



JOANNE LIN

UNDERGRADUATE STUDENT

PROFILE

First Year Course Representative for
Computer Science at the University
of Bristol

CONTACT

jylin2002@outlook.com

0753 438 4732

<https://joannelin168.github.io/>

<https://github.com/JoanneLin168>

<https://www.linkedin.com/in/joanne-lin-9503771ba/>

SKILLS

HTML and CSS – expert
C# – advanced
JavaScript – advanced
Git – advanced
SQL – intermediate
Python – intermediate
PHP – intermediate
C – intermediate
Haskell – Novice

LANGUAGES

English, Cantonese,
Mandarin, Spanish and
French

WORK EXPERIENCE

GLOW NEW MEDIA - INTERN

Liverpool, August 2019 – August 2019

- Developed a website using ASP.NET MVC that allowed users to upload and display an image along with the EXIF data of the image
- Simulated the work that the company was working on – developing a system to allow doctors to view x-rays sent from other doctors
- Attended the company's weekly meeting and had to present my website at the end of the work experience

SIGMA TECHNOLOGY - INTERN

Liverpool, January 2019 – March 2019

- Learned how to design and develop a website to the clients' preferences, and learnt how to connect a website to a server using PHP
- Improved presentation skills as I had to demonstrate what I had created at the end of the work experience
- Learned how to run a small web designer company

EDUCATION

Meng (Hons) Computer Science

University of Bristol, September 2020 – June 2024

Currently studying the Integrated Master's course for Computer Science

A – Levels

Liverpool Blue Coat School, September 2018 – June 2020

A* A* A B in Mathematics, Chemistry, Physics and Further Mathematics

GCSEs

Liverpool Blue Coat School, September 2013 – June 2018

5 Grade 9s, 4 Grade 8s, 1 Grade 7, 1 A* and 1 A (including a 9 in both Computer Science and Mathematics)

Projects

OPTIJJ Laboratory

- Developed a game using Python and the Pygame Library to create a dungeon crawler for the CSS Gamejam 2020
- Programmed the animations and the UI and helped other teammates
- Worked in a team of 6

Cards Against Humanity Remake Website

- Developed a website using the ASP.NET Core MVC Framework to play Cards Against Humanity online with friends
- Worked in a team of 2

League of Legends Analytics Website

- Developed a website using APIs and PHP to receive data of players
- Currently only displays player's rank and win rate
- Worked in a team of 2

For more details, please visit my website: <https://joannelin168.github.io/>