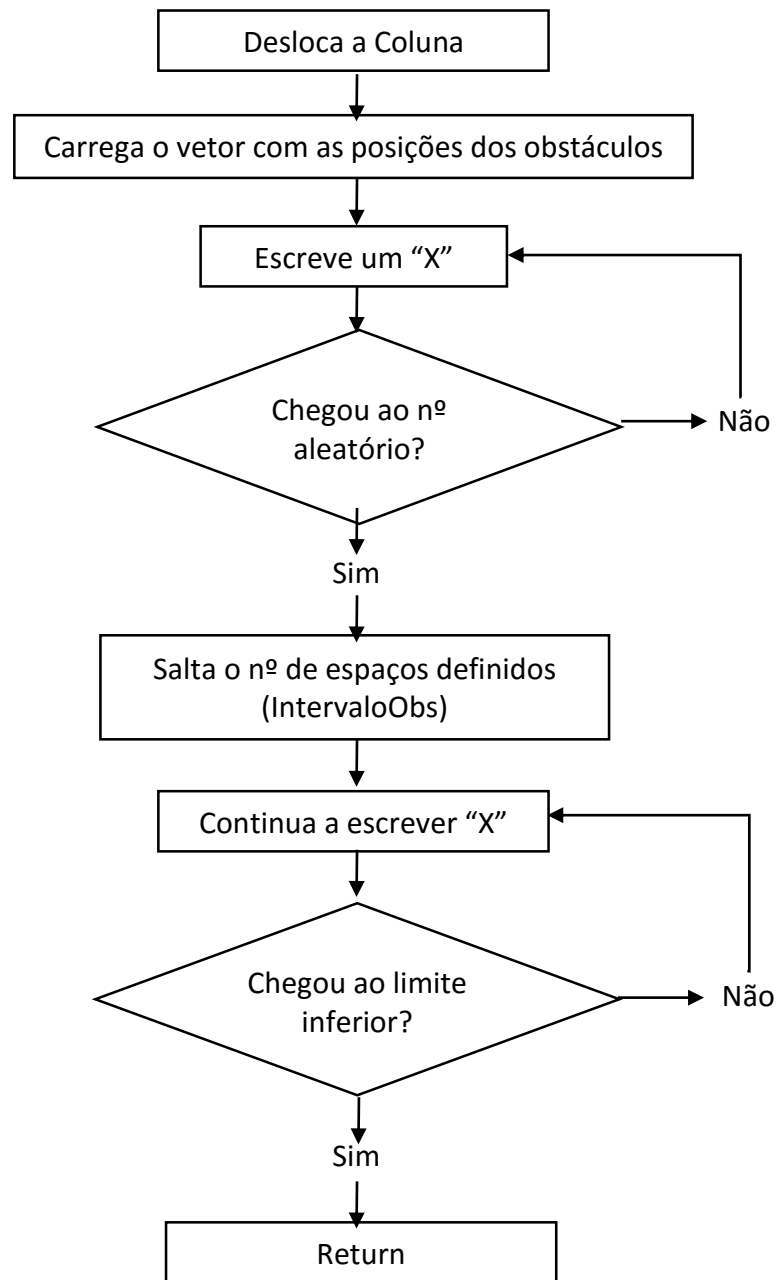
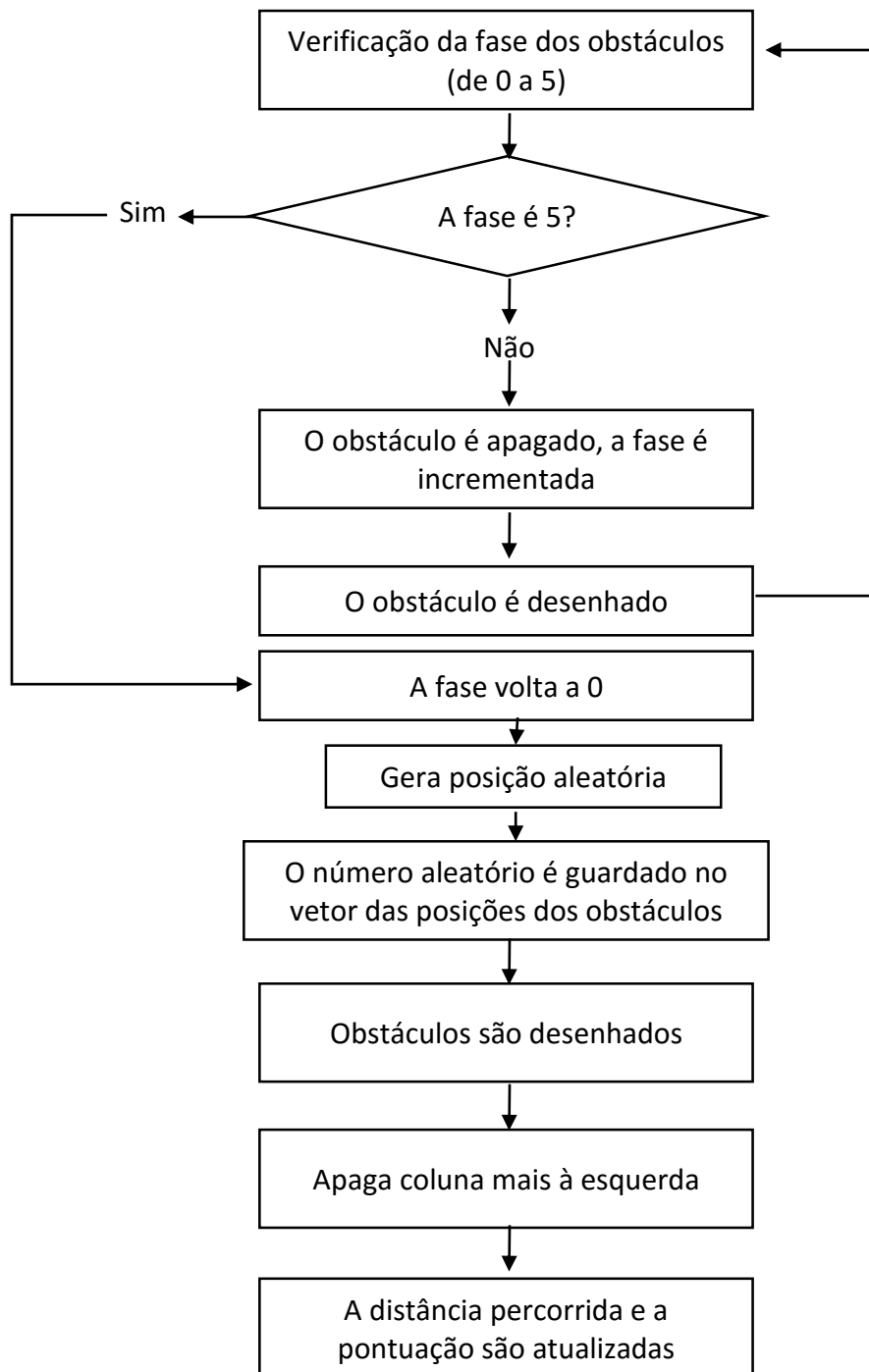


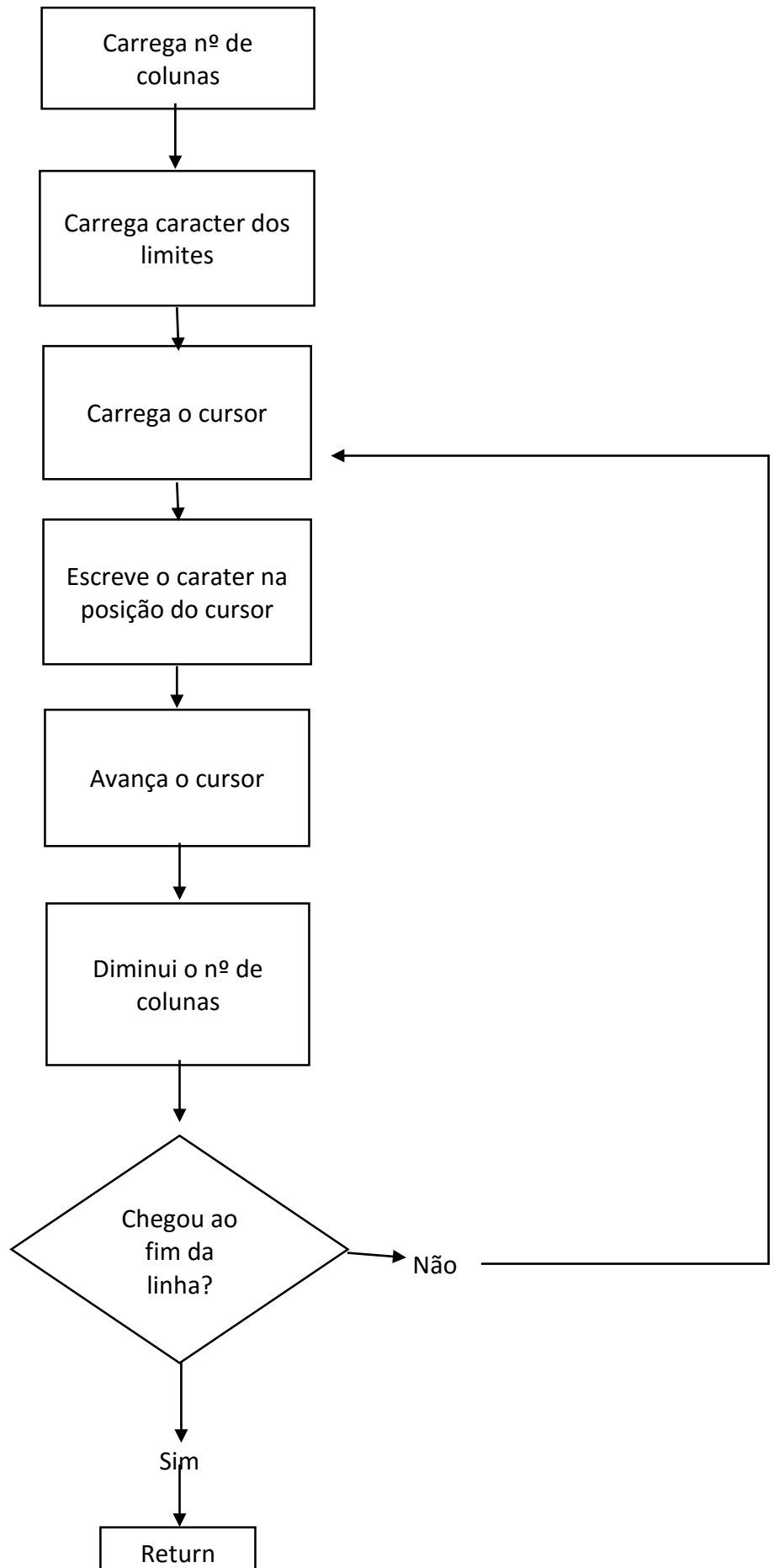
### Rotina que desenha os obstáculos



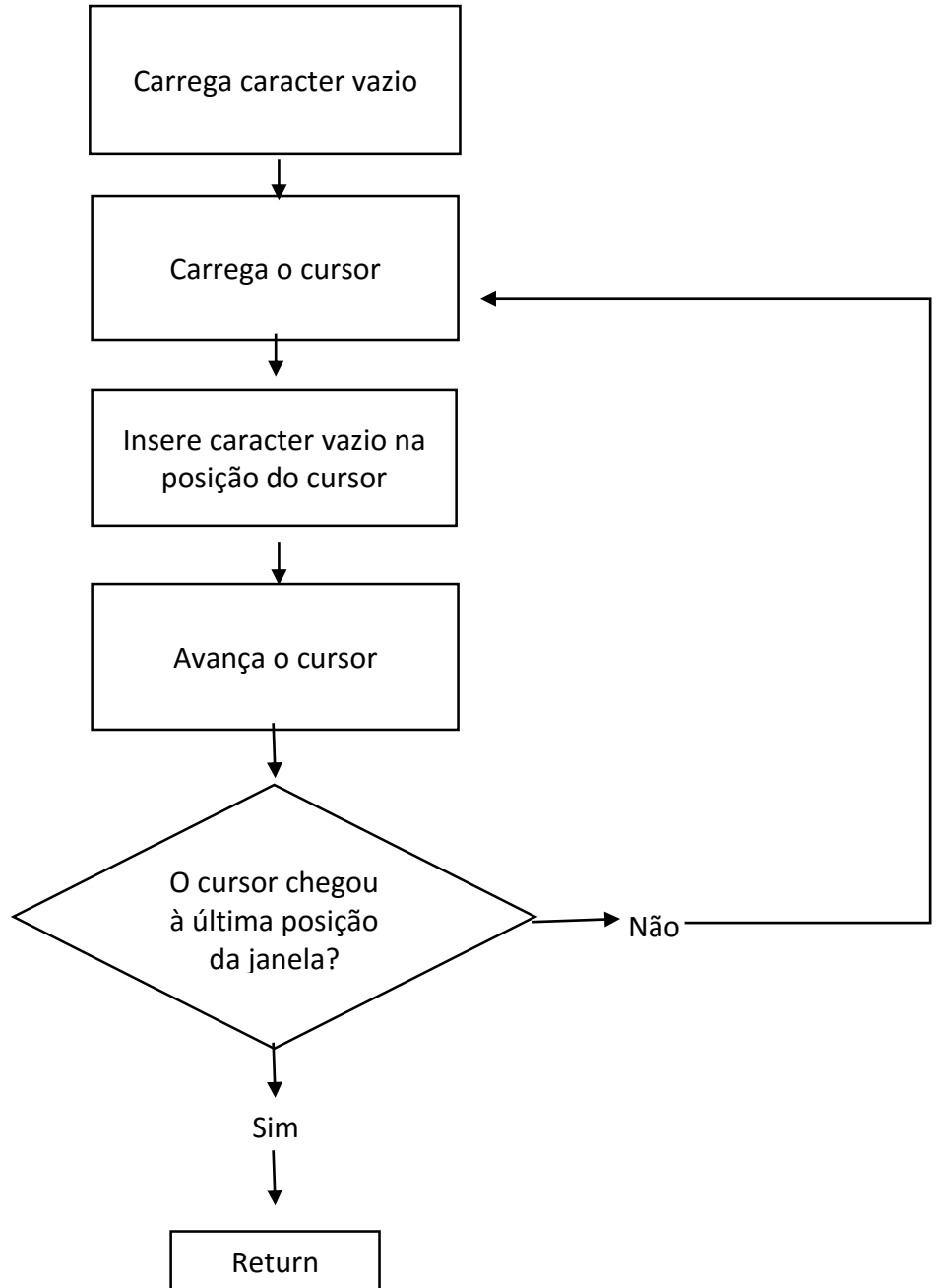
### Rotina que desloca os obstáculos



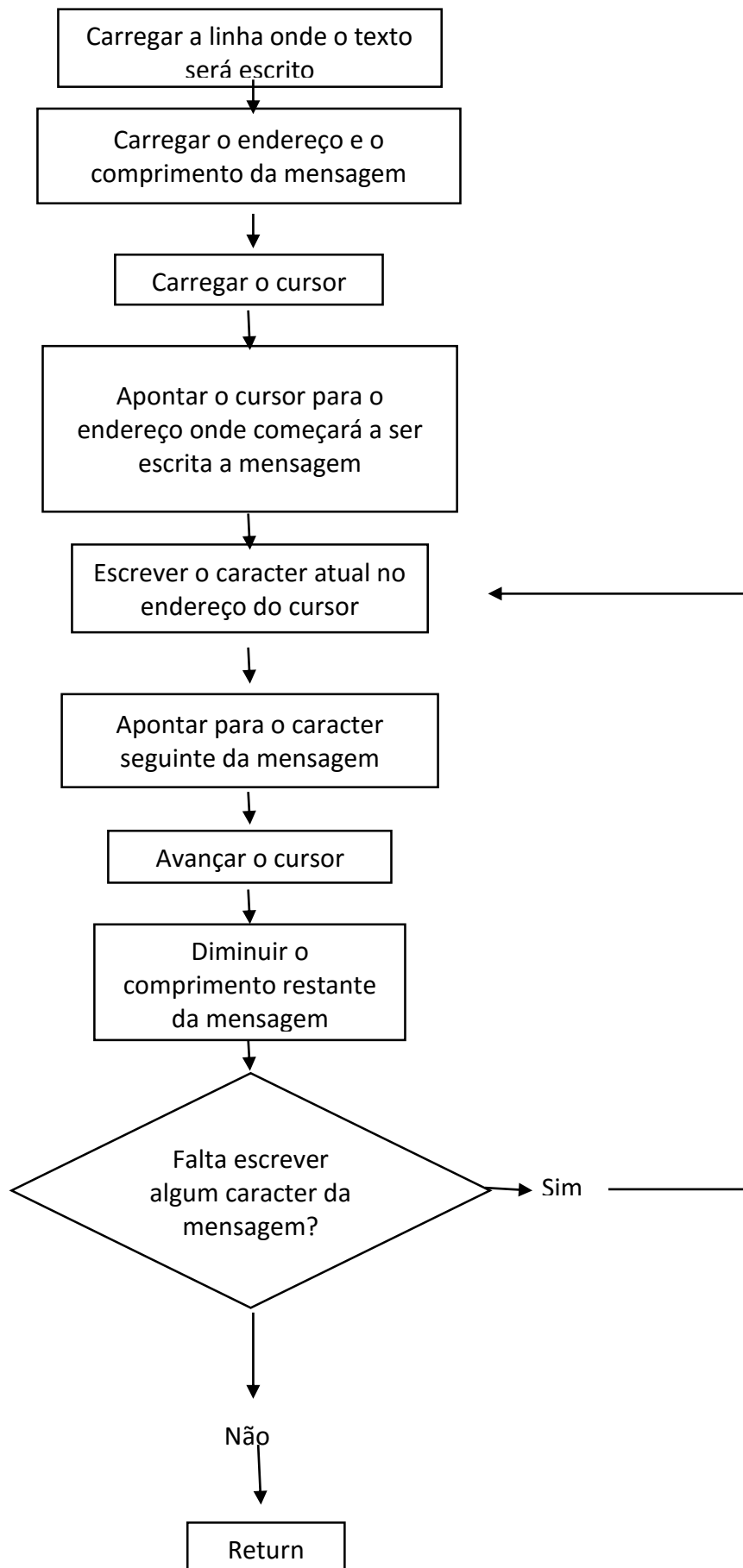
Rotina que desenha os limites da tela de jogo



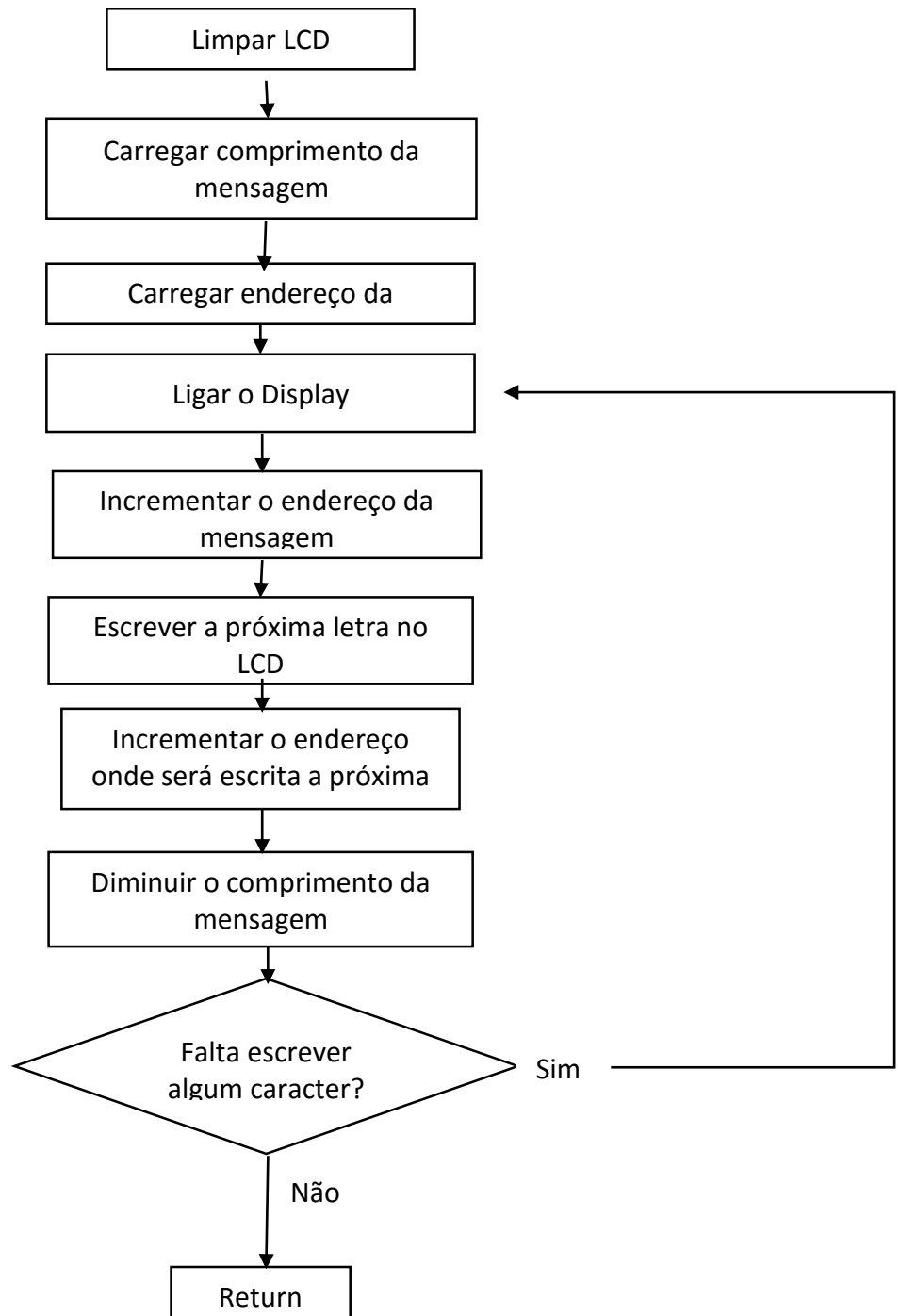
# Rotina que apaga o ecrã



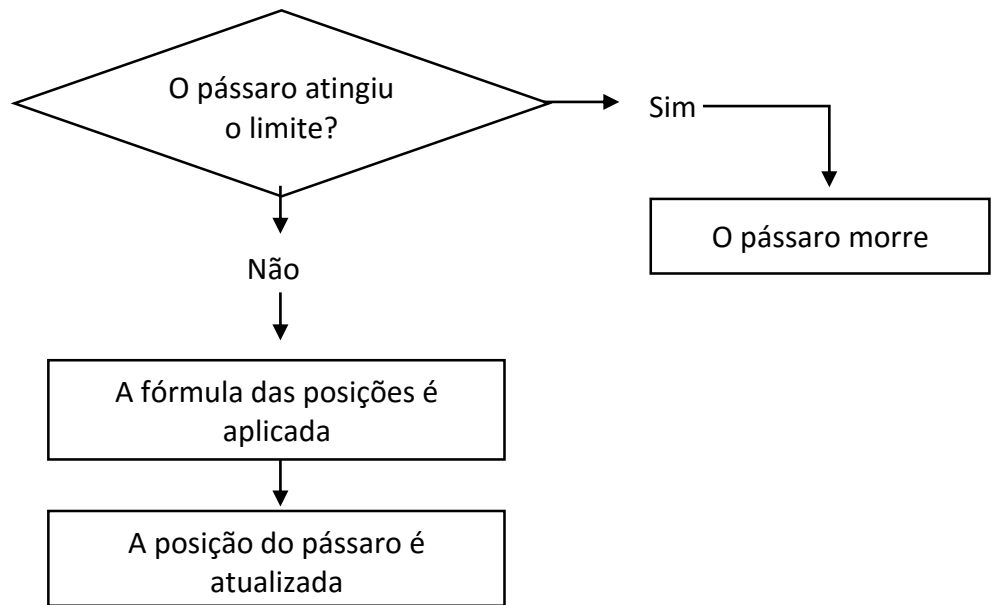
Rotina que escreve a mensagem no centro do Ecrã



# Rotina que escreve no LCD

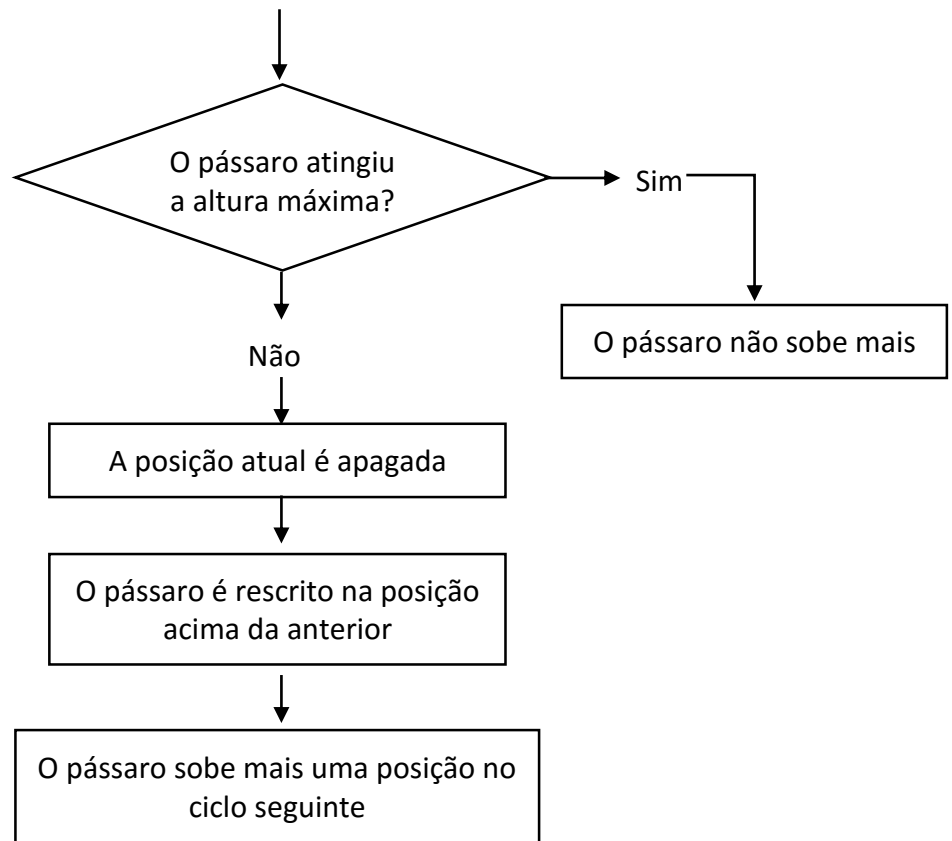


# Rotina que desce o pássaro

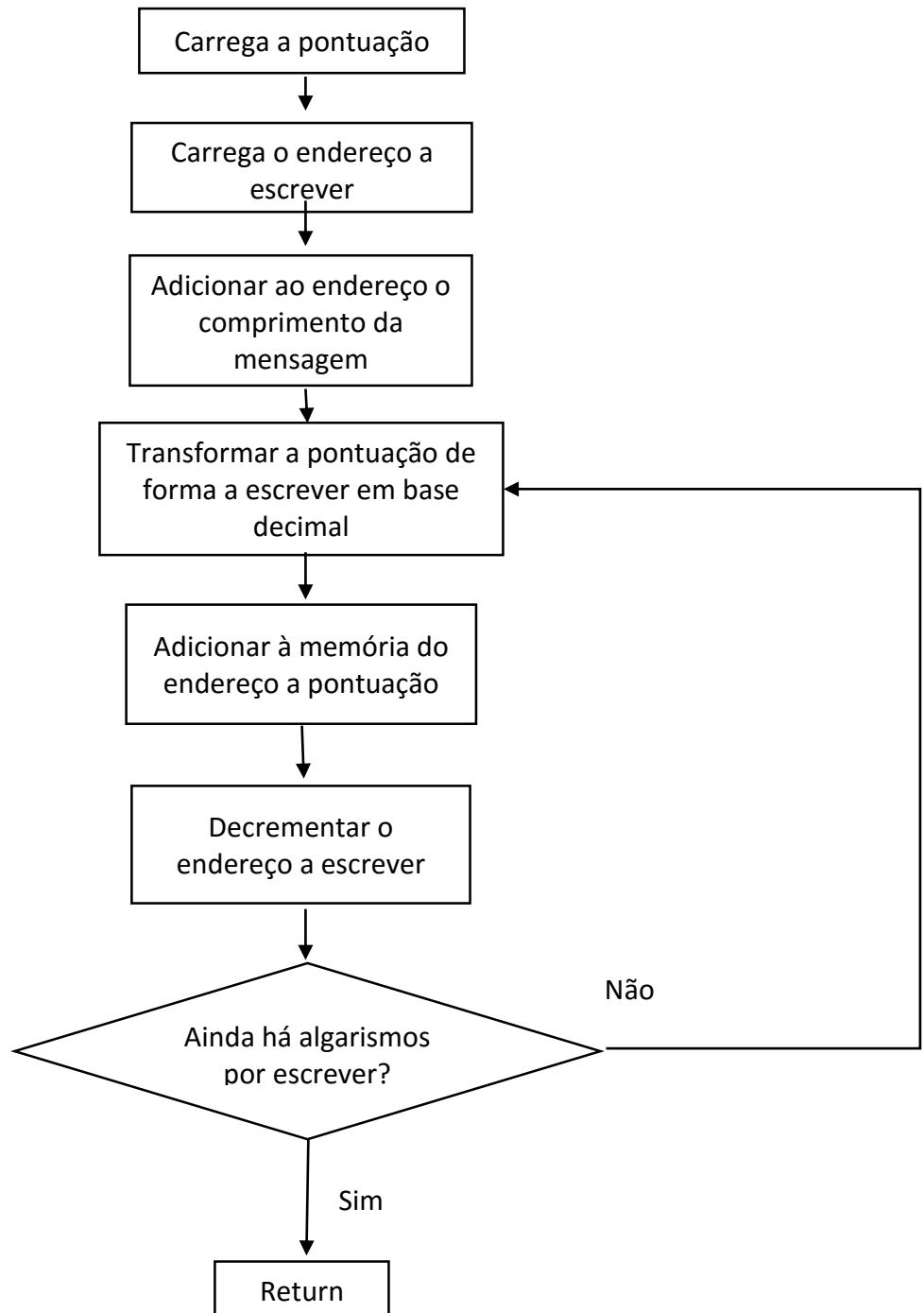




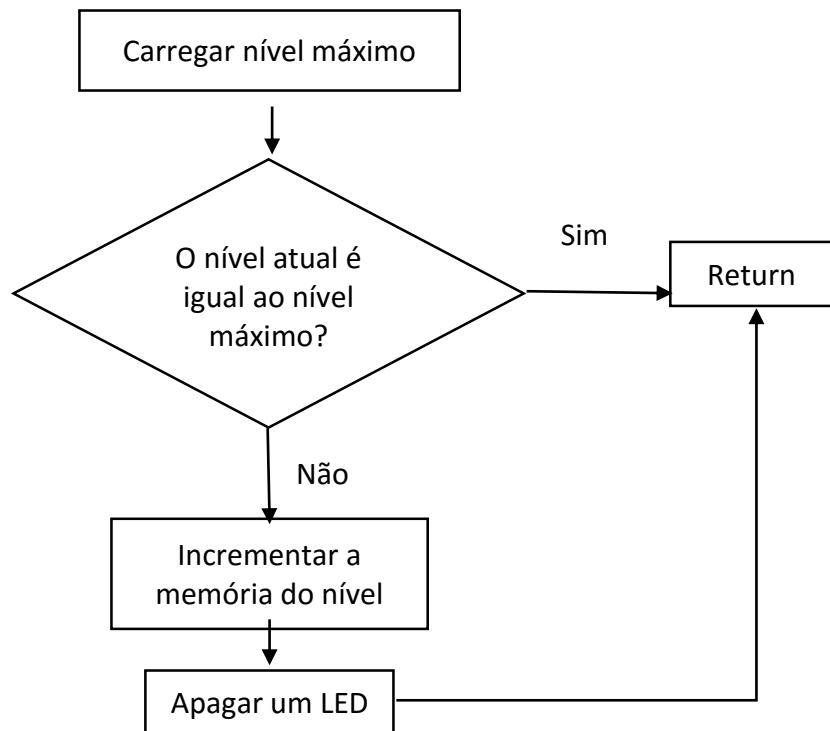
# Rotina que sobe o pássaro



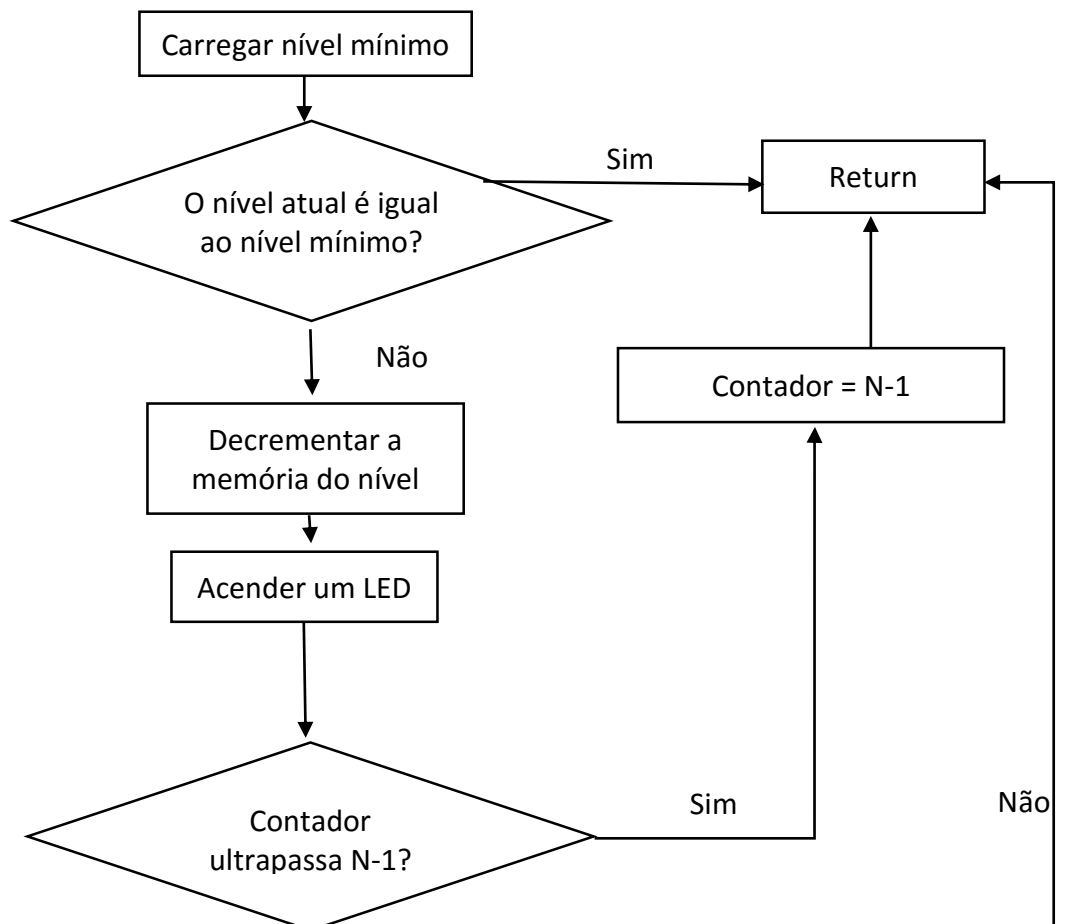
Rotina que altera a pontuação no fim



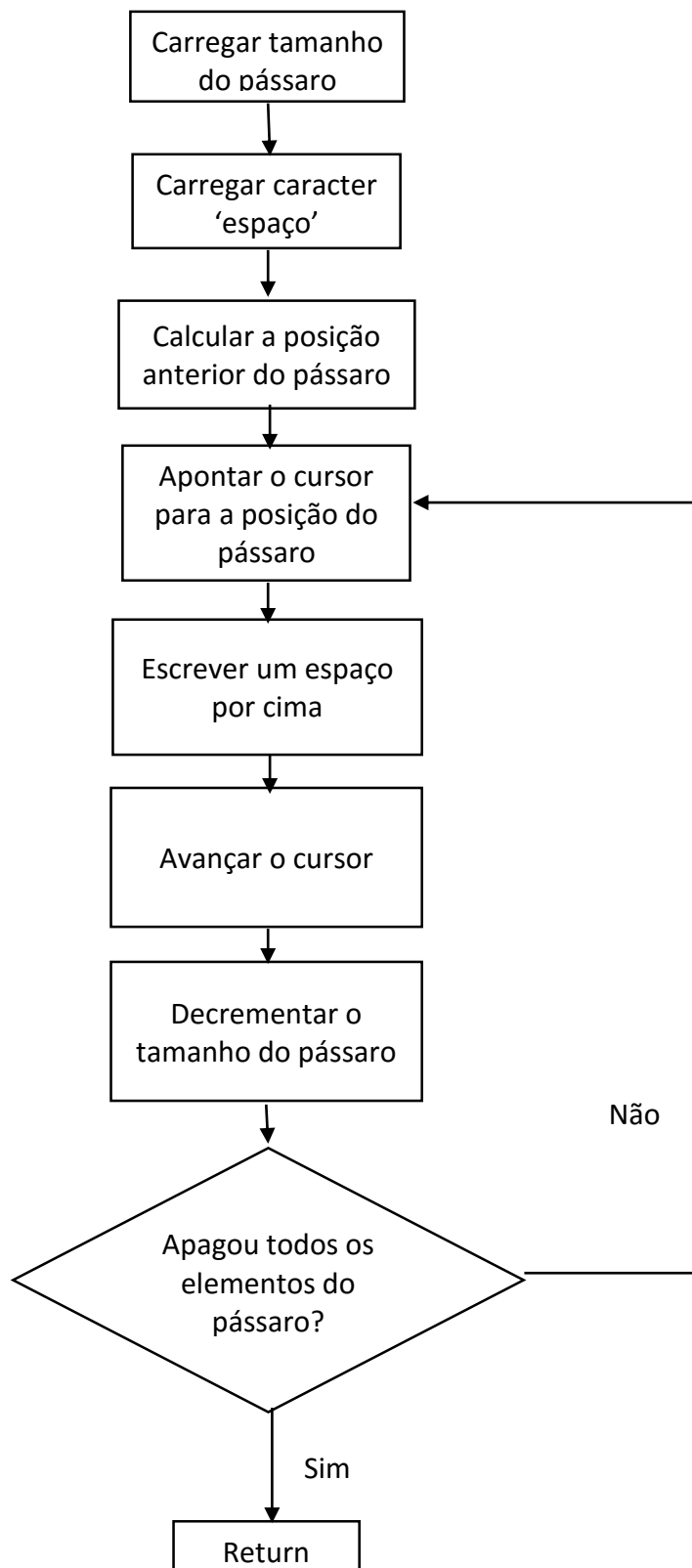
Rotina que diminui (decrementa) o nível de dificuldade



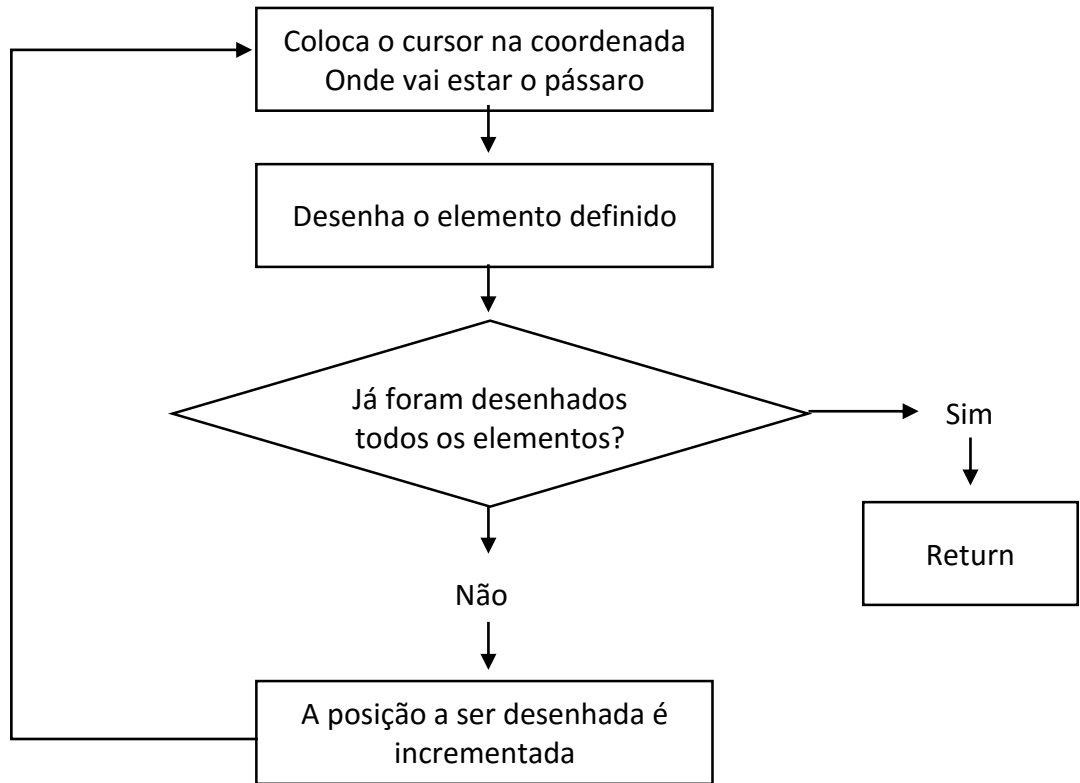
Rotina que aumenta (incrementa) a dificuldade do jogo



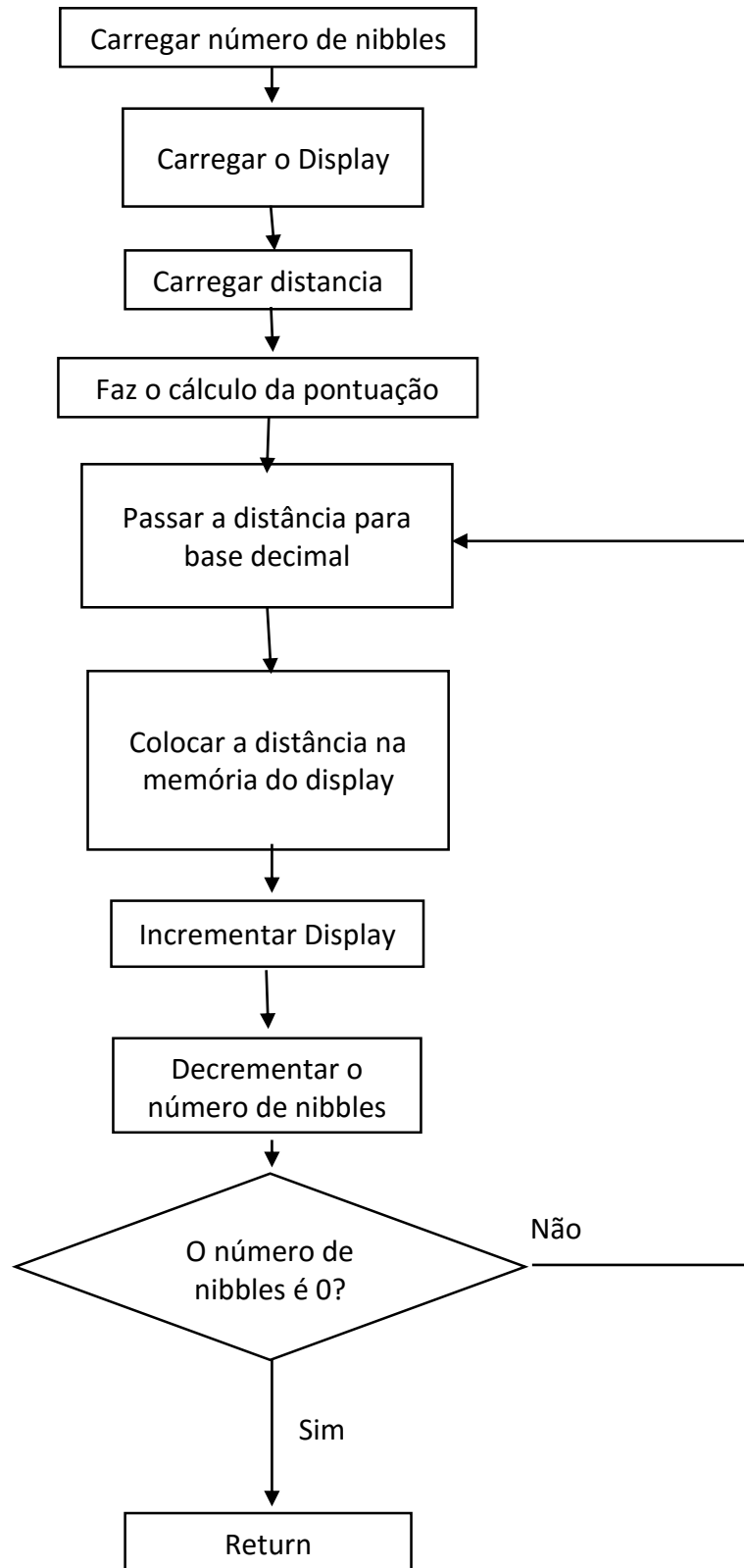
### Rotina que apaga o pássaro



### Rotina que desenha o pássaro



Rotina que escreve a pontuação no display



Rotina que verifica se houve colisão ou não

