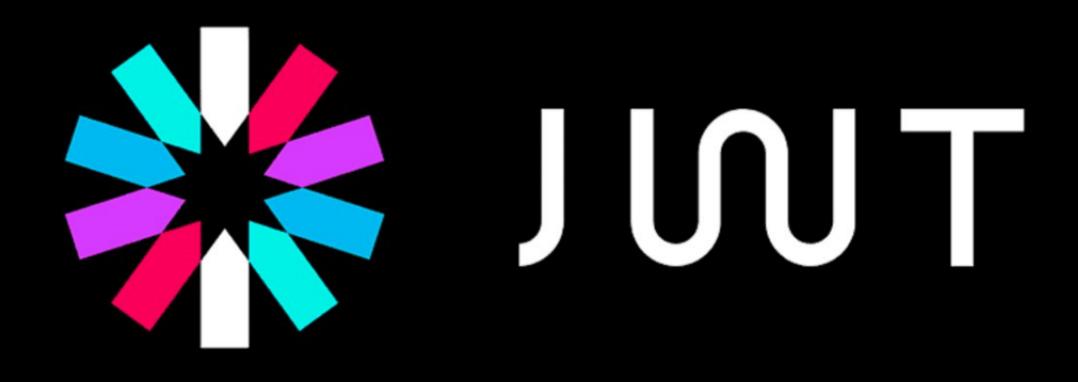


## **NETWORK SECURITY**

Section-1



#### INTRODUCTION TO JWT



#### WHAT IS JWT?

- •JSON Web Token (JWT) is an open standard (<u>RFC 7519</u>) that defines a compact and self-contained way for securely transmitting information between parties as a JSON object.
- •This information can be verified and trusted because it is digitally signed.
- •JWTs can be signed using a secret (with the HMAC algorithm) or a public/private key pair using RSA or ECDSA.
- Signed tokens can verify the integrity of the claims contained within it, while encrypted tokens hide those claims from other parties.





#### WHEN TO USE JSON WEB TOKENS (JWT)?

Here are some scenarios where JSON Web Tokens are useful:

#### •Authorization:

- This is the most common scenario for using JWT.
- Once the user is logged in, each subsequent request will include the JWT, allowing the user to access routes, services, and resources that are permitted with that token.
- Single Sign On is a feature that widely uses JWT nowadays.

#### •Information Exchange:

- JSON Web Tokens are a good way of securely transmitting information between parties.
- Because JWTs can be signed—for example, using public/private key pairs—you can be sure the senders are who they say they are.
- Additionally, as the signature is calculated using the header and the payload, you can also verify that the content hasn't been tampered with.





#### STRUCTURE OF JSON WEB TOKENS (JWT)

- •In its compact form, JSON Web Tokens consist of three parts separated by dots (.), which are:
- Header
- Payload
- Signature
- •Therefore, a JWT typically looks like the following:

xxxxx.yyyyy.zzzzz





#### STRUCTURE OF JWT: HEADER

- •The header typically consists of two parts:
  - the type of the token, which is JWT.
  - and the signing algorithm being used, such as HMAC SHA256 or RSA.

```
{
    "alg": "HS256",
    "typ": "JWT"
}
```

Then, this JSON is Base64Url encoded to form the first part of the JWT.





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#### STRUCTURE OF JWT: PAYLOAD

- •The second part of the token is the payload, which contains the claims.
- ·Claims are statements about an entity (typically, the user) and additional data.
- •There are three types of claims: registered, public, and private claims.
  - Registered claims: These are a set of predefined claims which are not mandatory but recommended, to provide a set of useful, interoperable claims. Some of them are: iss (issuer), exp (expiration time), sub (subject), aud (audience), and others.
  - Public claims: These can be defined at will by those using JWTs.
  - Private claims: These are the custom claims created to share information between parties that agree on using them and are neither registered or public claims.

```
{
    "sub": "1234567890",
    "name": "John Doe",
    "admin": true
}
```

The payload is then **Base64Url** encoded to form the second part of the JSON Web Token.





### STRUCTURE OF JWT: PAYLOAD CONT.

```
payload = {
    "iss": "example.com",  # Public claim - Issuer
    "sub": "user123",  # Public claim - Subject (User ID)
    "exp": datetime.datetime.utcnow() + datetime.timedelta(hours=1),  # Expiry time
    "role": "admin",  # Private claim - Custom role
    "permissions": ["read", "write"]  # Private claim - Custom permissions
}
```





#### STRUCTURE OF JWT: SIGNATURE

- To create the signature part you have to take the encoded header, the encoded payload, a secret, the algorithm specified in the header, and sign that.
- •For example, if you want to use the HMAC SHA256 algorithm, the signature will be created in the following way:

```
HMACSHA256(
base64UrlEncode(header) + "." +
base64UrlEncode(payload),
secret)
```

•The signature is used to verify that the message wasn't changed along the way, and, in the case of tokens signed with a private key, it can also verify that the sender of the JWT is who it says it is.





#### STRUCTURE OF JWT CONT.

- The output is three Base64-URL strings separated by dots that can be easily passed in HTML and HTTP environments.
- •The following shows a JWT that has the previous header and payload encoded, and it is signed with a secret key:

eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.
eyJzdWIiOiIxMjM0NTY30DkwIiwibmFtZSI6IkpvaG4
gRG9lIiwiaXNTb2NpYWwiOnRydWV9.
4pcPyMD09olPSyXnrXCjTwXyr4BsezdI1AVTmud2fU4

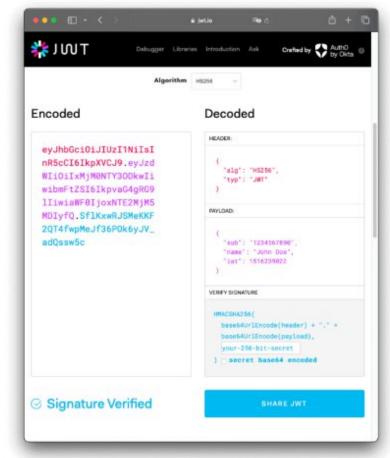




#### STRUCTURE OF JWT CONT.

•If you want to play with JWT and put these concepts into practice, you can use jwt.io

Debugger to decode, verify, and generate JWTs.

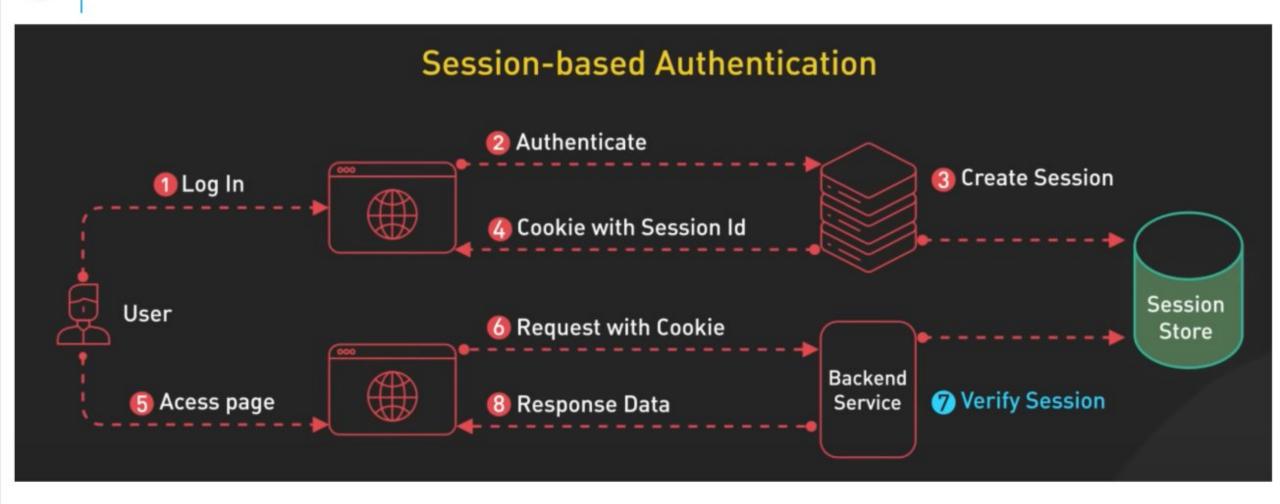






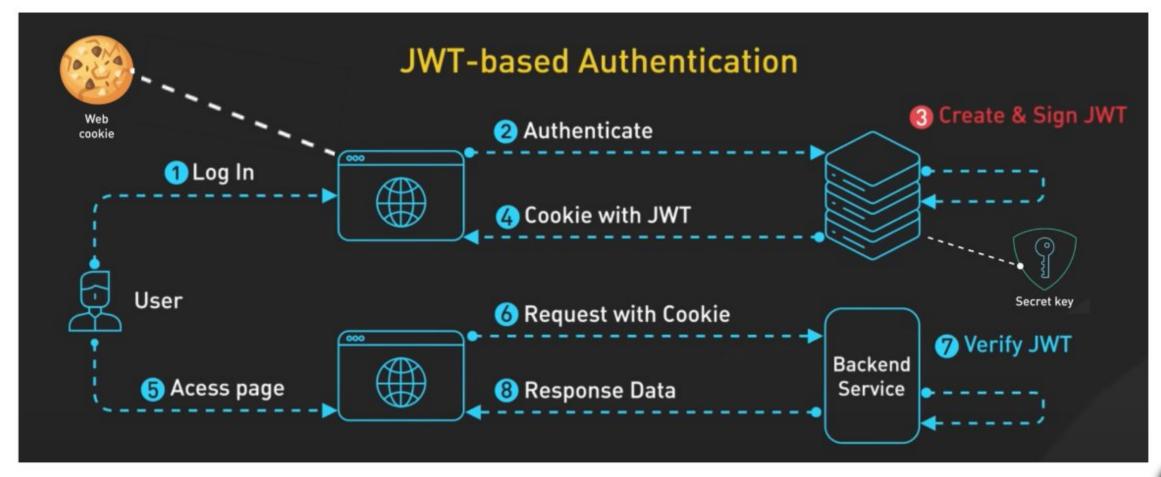


#### HOW JWT vs SESSION WORK





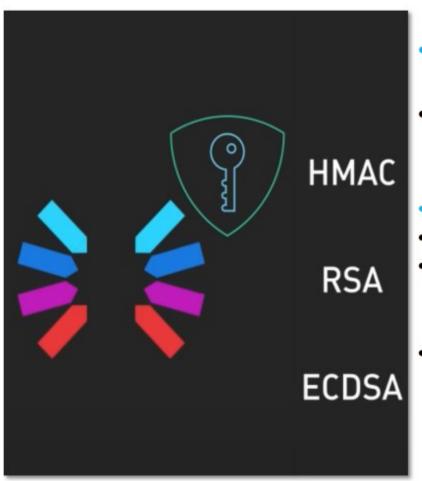
#### HOW JWT vs SESSION WORK CONT.







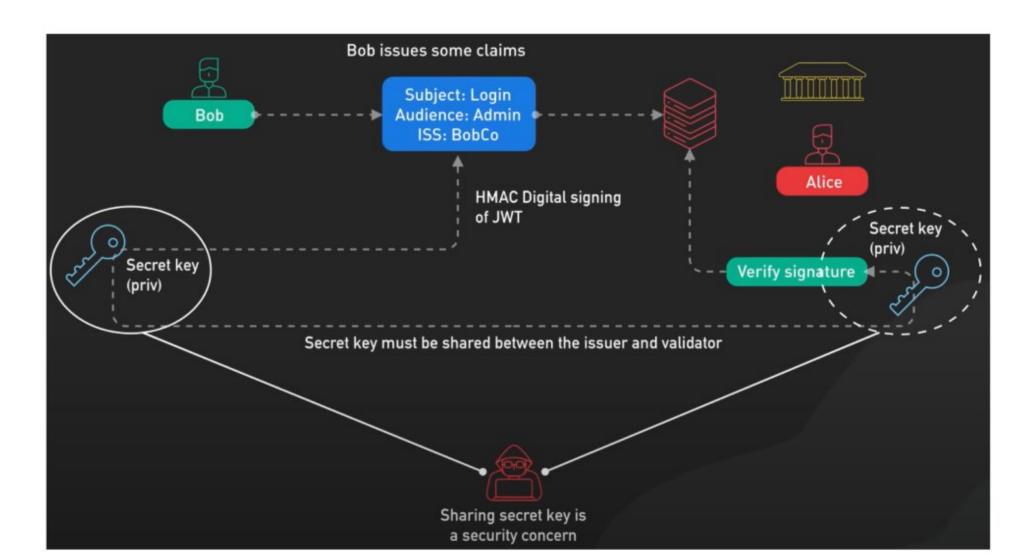
#### TYPES OF SIGNING ALGORITHMS



- HMAC is a symmetric signing method, which means the same secret key is used to sign and verify the token. This is simpler and more efficient,
- but it requires sharing the secret key with any service that needs to verify the token, which can be a security concern.
- RSA and ECDSA, on the other hand, are asymmetric signing methods.
- They use a private key to sign the token and a public key to verify it.
- This allows for a more secure architecture where the private key is kept secret and only used for signing, while any service can verify the token using the public key.
- However, this adds some complexity and computational overhead compared to HMAC.

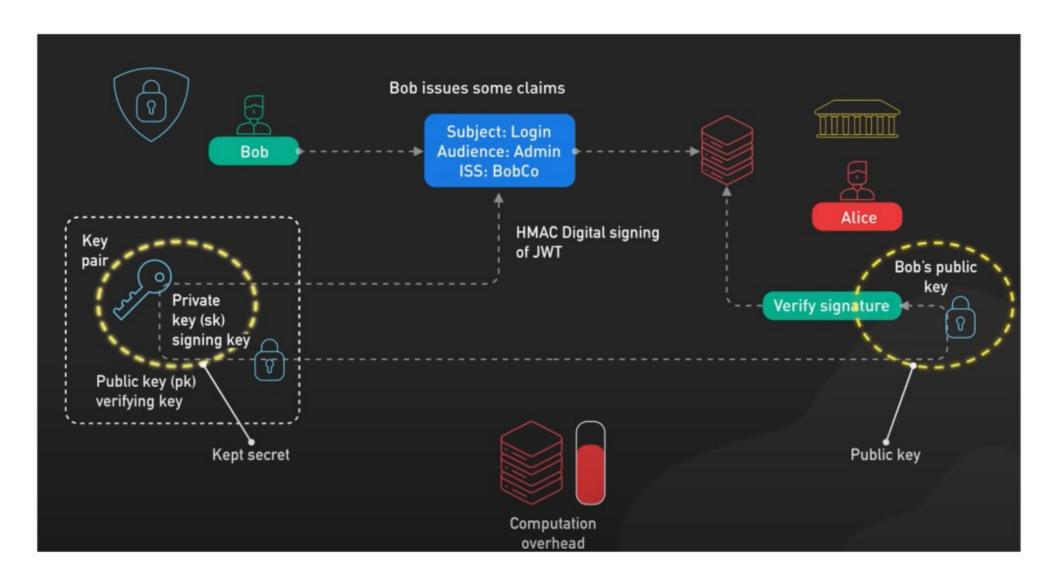


#### TYPES OF SIGNING ALGORITHMS: HMAC





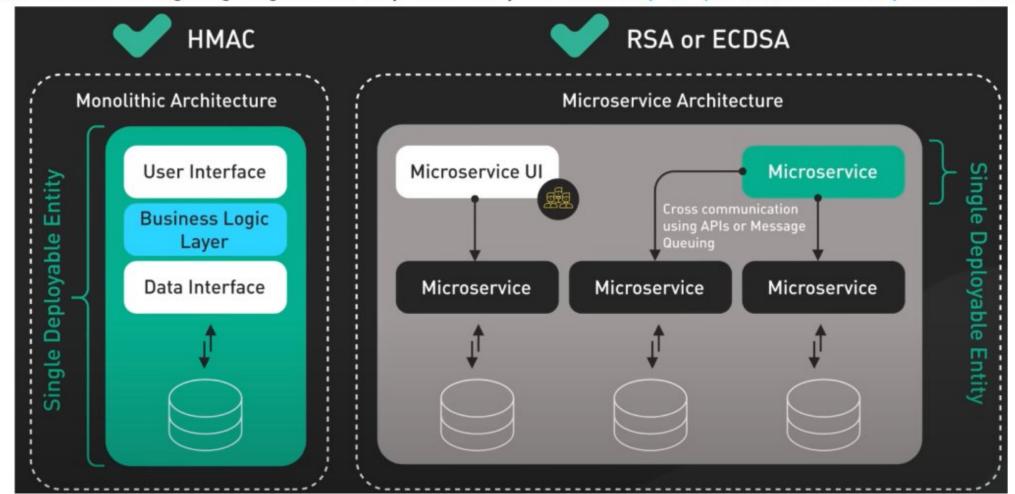
#### TYPES OF SIGNING ALGORITHM: RSA & ECDSA





#### THE CHOICE OF SIGNING ALGORITHM

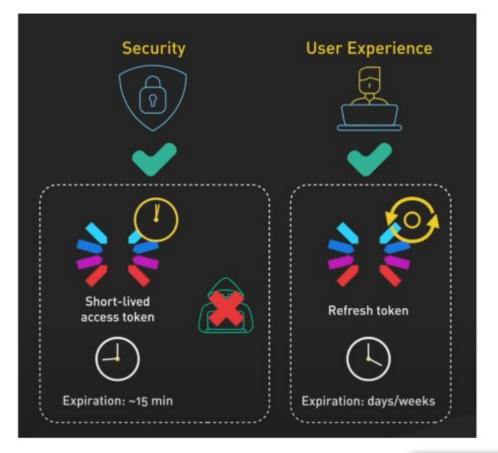
•The choice of signing algorithm depends on your security requirements and system architecture.





#### HANDLING TOKEN EXPIRATION.

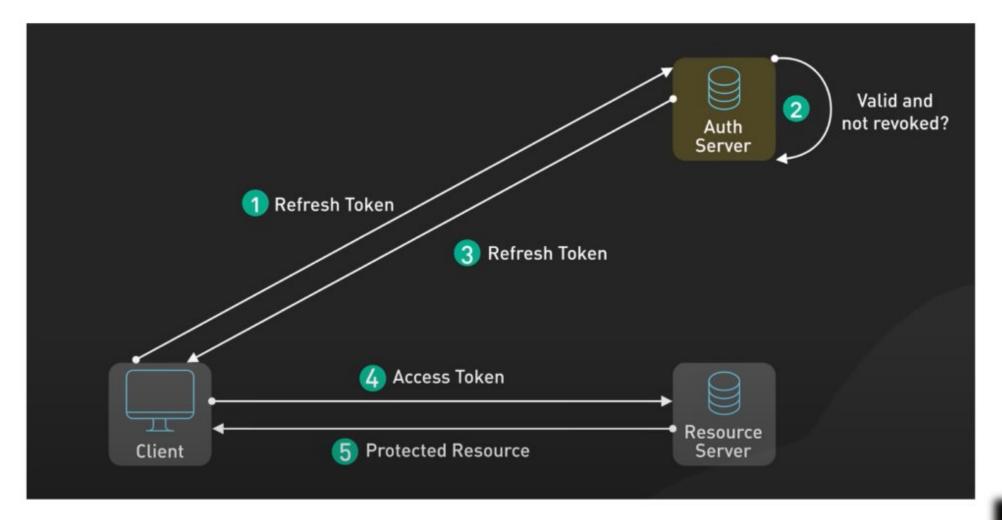
- The short-lived access tokens limit the window of potential misuse if a token is stolen,
- while the long-lived refresh tokens allow users to remain authenticated for an extended period without needing to log in repeatedly.







## HANDLING TOKEN EXPIRATION: REFRESH TOKEN





#### TO CONCLUDE

#### **Session Authentication**

Separate storage required for storing session information

Invalidation of session is easy

Scaling also involves the session store

**JWT Authentication** 

No separate storage needed

Invalidation of a JWT is not easy

Scaling client and server is easy

# USE ANY FRAMEWORK YOU LIKE TO ACHIEVE AUTHENTICATION THROUGH JWT

Tutorial for using JWT in Laravel

https://youtu.be/KxRtxw6Q-7c?feature=shared

https://laracasts.com/discuss/channels/laravel/best-way-to-implement-jwt-authentication-in-laravel

Tutorial for using JWT in Node.js

https://www.youtube.com/watch?v=mbs msi7l3r4&t=0s

https://www.geeksforgeeks.org/jwt-authentication-with-node-js/

## THANK Y U!