```
Menu
     # title
     + Menu()
     + ~Menu()
     + Menu()
     + getTitle()
     + operator()()
     + show()
  MenuFilter < Arg >
  + MenuFilter()
  + ~MenuFilter()
  + MenuFilter()
  + show()
  + show()
MenuOptionsFilter<
         Arg >

    argument

- start func
- exit func
- options

    options backup

select_one_menu
- repeat menus vec
+ MenuOptionsFilter()
+ ~MenuOptionsFilter()
+ MenuOptionsFilter()
+ getMessage()
+ show()
+ show()
```