ESS-DELIVERY-APP

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TECNOLOGIAS/FERRAMENTAS UTILIZADAS



SERVIDOR

INTERFACE GUI

TESTES

NodeJS

ReactJS

ExpressJS

Bootstrap

Jest

Redux

supertest

json-query

redux-saga-test-plan

react-router-dom

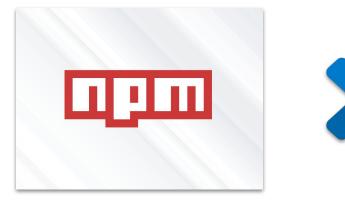
enzyme

Cucumber/Puppeteer

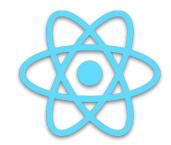
styled-components cin.ufpe.br

PARA O PROJETO NO GERAL





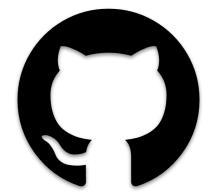














CRONOGRAMA E DIVISÃO DE TAREFAS

DIVISÃO





ENRIQUE

- Roteamento das páginas
- Feature de carrinho (tela e endpoints)
- Implementação do header
- Implementação base do react-redux

RAFAEL

- Feature de status do pedido
- Endpoint de restaurantes (get)

GUILHERME

- Implementação da tela inicial
- Feature de avaliação de pedidos (inclui seus endpoints)
- Implementação da classe para manipulação dos arquivos JSON

RAUL

- Feature de cancelamento de pedido
- Endpoint de cancelOrder
- Endpoint de usuário

LUCCA

- Feature de fazer pedidos (funcionalidade do menu)
- Endpoint de makeOrder

MATEUS

- Feature de histórico de pedidos
- Endpoint de orders (get-methods)

WILLIAMS

- Feature de fazer pedidos (design do menu)
- Cálculo do tempo de entrega
- Endpoint de restaurantes (get)

Vale ressaltar as tarefas feitas em conjunto:

- Testes
- Slides
- Suporte ao time

CRONOGRAMA



SPRINT 1

(21/03 - 28/03)

- Implementação base da aplicação
- Desenvolvimento do design das telas

SPRINT 5

(18/04 - 25/04)

- Implementação das telas
- Refatoração de código

SPRINT 2

(28/03 - 04/04)

- Repositórios setados e organizados
- Reunião para divisão de tarefas

SPRINT 6

(25/04 - 02/05)

- Criação dos slides
- Criação do ambiente para testes
- Início dos testes
- Refatoração de código

SPRINT 3

(04/04 - 11/04)

- Servidor e Cliente criados
- Templates feitos

RINT3

SPRINT 4 (11/04 - 18/04)

 Implementação das telas

SPRINT 7 (FINAL)

(02/04 - 04/05)

- Pequenos ajustes nos slides da apresentação final.
- Término dos testes



SERVIDOR

```
const express = require("express");
const bodyParser = require("body-parser"):
const { getCart, postCart } = require("./resources/cart");
const { getUser } = require("./resources/user");
const { getRestaurants } = require("./resources/restaurant");
const -
  getOrders,
  postOrders,
 getOrderById,
  makeOrder,
  cancelOrder,
 = require("./resources/order");
const cors = require("cors");
require("dotenv").config();
const app = express();
app.use(bodyParser.json());
app.use(cors());
app.use((req, res, next) \Rightarrow {}
 res.setHeader("Content-Type", "application/json");
 next();
});
app.get("/cart", getCart);
app.post("/cart", postCart);
app.get("/user", getUser);
app.get("/restaurants", getRestaurants);
app.get("/orders", getOrders);
app.post("/orders", postOrders);
app.get("/order-details", getOrderById);
app.post("/make-order", makeOrder);
app.post("/cancel-order", cancelOrder);
```

Definição da API e Criação dos endpoints

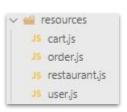




```
const app = require("./app");
app.listen(1337, (_) \Rightarrow {
   console.log("Server running on port 1337");
});
```

Nos próximos slides, mostraremos com detalhes cada endpoint criado

Mas, antes de tudo, vamos mostrar a criação da classe para manipular "banco de dados" (arquivos JSON)



Testes

```
if (process.env.NODE_ENV = "test") {
  app.get("/resetTest", resetTest);
  app.post("/configTest", configTest);
}
module.exports = app;
```

CONSTRUÇÃO DA CLASSE

MÉTODOS BÁSICOS Informática



```
const fs = require("fs");
const jsonQuery = require("json-query");

const path = process.env.NODE_ENV == "test" ? "./test_data/" : "./data/";

exports.ManipulateDatabase = class {
   tableName;
   document;
   filePath;

constructor(tableName) {
   this.tableName = tableName;
   this.filePath = path + this.tableName + ".json";
   this.read();
}
```

```
query(match) {
 let qStr = "";
 if (match.inner # undefined) -
   const name = match.inner.nameObjToQuery;
   qStr = `[${match.inner.matchId}]`;
   return jsonQuery(name + qStr, {
     data: this.document.
   }).value;
  else if (match.deep # undefined) {
   if (match.deep.deepSearch) qStr = "[**]";
   match.deep.booleans.forEach((element) ⇒ {
     if (element.findOne) {
       gStr += "[" + element.expr + "]";
     } else {
       gStr += "[*" + element.expr + "]";
   });
   return jsonOuerv(this.tableName + gStr. {
     data: this.document,
   }) value;
```

MÉTODOS ESPECIAIS

```
read(match = null) {
    this.document = JSON.parse(fs.readFileSync(this.filePath, "utf8"));
    if (match) {
        return this.query(match);
    }
}
write(data) {
    fs.writeFileSync(this.filePath, JSON.stringify(data));
    this.read();
}
append(content) {
    this.document[this.tableName].push(content);
    this.saveChanges();
}
saveChanges() {
    this.write(this.document);
}

getArray() {
    return this.document[this.tableName];
}
```

```
findAndReplace(compareFunction, newItem, append = true) {
  const index = this.document[this.tableName].findIndex(compareFunction);
  if (index ≠ -1) {
    if (newItem) this.document[this.tableName].splice(index, 1, newItem);
    else this.document[this.tableName].splice(index, 1);
} else if (append) {
    this.append(newItem);
} else {
    throw new Error("Item não encontrado no banco de dados");
}
this.saveChanges();
}
```

USER e RESTAURANT



```
const { ManipulateDatabase } = require("../utils/db");
const jwt_decode = require("jwt-decode");
exports.getUser = async (req, res) ⇒ {
 trv {
   decoded_auth = jwt_decode(req.headers.authorization);
   const table = new ManipulateDatabase("users");
   user_data = table.query({
     inner: {
       nameObjToQuery: "users",
       matchId: id=${decoded_auth.userId}`,
     },
   });
   res.status(200).send(JSON.stringify(user_data));
   catch (err) {
   console.error(err);
   res.status(500).send(err);
```

```
const { ManipulateDatabase } = require("../utils/db");
const { getRandomSlice } = require("../utils/misc");
exports.getRestaurants = async (reg. res) ⇒ {
 try {
    const restaurants = new ManipulateDatabase("restaurants");
   if (req.query.id = undefined) {
      const restId = JSON.parse(req.query.id);
     rest data = restaurants.query({
       inner: {
         nameObjToQuery: "restaurants",
         matchId: `id=${restId}`,
     res.status(200).send(rest_data);
      else {
      const arr = getRandomSlice(restaurants.getArray(), 3);
      res.status(200).send(arr);
   catch (err) {
    console.error(err);
   res.status(500).send(err);
```

ORDER



Inicialização

```
const { ManipulateDatabase } = require("../utils/db");
const
  dateToString,
  dateStrToInt,
  createOrder,
 dispatchOrderStatusWorker,
= require("../utils/misc");
const jwt_decode = require("jwt-decode");
function queryOrdersByDate(days, user_id) {
 const startDate = new Date();
  const table = new ManipulateDatabase("orders");
  startDate.setDate(startDate.getDate() - days);
  const resp = table.query({
    deep:
      deepSearch: true,
      booleans: [
          findOne: false,
          expr: `date ≥ ${dateToString(startDate)}`,
          findOne: false,
          expr: 'user_id > ${user_id}',
  resp.sort((a, b) \Rightarrow dateStrToInt(b.date) - dateStrToInt(a.date));
  return resp;
```

GET Methods

```
exports.getOrders = async (req, res) ⇒ {
  try {
    decoded_auth = jwt_decode(req.headers.authorization);
    const days = req.query.dateFilter;
    const data = queryOrdersByDate(days, decoded_auth.userId);
    res.status(200).send(JSON.stringify(data));
} catch (err) {
    console.error(err);
    res.status(500).send(err);
};
```

```
exports.getOrderById = async (req, res) ⇒ {
  try {
    const { id } = req.query;

    const table = new ManipulateDatabase("orders");
    const data = table.query({
        inner: {
            nameObjToQuery: "orders",
            matchId: 'id=${id}',
        },
    });
    if (!data) throw new Error("Pedido não existe!");

    res.status(200).send(JSON.stringify(data));
} catch (err) {
    console.error(err);
    res.status(500).send(err);
}
```

ORDER - POST METHODS



```
exports.postOrders = async (reg. res) => {
   decoded auth = iwt decode(reg.headers.authorization):
   // Restaurants update
   const restaurantsTable = new ManipulateDatabase("restaurants");
   const restaurantData = restaurantsTable.query({
       nameObjToQuery: "restaurants",
       matchId: id=${req.body.restaurantId} .
   });
    const newRate = {
     user_id: decoded_auth.userId,
     stars: req.body.rate.stars,
     feedback_text: req.body.rate.feedback_text,
   restaurantData.rates.push(newRate);
   const restaurantCompareFunction = (item) ⇒
     item.id = reg.body.restaurantId;
   restaurantsTable.findAndReplace(restaurantCompareFunction, restaurantData);
```

```
exports.makeOrder = asvnc (reg. res) =>
   decoded auth = jwt decode(reg.headers.authorization);
   const ordersTable = new ManipulateDatabase("orders");
   const cartTable = new ManipulateDatabase("carts"):
   const restaurantsTable = new ManipulateDatabase("restaurants");
   const userTable = new ManipulateDatabase("users"):
   let cart_data = cartTable.query({
     inner - {
       nameObjToQuery: "carts",
       matchId: 'user id=${decoded auth.userId}'.
   if (!cart_data) throw new Error("User has no Cart");
   const user_data = userTable.query({
     inner: {
       nameObjToQuery: "users",
       matchId: id=${decoded auth.userId}.
   const rest_data = restaurantsTable.query({
       nameObjToQuery: "restaurants",
       matchId: id=${cart_data.rest_id} ,
```

```
let order = createOrder(
    cart_data,
    rest_data.addresses,
    user_data.addresses
);

ordersTable.append(order);
const cartCompareFunction = (item) ⇒ item.user_id = decoded_auth.userId;
cartTable.findAndReplace(cartCompareFunction, null);

const orderId = order.id;
dispatchOrderStatusWorker(orderId);
res.status(200).send(JSON.stringify({ id: orderId }));
} catch (err) {
    console.error(err);
    res.status(500).send(err);
}
};
```

```
// Orders update
const ordersTable = new ManipulateDatabase("orders");
const orderData = ordersTable.query({
  inner: {
    nameObjToQuery: "orders",
    matchId: id=${req.body.orderId},
});
orderData.rate = -
  did: true,
  stars: req.body.rate.stars,
  feedback_text: req.body.rate.feedback_text,
const orderCompareFunction = (item) ⇒ item.id = reg.body.orderId;
ordersTable.findAndReplace(orderCompareFunction, orderData);
const daysFilter = reg.body.daysFilter:
const resData = gueryOrdersByDate(daysFilter, decoded_auth.userId);
res.status(200).send(JSON.stringify(resData));
catch (err) {
console.error(err);
res.status(500).send(err);
```

```
exports.cancelOrder = async (reg. res) => {
   const decoded_auth = jwt_decode(req.headers.authorization);
   const ordersTable = new ManipulateDatabase("orders");
   const item = ordersTable.query({
       nameObiToOuerv: "orders".
       matchId: 'id=${req.body.id}'.
   1);
   if (item.user_id ≠ decoded_auth.userId) throw new Error("Sem_autorização");
   const DELIVERING_TIME = 90 * 60 * 1000;
   if (item.status.preparing && item.timestamp + DELIVERING TIME > new Date()) {
      //preparing and not delayed
     throw new Error
       "O pedido só pode ser cancelado se seu preparo não tiver sido iniciado ou se houver um atraso de 30 minutos ou mais"
   const orderCompareFunction = (item) = item.id = reg.body.id:
   ordersTable.findAndReplace(orderCompareFunction, null, false);
   res.status(200).send(JSON.stringify({ msg: "Success" }));
   catch (err) {
   console.error(err);
   res.status(500).send(JSON.stringify({ msg: err.message }));
```

CART - GET



```
const { ManipulateDatabase } = require("../utils/db");
const jwt_decode = require("jwt-decode");
const DELIVERY_FEE = 5;
exports.getCart = async (req, res) ⇒ {
 try {
    decoded_auth = jwt_decode(req.headers.authorization);
    const table = new ManipulateDatabase("carts");
    cart_data = table.query({
     inner: {
       nameObjToQuery: "carts",
       matchId: `user_id=${decoded_auth.userId}`,
     },
    1);
    res.status(200).send(cart_data);
  } catch (err) {
    console.log(err);
    res.status(500).send(err);
function createNewCart(user_id, rest_id, rest_name, item, amountToChange)
  return {
   user_id: user_id,
   rest_id: rest_id,
   rest_name: rest_name,
   total: item.price,
    items: [{ ...item, quantity: amountToChange }],
```

CART - POST



```
exports.postCart = async (req, res) ⇒ {
 try {
   const body = reg.body;
   const decoded_auth = jwt_decode(req.headers.authorization);
   const table = new ManipulateDatabase("carts");
   let cart_data = table.query({
     inner: {
       nameObjToQuery: "carts",
       matchId: user_id=${decoded_auth.userId} ,
   });
   //se usuario ja tiver um carrinho, atualiza, caso contrario cria um novo carrinho
   if (cart_data) {
     if (cart_data.rest_id # body.rest_id)
       throw new Error("Restaurant Id doesn't match cart's current id");
     //caso o item ja esteja no carrinho, atualiza sua quantidade, caso contrario adiciona o novo item
      const index = cart_data.items.findIndex(
       (item) ⇒ item.item_id == body.item.item_id
     if (index \neq -1)
       cart_data.items[index].guantity += body.amountToChange;
       if (cart data.items[index].quantity ≤ 0)
         cart data.items.splice(index, 1);
       if (cart_data.items.length = 0) cart_data = undefined;
       else {
         cart_data.total =
           DELIVERY_FEE +
           cart data?.items.reduce(
              (acc, item) ⇒ acc + item.price * item.quantity,
             0
           );
```

```
else {
     //previne que se retire um item q nao esta no carrinho
     if (body.amountToChange < 1)</pre>
       throw new Error("Impossible to remove non-existent item");
     cart_data.items.push({ ...body.item, quantity: body.amountToChange });
  } else {
   cart data = createNewCart(
     decoded_auth.userId,
     body.rest id.
     body.rest_name,
     body.item.
     body.amountToChange
 const compareFunction = (item) ⇒ item.user id = decoded auth.userId:
 table.findAndReplace(compareFunction, cart_data);
 res.status(200).send(cart_data);
} catch (err) {
 console.log(err);
 res.status(500).send(err);
```



FRONTEND (GUI)



INICIALIZAÇÃO DO REACT-APP

```
import React from "react";
import ReactDOM from "react-dom";
import App from "./components/App/App";
import "bootstrap/dist/css/bootstrap.min.css";
import store from "./store";
import { Provider } from "react-redux";
ReactDOM.render(
  <React.StrictMode>
    <Provider store={store}>
      <App >>
    ✓Provider>
  ✓ React.StrictMode>.
  document.getElementById("root")
```

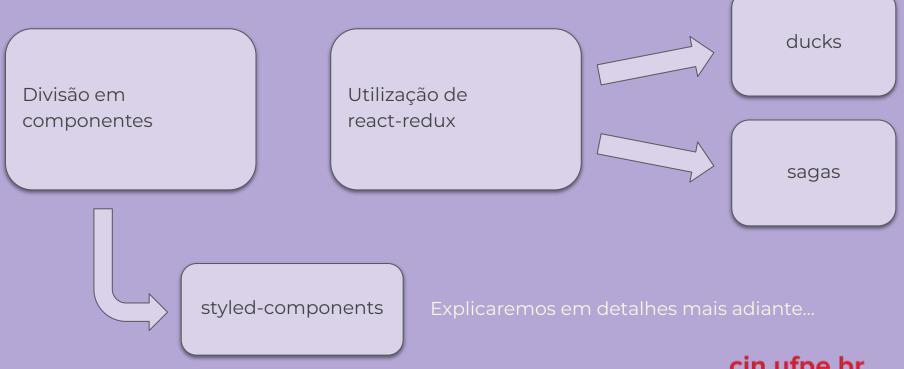
```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="utf-8" >
    <link rel="icon" href="%PUBLIC_URL%/favicon.ico" />
   k
     href="https://fonts.googleapis.com/css?family=Montserrat"
     rel="stylesheet"
   <meta name="viewport" content="width=device-width, initial-scale=1" />
    <meta name="description" content="Breno, por favor passa a gente :)" >>
   <title>Ifood????</title>
  </head>
 <body style="background-color: #fdf1d6">
    <noscript>You need to enable JavaScript to run this app./noscript>
   <div id="root"></div>
 </body>
</html>
```

CONSTRUÇÃO E ESTRUTURA DA APLICAÇÃO





Uma aplicação react pode ser construída de diversas formas. Porém, optamos por esta que explicaremos a seguir:



COMPONENTE PRINCIPAL E ROTAS





```
import React, { Component } from "react";
import { StyledApp } from "./App.style";
import { BrowserRouter } from "react-router-dom";
import RouteOptions from "../routes";
import ReduxToastr from "react-redux-toastr";
import "react-redux-toastr/lib/css/react-redux-toastr.min.css";
class App extends Component {
  render() {
    return (
      <StuledApp>
        <BrowserRouter>
         <RouteOptions >

√BrowserRouter>

        <ReduxToastr
          timeOut={4000}
         newestOnTop={false}
          preventDuplicates
          position="top-right"
         getState={(state) ⇒ state.toastr} // This is the default
          transitionIn="fadeIn"
          transitionOut="fadeOut"
          progressBar
                               import styled from "styled-components";
          closeOnToastrClick

√StyledApp>

                               export const DEFAULT_RED = "#91091e";
                               export const LIGHT_RED = "#C40C28";
                               export const DARK_RED = "#720717";
                               export const DEFAULT_GREEN = "#60D394";
export default App;
                               export const DARK_GREEN = "#34BF73";
                              export const DEFAULT_BLUE = "#48ACF0";
                              export const DARK BLUE = "#1391E5";
                               export const StyledApp = styled.div
                                 font-family: Montserrat;
                                 width: 90%;
                                 margin-left: auto:
                                 margin-right: auto;
```

```
import React, { Component } from "react";
import { Route, Routes, Navigate } from "react-router-dom";
import Home from "./Home";
import Header from "./Header":
import History from "./History";
import Cart from "./Cart";
import Menu from "./Menu";
import NotFound from "./NotFound";
import OrderDetails from "./OrderDetails";
class RouteOptions extends Component {
  render() {
    return (
      0
        <Header >>
        <Routes>
          <Route exact path="/home" element={<Home />} />
          <Route path="/history" element={<History />} />
          <Route path="/cart" element={<Cart />} />
          <Route path="/menu/:id" element={<Menu />} />
          <Route path="/details/:id" element={<OrderDetails />} />
          <Route path="/" element={<Navigate replace to="/home" />} />
          <Route path="*" element={<NotFound />} />

√Routes>

      4>
export default RouteOptions;
```



Infelizmente, a aplicação é muito grande para ser mostrada inteiramente aqui. Vamos seguir em diante diretamente pelo código.

Porém, vamos listar abaixo os componentes e features restantes.

COMPONENTES	REDUX (DUCKS/SAGAS)	OUTROS
Cart Header History Home Menu OrderDetails NotFound	Arquivos index.js cart history menu order restaurant user	utils/misc utils/styles services/api constants/constants assets/headerAssets



TESTES

BACKEND

File	 % Stmts	 % Branch	 % Funcs	 % Lines	 Uncovered Line #s
All files	82.39	50	78.57	83.76	
server	100	50	100	100	İ
app.js	100	50	100	100	45
server/resources	83.55	41.66	89.47	86.01	j
cart.js	85.36	50	100	87.17	53,63,76-78
order.js	80.68	20	81.81	83.95	101-131
restaurant.js	84.61	100	100	84.61	22-23
user.js	100	100	100	100	į
server/tests	57.14	0	33.33	57.14	j
testResources.js	25	0	0	25	5-6,10-24
utils.js	100	100	100	100	į
server/tests/cart	100	100	100	100	İ
dataUtils.js	100	100	100	100	İ
server/tests/orders	100	100	100	100	İ
dataUtils.js	100	100	100	100	İ
server/tests/restaurant	100	100	100	100	İ
dataUtils.js	100	100	100	100	İ
server/tests/user	100	100	100	100	İ
dataUtils.js	100	100	100	100	i
server/utils	80	63.63	73.68	80.32	i
db.js	92.1	70	100	91.66	21,48,75
misc.js	62.96	0	50	64	47-59,66,69,72

Test Suites: 8 passed, 8 total
Tests: 38 passed, 38 total

Snapshots: 0 total
Time: 4.61 s
Ran all test suites.

FRONTEND



File	% Stmts	% Branch	% Funcs	% Lines	Uncovered Line #s
All files	75.64	38.14	64.1	75.48	
		100	100	0	I
index.js		100	100	0	8
src/assets	100	100	100	100	
headerAssets.js	100	100	100	100	İ
src/components	100	100	100	100	1
routes.js	100	100	100	100	l .
src/components/App	100	100	100	100	I
App.js	100	100	100	100	I
App.style.js	100	100	100	100	I
src/components/Cart	70.58	75	41.66	69.69	l
index.js		75	36.36	33.33	40-65,109-134
styles.js	100	100	100	100	I
src/components/Header	100	100	100	100	l
index.js	100	100	100	100	l
styles.js	100	100	100	100	I
src/components/History	62.5	42.85	40	62.96	
index.js		42.85	37.5	44,44	57-108,128,142,187,208,278-3
styles.js	100	100	100	100	
src/components/Home	100	100	100	100	
index.js	100	100	100	100	
styles.js	100	100	100	100	
src/components/Menu	85.71	50	77.77	84.21	
index.js	76.92	50	75	72.72	31-32,106
styles.js	100	100	100	100	1

styles.js	100	100	100	100	
src/constants	100	100	100	100	l .
constants.js	100	100	100	100	l
src/services	100	100	100	100	1
api.js	100	100	100	100	I
src/store	100	100	100	100	Ī
index.js	100	100	100	100	İ
src/store/ducks	100	100	100	100	İ
cart.js	100	100	100	100	İ
history.js	100	100	100	100	İ
index.js	0	0	0	0	İ
menu.js	100	100	100	100	İ
order.js	100	100	100	100	İ
restaurants.js	100	100	100	100	I
user.js	100	100	100	100	İ
src/store/sagas	70.1	29.16	62.5	72.82	İ
cart.js	100	50	100	100	42-45
history.js	100	50	100	100	12-27
index.js	100	100	100	100	
menu.js	100	50	100	100	11

Agora, vamos mostrar os testes dos cenários/features diretamente pelo código.

Com isso, a apresentação termina por aqui.





