

SP-CIDS: Secure and Private Collaborative IDS for VANETs

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Abstract—Vehicular Ad hoc NETWORKS (VANETs) serve as the backbone of Intelligent Transportation Systems (ITS), providing passengers with safety and comfort. However, VANETs are vulnerable to major threats that affect data privacy and network services either from an individual or distributed attacker. In this paper, a Secure and Private-Collaborative Intrusion Detection System (SP-CIDS) is proposed to detect network attacks and to mitigate security concerns. In SP-CIDS, a Distributed Machine Learning (DML) model based on the Alternating Direction Method of Multipliers (ADMM) is used, which leverages the potential of vehicle-to-vehicle collaboration in the learning process to improve the storage efficiency, accuracy, and scalability of the IDS. However, there are significant data privacy concerns possible in such collaboration, where a CIDS can act as a malicious system that has access to the intermediate stages of the learning process. Additionally, the SP-CIDS system uses Differential Privacy (DP) technique to address the aforementioned data privacy risk associated with the DML-based CIDS. The SP-CIDS system is evaluated with logistic regression, naïve bayes, and ensemble classifiers. Simulation results substantiate that a private ensemble classifier secures the training data with DP and also achieves 96.94% accuracy.

Index Terms—ADMM, CIDS, differential privacy, distributed machine learning, ITS, privacy-preserving.

I. INTRODUCTION

VEHICULAR Ad hoc NETWORKS (VANETs) are dynamic networks formed by the moving vehicles to exchange information among them in a self-organized manner. VANETs serves as a reliable platform for urban mobile networks and improves services such as road-safety assistance, traffic control, and infotainment capabilities for Intelligent Transport

Systems (ITS). However, the network faces several challenges such as Quality of Service (QoS) provisioning, security, and privacy [1], [2]. In particular, privacy is a key security concern that needs to be addressed in all current and future interconnected networks [3]. As per the Worldwide Infrastructure Security Report (2019), Distributed Denial of Services (DDoS) attacks are the primary threat faced by enterprises and data centers around the world [4]. Growing digitalization and increasing data breaches drive the market-demand for Intrusion Detection System/Intrusion Prevention System (IDS/IPS) which is predicted to exceed a market value of 8 million USD, by the year 2025 [5].

These IDS/IPS systems find major use cases in VANET systems. The vehicles in VANET consists of three major components: On-Board Unit (OBU), Application Unit (AU), and communication module. The communication in VANET is facilitated in three primary modes namely Vehicle-to-Vehicle (V2V), Vehicle-to-Infrastructure (V2I) and Infrastructure-to-Infrastructure (I2I). VANET also consists of Road Side Units (RSUs), which are placed along the roadways, near traffic signals, or toll areas. OBUs and RSUs facilitate communication in VANET through Dedicated Short-Range Communication (DSRC) to perform functions such as data redistribution, congestion control, and messaging services [6]. It also enables connectivity with other infrastructures such as cloud, fog, Traffic Management Center (TMC), etc.

Like any other wireless network, VANETs are also susceptible to numerous threats such as spoofing, DoS, message delay attack, and so on [2], [7]. To actively counter these threats, network operators use firewalls and antivirus systems as their primary defense mechanism. Nonetheless, rogue users often slip through these systems and access the network, which can be identified using reactive technologies like malware analysis, IDS, etc [8], [9].

An IDS system monitors a host or a network and analyses the audit logs to look for malicious behavior or security policy violations [10]. Based on the objective of its protection, IDS is further classified into Host-based IDS (HIDS) or Network-based IDS (NIDS) [11]. The conventional centralized NIDS architecture has many design shortcomings, including Single Point of Failure (SPoF), and low scalability. For a distributed environment such as VANET, Collaborative IDS (CIDS) mitigates these drawbacks, by empowering vehicles to share their knowledge and computational resources.

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A CIDS is organized as a collection of HIDS or NIDS permitting information sharing and detecting collaborative or distributed attacks within VANET. A typical CIDS unit consists of local monitoring, global monitoring, correlation and aggregation, and data dissemination components [12]. The CIDS systems are often based on Distributed Machine Learning (DML), which is used to detect both known and unknown attacks [13]. DML algorithms are a class of multi-node ML algorithms designed to improve computational efficiency, accuracy, and scalability for large datasets. A critical security requirement for a DML-based CIDS system is to facilitate the sharing of the ML model without compromising data privacy. In particular, DML is vulnerable to model inversion attacks, in which adversaries can infer sensitive training data from learning outcomes [14].

To overcome the above mentioned challenges, Secure and Private CIDS (SP-CIDS) is proposed using DML based on Alternating Direction Method of Multipliers (ADMM), where all the vehicles collaborate to create a global classifier. In SP-CIDS, the data privacy risk associated with the DML is alleviated using Differential Privacy (DP) paradigm.

Following are the contributions of this article:

- An efficient SP-CIDS using ADMM based DML is proposed which serves to enhance the storage and computation efficiency of the IDS.
- The privacy of the training data used in DML is preserved through the DP paradigm addressing the data privacy concerns.
- The accuracy of the CIDS is enhanced by creating a global model through the collaborating neighboring vehicles by using a private ensemble-based classifier in SP-CIDS.

The paper is organized as follows: Section II provides general background techniques used in CIDS and related works. In section III, the architecture of the SP-CIDS system is explained in detail. Section IV provides an overview of distributed learning and its privacy risk. Section V discusses on how DP assists in private DML. Section VI presents the implementation and evaluation results of the SP-CIDS system. Finally, in section VII, concluding remarks of the work is provided.

II. RELATED WORK

This section provides a literature study on various CIDS architectures, ML, and data-mining techniques that are used in the security of cyber-physical systems. The section also discusses some of the privacy preservation techniques from various literature.

DDoS attacks are a major challenge for many businesses and network security teams [4]. However, the traditional stand-alone IDS is insufficient to prevent such attacks. Motivated by the need to prevent or detect DDoS attacks, CIDS has emerged as an effective network security method. A centralized CIDS includes multiple monitoring devices that track the behavior of the host or network it controls, and share the collected data with a central analytical unit. An example of centralized CIDS is the co-operative intrusion detection

framework, which uses a centralized co-operative module to receive alert data from their constituent monitors [15]. The IDS framework evaluates the received alerts and speculates the adversary's next possible step. However, this system is susceptible to SPoF and performance bottlenecks. The challenges faced by such a centralized design are mitigated in Hierarchical Intrusion Detection (HIDE) system [16]. HIDE consists of intrusion detection agents ordered hierarchically. It performs anomaly detection using statistical pre-processing and classification by neural networks. Nevertheless, as the IDS alerts are aggregated and refined at each level, information often gets lost, reducing the system's accuracy. Such information loss is reduced in Large Scale Intrusion Detection (LarSID) [17]. LarSID is a Peer to Peer (P2P) based CIDS system, designed as a publish/subscribe system. In this system, every peer has a monitoring unit and analysis unit that detects suspicious IP addresses and publishes it across the network.

Various literature studies indicate that data mining and ML techniques are used for IDS, which utilizes a trained model to classify suspicious activities as attacks or non-attacks. In addition, techniques such as dimensionality reduction in the pre-processing stage reduce the dimension of the dataset without sacrificing the information contained by it. In [18], a combination of HIDS and NIDS using deep learning techniques is proposed for Advanced Metering Infrastructure (AMI). IDS also uses a Convolution Neural Network (CNN), a subset of deep neural networks commonly used in image processing. The IDS proposed in [19] uses CNN to detect DoS attacks.

In [20], the authors proposed an IDS based on a clustering algorithm to cluster information packets into normal and anomalous. Besides ML, other techniques like Ant Colony Optimization (ACO) and game-theoretic approach are also used in IDS. Although ACO achieves a less false alarm rate, it is inefficient in handling multi-class anomalies in the network [21]. The game-theoretic approach is used in CIDS to maintain the trust among peers and detects the adversaries like a dishonest insider, DoS attacker, and free-riders [22].

Further, the challenge of the trade-off between the ML model's privacy and utility is addressed using private methods of learning, as in [23] and [24]. It is therefore important to mitigate challenges such as ensuring the scalability, performance, and storage efficiency of the CIDS system. The proposed SP-CIDS system protects the training data as well as improves the accuracy, scalability, and storage efficiency of the IDS system, by addressing all the aforementioned challenges. The DML of SP-CIDS uses ADMM for solving distributed convex optimization, which has a better convergence rate of $O(1/t)$. ADMM [25] solves an optimization problem in the form of decomposition-coordination procedure. In ADMM, the solutions to the local subproblems are reconciled to solve a global problem. Although ADMM possesses several benefits like scalability due to parallelized data processing, absence of gradient fading [25], [26], it has some privacy issues. This is because any access to the final distributed learning model and the classifier function in each iteration could lead the adversary to make statistical inferences of training data [14]. In such situations, privacy protection methods like pure anonymization

Algorithm 1 SP-CIDS Algorithm**Input:** Network audit data**Output:** Intrusion alerts to all the vehicles

- 1: Pre-process (audit data) with respect to VANET system
- 2: **if** LMU needs update **then**
- 3: Send Vehicles' (*Preprocessed_data*) into GLU
- 4: Update classifier in GLU
- 5: Send updated classifier to LMU
- 6: **end if**
- 7: **if** LMU detects intrusions **then**
- 8: trigger and send alert message to all vehicles
- 9: **end if**

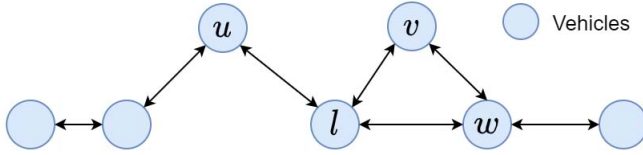


Fig. 2. Communication graph of VANET.

IV. DISTRIBUTED LEARNING FOR SP-CIDS

Let us consider the network topology of VANET as a graph $G(\mathcal{N}, \mathbb{E})$, where \mathcal{N} represents the set of vehicles in the VANET: $\mathcal{N} = \{1, 2, 3, \dots, N\}$ and \mathbb{E} is the set of edges connecting the vehicles. Vehicles in the VANET environment are dynamic in nature. A vehicle can communicate only to its one-hop neighboring vehicles within its transmission range. For instance, a vehicle l in the VANET ($l \in \mathcal{N}$) can only communicate with its neighboring vehicles $u, v, w \in P_l$, where $P_l \subset \mathcal{N}$, as illustrated in Fig. 2.

The vehicle l in the communication graph consists of labeled training dataset represented as $D_l = \{(x_{il}, y_{il}) \in X \times Y \mid i = 0, 1, \dots, n_l\}$, where n_l is the dataset size of the vehicle l , and the data instances $x_{il} \in X \subseteq \mathbb{R}^d$ and $y_{il} \in Y = \{-1, 1\}$ is the input instance and its class label, respectively. The entire network has the total training dataset $\hat{D} = \bigcup_{l \in \mathcal{N}} D_l$. The training dataset D_l of the vehicle l is a set of data points that describes the activities happening in applications and the communication between OBU's. The output vector in D_l is -1 if it is a normal activity and 1 if it is an intrusion.

The objective of the GLU is to obtain an efficient classifier based on the combined training dataset of the real-time VANET environment. The Centralized Empirical Risk Minimization (C-ERM) is decentralized using the ADMM mechanism to suit the distributed nature of VANET. The following subsection illustrates the centralized optimization of the objective function in ML and further extends this notion to decentralized optimization in DML using ADMM.

A. Centralized-ERM Optimization

In C-ERM based ML optimization, the problem is to find a classifier, $f: X \rightarrow Y$, using the training dataset \hat{D} , to classify any input point x_i , to an output $y_i \in \{-1, 1\}$.

Let us consider the objective function of centralized ML algorithm be $V_1(f|\hat{D})$. Formally, it is represented as follows:

$$\min_f V_1(f|\hat{D}) := \frac{K_1}{n_l} \sum_{l=1}^N \sum_{i=1}^{n_l} \mathcal{L}(y_{il}, f^T x_{il}) + kR(f) \quad (1)$$

A loss function is a mathematical representation of the classification quality and is denoted as $\mathcal{L}(y_{il}, f^T x_{il})$. In Eq. (1), $R(f)$ is added to prevent over-fitting problems during the training phase of the learning, and this process is known as regularization. $K_1 \leq n_l$ is a parameter for the regularization and k controls the effect of the regularizer function. Thus, \hat{D} is provided as input to the classifier, and by optimizing the C-ERM equation, a global classifier $f: X \rightarrow Y$ is obtained.

B. Distributed-ERM Optimization

The optimization problem in Eq. (1) is decentralized using ADMM. Each vehicle l models its own classifier f_l , such that it also satisfies the global consistency constraint $f_1 = f_2 = \dots = f_N$. Then the C-ERM problem in Eq. (1) is reformulated as follows:

$$\min_{\{f_l\}_{l=1}^N} V_2 = \frac{K_1}{n_l} \sum_{l=1}^N \sum_{i=1}^{n_l} \mathcal{L}(y_{il}, f_l^T x_{il}) + N \sum_{l=1}^N kR(f) \quad (2)$$

According to Lemma 1 in [27], if there exists a feasible solution for Eq. (2) with the network being connected, then the equations Eq. (1) and (2) are equivalent. Eq. (2) is solved using ADMM, if each vehicle $l \in \mathcal{N}$ optimizes the D-ERM equation as follows:

$$V_l(f_l|D_l) := \frac{K_1}{n_l} \sum_{i=1}^{n_l} \mathcal{L}(y_{il}, f_l^T x_{il}) + rR(f_l) \quad (3)$$

Here $r = Nk$, for an individual vehicle. ADMM based DML achieves a satisfactory speed of convergence even in unconditioned objective functions. Also during implementation, ADMM is easy to parallelize and resilient to noise as well as computational errors [24]. ADMM is used to solve regularized problems, in which the function optimization and regularization happens locally and further co-ordinated globally. The augmented lagrange function of ADMM helps in solving a constrained optimization problem, which is formulated as follows for solving the D-ERM problem [27]:

$$\begin{aligned} L_l^D(f_l, a_{lw}, \lambda_{lw}^k) \\ := V_l + \sum_{i \in P_l} (\lambda_{li}^a)^T (f_l - a_{li}) + \sum_{i \in P_l} (\lambda_{li}^b)^T (a_{li} - f_l) \\ + \frac{\eta}{2} \sum_{i \in P_l} (\|f_l - a_{li}\|^2 + \|a_{li} - f_l\|^2) \end{aligned} \quad (4)$$

Auxiliary variables $\{a_{lw}\}$ is introduced to separate the classifier f_l of the vehicle from its neighboring vehicles $w \in P_l$. To solve Eq. (4), a distributive ADMM procedure is used as

per Eq. (5), (6), (7) and (8):

$$f_l(t+1) := \arg \min_{f_l} L_v^D \left(f_l, a_{lw}(t), \lambda_{lw}^k(t) \right) \quad (5)$$

$$a_{lw}(t+1) := \arg \min_{f_l} L_v^D \left(f_l(t+1), a_{lw}, \lambda_{lw}^k(t) \right) \quad (6)$$

$$\lambda_{lw}^a(t+1) := \lambda_{lw}^a(t) + \eta(f_l(t+1) - a_{lw}(t+1)) \quad (7)$$

$$\lambda_{lw}^b(t+1) := \lambda_{lw}^b(t) + \eta(a_{lw}(t+1) - f_l(t+1)) \quad (8)$$

In the above Eq. (5), (6), (7) and (8), l denotes the vehicle of interest, $l \in \mathcal{N}$ and w is a neighboring vehicle of l and $w \in P_l$.

Eq. (6) has closed form solution, as the cost is linear-quadratic of $a_{lw}(t+1)$ [28]. Thus, the calculation of $a_{lw}(t+1)$ is eliminated and the procedure is simplified using Lemma 3 in [28]. This outcome can be achieved by initializing the dual variables $\lambda_{lw}^k = 0$ and then combining the variables $\lambda_{lw}^a, \lambda_{lw}^b$ into a single variable designated as $\lambda_l(t) = \sum_{w \in P_l} \lambda_{lw}^k$, where $l \in \mathcal{N}$, $w \in P_l$ and $k = a, b$.

The simplified Eq. (4) is given in Eq. (9):

$$L_l^D(t) := \frac{K_1}{n_l} \sum_{i=1}^{n_l} \mathcal{L} \left(y_{il} f^T x_{il} \right) + r R(f_l) + 2\lambda_l(t)^T (f_l) + \eta \sum_{i \in P_l} \left\| f_l - \frac{1}{2}(f_i(t) + f_i(t)) \right\|^2 \quad (9)$$

The iterative equations are reformulated as:

$$f_l(t+1) := \arg \min_{f_l} L_v^D \left(f_l, f_l(t), \lambda_l(t) \right) \quad (10)$$

$$\lambda_l(t+1) := \lambda_l(t) + \frac{\eta}{2}(f_l(t+1) - f_w(t+1)) \quad (11)$$

The distributed learning algorithm for SP-CIDS as stated in Algorithm 2, is obtained by combining the iterative procedure of ADMM into a centralized ML algorithm. For any iteration $t+1$, each vehicle updates its classifier $f_l(t)$ using Eq. (10). Next, the vehicle l broadcasts its updated classifier $f_l(t+1)$ to all of its neighbours $w \in P_l$ using the communication agent. After each vehicle updates its dual variable $\lambda_l(t+1)$ using Eq. (11), the ADMM iteration $t+1$ is considered as

Algorithm 2 Distributed Learning Over VANET

Input: Network audit data from all the vehicles (\hat{D})

Output: Updated classifier (f_l)

- 1: For each vehicle $l \in \mathcal{N}$, the classifier $\{f_l\}_{l=1}^N$ is randomly initialized.
 - 2: The dual variable, λ_l is initialized to 0 for all the vehicles in the VANET.
 - 3: **while** $(t+1) < Th$ **do**
 - 4: **for each** $l \in \mathcal{N}$ **do**
 - 5: Compute the classifier $f_l(t+1)$ with pre-processed data using Eq. (10)
 - 6: Broadcast $f_l(t+1)$ to all the neighboring vehicles $w \in P_l$ through communication agent
 - 7: compute the dual variable $\lambda_l(t+1)$ using Eq. (11)
 - 8: **end for**
 - 9: **end while**
-

complete. In each iteration, the vehicle $l \in \mathcal{N}$ updates its own classifier $f_l(t)$ and dual variable $\lambda_l(t)$. The only information exchanged between the vehicles is $f_l(t)$, which is safe because direct sharing of training data is avoided. The algorithm runs for Th number of iterations, which is considered as 50 for the implementation.

V. DIFFERENTIAL PRIVACY-BASED DISTRIBUTED MACHINE LEARNING FOR SP-CIDS

In the ADMM-based distributed learning algorithm, although the data is not shared explicitly, the collaboration has potential privacy risks such as immunity to data conditioning and robustness to noise and errors which is alleviated using the notion of DP. The following adversary model is considered for the SP-CIDS system.

A. Adversary Model

The adversary model describes the capabilities of the adversary against security, privacy, and trust of the VANET system. The adversary is capable of:

- Being a malicious insider of the system, i.e., a legal vehicle or roadside unit of the VANET system that can perform suspicious attacks.
- Accessing the distributed learning algorithm's output at each iteration as well as the final output.
- Observing the classifier (f_l) broadcast during each iteration of an distributed learning algorithm to gather information about the confidential data point, $(x_s, y_s) \in D_l$.

Consider that a dataset D_l stored at a vehicle $l \in \mathcal{N}$ contains a data point (x_s, y_s) , which is confidential. In SP-CIDS, linear classifier f_l is considered, which is a function of labeled training data points. Let $A_1(\cdot) : \mathbb{R}^d \rightarrow \mathbb{R}$ represent the distributed learning algorithm with the output $f_l = A_1(D_l)$, where D_l is the dataset used by the vehicle l . Consider another dataset D'_l , which is a neighboring dataset of D_l , such that it differs from D_l by a data instance. Let these data points be $(x_s, y_s) \in D_l$ and $(x'_s, y'_s) \in D'_l$, such that $(x_s, y_s) \neq (x'_s, y'_s)$, i.e., the hamming distance between the datasets D_l and D'_l is always 1. Consider a potential adversary of this system, who knows all data in the dataset D_l except the data point (x_s, y_s) . The malicious node can extract information about the sensitive data (x_s, y_s) stored in the vehicle by observing the output at each iteration of the non-private learning algorithm.

To protect the privacy of the training dataset, modifications can be introduced. However, such modifications in the dataset should only affect the algorithm's output distribution marginally [23]. In SP-CIDS, this is accomplished through DP by inducing randomness to the intermediate classifiers shared across the ADMM algorithm, which is outlined in the following subsections.

B. Differential Privacy

The SP-CIDS uses ϵ -DP mechanism in conjunction with DML techniques to preserve the privacy of the training data. A randomized mechanism S gives $\epsilon - DP$ for every set of output X , and for any neighbor dataset of L and L' ,

if S satisfies the following condition : $P[S(L) \in X] \leq \exp(\varepsilon) \times P[S(L') \in X]$, where ε is the privacy parameter [29]. In this technique, the adversaries cannot statistically infer the training data by observing the intermediate states shared during the decentralized learning. An ML technique is said to be private if the output distribution of the algorithm is identical or similar to any of the two neighboring datasets. The datasets L and L' are said to be neighbors if and only if they are symmetrical and have the same attribute structure, differing from each other by one data instance. [23].

Thus, with the aid of ε -DP, the SP-CIDS protects a secret data instance, even though the adversary has access to all other non-secret data instances except the secret information.

C. Differential Privacy Based Machine Learning Algorithm for SP-CIDS

The proposed SP-CIDS system uses the laplacian noise mechanism to facilitate DP based privacy protection. This noise is drawn from a laplacian distribution with parameter λ and is added to a function f to provide ε -DP as shown in Eq. (12).

$$f(x) + \text{Lap}(\Delta f/\varepsilon) \quad (12)$$

where $\lambda = (\Delta f/\varepsilon)$, x is the input to the function f , and Δf represents the L1-sensitivity, which is the change in the output value of a function f , when only one instance of input changes. Thus, an initial positive result in DP depends on the sensitivity of the function to be learned [23]. The differential privacy based DML is illustrated in Algorithm 3 which gets the privacy parameter ε as input and produces the final private global classifier $f_l(t+1)$ at the end of Th iterations. In step 5, a laplacian noise perturbation is performed on the objective function. In steps 7-9, before broadcasting the $f_l(t+1)$, the output is perturbed using laplacian noise and the dual variable $\lambda_l(t+1)$ is computed. Thus, by observing the intermediate and final output of Algorithm 3, no adversary can obtain any useful knowledge due to the perturbation of the intermediate classifiers using DP, thereby preserving the privacy of each vehicle's training data.

D. Evaluation of Different Classifiers in SP-CIDS

SP-CIDS is implemented and evaluated using three ML classification algorithms: Logistic Regression (LR), Naive Bayes (NB) and ensemble classifier. The loss functions of LR and NB are shown in Eq. (13) and (14).

$$\mathcal{L}_r(y_{il}, f^T x_{il}) = \log(1 + \exp(y_{il} f^T x_{il})) \quad (13)$$

$$\mathcal{L}_{nb}(y_{il}, f^T x_{il}) = -\log P(x_{il}, y_{il}) \quad (14)$$

To enhance the accuracy of the SP-CIDS system, it is also evaluated with an ensemble classifier, which uses a combination of outcomes from multiple classifiers. Let the decision of j^{th} classifier is denoted as $d_{j,C} \in (-1, 1)$, $j = \{1, \dots, N\}$, $C = \{1, 2, \dots, k\}$, where N is the number of classifiers, C is the set of class labels and k is the number

Algorithm 3 Differential Privacy Based DML

Input: Network audit data from all the vehicles (\hat{D}), privacy parameter (ε)

Output: Updated private global classifier (f_l)

- 1: For each vehicle $l \in \mathcal{N}$, the classifier $\{f_l\}_{l=1}^N$ is randomly initialized.
- 2: The dual variable, λ_l is initialized to 0 for all the vehicles in the VANET.
- 3: **while** $t+1 < Th$ **do**
- 4: **for each** $l \in \mathcal{N}$ **do**
- 5: Choose a random laplacian noise and perturbate the objective function $f_l(t)$ of ADMM algorithm, with privacy parameter ε , as per Eq. (12).
- 6: Compute the classifier $f_l(t+1)$ with pre-processed data using Eq. (10).
- 7: Choose a random laplacian noise and perturbate the output function $f_l(t+1)$ of ADMM algorithm, with a privacy parameter ε , as per Eq. (12).
- 8: Broadcast $f_l(t+1)$ to all the neighboring vehicles $w \in P_l$ through communication agent.
- 9: compute the dual variable $\lambda_l(t+1)$ using Eq. (11)
- 10: **end for**
- 11: **end while**

TABLE II
SIMULATION PARAMETERS

Parameter	Value
Simulated Area	4 km \times 4 km
Lane	Bi-directional
Vehicle Density	60-100 vehicles/km
Transmission Range	300 m
Communication Protocol (V2V/V2I)	DSRC
Vehicle Transmission Power	10 dBm
Bandwidth	10 MHz
Packet Size	400 bytes
Data Rate	8 Mbps

of classes. The output of the ensemble method is calculated as follows:

$$\sum_{j=1}^N d_{j,C} = \max_{j=1}^k \sum_{j=1}^N d_{j,C} \quad (15)$$

In the proposed SP-CIDS mechanism, the decision $d_{j,C} = 1$ denotes the occurrence of an intrusion whereas, the decision $d_{j,C} = -1$ denotes its absence. These results of individual classifiers are aggregated and the decision with the majority of votes is the final decision of the ensemble classifier.

VI. IMPLEMENTATION AND RESULTS

The SP-CIDS system is simulated using NS-2, with VANET parameters as shown in Table II. The classifier and DP mechanisms are implemented in python and tested with the NSL-KDD dataset. NSL-KDD dataset is a modified and enhanced version of the KDDCup99 dataset. Filtering techniques are used to remove redundant records to enhance the dataset, which prevents the ML algorithm from producing biased results. The NSL-KDD dataset contains 41 attributes

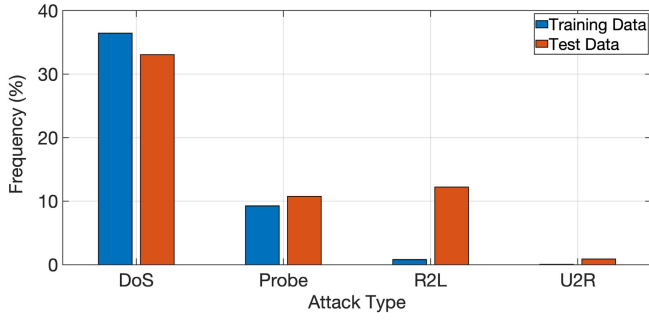


Fig. 3. Attack distribution in the NSL-KDD dataset.

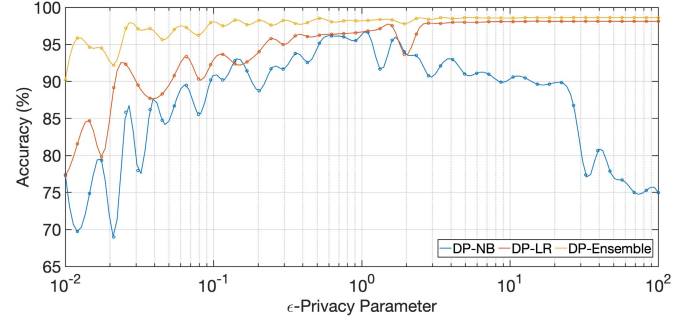


Fig. 6. Impact of privacy parameter over accuracy.

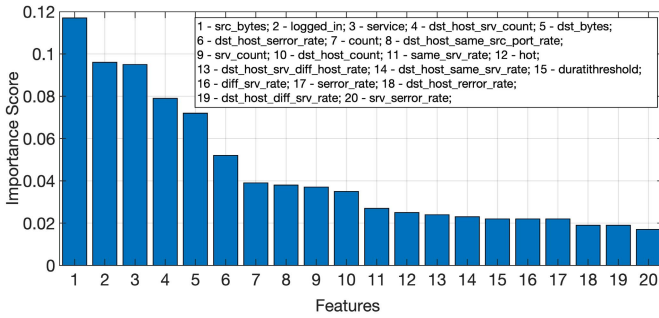


Fig. 4. Importance of features in the NSL-KDD Dataset.

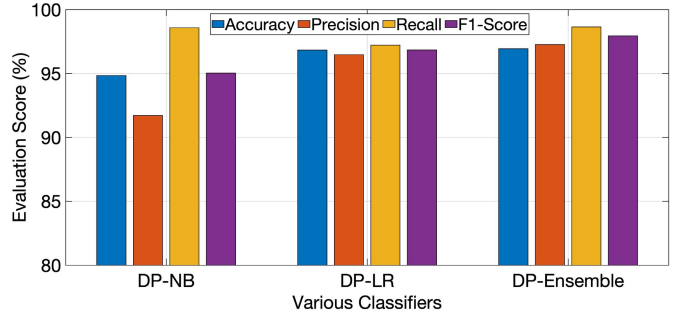


Fig. 7. Performance Metrics for the privately trained classifiers.

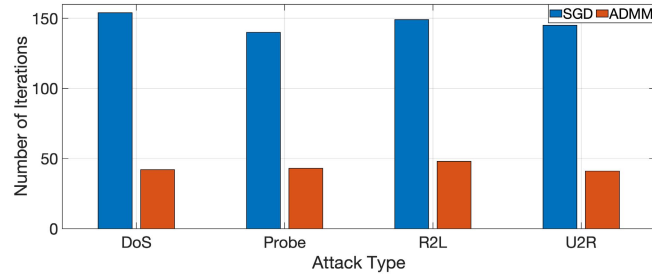


Fig. 5. Performance metrics for the distributed machine learning.

and labeled data, indicating each instance of the dataset, as an attack or non-attack [30]. Fig. 3 displays the distribution of various attacks such as DoS, Probe, Remote-to-Local (R2L), User-to-Root (U2R) used in test and training data.

Feature selection for the pre-processing is done using the Recursive Feature Elimination (RFE) technique which selects the features based on the importance score measure. It selects the important features by recursively pruning the least important features from the given dataset. Fig. 4 shows the importance measure of the features. Data normalization in the pre-processing stage enables faster computations during the ML process and increases the performance of the learner. Furthermore, as illustrated in Fig. 5, DML through ADMM converges much faster in lesser iterations when compared to traditional ML techniques such as Stochastic Gradient Descent (SGD) [31]. This enhances the efficiency of the ADMM based SP-CIDS algorithm to quickly detect the various types of attacks.

A. Privacy Parameter (ϵ) Identification

In DP, the privacy parameter (ϵ) controls the amount of noise added to the intermediate classifier shared across the private DML, and is directly proportional to the classifier's accuracy, as inferred in Fig. 6. With increasing accuracy, the adversary may infer more information about the training data through statistical inference mechanisms. Thus, there is a trade-off between privacy and utility of the training data, which is controlled through the ϵ parameter. As the epsilon increases, the accuracy of the learning increases, with a traded off privacy. Hence, as shown in Fig. 6, the privacy parameter is evaluated from 10^{-2} to 10^2 . Further, from Fig. 6, it is inferred that the accuracy of DP-NB, DP-LR and DP-Ensemble is approximately in the range of 90-98%, in the ϵ range between 0.1 and 1. Among these classifiers, the DP-Ensemble performs better in terms of privacy and utility of the training dataset.

B. Model Evaluation of SP-CIDS

Fig. 7 displays the various performance metrics such as accuracy, precision, recall, and F1-score of DP-NB, DP-LR, and DP-Ensemble classifiers, privately trained using the NSL-KDD dataset. It is inferred that the DP-Ensemble learner has a higher accuracy of 96.94%, and also performs much better than the DP-LR and DP-NB in terms of precision, recall, and F1-score. As a result, the usage of the DP-Ensemble classifier with $\epsilon = 1$ in SP-CIDS ensures better accuracy and training data privacy.

VII. CONCLUSION

The proposed SP-CIDS detects the attacks using DML and preserves training data privacy using the DP paradigm.

The DP notion achieves effective collaboration without any privacy leakage and motivates vehicle participation in collaboratively detecting an intrusion. SP-CIDS also uses ADMM to decentralize the machine learning algorithm to leverage the distributed nature of VANET and enhance the intrusion detection accuracy of the IDS. Further, simulation results indicate that the DP-Ensemble classifier present in the SP-CIDS provides better accuracy compared to other classifiers, in detecting attacks without compromising the data privacy.

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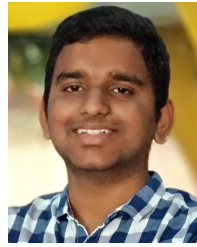


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