
INVKIN

Table of Contents

Calling Syntax	1
I/O Variables	1
Example	1
Hypothesis	2
Limitations	2
Version Control	2
Group Members	2
Function	2
Validity	2
Main Calculations	2
Output Data	3

Função que calcula a cinemática inversa do robô planar 3R, que recebe a matriz de transformação do sistema do punho com relação a base, sua posição atual e limites de operação para devolver uma flag se foi possível chegar em soluções e, se sim, idem as devolve.

Calling Syntax

[near,far,sol]=invkin(wrelb,current,L,thetalim)

I/O Variables

IN Double Matrix **wrelb**: *W relative to B* Homogeneous Transformation Matrix 4x4

IN Double Array **current**: *Current angles* [θ_1 θ_2 θ_3] [degrees degrees degrees]

IN Double Array **L**: *Ligaments length* [L_1 L_2] [meters meters]

IN Double Matrix **thetalim**: *Limite operation for N angles* [2xN] [$\theta_{1-Superior}$... $\theta_{N-Superior}$; $\theta_{1-Inferior}$... $\theta_{N-Inferior}$] [degrees]

OU Double Array **near**: *Nearest solution* [θ_1 θ_2 θ_3] [degrees degrees degrees]

OU Double Array **far**: *Further solution* [θ_1 θ_2 θ_3] [degrees degrees degrees]

OU Bool **sol**: *Solution* sol=0: No possible solution; sol=1: There was a solution

Example

```
wrelb = utoi([0.5 0.3 45]);
current = [0.3 0.5 0];
L = [0.5 0.3];
thetalim = [170 170 170; -170 -170 -170];
[near,far,sol]=invkin(wrelb,current,L,thetalim)
```

Hypothesis

RRR planar robot.

Limitations

A "Forma do usuário" é específica para o exercício de simulação e não tem validade para qualquer configuração de robô.

Version Control

1.0; Grupo 04; 2025/04/03 ; First issue.

Group Members

- Guilherme Fortunato Miranda

13683786

- João Pedro Dionizio Calazans

13673086

Function

```
function [near,far,sol]=invkin(wrelb,current,L,thetalim)
```

Validity

It works in some years (not odds)

Main Calculations

```
uwrelb = itou(wrelb); % User wrelb
uwrelb(3) = uwrelb(3)*pi/180;

cos_2 = (uwrelb(1)^2+uwrelb(2)^2-L(1)^2-L(2)^2)/(2*L(1)*L(2));
sen_2 = real(sqrt(1-cos_2^2));
thetas = zeros(3);
thetas(2) = atan2(sen_2,cos_2);
k = zeros(2);
k(1) = L(1)+L(2)*cos_2;
k(2) = L(2)*sen_2;
gamma = atan2(k(2),k(1));
thetas(1) = atan2(uwrelb(2),uwrelb(1)) - gamma;
thetas(3) = uwrelb(3) - thetas(1) - thetas(2);
negative_thetas = zeros(3);
gamma = atan2(-k(2),k(1));
negative_thetas(1) = atan2(uwrelb(2),uwrelb(1)) - gamma;
```

```
negative_thetas(2) = atan2(-sen_2,cos_2);  
negative_thetas(3) = uwrelb(3) - negative_thetas(1) - negative_thetas(2);  
negative_distance = sum(abs(negative_thetas(:,1)-current));  
positive_distance = sum(abs(thetas(:,1)-current));
```

Output Data

```
if (negative_distance > positive_distance)  
    near = thetas(:,1)*180/pi;  
    far = negative_thetas(:,1)*180/pi;  
else  
    far = thetas(:,1)*180/pi;  
    near = negative_thetas(:,1)*180/pi;  
end  
  
valid_pos = sum(all(thetas >= thetalim(1,:) & thetas <= thetalim(2,:)));  
valid_neg = sum(all(negative_thetas >= thetalim(1,:) & negative_thetas <=  
thetalim(2,:)));  
  
destination_magnitude = sqrt(uwrelb(1)^2+uwrelb(2)^2);  
valid_magnitude = destination_magnitude > sqrt(L(1)^2+L(2)^2);  
  
if (valid_pos * valid_neg) + valid_magnitude > 1e-4  
    sol = 0;  
    near = NaN(1,3);
```

```

        far = NaN(1,3);
    else
        sol = 1;
    end
end

```

```

near =

```

```

         0
    90.0000
   -45.0000

```

```

far =

```

```

    61.9275
   -90.0000
    73.0725

```

```

sol =

```

```

     1

```

Published with MATLAB® R2024b