

TSM-Bench: Benchmarking Time Series Database Systems for Monitoring Applications [Additional Experiments]

This report serves as a supplement to our original paper. Due to space constraints, we were unable to include certain additional materials, experiments, and results that we believe are important for a more comprehensive understanding of the benchmark. In this document, we present the omitted material including additional experiments and results that provide further insights into the performance and capabilities of the time series database systems under evaluation. These experiments were conducted using the same methodology as described in the original paper, ensuring comparability to the results reported in the paper.

Experiment 1 (Complex Queries Performance):

During the development of the benchmark, we considered additional queries with diverse complexity as well as UDFs. We describe the selected queries and report their results to support our selection process.

Similarity Search in Time Series.

We implemented additional complex queries that cover similarity search in time series [1, 4, 5, 14]. The queries use different types of aggregations. We evaluate the query performance on the D-LONG dataset, running each 100 times and reporting the average execution time.

Q8: Distance-based Similarity Search. This query employs a distance-based similarity search to identify stations with two sensor readings (s_i, s_j) similar to an input pair ($?x, ?y$) within a specified time window. The query fetches data from the sensors, performs distance computations, and orders the results. Figure 1 depicts the results for this query.

```
WITH distance_table AS (Q8
  SELECT st_id,
    SQRT(
      POWER(si - ?x, 2) + POWER(sj - ?y, 2)
    ) AS distance
  FROM ts_table
  WHERE time < ?timestamp
    AND time > ?timestamp - ?range
)
SELECT st_id, distance
FROM distance_table
ORDER BY distance ASC
LIMIT 5;
```

Q9: Dynamic Time Warping. This query computes Dynamic Time Warping (DTW) [2, 13, 17] using a self-join to calculate the Euclidean distance between each pair of adjacent values. It then uses a rolling window to sum up the distances between adjacent values of a given sensor s and defines a new segment whenever the distance exceeds a threshold (in this case, 0.1). Finally, it groups the segments

by the segment ID and calculates each segment's start time, end time, and average value. Figure 1 depicts the results for this query.

```
WITH distances AS (Q9
  SELECT time, s, POWER(s - LAG(s, 1)
    OVER (ORDER BY time), 2) AS distance
  FROM ts_table
  WHERE st_id = ?station)
AND time < ?timestamp
AND time > ?timestamp - ?range
),
segments AS (
  SELECT time, s,
    SUM(distance) OVER (ORDER BY time
      ROWS BETWEEN UNBOUNDED PRECEDING
        AND CURRENT ROW) AS segment_id
  FROM distances
  WHERE distance > 0.1
)
SELECT segment_id, MIN(time) AS start_time,
  MAX(time) AS end_time, AVG(s) AS avg_value
FROM segments
GROUP BY segment_id;
```

Q10: Data Normalization. This query computes the *mean* and the *standard deviation* of a given sensor then uses it to compute the Z-normalization of the given sensor within a time range. Figure 1 depicts the results for this query.

```
SELECT time, sQ10
FROM ts_table
WHERE st_id in (?station)
AND time > ?timestamp
AND time < ?timestamp - ?range;
),
stats AS (
  SELECT MEAN(s) as series_mean,
    stddev(s) as series_stddev
  FROM series
)
SELECT value,
  (s - series_mean)/ series_stddev AS zscore
FROM
  series, stats;
```

Q11: Simple Anomaly Detection. This query retrieve the *mean* and the *stddev* from a given column, then labels as an anomaly each value that's not between *mean - stddev* and *mean + stddev* and as a normal datapoints all points that are between these two bounds. Figure 1 depicts the results for this query.

```

WITH series AS (
  SELECT value
  FROM ts_table
  WHERE st_id in (?station)
  AND time > ?time_start
  AND time < ?time_start - ?range;
),
bounds AS (
  SELECT mean(value) - stddev(value)
  as lower_bound,
  SELECT mean(value) + stddev(value)
  as upper_bound
  FROM series
)
SELECT value,
value NOT BETWEEN lower_bound AND upper_bound
AS is_anomaly
FROM
series,
bounds;

```

Q11

Q12: Autocorrelation This query calculates the autocorrelation of a given sensor reading for each station with a lag of a time period. Autocorrelation can be used to identify potential seasonality or repetitive patterns in time series data.

```

WITH lagged_data AS (
  SELECT
    id_station,
    time,
    si,
    LAG(si,10) OVER (PARTITION BY id_station
    ORDER BY time) AS si_lag
  FROM d1 where id_station='st<stid>'
  AND time > ?time_start
  AND time < ?time_start - ?range
)
SELECT
  id_station,
  time,
  (si - AVG(si)
  OVER (PARTITION BY id_station)) *
  (si_lag - AVG(si_lag)
  OVER (PARTITION BY id_station)) AS autocorr
FROM lagged_data
ORDER BY id_station, time;

```

Q12

User Defined Functions.

We have also implemented additional time series tasks using User Defined Functions (UDFs). Those queries involve matrix operations and iterative computations, which are very hard to implement in the systems' native language. UDFs execution in TSDBs is comprised of three steps: (i) accessing and fetching the data, (ii) converting the data from and back to the TSDB format to the programming language format, and finally, (iii) executing the UDF.

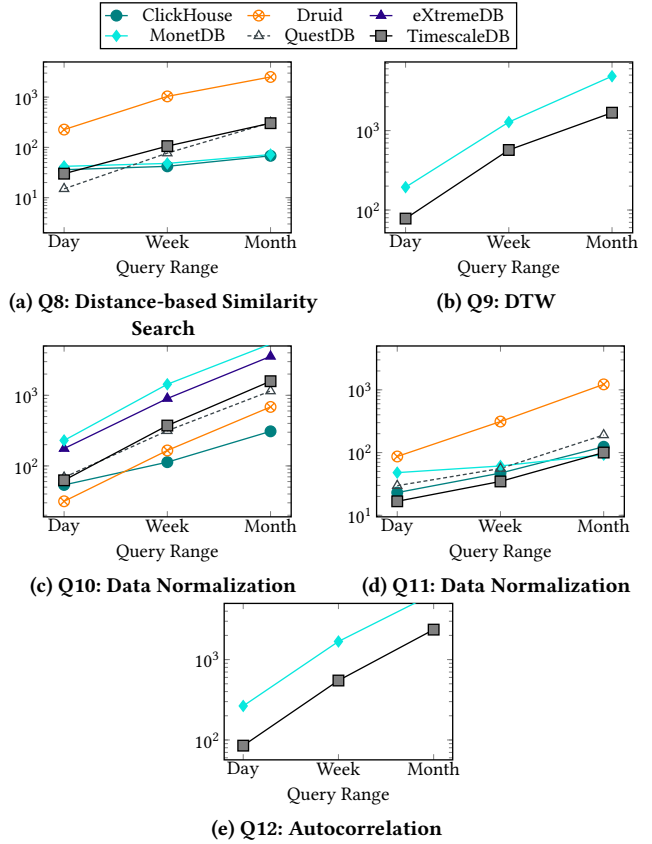


Figure 1: Advanced Queries Results.

We consider several tasks such as data normalization [10], matrix decomposition [8], anomaly detection [12], anomaly repair [19], clustering [6], and classification [3]. Furthermore, we have implemented various missing values imputation techniques from a recent benchmark [9].

We evaluated the tasks on the D-LONG and report the average execution time of 10 runs. Figure 2 depicts the runtime results only for the systems that support UDFs.

Experiment 2 (Data Characteristics Impact):

To evaluate the impact of different characteristics on systems performance, we generated synthetic datasets by varying a list of ten characteristics: mean of values, variance of values, mean of deltas, variance of deltas, number of repeats, count of increases, number of outliers, number of missing values, data correlation, and seasonality. This list was primarily selected from a research benchmark of data encoding techniques for time series [16] and complemented with common time series features from the literature.

In Figure 3, we incrementally increase the intensity of each feature and compute the resulting storage size. We report the results only for the systems where we could observe some impact.

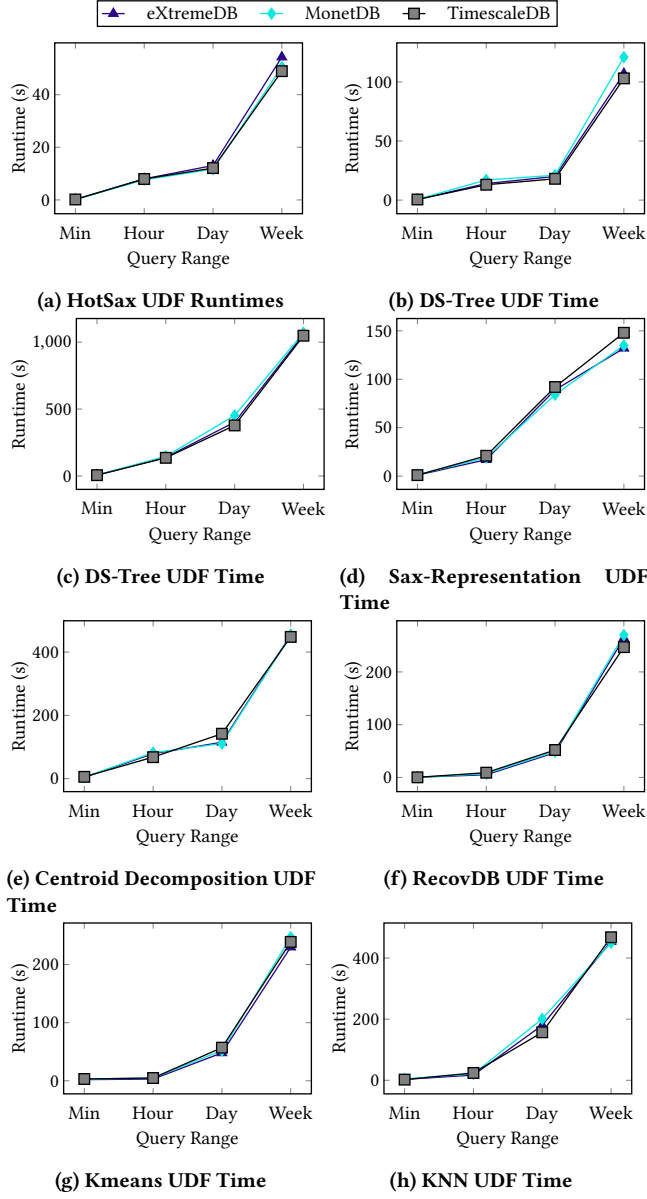


Figure 2: User-Defined Functions Results. Note that only eXtremeDB, MonetDB and TimescaleDB supported UDFs.

Experiment 3 (Discarded Systems):

To ensure that we did not dismiss any potential candidate, we checked less-performing systems from other benchmarks including OpenTSDB, KairosDB, Graphite, Apache IoTDB and Prometheus. Note that Prometheus does not support the bulk-loading features so we wrote scripts that convert the data format into its format. The runtimes for these scripts are considered as the loading time. As Tables 1 and 2 illustrate that the performance of these systems is significantly inferior to the selected systems.

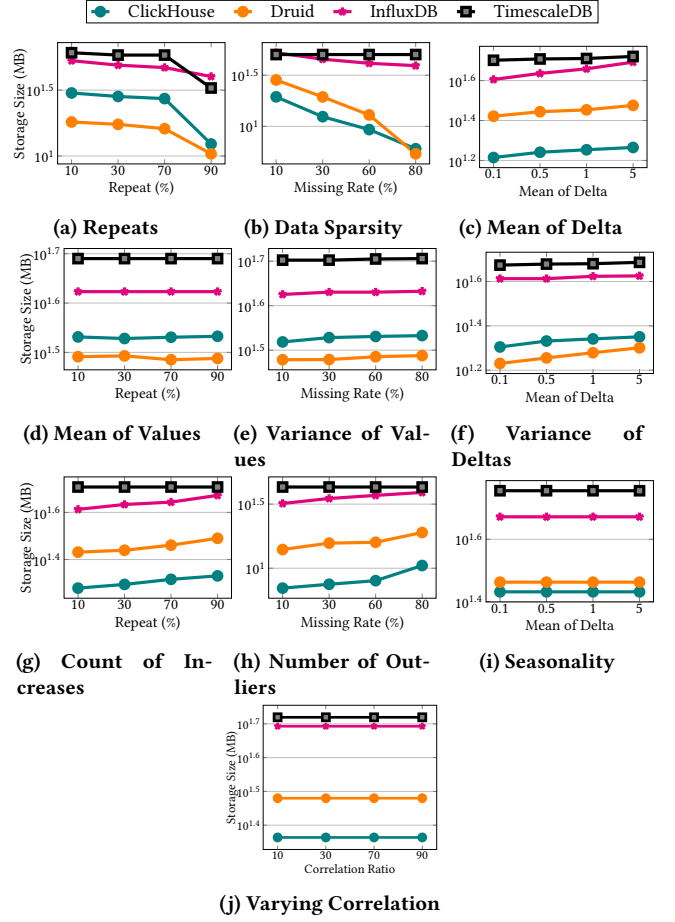


Figure 3: Impact of Data Characteristics on Systems Storage.

Table 1: Loading and compression of discarded systems.

System	Avg. Throughput (data-points/s)	Loading Time (s)	Storage (GB)
OpenTSDB	72'412	7'159	12.5
KairosDB	462'512	1'120	18.6
Graphite	34'454	15'046	11.8
Apache IoTDB	42'141	12'301	5.2
Prometheus	297'530	1'742	4.70

Experiment 4 (Online Workloads Configuration):

For our online workloads, we have examined the impact of other parameters in addition to the insertion rate. We have investigated how varying the number of clients influences performance [7, 18]. We concurrently inserted 1k datapoint batches into the TSDBs while increasing the number of concurrent clients and measured the insertion rate reached by each system. Our results, depicted in Figure 4, indicate that the performance of the systems –measured in data points per second (dps)– generally increases with the number of concurrent clients. ClickHouse achieves the highest ingestion rate

Table 2: Prometheus query runtime.

Query	Q1	Q2	Q3	Q4	Q5	Q6	Q7
ClickHouse	30±1	10±1	13±2	13±1	80±5	53±2	9.72±5
eXtremeDB	34±1	3±1	2±1	2±1	296±1	31±4	14.06±2
TimescaleDB	6±1	6±1	12±2	12±2	95±1	62±3	5.9±1
Prometheus	160±49	18±1	25±3	20±3	248±7	-	-

of 8Mdps using 60 clients. InfluxDB, MonetDB, and TimescaleDB each hit their maximum insertion capacity of 4Mdps using 30 clients. However, eXtremeDB and QuestDB are notable under-performers: The former cannot reach more than 30Kdps, while the latter cannot scale beyond single-client online insertions.

We notice that ClickHouse achieves the best ingestion rate where it reaches 8Mdps under 60 clients. InfluxDB, MonetDB and TimescaleDB show similar trends where they reach their maximum insertion capacity of around 4Mdps under 30 clients. We also notice that eXtremeDB’s storage model is challenged reaching rates higher than 30Kdps and that QuestDB does not support multi-client insertion.

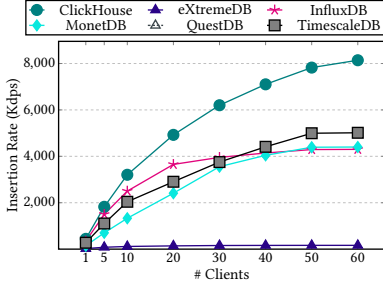


Figure 4: Insertion Performance.

Experiment 5 (Impact of the number of hash tables on TS-LSH Performance):

In this experiment, we elucidate the process of choosing the optimal number of hash tables. The experiment consists of varying the number of hash tables and examining both the CPU time required to generate new segments and the percentage of empty lookups in the LSH. The results in Figure 5a show that using 5 hash tables results in over twice the number of empty outputs compared to using 10. This difference has a substantial impact on the quality of the generation as indicated by the contrasting RMSE values shown in Figure 5b – 0.9 versus 0.45. Using a larger number of hash tables (e.g., 25) incurs an important increase in the runtime with a marginal reduction in the number of lookups, and thus in the generation quality. Similarly to the elbow rule in clustering [11, 15], we found that determining the optimal number of hash tables for LSH is a trade-off between quality and computational efficiency.

Experiment 6 (Generation Performance on different seed sources):

In this experiment, we examine the generalizability of our generator using various datasets, each with different features and sizes. We

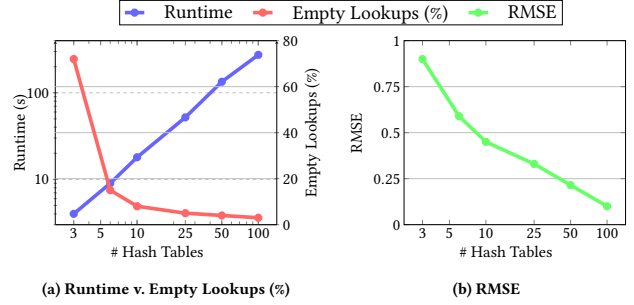


Figure 5: Impact of the number of hash tables on generation performance.

show the results on six datasets extracted from one of our time series benchmarks [9]. Table 3 describes the main properties of those datasets; Complex time series datasets exhibit irregular patterns, high volatility, multiple seasonality, and the presence of outliers.

Table 3: Description of time series datasets.

Name	TS length	# of TS	Main features
BAFU	43'000	10	irregular trends
Electricity	5'000	20	time-shifted series
Gas	1'000	100	high variations
Air	1'000	10	repeating trends, sudden changes
Meteo	10'000	10	repeating trends, sporadic anomalies
Chlorine	1'000	50	cyclic

The results in Figure 6 show that our technique outperforms the state-of-the-art baseline TS-Graph in all datasets. The performance difference between our technique and the baselines depends on the properties of the datasets. For instance, in complex datasets such as BAFU, the difference goes up to 5.6x and 3x higher correlation and NMI, respectively compared to the second-best generation technique. In simpler datasets, such as Electricity, the difference is less pronounced but is still visible.

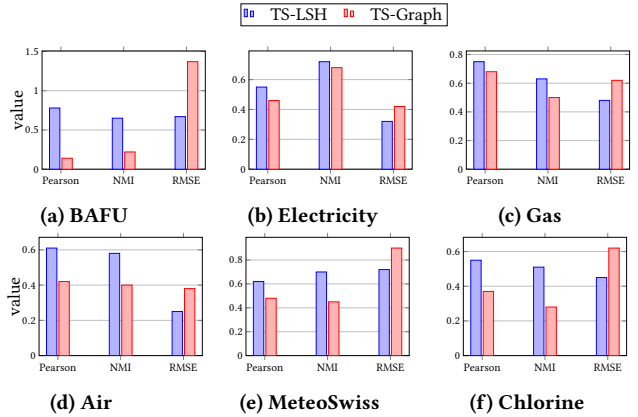


Figure 6: Data Quality of TS-LSH.

Experiment 7 (Systems Configuration):

We ran several experiments to evaluate the impact of partitioning size on systems' behavior. We depict the results in Figures 7d and 7b. We found that partitioning by week is preferred for all the systems in our setup as it provides the optimal trade-off between inter- and intra-partition look-ups.

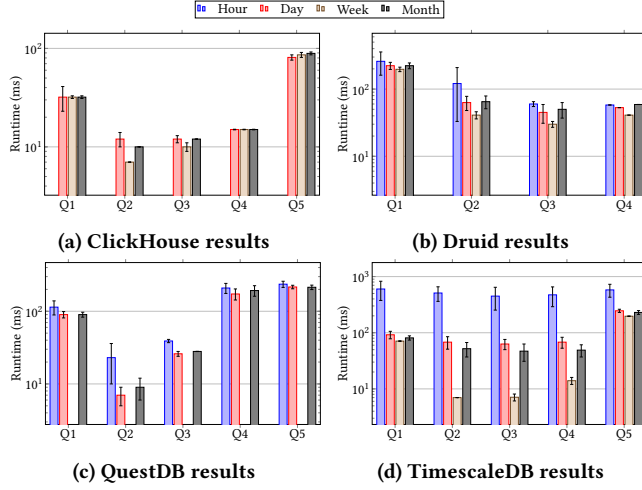


Figure 7: System partitioning. ClickHouse and QuestDB do not support partitioning by hour and week, respectively. exTremeDB and MonetDB only support manual time partitioning, and InfluxDB has no support for partitioning.

Most of the systems we include in this benchmark allow representing data using two storage layouts. In the wide format, each station has a single entry for each timestamp including values for multiple sensors from the station while the narrow format stores each sensor in a separate timestamp entry, resulting in multiple entries with the same timestamp. We evaluated both formats and found out that the wide layout provides faster query runtimes and better loading and compression performance as shown in Figure 8.

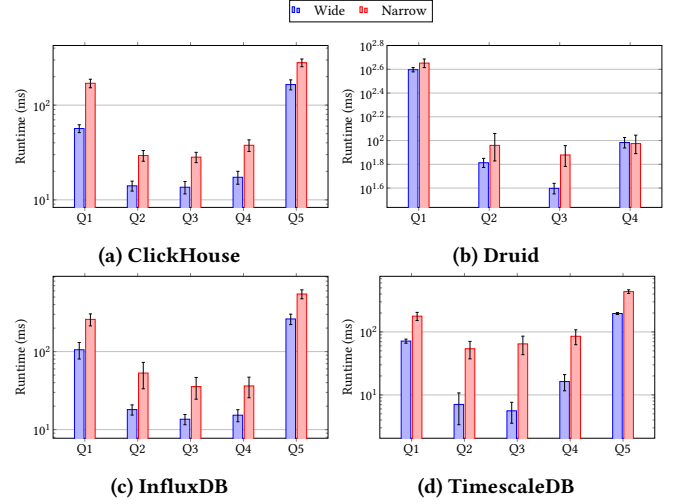


Figure 8: Impact of Storage Layout on System Performance.

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