

Attribute-Controlled Traffic Data Augmentation Using Conditional Generative Models

Elective in AI Final Project

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Presentation outline

- 1 Introduction
 - Autonomous vehicles
- 2 Attribute Interpolation with Conditional Generative Models
 - Architecture
 - Dataset and tools
 - Preprocessing and Training
- 3 Results
- 4 Conclusions

Outline

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Introduction

Autonomous vehicular systems

Use case in self-driving cars

- Require real-world data to train perception systems
- RGB images collected and further manually annotated
- Imbalanced data-sets

Motivation and goals

- Balanced dataset
- Present day solutions:
 - 3D simulations → not realistic and models are susceptible to synthetic artifacts.

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Architecture

Formulation

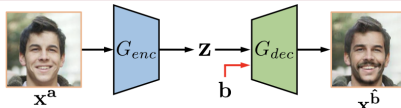
Binary attributes editing

- Two subnetworks:
 - Encoder G_{enc} and Decoder G_{dec}
 - Discriminator D and Attribute Classifier C
 - $a = [a_1 \dots a_n]$ (original) and $b = [b_1 \dots b_n]$ (desired).

Desired testing scenario

- $z = G_{enc}(x^a)$ latent representation
- $x^{\hat{b}} = G_{dec}(z, b)$ decoding
- $x^{\hat{b}} = G_{dec}(G_{enc}(x^a), b)$ whole editing process \rightarrow unsupervised

Test



$a = [0, 1, \dots, 0, \dots]$ No Mustache
 $b = [0, 1, \dots, 1, \dots]$ Mustache

Architecture

Overview

Train

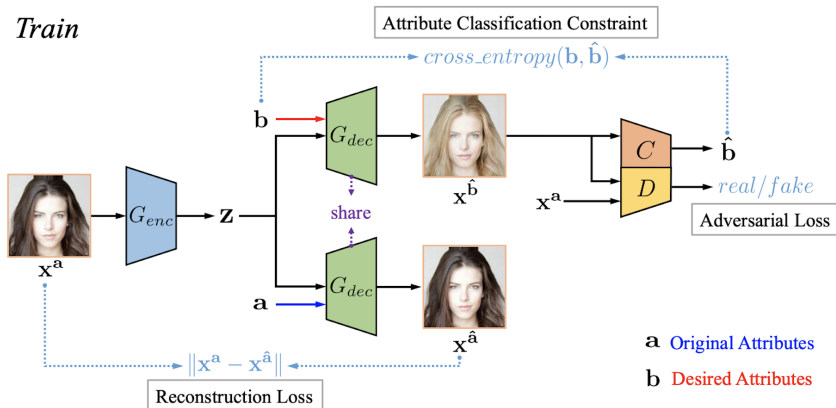


Figure: Architecture from the original Att-GAN paper [1]

Architecture

Formulation

Training Roles

- ① Attribute classifier: constrain images $x^{\hat{b}}$ to desired attributes
- ② Adversarial learning: visual reality of $x^{\hat{b}}$
- ③ Reconstruction learning:
 - make z conserve enough information for attribute-excluding details recovery
 - Enable G_{dec} to restore attribute-excluding details. $x^{\hat{a}} = G_{dec}(z, a)$ should approximate itself.

Architecture

Losses

Losses

- Attribute Classification Constraint (cls):
 - $\min_{G_{enc}, G_{dec}} \mathcal{L}_{cls_g} = \text{cross-entropy}(b, \hat{b})$
 - $\min_C \mathcal{L}_{cls_c} = \text{cross-entropy}(a, \hat{a})$
- Reconstruction (rec): $\min_{G_{enc}, G_{dec}} \mathcal{L}_{rec} = ||x^a, x^{\hat{a}}|| (l_1 \text{ loss})$
- Adversarial (adv) (WGAN-GP style):
 - $\min_{|D| \leq 1} \mathcal{L}_{adv_d} = -\mathbb{E}_{x^a \sim p_{data}} D(x^a) + \mathbb{E}_{x^a \sim p_{data}, b \sim p_{attr}} D(x^{\hat{b}})$
 - $\min_{G_{enc}, G_{dec}} \mathcal{L}_{adv_g} = \mathbb{E}_{x^a \sim p_{data}, b \sim p_{attr}} [D(x^{\hat{b}})]$

Overall objective

- Generator: $\min_{G_{enc}, G_{dec}} = \lambda_1 \mathcal{L}_{rec} + \lambda_2 \mathcal{L}_{cls_g} + \mathcal{L}_{adv_g}$
- Discriminator: $\min_{D, C} = \lambda_1 \mathcal{L}_{cls_c} + \mathcal{L}_{adv_d}$

Architecture

network

Encoder (G_{enc})	Decoder (G_{dec})	Discriminator (D)	Classifier (C)
Conv(64,4,2), BN, Leaky ReLU	DeConv(1024,4,2), BN, ReLU	Conv(64,4,2), LN/IN, Leaky ReLU	
Conv(128,4,2), BN, Leaky ReLU	DeConv(512,4,2), BN, ReLU	Conv(128,4,2), LN/IN, Leaky ReLU	
Conv(256,4,2), BN, Leaky ReLU	DeConv(256,4,2), BN, ReLU	Conv(256,4,2), LN/IN, Leaky ReLU	
Conv(512,4,2), BN, Leaky ReLU	DeConv(128,4,2), BN, ReLU	Conv(512,4,2), LN/IN, Leaky ReLU	
Conv(1024,4,2), BN, Leaky ReLU	DeConv(3,4,2), Tanh	Conv(1024,4,2), LN/IN, Leaky ReLU	
		FC(1024), LN/IN, Leaky ReLU	FC(1024), LN/IN, Leaky ReLU
		FC(1)	FC(2), Sigmoid

Figure: Network details [1]

Dataset and tools

description

Datasets

- BDD100K: A Diverse Driving Video Database with Scalable Annotation Tooling [3]

Tools

Python 3.6 with Tensorflow 1.14 GPU

Preprocessing

Data storage

TF-records

- very useful tool for storing large data efficiently for training
- reinitializable iterator
- optimizing performance through parallel data transformation

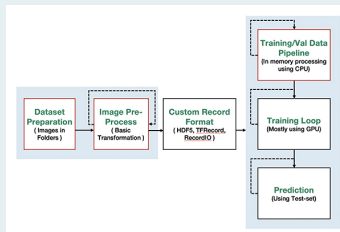


Figure: pipeline source: <http://www.adeveloperdiary.com/>

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Results

from the paper

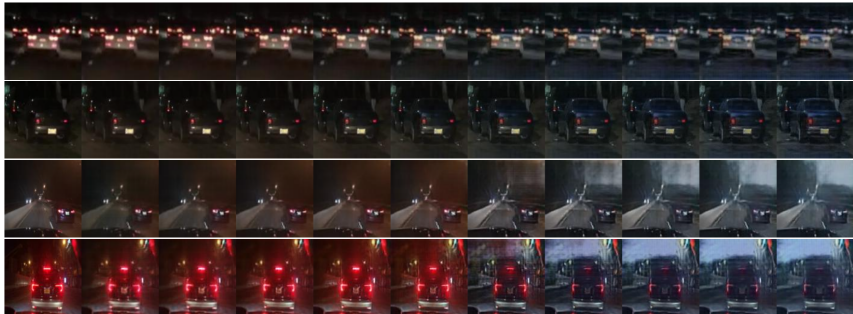
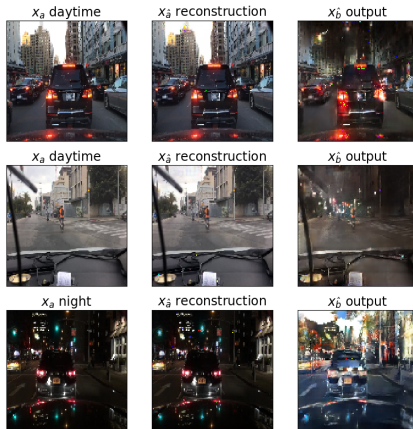


Figure: Results from the re-implemented paper [2]

Results

Our implementation

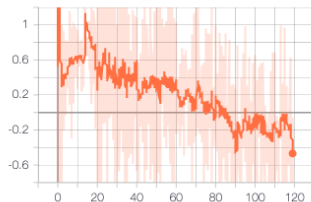
Epoch: 114
G_Loss: 11.9943 D_Loss: -0.3141



Results

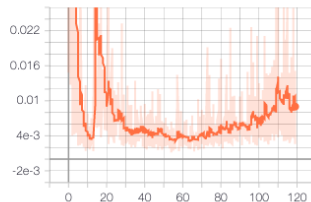
Discriminator Losses

D_loss
tag: D_/D_loss



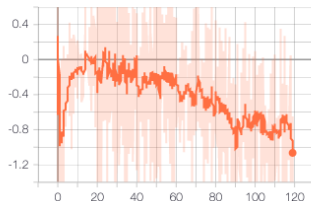
run to download CSV JSON

gp
tag: D_/gp

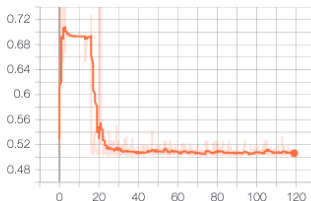


run to download CSV JSON

loss_adv_D
tag: D_/loss_adv_D



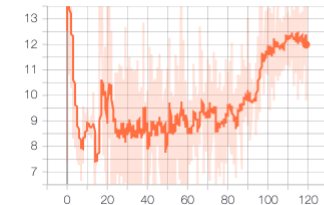
loss_cls_C
tag: D_/loss_cls_C



Results

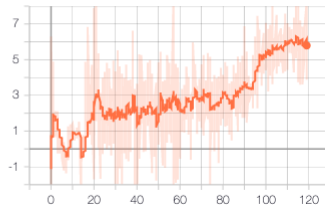
Generator Losses

G_loss
tag: G_/G_loss



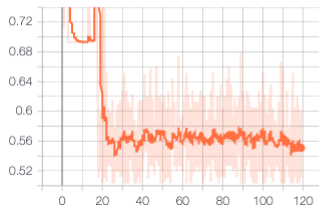
run to download ▼ CSV JSON

loss_adv_G
tag: G_/loss_adv_G

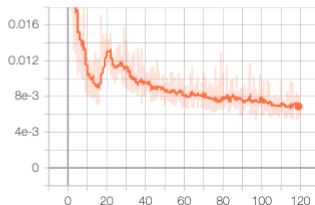


run to download ▼ CSV JSON

loss_cls_G
tag: G_/loss_cls_G



loss_rec
tag: G_/loss_rec



Results

Training

hyperparameters

- Adam optimizer with a decaying learning rate
- batch size 64, 128, 100+ epochs

Overcoming issues

- Balancing Generator and Discriminator weight updates
- Minibatch discrimination
- Adding noise
- Two Time-Scale Update Rule (different learning rates for G and D)

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Conclusions

Conclusions and possible improvements

- 1 Use cropped images
- 2 Very unstable training phase, needs multiple overhauls to see results
- 3 Data Augmentation idea is a success.

Attributes	Day		Night	
	Original	Generated	Original	Generated
Count	54563	19178	19178	54563

References

-  Original Paper: Zhenliang He, Wangmeng Zuo, Meina Kan, Shiguang Shan, and Xilin Chen. Attgan: Facial attribute editing by only changing what you want. arxiv preprint, 2017.
-  Re-implemented paper: Mukherjee, Amitangshu et al. "Attribute-Controlled Traffic Data Augmentation Using Conditional Generative Models." CVPR Workshops (2019).
-  Dataset: Fisher Yu, Wenqi Xian, Yingying Chen, Fangchen Liu, Mike Liao, Vashisht Madhavan, Trevor Darrell. BDD100K: A Diverse Driving Video Database with Scalable Annotation Tooling arXiv, 2018
-  Dataset link: <https://bdd-data.berkeley.edu/>
-  Code: <https://github.com/Ostyk/self-driving-AttGAN>

How training GANs looks like from reading papers vs how it actually is

