Inicie cada grupo numa nova página. Duração: três horas.

Grupo 1. [1,5 valores] Distinguish "defect", "error" and "failure". Term "bug" is often used in the computer science jargon; relate it to the previous three terms.

Grupo 2. [2 valores]

Do invalid inputs really matter? From the perspective of program correctness invalid inputs are simply those outside the precondition of a specified function. Formally speaking, a software implementation of that function can exhibit any behavior on inputs that do not satisfy the precondition. This includes failure to terminate, run time exceptions, and "bus error, core dumps."

Introduction to Software Testing, Ammann and Offutt, 2008

Discuss the need to produce test cases that contain invalid inputs.

Grupo 3. [3 valores] Consider a class describing an unbounded stack of generic elements E with the usual semantics, and including the following public method signatures.

```
public Stack ();
public void push (E element);
public void pop ();
public E top();
public boolean isEmpty();
```

- a) List the conditions for the inputs. Derive a set of equivalence classes.
- **b)** Prepare a test suit. For each test specify the associated equivalence class, the driving (input) code, the expected output and the code necessary to check the result.

Grupo 4. [4 valores]

```
7
     int curPrime; // Value currently considered for primeness
     int numPrimes; // Number of primes found so far.
8
     boolean isPrime; // Is curPrime prime?
9
     int [] primes = new int [MAXPRIMES]; // The list of prime numbers.
10
11
     // Initialize 2 into the list of primes.
12
13
     primes [0] = 2;
14
     numPrimes = 1;
     curPrime = 2;
15
     while (numPrimes < n)</pre>
16
17
        curPrime++; // next number to consider ...
18
19
        isPrime = true:
20
        for (int i = 0; i \le numPrimes - 1; i + +)
        { // for each previous prime.
21
          if (isDivisible (primes[i], curPrime))
22
          { // Found a divisor, curPrime is not prime.
23
24
            isPrime = false;
            break; // out of loop through primes.
25
26
27
28
        if (isPrime)
29
        { // save it!
30
          primes[numPrimes] = curPrime;
31
          numPrimes++;
32
     } // End while
33
34
35
     // Print all the primes out.
     for (int i = 0; i \le numPrimes - 1; i + +)
36
37
       System.out.println ("Prime: " + primes[i]);
38
39
40 } // end printPrimes
```

- **a)** Prepare a test suit that ensures 100% branch coverage. For each test list in tabular form the branches that it covers.
- **b)** Classify each occurrence of each parameter and local variable as **def** or **use**. Construct tables for each variable identifying they **def-use** paths. From the tables generate tests covering as many **def-use** pairs as possible.
- c) Compare the two white-box approaches, considering the two generated test suits above.
 - d) Consider the two mutants given below

```
19 isPrime = false;
36 for (int i = 1; i <= numPrimes - 1; i++)</pre>
```

For each mutant separately, if possible, find a test case that *does not* reach the mutant.

e) For each mutant separately, find a test case that kills it.

Grupo 5. [2 valores]

a)

The definitions for testing outline analysis objectives that relate to evaluation, (revealing) defects, and quality. We can use two approaches to achieve these objectives:

- 1. static analysis methods where the software artifact is examined manually, or with a set of tools, but not executed;
- 2. dynamic analysis methods where the software artifact is executed using a set of input values, and its output behavior is then examined and compared to what is expected.

Practical Software Testing, Burnstein, 2002

Discuss the different software artifacts that are amenable to static analysis methods and to dynamic analysis methods.

b)

A review is a group meeting whose purpose is to evaluate a software artifact or a set of software artifacts.

Practical Software Testing, Burnstein, 2002

Summarize the main benefits of establishing a review program.