

UNIVERSITÉ DE GENÈVE

ANALYSE ET TRAITEMENT DE L'INFORMATION

14X026

---

## TP 1: Linear Algebra

---

*Author:* Joao Costa

*E-mail:* [Joao.Costa@etu.unige.ch](mailto:Joao.Costa@etu.unige.ch)

December 2022



**UNIVERSITÉ  
DE GENÈVE**

---

**FACULTÉ DES SCIENCES**  
Département d'informatique

## Exercise 1. Quantifiers of information

1. Compute:  $H(u)$ ,  $H(v)$ ,  $H(w)$

$$H(X) = -\sum_{x \in X} P_x(x) \cdot \log_2(P_x(x))$$

(a)  $H(u) = P_u(0) \cdot \log_2(P_u(0)) + P_u(1) \cdot \log_2(P_u(1)) = 0,9544$

where:  $P_u(0) = \frac{1}{4} * 2 + \frac{1}{8} = 0,625$

and  $P_u(1) = \frac{1}{8} + \frac{1}{4} = 0,375$

(b)  $H(v) = P_v(0) \cdot \log_2(P_v(0)) + P_v(1) \cdot \log_2(P_v(1)) = 0,9544$

where:  $P_v(0) = \frac{1}{4} + \frac{1}{8} = 0,375$

and  $P_v(1) = \frac{1}{8} + \frac{1}{4} + \frac{1}{4} = 0,625$

(c)  $H(w) = P_w(0) \cdot \log_2(P_w(0)) + P_w(1) \cdot \log_2(P_w(1)) = 1$

where:  $P_w(0) = \frac{1}{4} * 2 = 0,5$

and  $P_w(1) = \frac{1}{8} * 2 + \frac{1}{4} + \frac{1}{4} = 0,5$

2. Compute:  $H(u|v)$ ,  $H(v|u)$ ,  $H(w|u)$

$$H(X|Y) = -\sum_{x \in X, y \in Y} P_{x,y}(x, y) \cdot \log_2(P_{x,y}(x|y))$$

$$P(X|Y) = \frac{P(x,Y)}{P(Y)}$$

(a)  $H(u|v) = -[P(0,0) \cdot \log_2(P(0,0)) + P(0,1) \cdot \log_2(P(0,1)) + P(1,0) \cdot \log_2(P(1,0)) + P(1,1) \cdot \log_2(P(1,1))] = 0,9512$

where:  $P(0,0) = \frac{1}{4} + 0 = 0,25$

and  $P(1,0) = \frac{1}{8} + 0 = 0,125$

and  $P(0,1) = \frac{1}{8} + \frac{1}{4} = 0,375$

and  $P(1,1) = \frac{1}{4} + 0 = 0,25$

(b)  $H(v|u) = -[P(0,0) \cdot \log_2(P(0,0)) + P(0,1) \cdot \log_2(P(0,1)) + P(1,0) \cdot \log_2(P(1,0)) + P(1,1) \cdot \log_2(P(1,1))] = 0,9512$

where:  $P(0,0) = \frac{1}{4} + 0 = 0,25$

and  $P(1,0) = \frac{1}{8} + 0 = 0,125$

and  $P(0,1) = \frac{1}{8} + \frac{1}{4} = 0,375$

and  $P(1,1) = \frac{1}{4} + 0 = 0,25$

(c)  $H(w|u) = -[P(0,0) \cdot \log_2(P(0,0)) + P(0,1) \cdot \log_2(P(0,1)) + P(1,0) \cdot \log_2(P(1,0)) + P(1,1) \cdot \log_2(P(1,1))] = 0,4512$

where:  $P(0,0) = 0,5$

and  $P(1,0) = 0,125$

and  $P(0,1) =$

and  $P(1,1) = 0,375$

3. Compute:  $I(u,v)$ ,  $I(u,w)$ ,  $I(u,v,w)$

$$I(X, Y) = \sum_{x,y} P(x, y) \cdot \log\left(\frac{P(x,y)}{P(x) \cdot P(y)}\right) = H(X) - H(X|Y)$$

(a)  $I(u, v) = H(u) - H(u|v) = 0,0035$

(b)  $I(u, w) = H(u) - H(u|w) = 0,5487$

(c)  $I(u, v, w) = I(v, w) - I(v, w|u) = 0,0581$

where:  $I(v, w|u) = 0,1068$

and  $I(v, w) = 0,0487$

4. Compute:  $H(u,v,w)$

(a)  $H(u, v, w) = H(u) + H(v|u) + H(w|u, v) = 2,25$

## Exercise 2. Source coding

See file `exo_2.ipynb` for code

First of we generate the alphabet, and the probability for each symbol of the alphabet, with  $p_1 = 0.1$ , the symbol 00000 is the most probable with probability  $(\frac{9}{10})^5$ , and the less likely being 11111 with  $(\frac{1}{10})^5$  probability.

Then we generate a bit sequence of length 10000, which means there are 2000 symbols, each length 5, (with  $p_1 = 0.1$ )

Now we simply count each occurrence of each symbol of the alphabet, the results are as expected: (below an image of a print that shows the occurrence of each symbol)

```
[ '00000' '00001' '00010' '00011' '00100' '00101' '00110' '00111' '01000'
  '01001' '01010' '01011' '01100' '01101' '01110' '01111' '10000' '10001'
  '10010' '10011' '10100' '10101' '11000' '11001' '11010' '11100']
[1227 124 121 12 128 14 21 2 127 13 12 2 15 3
  2 1 112 16 16 3 13 2 9 1 3 1]
```

Now we use the Hoffman code to compute a code for each symbol, it gives a smaller code for the symbols that occur more often:

Bits	Code	Value	Symbol
3	000	0	'00100'
6	001000	8	'01100'
6	001001	9	'10001'
6	001010	10	'10010'
9	001011000	88	'01011'
9	001011001	89	'01110'
9	001011010	90	'10101'
10	0010110110	182	'11001'
10	0010110111	183	'11100'
7	0010111	23	'11000'
6	001100	12	'00110'
7	0011010	26	'00011'
7	0011011	27	'01010'
7	0011100	28	'01001'
9	001110100	116	'01101'
9	001110101	117	'10011'
9	001110110	118	'11010'
11	00111011100	476	_EOF
11	00111011101	477	'01111'
10	0011101111	239	'00111'
7	0011110	30	'10100'
7	0011111	31	'00101'
4	0100	4	'10000'
4	0101	5	'00010'
4	0110	6	'00001'
4	0111	7	'01000'
1	1	1	'00000'

Finally we compute the entropy:

```
Length of the output of the encoder: 4656
Entropy of the sequence : 2.3449779679464062
Ratio len encoded / len original : 2.328
```

These results are decent, but Huffman encoding would work best if all the bits are iid, which is not the case here . However it still manages to create a smaller encoded singal!

### Exercise 3. Moments

See file `exo_3.ipynb` for code

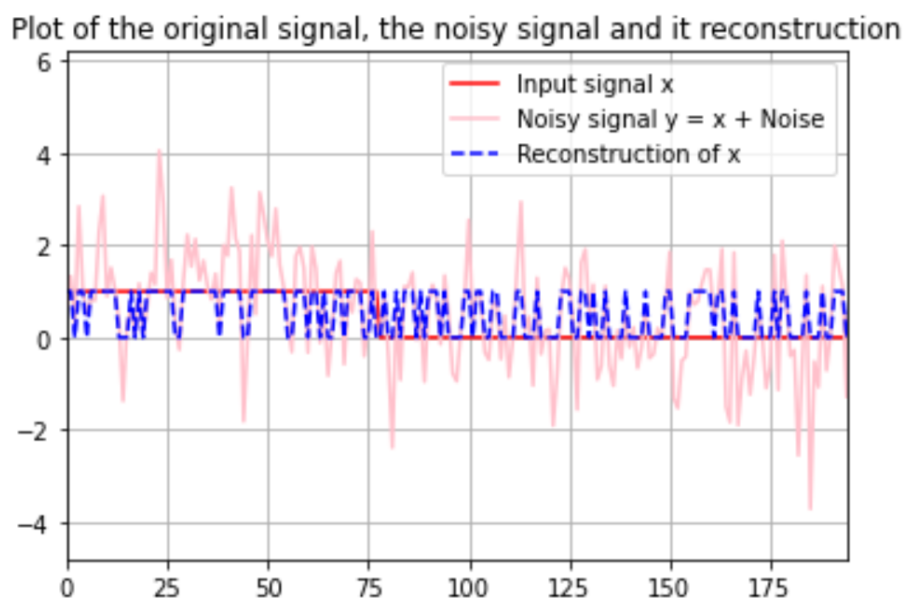
First we generate a signal  $b$ , and repeat it  $n$  times. The result is  $x$

$x$  is of length  $n \cdot k$ ,  $k$  is length of  $b$ , and  $n$  the number of repetitions.

Secondly we compute  $y = x + z$ , where  $z$  is a random noise, this noise simulates signal loss during transmission.

Then, from  $y$  we try to reconstruct  $x$ , this is done by setting a decision threshold, to act as a boundry, if  $y[i]$  is larger than a certain threshold, then we assume it is a 1, if it is smaller, we assume it was a 0.

Here we can see an graph of all these values:



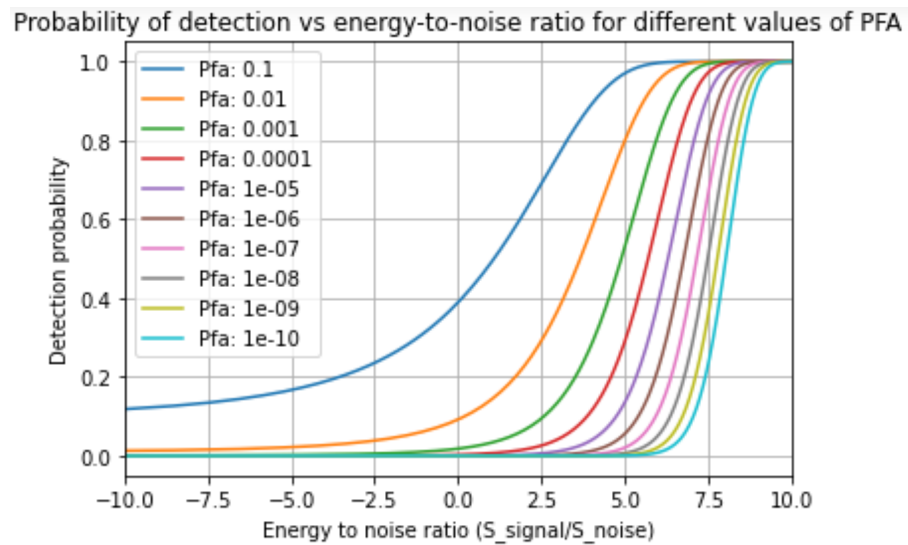
with the following  $P_{fa}$  and  $P_m$  values :

Value of  $P_{fa}$ : 0.0003

Value of  $P_m$ : 0.0004

Value of  $P_e$ : 0.0007

we can see that the values are quite low, which means we are making less errors!



In the following graph we try to see how signal length impacts both probabilities of miss and false acceptance, the idea is simple, the noisier the input signal is, the longer it needs to be for a good signal reconstruction! Which is to be completely expected.