

# RabbitMQ for .Net Developers – Part 2

Messages & Data

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**pluralsight**   
hardcore developer training

# Agenda

- **Serialization & Real Data**
- **Message Format & Serialization**
- **Messages & Message Identification**

# **Serialization & Real Data**

# What & Why

- Real world != “Hello World”
- Real World
  - Applications work with objects
  - Messaging systems work with messages
  - Objects are converted to messages
  - Messages are converted back to objects

Object → byte array = Serialization

Byte array → object = Deserialization

# Application Message Processing



Sender Application

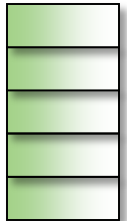
Co



to

Send Message

Queue



Receiving Application

Customer Update

Receive Message

Demo

## **Serialization & Real Data**

# **Message Format & Serialization**

# What & Why

- **Types of serialization**
  - XML
  - JSON
  - Binary
- **How do I communicate what the format of the message body is?**

**ContentType property!!!**



# Application Message Processing



Con



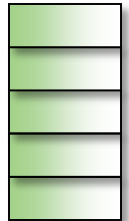
to

Indicate the format  
Of message

Send Message

Sender Application

Queue



Customer Update

Workout the  
Message format

Receive Message

Receiving Application

Demo

# **Message Format & Serialization**

# **Messages & Message Identification**

# What & Why

- **Real world**
  - Many different types of messages
  - Data structures can use inheritance or polymorphism
  - Messages aren't always sent by the same technology as processes it
- **To process a message the receiver needs to workout what the message is**
  - From the content?
  - The sender indicates the message type?

BasicProperties has a Type property intended for the message type

# Application Message Processing



Content



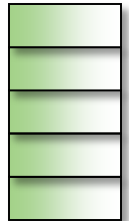
Indicate the type  
of message

Indicate the format  
Of message

Send Message

Sender Application

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Customer Update

Workout the  
Message  
type

Workout the  
Message format

Receive Message

Receiving Application

# How Can We Do It

- **Message Type = BasicProperties.Type**
  - Custom String?
  - .net Fully Qualified Name
  - XSD namespace + Root Element
  
- **Considerations**
  - Should be application agnostic (if you want Interoperability)
  - What about versioning?

Demo – Shared .net Type

## **Messages & Messages Identification**

Demo – Interoperable

## **Messages & Messages Identification**



# Summary

- **Messaging Challenges**

- Serialization & Real Data
- Message Format & Serialization
- Messages & Message Identification

*This is one of the keys to interoperability*