

Angular Advanced



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FLAG

Dependency Injection



Modern Angular – Dependency Injection

- Understanding how the dependency injection mechanism works
- Learning about injection contexts
- Using the “inject” function instead of constructor-based dependency injection and the benefits of this approach
- Using the “inject” function to convert class-based guards/resolvers/interceptors to functional ones

Modern Angular – Dependency Injection



Dependency injection, or **DI**, is famously the **most loved and stable feature** that Angular provides as a framework

So **what changed**, and importantly, **why**, if it was already so stable?

“inject” (actually not even a new function!), which, almost accidentally, **made a minor revolution in Angular projects all over the community**

DI – Dependency Injection



Introducing **Dependency Injection (DI)** as a design pattern

How Angular **implements DI**

Registering object **providers** and using **injectors**

Angular application is a **collection of components, directives, and services** that may **depend on each other**.

DI – Dependency Injection



each component can **explicitly** instantiate its dependencies

Angular can do this, using its **dependency injection (DI)** mechanism

A **function that receives an “Object”** as an argument

That **Object is “Injected”** into the function

DI – Dependency Injection



the **createShipment()** function has a dependency: **Product**

But the function itself **doesn't know how to create Product**

```
var product = new Product();  
createShipment(product);
```

DI – Dependency Injection



decoupling the creation of the Product object from its use

but

both are **located in the same script**

```
var product = new Product();  
createShipment(product);
```




Dependency Injection pattern is:

If **object A** depends on an **object** identified by **a token (a unique ID)** B

Object A **won't explicitly use the new operator** to instantiate the object that B points at.

it will **have B injected by the environment(IOC)**



Dependency Injection pattern is:

Object A just needs to declare,
“**I need an object known as B**”

Object A doesn't request a specific object type (Product) but rather delegates the responsibility of **what to inject to the token B**

DI – benefits, “injected” vs “new”



DI helps you write code in a **loosely coupled** way and ...
makes your code more **testable and reusable**



In Angular we **inject services or constants**.

The **services** are **instances of TypeScript classes** that **don't have UI** and just **implement business logic** of your app

have a **ProductComponent** that **gets product details** using the **ProductService** class

DI – example...




Without DI:

ProductComponent needs to know how to instantiate the **ProductService** class using **new**, calling **getInstance() (singleton)**, or invoking some **factory function createProductService()**

Service
`export class myService {}`

Component
`let svc = new myService();`

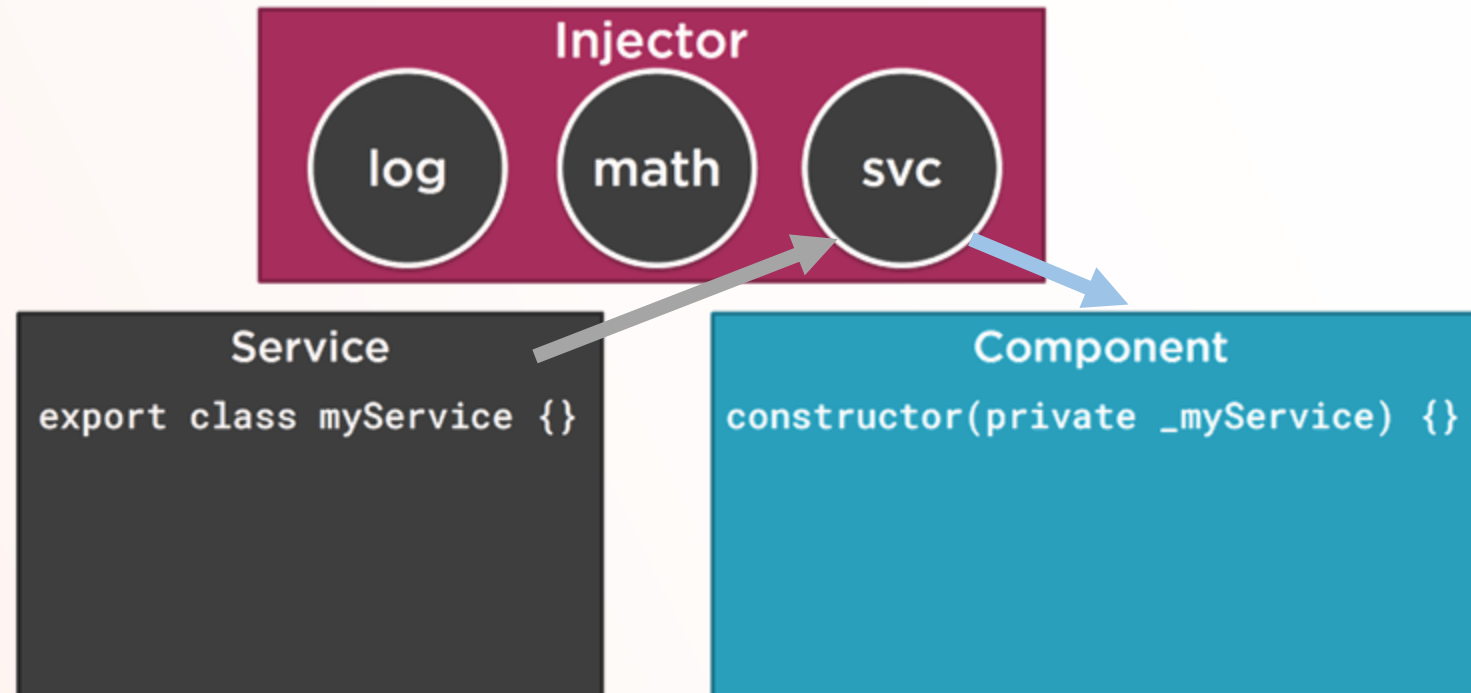
A diagram showing a blue rectangular box representing a component. Inside the box, at the bottom, is a dark gray circle with a white border. Inside the circle, the text 'SVC' is written in white. This represents the service instance being created and stored within the component.

DI – example...



DI allows you to **decouple** application components and services

Angular uses the concept of a token



DI – Dependency Injection



A **provider** is an instruction to **Angular** about **how to create an instance of an object for future injection** into a target **component, service, or directive**

```
@Component({  
  providers: [ProductService] ❶  
})  
class ProductComponent {  
  product: Product;  
  
  constructor(productService: ProductService) { ❷  
    this.product = productService.getProduct(); ❸  
  }  
}
```

```
@Component({  
  providers: [{provide: ProductService, useClass: ProductService}]  
})  
class ProductComponent {  
  product: Product;  
  
  constructor(productService: ProductService) {  
    this.product = productService.getProduct();  
  }  
}
```



DI – Dependency Injection

Question:

when the instance of the service is created?

Answer:

depends on the **decorator** in which you specified the **provider** for this service

DI – Dependency Injection



inside the **@Component()** decorator.

Angular create an instance of ProductService **when the ProductComponent is created**

Inside de **@NgModule** decorator:

the service instance is **created on the app level** as a **singleton**,
when the first class where the **ProductService is instantiated**,

and all components could **reuse it**

DI – Dependency Injection



Reusability:

reuse the same ProductComponent with a **different implementation** of the type ProductService



```
providers: [{provide: ProductService, useClass: AnotherProductService}]
```

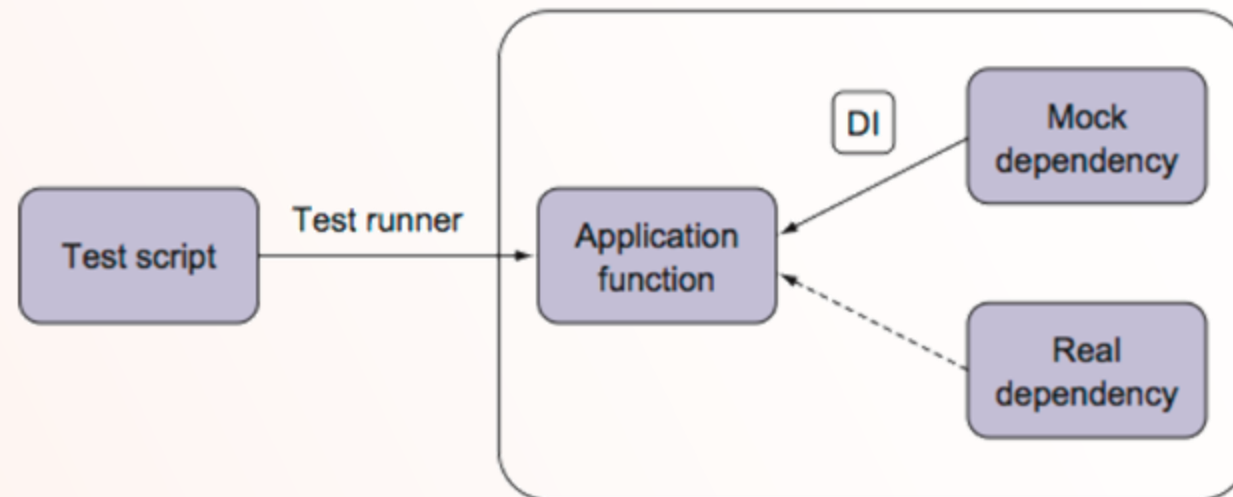
DI – Dependency Injection



Testability:

DI increases the testability of your components in isolation

inject **mock objects** if you want to unit-test your code



DI – Injectors & Providers



Angular uses a special abstraction, called “**injector**”

This **injector** is what keeps the registry of dependencies
and allows the **retrieval of values via tokens**

DI – Injectors & Providers



Angular creates special injectors when our application runs, **provides dependencies**, and **then injects them** into components (directives, pipes, etc...) implicitly

we just list our dependencies as **constructor parameters**, and **Angular** then deduces when to inject what

limits us to **only using it on classes**, as we need constructor functions to trigger

DI – Injectors & Providers



Each **component** have is **Injector instance** capable of injecting objects

Any **Angular application** has a **root injector** available to all of its **modules**
(providedIn: 'root')

(ver imagem, EmployeeList)

This process will repeat every time an EmployeeListComponent is created

DI – Injectors & Providers

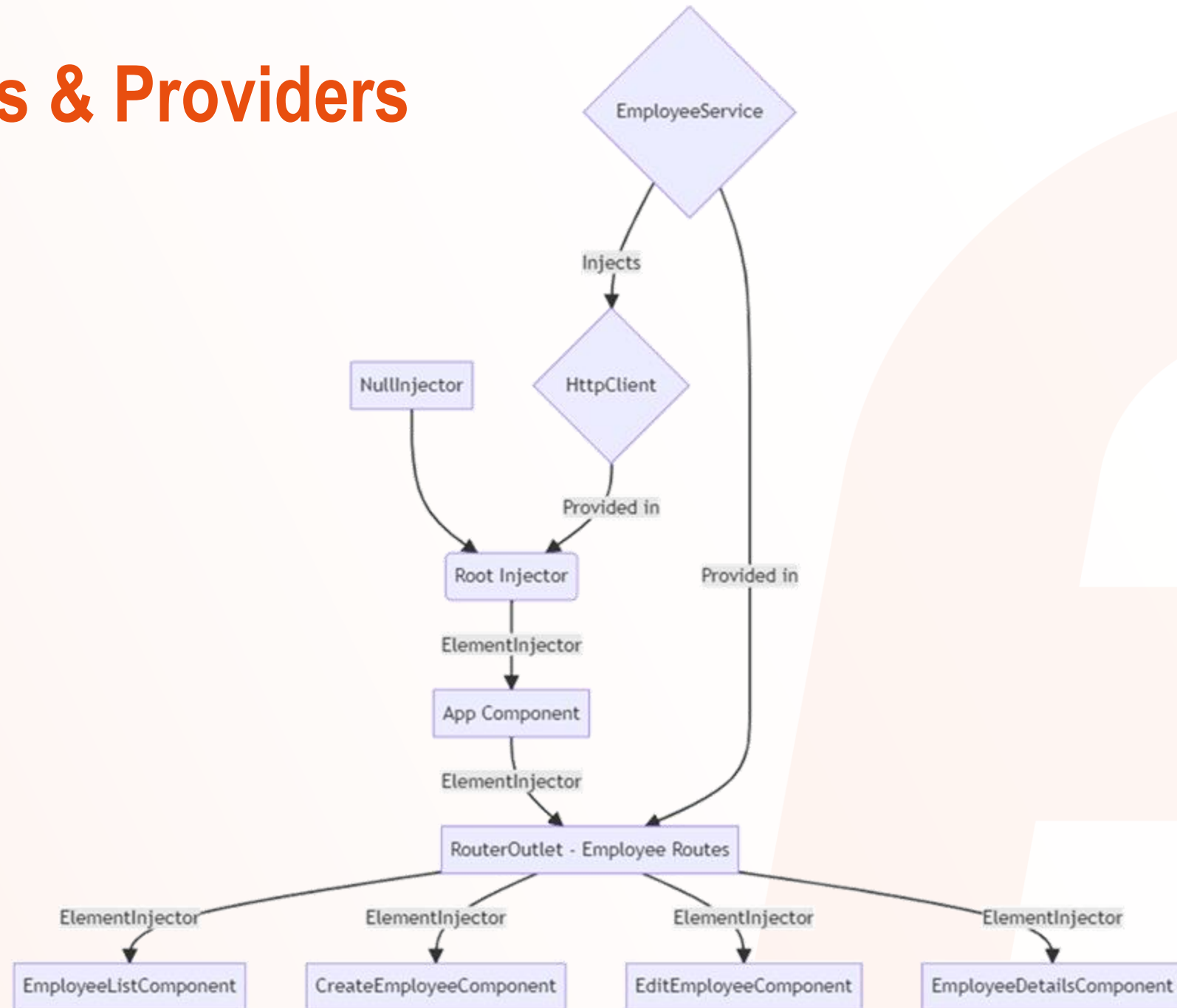


understanding that “**dependency**”, often meaning just “some service”,
isn’t always an instance of a service class

we are able to inject references to DOM elements, or other directives or components
into our components and directives

if we write a **directive**, we need the **reference of the element** on which the directive is
called, this is done via injecting **the ElementRef**

DI – Injectors & Providers



DI – Injection Contexts



Angular we rely on class constructors to inject dependencies

another necessary parameter is that we also need a class decorated by one of Angular's decorators, like Component, Directive, Pipe, or Injectable

limits our ability to use DI with anything other than Angular building blocks

DI – Injection Contexts



In every programming language or framework, the code that we run is executed in some sort of context

Angular's dependency injection works in a similar fashion

DI happens when we try to make an instance of a component or directive

that instantiation may happen under different circumstances

each time when DI is invoked, there is a different context in which this will happen

this is how we are able to use different injectors , so we can get different references while requesting the same token

DI – Injection Contexts



Angular injection contexts are very specific:

Creation of a class that is instantiated by the DI system, (Injectable, Component, etc)

Initializer fields of such a class, because the **TypeScript** gets compiled to **JavaScript** in the end, all property initializations end up in the **constructor**

Factory function for the useFactory option when providing a dependency

Factory function for an **InjectionToken**

DI – The inject function



the problem with not being able to inject dependencies in places other than classes is primarily the absence of a constructor where we can name the dependencies

we would need a function that would take a token, like the name of the service we want to inject, as a parameter

(Code , change EmployeeList)

DI – The inject function



Injecting dependencies outside classes

Code ...

Modern Angular – Dependency Injection



Why we should always use inject?

- **Improved reusability**: we can now use DI inside functions, meaning we can extend service functionality to places where previously it would not have been possible
- **Type inference of InjectionTokens**: Not all dependencies are services, sometimes, we need to be able to **inject some constant values** or even **functions** directly

Modern Angular – Why use inject?



```
import { InjectionToken } from '@angular/core';

const CONSTANTS = {
  dateFormat: 'dd/MM/yyyy',
};

export const Constants = new InjectionToken('Constants',
{
  factory() {
    return CONSTANTS;
  },
  providedIn: 'root',
});
```

```
import { Inject } from '@angular/core';
import { Constants, CONSTANTS } from 'app/shared/constants.ts';

export class MyComponent {
  constructor(@Inject(Constants) constants: typeof
CONSTANTS);
```

Type inference of InjectionTokens :

shared constants that are used in various parts of the application, like formatting dates in our application

```
export class MyComponent {
  constants = inject(Constants);
}
```

Modern Angular – Why use inject?



- Easier component inheritance :

inheriting components is not considered to be the best of practices, but, there are scenarios where this can be useful



```
export class ParentClass {  
  private router = inject(Router);  
}  
  
@Component({  
  ...  
})  
export class ChildComponent extends ParentClass {  
  private http = inject(HttpClient);  
}
```

```
export class ParentClass {  
  constructor(  
    private router: Router,  
  ) {}  
}  
  
@Component({  
  ...  
})  
export class ChildComponent extends ParentClass {  
  constructor(  
    private router: Router,  
    private http: HttpClient,  
  ) {  
    super(router);  
  }  
}
```




Modern Angular – Dependency Injection

Why we should always use inject?

- Custom RxJS operators: developers also create their own custom RxJS operators. those operators somehow need a dependency from the DI tree
- Ditching the constructor altogether

Modern Angular – Dependency Injection



Building Functional guards, resolvers, and interceptors

Building an AuthGuard

Code ...

Modern Angular – Dependency Injection



Building Functional guards, resolvers, and interceptors

Building a Employee **Resolver**

common task when developing complex web apps is ensuring some data is loaded via an HTTP request before rendering the component that requires that data

Code ...

Modern Angular – Dependency Injection



Building Functional guards, resolvers, and interceptors

Adding tokens to HTTP requests (**interceptor**)

Code ...

Modern Angular – Migrating to functional guards/resolvers/interceptors



Class-based guards/resolvers/interceptors are deprecated
as per **v15** in favor of **functional** ones

think about ditching the previous versions
of those building blocks and switching to functions

Angular provides some utilities we can use
to provide backward compatibility

Modern Angular – Migrating to functional guards/resolvers/interceptors



Migrating **guards** and **resolvers**

if we already had our **AuthGuard** as a class,
wanted to **use it as a function** on a route's
canActivate option

we could use the **mapToCanActivate**
function to achieve this

The **mapToCanActivate** function will **convert**
the array of class-based guards to an array
of **CanActivateFn** functions

```
{
  path: 'employees',
  providers: [EmployeeService],
  canActivate: mapToCanActivate([AuthGuard]),
  loadChildren: () => {
    return import('./pages/employees/employees.routes').then(
      (m) => m.routes,
    );
  },
},
```

Modern Angular – Migrating to functional guards/resolvers/interceptors



This function, **is also available** to support guards for other scenarios and also resolvers:

mapToResolve()

mapToCanDeactivate()

mapToCanMatch()

mapToCanActivateChild()



Migrating **interceptors**

In the case of interceptors, registering them previously worked a bit differently, with Angular exposing a special **HTTP_INTERCEPTORS InjectionToken**

with the **withInterceptors** functions in the standalone setup,
older registration of class-based interceptors
using the **HTTP_INTERCEPTORS** **can still be included**,
with a special function called **withInterceptorsFromDi()**



Exercicio Biblioteca

Dependency Injection

Deep Dive

Modern Angular – DI



We already covered the **basic and most common use cases** for **dependency injection** in Angular

learn about **manipulating DI** in specific ways to further **simplify our code**

We already see about how **dependency injection works**

provide a token, then **request it** somewhere, then **Angular searches the DI tree** starting from the **current component** up to the **NullInjector**, finds the value (or fails to find one), and returns it

Modern Angular – DI



it is possible to alter this process

we can specify where the lookup should start

only look for dependencies in this current context

using special decorators like Self, Optional, SkipSelf, and Host

Modern Angular – DI



- **@Optional**: this decorator marks a dependency as optional, if Angular does not find it, it will not go up to the NullInjector and throw an error.
(ex: developer can provide a global value for some dependency, but a component wants to use a default one if the global one is not provided)
- **@Self**: this decorator limits the search for a given dependency to the component's own ElementInjector

Modern Angular – DI



- **@SkipSelf**: this one is the opposite of @Self, and starts the search for a given dependency from its parent injector
(can be used to enforce using a global provider instead of a local one in some scenarios)
- **@Host**: finally, this decorator will limit the search for a dependency to the component and its direct parent
(useful for components that are usually used in pair (for instance, A ListComponent and ListItemComponent))

Modern Angular – DI



Before the **inject** function became publicly available, with classes

```
export class MyComponent {  
  constructor(  
    @SkipSelf() @Optional() private readonly someDependency: SomeDependency,  
  ) {}  
}
```

now

```
export class MyComponent {  
  someDependency = inject(SomeDependency, {optional: true, skipSelf: true});  
}
```

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Modern Angular – DI



Let's see an Example, to create **Truncate text directive**

- Directive will be **used in multiple places**
- By default, it will **limit text to 80 characters**
- An **optional Input** can be provided to change the limit on some **given element**
- If the developers want to have a **different character limit globally**, they **can provide it and not have to type the input every time they use** the directive
- If a global value is provided, **but in some component** (based on its relation to the viewport) we **want a different limit**, we should be **able to provide that limit to that component only**



Summary

Since **Angular v14**, the **inject** function became publicly available

The **inject** function will take any dependency token and return its provided value used to inject dependencies and services into functions, as opposed to **only classes**

It is now commonly **preferred** to use the **inject** function instead of the **constructor DI**



Summary

Guards/resolvers/interceptors have now switched to being fully functional

Legacy class-based guards/resolvers can still be used with helper functions

Legacy interceptors can still be used with the `withInterceptorsFromDi` function

The `inject` function also supports dependency lookup modifiers like `host`, `optional`, `self` and `skipSelf`