

# JOÃO DUARTE

JUNIOR PROGRAMMER / GAME DEVELOPER



## CONTACT

+351 926 528 937  
jaduarte1998@gmail.com  
Lisbon, Portugal  
joaoduarte.netlify.com  
@JoaoAVDuarte  
@JoaoAVDuarte

## EDUCATION

### Bachelor's degree in Videogames and Multimedia

Universidade Lusófona de Humanidades e Tecnologias  
Expected Graduation in 2020

### L4 Certificate in Computer Systems Management and Programming

Escola Profissional Bento de Jesus Caraça  
Graduated in 2017

## LANGUAGES

Portuguese | Native  
English | Fluent  
Spanish | Conversational  
French | Basic

## INTERESTS

Historical European Martial Arts, traveling, reading, reenacting

## PROFILE

A versatile, analytical and hard-working programmer, with a practical "get the things done" approach, who always thrives to achieve the best results.

Passionate about learning a bit of everything. Has developed applications and websites, from front-end to the back-end. As a game developer, built various videogames ranging from action PvP multiplayer to singleplayer's puzzle exploration, on 2D and on 3D, solving complex challenges and experimenting with AR and VR.

## SKILLS SUMMARY

Languages	Tools	Others	Soft
.NET	Git	Office	Creative Thinking
Java	Ionic	Photoshop	Communication
C/C++	Angular	Illustrator	Collaboration
JavaScript	Jbehave	Unity	Critical Thinking
SQL	NodeJS	Unreal	Diversity
HTML/CSS	Spring	Maya	Flexibility

## EXPERIENCE

### INTERN

Siemens | Global Services IT | April - July 2017 | Lisbon, PT

Developed a native and hybrid mobile application for in-house use as an Event and Conference Management.

- Designed project requirements in cooperation with team lead
- Tested application in various platforms and various browsers to ensure compatibility and responsiveness.
- Use of Ionic, Cordova, Angular and NodeJS for the front-end.
- Use of Java/Spring and SQL for the back-end.

### INTERN

Siemens | Global Services IT | January - March 2016 | Lisbon, PT

Updated and developed automated tests for internal programs that reduced testing time significantly.

- Participated in project meetings, with technical staff members and external clients.
- Use of Java, Cucumber/Gherkin, JBehave and Maven.

Attended and participated in several tech events in the industry.