### Modeling and Verification

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September 23, 2021

# Modeling and Verification

Lectures: Thursday Battelle 316 - 14:15-16.00,

Exercises: Thursday Battelle 316 - 16:15-18.00,

**Credits:** Lectures (6 credits): oral exam (2/3) + TPS (1/3) (more than 3.0 to pass the exam and the second session)

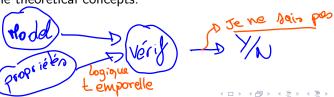
Assistants: Damien Morard

### Teaching material

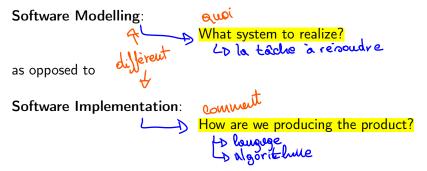
- ADT (algebraic abstract data types), and DD (Decision diagrams) (model checking) with contribution from Alexis Marechal, Steve Hostettler, Dimitri Racordon and Damien Morard from SMV group, Geneva.
- The outline of the Petri net course and temporal logic will follow a course by Stefan Schwoon and Keijo Heljanko, whose slides form the basis of this course.

## The objective of the course

- The course aims to give the necessary skills for modelling, functional, parallel and distributed systems, specifying requirements for them, and for verifying these requirements hold on these systems.
  - Modelling: Petri nets, Algebraic Specification, Algebraic Petri nets, transition systems and process algebra
  - **Specifying**: formulae in temporal logic, equational logic.
  - Verifying: reachability analysis, model checking with decision diagrams, rewrite systems.
- Coding in Swift will be used to support concrete understanding of the theoretical concepts.



## Software Modelling



**Software Modelling** needs expressive language to describe the expected functionalities of a system

#### Software Verification

Software Validation:

Are we producing the right product?

as opposed to

**Software Verification:** 

Are we producing the product right? - Boehm
on le fait correctement

**Software verification** deals with checking if a software system performs the specified functionalities correctly

### Analysis versus Modelling Systems

#### Analysis

represent — problem domains from multiple perspectives

Discover characteristics of the system

Discover characteristics of the system

Discover characteristics of the system

#### Modelling

Describe entirely and non-ambiguously the system

Need a very expressive language adapted to the problem domain

Focus on functional or non-functional aspects

# Parallel and distributed systems: what are they?

- partage de mémaire
   parallel: multiple processes act simultaneously (concurrently),
- distributed: processes may co-operate to achieve a goal A distributed system is one on which I cannot get any work done, because a machine I have never heard of has crashed.

  L. Lamport
- communication: the processes exchange messages (synchronously or asynchronously)
- reactive: the system operates continuously, reacting on external events (rather than computing one result and then terminating)
- nondeterminism: there are alternative execution orders (stemming from concurrency, or from incomplete system description)

# Parallel and distributed systems: problems

Systems with inherent parallelism often are so complex that they simply cannot be built by trial-and-error. Some problems caused by the specific nature of these systems are:

- nondeterminism: > voer input
  - All possible execution sequences need to be considered to prove correctness of a system.
- communication:
  - synchronous: parties may deadlock while waiting for another party.
  - asynchronous: message transmission may be unreliable, messages may arrive at any time (including at inconvenient times)

    how defer with me

### Parallel and distributed systems: problems

- reactivity:
  - need to consider potentially infinite executions.
- distribution: operating in an unknown environment
  - number of processes (e.g. participants in a protocol) may be unknown
  - behaviour of other components may be unknown

## Specifications: properties of systems

- Safety: "The system never reaches a <u>bad state</u>"; some property holds throughout the execution.
  - Examples: deadlock freedom, mutual exclusion, ... Prouvee
- Liveness: "There is progress in the system"; some actions occur infinitely often. 

  on avaice
- Inevitability: "Eventually, something will happen."
- Response: "Whenever X occurs, Y will eventually occur."
  - Examples: sent messages are eventually received, each request is served
- Fairness assumptions:
  - "X holds, assuming that no process is starved of CPU time."

# Specifying systems

- A system specification captures the assumptions and requirements of the operations.
- Specifications should be unambiguous but not necessarily complete.
- Specifications describe the allowed computations (or executions).
   Lype voer input
- A specification is a "contract" between the customer and the software supplier.
- In our setting, specifications are formal descriptions of systems.

# Advantages of formal description techniques

- unambiguity: specifications with precise mathematical meaning instead of colloquial language
- correctness: automated verification that the system fulfils its requirements
- requirements

  completeness: the specification forms a checking list
- **consistency**: inconsistent or unreasonable requirements can be detected from specifications in an early phase
- Many software description techniques, such as UML, often aren't formal enough.

## Why formal methods?

- Computers invade more and more aspects of our lives (home PCs, mobile phones, car electronics, . . . )
- Software becomes increasingly more complex.
- Therefore:
  - Producing bug-free software becomes more difficult.
  - Cost of bugs can be enormous (economic, reputation, even human lives).
- The later an error is detected, the more expensive it is to correct.

# Some (in)famous bugs

- Floating point error in Pentium processor (1994)
- Toll collection on German motorways not working
- Errors in space missions: Ariane 5, Mars polar lander
- Bug in Needham-Schröder protocol (key exchange)
- Other examples:

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http://www5.in.tum.de/~huckle/bugs.html
```

#### Are formal methods a silver bullet?

- No we can't hope to automatically analyse arbitrary properties of arbitrary programs, because
  - they are too large;
  - the problems may actually be undecidable in principle.
- Thus, formal efforts are concentrated on:
  - · critical parts of systems; >> Systèmes essentials
  - <u>decidable subclasses of systems</u> or properties.

### Applications for the methods

#### Communication

- verifying and testing communication protocols
- evaluating the performance (queueing times, throughput, ...)

#### Safety-critical systems

- railroad interlocking
- aircraft and air traffic control systems

#### Hardware design

- processors, peripheral interfaces, memory caches and buses
- (verification of Pentium 4 FPU logic)

#### Plan of the lectures

- Modeling Data: ADT (Algebraic Abstract Data Types)
  - Syntax
  - Model Semantics
  - Deductive Semantics
  - Operational Semantics by rewriting
- Modeling Concurrency: Petri Nets (Reminder of 2nd year Bachelor)
  - Syntax
  - Semantics with transition systems
  - Operational Semantics with covering graphs
- Specifying Properties
  - Syntax of Temporal Logic
  - Semantics of Temporal Logic
  - Model Checking
  - Implementing Model Checking with Decision Diagram (SFDD)