

# Algebraic Abstract Data Types: Introduction and Syntax

*→ valeurs possibles*  
*→ opérations possibles*

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# Algebraic Abstract Data Types

- Informal introduction
  - AADT Signature
  - Terms with variables
  - Equations and axioms
  - Examples
  - Graceful presentations
  - Examples
- } syntax

# Formal and Mathematical basis

- Algebraic view
  - heterogeneous algebra (Birkhoff) = sets + operations
  - Logical view of their properties (Horn clauses)
- Computer science
  - Type = set of data + operations
  - Some code for describing the behavior of these types
- Support of an Abstraction point of view
  - Information hiding (realization hiding)
  - Functional approach (data hiding)

# Informal example : Manipulation of strings

→ se suffit pas à soi même → on utilise pas que des string pour coder le tout

- Mandatory operations :

- fonctions*
- An empty string (new) ✓
  - Concatenation of two strings (append) ✓
  - Concatenation of one character to the string (add to ) ✓
  - Computation of the length (size) ✓ → int
  - Test of emptiness (isEmpty?) ✓ → booleau
  - Equality of two strings (=) ✓
  - Selection of the first element (first) ✓

- Necessary types for defining the string abstract data type :

- character : the character AADT
- natural : the type of the natural numbers
- boolean : the type of the boolean values

# Signature

Definition of set of values and operations = signatures

- signatures
  - sorts names (or types)
  - operations names with profile (arity) name of operation :  
domain  $\rightarrow$  co-domain

```

Adt StringSpec;
Interface
  sorts string, character, natural, boolean;
Operations
  new: () -> string;
  append _ _ : string, string -> string;
  add _ to _ : character, string -> string;
  size _ : string -> natural;
  isEmpty? _ : string -> boolean;
  _ = _ : string, string -> boolean;
  first _ : string -> character;
  
```

# Remarks on the syntax : generalized prefix, infix and postfix notations

Prefix :

$\nwarrow$  *nom de fonction*  
 append  $\_ \_$  ;  $\underbrace{\text{string, string}}_{\text{types de données acceptés par la fonction}}$   $\rightarrow$   $\underbrace{\text{string}}_{\text{résultat}}$  ;  
 $\nearrow$  *position des paramètres*  $\nearrow$  *prédicat*  
 constructible terms

append x y  
 append( x y )  
 (append x y)

# Remarks on the syntax(2)

Infix :

`_ = _: string, string -> boolean;`

constructible terms

`x = y`

`(x = y)`

# Remarks on the syntax(3)

## Mixfix :

add \_ to \_: character, string -> string;

constructible terms

add append( x y) to c

add c to append( x y)

add first(x) to y



# Remarks on the signature

Terminology :

- string is the sort of interest  $\rightarrow$  principal
- character, natural et boolean are auxiliary sorts  $\leftarrow$

Observation operations :

```

_ = _ : string, string -> boolean;
size _ : string -> natural;
isEmpty? _ : string -> boolean;
first _ : string -> character;
  
```

$\hookrightarrow$  utilisés

$\hookrightarrow$  on observe les opérations qui retournent des types auxiliaires

## Definition (Observer)

An observer is an operation with the profile :

interest sort and ev. auxiliary sorts  $\rightarrow$  auxiliary sort

# Remarks on the signature(2)

## Modifier operations :

```
new: () -> string;  
add _ to _: character, string -> string;  
append _ _: string, string -> string;
```

} générateurs

## Definition (Modifier)

A modifier is an operation with the profile :

interest sort and ev. **auxiliary sorts  $\rightarrow$  interest sort**

A subclass of modifier is the operations generating all values of the domain.

## Definition (Generator)

A generator is an operation with the profile :

interest sort and ev. **auxiliary sorts  $\rightarrow$  interest sort**

Nat: 0  
s(Nat)

# Definition of basic set concepts

We recall here some usual definitions.

- **S** be universe of all sort names (type names).
- Universe are used to provide disjoint domains for sets
- two different universe are disjoint

## Definition (Disjoint Union)

a disjoint union is a union where elements of the union are always considered different i.e.  $\forall A, B$  sets,

$$A' = A \times \{0\}, A' \cong A$$

$$B' = B \times \{1\}, B' \cong B$$

$$A \amalg B \Leftrightarrow A' \cup B'$$

Example :

# Definition of S-sorted set

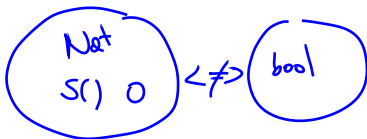
We give here some basic definitions for typing objects.

## Definition (S-Sorted Set)

Let  $S \subseteq \mathbf{S}$  be a finite set. A *S-sorted set*  $A$  is a disjoint union of a family of sets indexed by  $S$  ( $A = \coprod_{s \in S} A_s$ ), noted as  $A = (A_s)_{s \in S}$ .

Remark : In our theory this is a disjoint partition, for non-disjoint partition there is theory of ordered sorts.

Example :



# Definition of signature

Based on S-sets we have :

Definition (Signature)

*non permet de décrire  
nos opérations*

A *signature* is a couple  $\Sigma = \langle S, F \rangle$ , where  $S \subseteq \mathbf{S}$  is a finite set of sorts and  $F = (F_{w,s})_{w \in S^*, s \in S}$  is a  $(S^* \times S)$ -sorted set of function names of  $\mathbf{F}$ . Each  $f \in F_{\epsilon,s}$  is called a *constant*.

Example (Give the signature for stack of naturals) :

*plusieurs paramètres  
d'entrée possibles*

*que un type  
de sortie*

$-- \text{ Nat} \times \text{Nat} \rightarrow \text{Nat}$   
 $\text{is prime } -- : \text{Nat} \rightarrow \text{bool}$   
 $\text{pair } -- : \text{Nat} \rightarrow \text{bool}$

$\text{pop } -- : \text{stack} \rightarrow \text{stack}$   
 $\text{top } -- : \text{stack} \rightarrow \text{Element}$   
 $\text{push } -- : \text{Element, stack} \rightarrow \text{stack}$

# Definition of terms

## Definition (Terms of a Signature)

Let  $\Sigma = \langle S, F \rangle$  be a signature and  $X$  be a  $S$ -sorted set of variables. The set of terms of  $\Sigma$  over  $X$  is a  $S$ -sorted set  $T_{\Sigma, X}$ , where each set  $(T_{\Sigma, X})_s$  is inductively defined as follows :

- each variable  $x \in X_s$  is a term of sort  $s$ , i.e.,  $x \in (T_{\Sigma, X})_s$
- each constant  $f \in F_{\epsilon, s}$  is a term of sort  $s$ , i.e.,  $f \in (T_{\Sigma, X})_s$
- for all operations that are not a constant  $f \in F_{w, s}$ , with  $w = s_1 \dots s_n$ , and for all  $n$ -tuple of terms  $(t_1 \dots t_n)$  such that all  $t_i \in (T_{\Sigma, X})_{s_i}$  ( $1 \leq i \leq n$ ),  $f(t_1 \dots t_n) \in (T_{\Sigma, X})_s$

*Handwritten notes:*  
 $x \in \text{Nat}$   
 fonction qui prend rien en entrée

What means this term ?

*Handwritten note:* zero:  $\rightarrow \text{Nat}$

add c to x = append(x y)

append (IsEmpty(new), add x to c)

*Handwritten note:* bool

*Handwritten note:* string

# Definition of axioms

## Definition (Axioms on variables)

Let  $\Sigma = \langle S, F \rangle$  be a signature and  $X$  be a  $S$ -sorted set of variables. The *axioms on variables*  $X$  are equational terms  $t = t'$  such that  $t, t' \in (T_{\Sigma, X})_s$ .

Example :  $x+0 = x$  *element neutre de l'addition*

Remark : Variables are universally quantified

$$X + S(y) = S(x+y)$$

List:

empty  $\rightarrow$  List

cons :  $-- : \text{Nat}, \text{List} \rightarrow \text{list}$

eq :  $-- : \text{List}, \text{list} \rightarrow \text{bool}$

$$\rightarrow \text{eq}(\underbrace{\text{empty}}_{\text{List}}, \underbrace{\text{empty}}_{\text{List}}) = \text{true}$$

$$\boxed{\begin{array}{l} x, x_0 \in \text{Nat} \\ l_1, l_2 \in \text{List} \end{array}}$$

$$\rightarrow \text{eq}(\text{cons}(x_1, l_1), \text{cons}(x_2, l_2)) = \text{eq}(x_1, x_2) \text{ and } \text{eq}(l_1, l_2)$$

$$\text{eq}(\text{cons}(x_1, l_1), \text{empty}) = \text{false} \quad \text{eq Nat}$$

# String Axioms

Axioms

$\text{isEmpty?}(\text{new}) = \text{true};$  *liste vide*  
 $\text{isEmpty?}(\text{add } c \text{ to } x) = \text{false};$  *vérifie si empty*  
 $\#(\text{new}) = 0;$  *not new*  
 $\#(\text{add } c \text{ to } x) = \#(x) + 1;$  *is empty  $\rightarrow$  string  $\rightarrow$  bool*  
 $\text{append}(\text{new}, x) = x;$  *#  $\rightarrow$  string  $\rightarrow$  Int*  
 $\text{append}(\text{add } c \text{ to } x, y) = \text{add } c \text{ to } (\text{append}(x, y));$   *$\rightarrow$  calcul taille*  
 $(\text{new} = \text{new}) = \text{true};$   
 $(\text{add } c \text{ to } x = \text{new}) = \text{false};$   
 $(\text{new} = \text{add } c \text{ to } x) = \text{false};$   
 $(\text{add } c \text{ to } x = \text{add } d \text{ to } y) = (c = d) \text{ and } (x = y);$   
 + axioms of first

Where

$x, y: \text{string}; c, d: \text{character};$

End StringSpec;



## String Axioms(2)

Be carefull!! : The symbol `=` is either a signature operator and a meta-operator of the basic logic of the specification language.

Signature of auxiliary sorts :

```
true: -> boolean;  
false: -> boolean; Gen  
not _ : boolean -> boolean;  
_ and_ , _ or_ : boolean, boolean -> boolean ;  
0: -> natural; 1: -> natural;  
succ: natural -> natural;  
_ + _ , _ - _ , _ * _ , _ / _ : natural, natural -> natural ;  
_ =_ : natural, natural -> boolean;  
a: () -> character; b: () -> character;  
....  
_ =_ : character, character -> boolean;
```

# Boolean Axioms

Adt Booleans;

Interface

Sorts boolean; *→ like types*

Operations

*Gen* [true, false : → boolean;

*Mod* [not \_ : boolean → boolean;

*of* [\_ and \_ , \_ or \_ , \_ xor \_ , \_ = \_ : boolean boolean → boolean

Body

Axioms

not(true) = false; not(false) = true;

(true and b) = b; (false and b) = false;

(true or b) = true; (false or b) = b;

(false xor b) = b; (true xor b) = not(b);

(true = true) = true; (true = false) = false;

(false = true) = false; (false = false) = true;

Where b : boolean;

# Exercise

Write the axioms of a sort Stack with the signature ;

```
Adt Stack;
```

```
Interface
```

```
Use Naturals, Booleans;
```

```
Sorts stack;
```

```
Operations
```

```
empty : -> stack;
```

```
push _ _ : natural stack -> stack;
```

```
pop _ : stack -> stack;
```

```
top _ : stack -> natural;
```

```
_ = _ : stack stack -> boolean;
```

# Exercise

Axioms of a sort Stack :

# Conditional Axioms

Positive conditional axioms (Horn clause with equality) :

## Definition (Axioms on variables)

Let  $\Sigma = \langle S, F \rangle$  be a signature and  $X$  be a  $S$ -sorted set of variables. The *conditional axioms on variables*  $X$  are

$t_1 = t'_1 \wedge \dots \wedge t_n = t'_n \Rightarrow t = t'$  such that  
 $t, t' \in (T_{\Sigma, X})_s, t_1, t'_1 \in (T_{\Sigma, X})_{s_1}, \dots, t_n, t'_n \in (T_{\Sigma, X})_{s_n},$

isEmpty(x) = false => si pas empty  $\leadsto$  alors  
 first(add c to x) = first x;  $\vdots$   
 isEmpty(x) = true =>  
 first(add c to x) = c;

Is it necessary ?

# Graceful presentations $\rightarrow$ de façon plus sûre

Graceful presentations It is a method for writing axioms without :

- the possibility of writing contradictory axioms
- forgetting cases.  $\rightarrow$  pas complet  $\hookrightarrow 1 = 0 \rightarrow$  exemple

Principle for each operation of the signature :  $\text{not}(x) = ?$

- Write on the left of the equation a term starting with the name of this operation.
- Iterate on all parameter of the operation the following principle from left to right :
  - Use a variable for this parameter
  - If it is not possible to write a valid axiom for this variable decompose using the generators
  - If a generator is not sufficient for the decomposition in sub case use conditions

$\text{true} \rightarrow \text{false}$   
ou découpe  
en 2 cas  
disjoints

General Property : sufficient completeness and hierarchical  
consistence are guaranteed

# Example of axiomatisation

$x + y = ?$  → on commence par le cas basique,  
 s'il est 'suffisant' ou le finit, sinon on  
 decomposition of the second parameter with both constructors! *clarifie*  
 avec des cas  
 différents  
 $x + 0 = x;$   
 $x + \text{succ}(y) = \text{succ}(x+y);$   
 Exercise : Application to  
 $x > y = ?$   
*décompose*

# Example of axiomatisation : Sets of naturals

check screenshots



# Example of axiomatisation : Tables of naturals

# Summary

- Sorts and functions
- Axioms
- Graceful Presentation
- Subtleties when algebras are not free