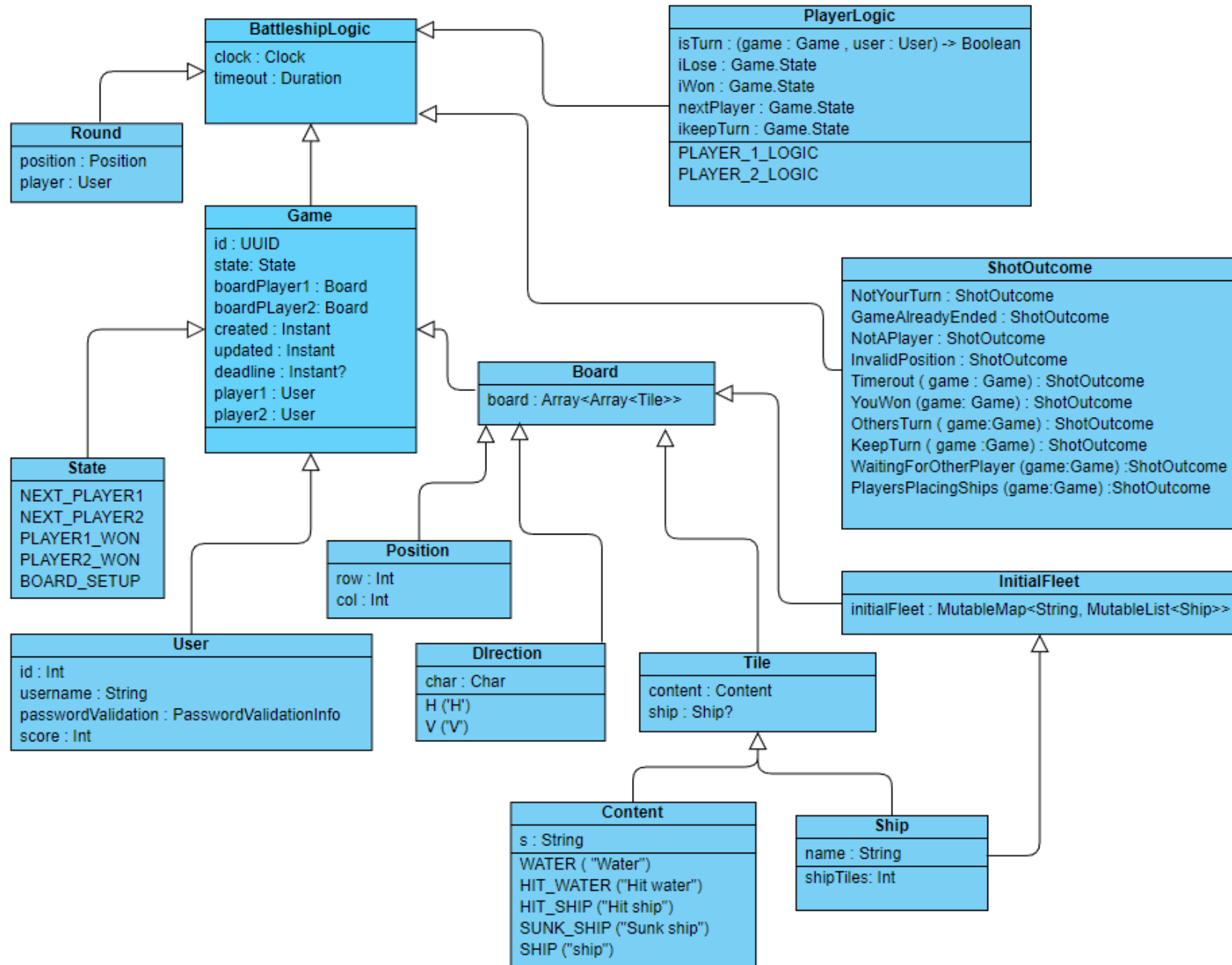


Model/Game Logic



Main Implementation challenges

- In the implementation of the Placing Phase method and its connection to the API .
- Understanding how to integrate Siren in our specific project.