```
Menu
      # title
      + Menu()
      + ~Menu()
      + Menu()
      + getTitle()
      + show()
  MenuFilter < Arg >
  + MenuFilter()
  + ~MenuFilter()
  + MenuFilter()
  + show()
  + show()
MenuOptionsFilter<
         Arg >
- argument
- start func
- exit func

    options

- options backup
select_one_menu

    repeat menus vec

+ MenuOptionsFilter()
+ ~MenuOptionsFilter()
+ MenuOptionsFilter()
+ getMessage()
+ show()
+ show()
```