João António Dias Inez, Web Developer

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Profile

I'm a web developer who loves all things Javascript, especially the functional side.
Although frontend is my strong suit, I love exploring the backend and DevOps side of things.
Currently learning about whatever piece of technology that caught my attention.

Skills

Programming Languages
Javascript, HTML, CSS, Python, SQL, C#, C++, Java

Frameworks and Libraries
React (Next, Gatsby, Create React App), Vue (Nuxt), Angular, Express, Flask, .NET Core

Other Tools
Git, Netlify, Heroku, GraphQL, Unity, Unreal Engine 4

Professional Experience

12/2018 – 12/2019 Lisbon, Portugal	**Imaginary Cloud**, *Web Developer* • remade a Ruby on Rails frontend • developed and maintained a website with Angular and Express • created a website from scratch using React, Express and GraphQL • developed and maintained a few Ruby on Rails websites
05/2018 – 11/2018 Loulé, Portugal	**Tiesports Software**, *Web and Mobile Developer* • developed an admin area in .NET with Bootstrap • created a landing page with Bootstrap and jQuery • remade an app using React Native

Projects

2019	**Apollify** After discovering that Spotify doesn't allow the creation of playlists using a selection of artists I decided to make it myself. Using this as an opportunity to learn Vue and Nuxt I developed and deployed Apollify. Along the way I learned a lot about Vue, Nuxt and most importantly about the deployment process of a server side rendered website and SEO.
2019	**My personal website** This is my personal website. Since I didn't want to use any template to create it, I decided on making one from scratch using Gatsby, a framework I had some interest on learning more about.
2019	**ConstroiWood** This is the website for the portuguese construction company ConstroiWood. Since this was my first website being deployed I had to learn a lot about it, even if it was only a static website.

2017 – 2018	**Bifrost Spire**
	Bifrost Spire was a game that was developed for the PS4. Me and my team participated in the Portugal's PlayStation Awards where we ended up in the top 10 finalists.
	Had a blast learning about game development, level/game design and world building.

Education

| 2014 – 2017 | **Polytechnic of Leiria**, *BTech in Digital Games & Multimedia* |
| Leiria, Portugal | |