



# João António Dias Inez, Web Developer

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## Profile

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I'm a web developer who loves all things Javascript, especially the functional side. Although frontend is my strong suit, I love exploring the backend and DevOps side of things. Currently working on personal projects and going through courses to sharpen my skills.

## Skills

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### Programming Languages

Javascript, HTML, CSS, Python, SQL, C#, C++, Java

### Frameworks and Libraries

React (Next, Gatsby, Create React App, React Native), Vue (Nuxt), Angular, Nodejs(Express), Flask, Ruby on Rails

### Other Tools

Git, Netlify, Heroku, GraphQL, Unity, Unreal Engine 4

## Professional Experience

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12/2018 – 12/2019

Lisbon, Portugal

### Imaginary Cloud, Web Developer [🔗](#)

- remade a Ruby on Rails website
- developed and maintained a website with Angular and Express
- created a website from scratch using React, Express and GraphQL
- developed and maintained a few Ruby on Rails websites

05/2018 – 11/2018

Loulé, Portugal

### Tiesports Software, Web and Mobile Developer [🔗](#)

- developed an admin area in .NET with Bootstrap
- created a landing page with Bootstrap and jQuery
- remade an app using React Native

## Projects

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2019

### Apollify [🔗](#)

After discovering that Spotify doesn't allow the creation of playlists using a selection of artists I decided to make it myself.

Using this as an opportunity to learn Vue and Nuxt I developed and deployed Apollify.

Along the way I learned a lot about Vue, Nuxt and most importantly about the deployment process of a server side rendered website and SEO.

2019

### My personal website [🔗](#)

This is my personal website. Since I didn't want to use any template to create it, I decided on making one from scratch using Gatsby, a framework I had some interest on learning more about.

2019

### ConstroiWood [🔗](#)

This is the website for the portuguese construction company ConstroiWood. Since this was my first website being deployed I had to learn a lot about it, even if it was only a static website.

2017 – 2018

### **Bifrost Spire**

Bifrost Spire was a game that was developed for the PS4. Me and my team participated in the Portugal's PlayStation Awards where we ended up in the top 10 finalists.

Had a blast learning about game development, level/game design and world building.

## **Education**

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2014 – 2017

Leiria, Portugal

**Polytechnic of Leiria**, *Bachelor of Technology in Digital Games & Multimedia* [↗](#)