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Introduce Parameter Object - 1	Browse files

👤 **Ruan-Pablo** committed on Jun 21

1 parent 7174dcb   commit 566423a

Showing **2 changed files** with **88 additions** and **23 deletions**. | Whitespace | Ignore whitespace   Split | Unified |

⌄ ↕ **46** ■■■■■ source/src/com/sige/gui/ShadowBorder.java 📋

```
 8    8      import javax.swing.border.AbstractBorder;
 9    9
10   10      public class ShadowBorder extends AbstractBorder {
11       -            private static final long serialVersionUID = 1L;
12       -            private static final int RADIUS = 5;
     11   +     private static final long serialVersionUID = 1L;
     12   +     private static final int RADIUS = 5;
13   13
14       -            @Override
15       -            public boolean isBorderOpaque() {
16       -                    return false;
17       -            }
     14   +    @Override
     15   +    public boolean isBorderOpaque() {
     16   +        return false;
     17   +    }
18   18
19       -            @Override
20       -            public Insets getBorderInsets(Component c) {
21       -                    return new Insets(RADIUS, RADIUS, RADIUS, RADIUS);
22       -            }
     19   +    @Override
     20   +    public Insets getBorderInsets(Component c) {
     21   +        return new Insets(RADIUS, RADIUS, RADIUS, RADIUS);
     22   +    }
23   23
24       -            @Override
25       -            public Insets getBorderInsets(Component c, Insets insets) {
```

```
26    -                    insets.top = RADIUS;
27    -                    insets.left = RADIUS;
28    -                    insets.bottom = RADIUS;
29    -                    insets.right = RADIUS;
30    -                return insets;
31    -         }
      24   +    @Override
      25   +    public Insets getBorderInsets(Component c, Insets insets) {
      26   +        insets.top = RADIUS;
      27   +        insets.left = RADIUS;
      28   +        insets.bottom = RADIUS;
      29   +        insets.right = RADIUS;
      30   +        return insets;
      31   +    }
32    32
33    -        @Override
34    -        public void paintBorder(Component component, Graphics g, int j, int k, int l, int
         i1){
35    -                g.setColor(Color.RED);
36    -        }
37    - }
      33   +    @Override
      34   +    public void paintBorder(ParameterShadowBorder parameterShadowBorder){
      35   +        parameterShadowBorder.setGraphics(setColor(Color.RED));
      36   +    }
      37   + }
```

⊖

∨ **65** ▪▪▪▪▪ source/src/com/sige/gui/ajuda/ParameterShadowBorder.java ⧉

```
...   ...      @@ -0,0 +1,65 @@
      1    + package com.sige.gui.ajuda;
      2    +
      3    + public class ParameterShadowBorder {
      4    +     private Component component;
      5    +     private Graphics exp;
      6    +     private int j;
      7    +     private int k;
      8    +     private int l;
      9    +     private int i1;
      10   +
      11   +     public ParameterShadowBorder (Component _component, Graphics _g, int _j, int _k, int
         _l, int _i1){
      12   +         this.component = _component;
      13   +         this.g = _g;
      14   +         this.j = _j;
      15   +         this.k = _k;
      16   +         this.l = _l;
      17   +         this.i1 = _i1;
      18   +     }
      19   +     public void setComponent(Component comp){
      20   +         this.component = comp;
      21   +     }
      22   +
```

```java
23  +       public Component getComponent(Component comp){
24  +           return this.component;
25  +       }
26  +       public void setGraphics(Graphics g ){
27  +           this.g = g;
28  +       }
29  +
30  +       public Graphics getGraphics(Graphics g){
31  +           return this.g;
32  +       }
33  +
34  +       public void setJ(int j){
35  +           this.j = j;
36  +       }
37  +
38  +       public int getJ(int j){
39  +           return this.j;
40  +       }
41  +
42  +       public void setK(int k ){
43  +           this.k = k;
44  +       }
45  +
46  +       public int getK(int k){
47  +           return this.k;
48  +       }
49  +
50  +       public void setL(int l ){
51  +           this.l = l;
52  +       }
53  +
54  +       public int getL(int l){
55  +           return this.l;
56  +       }
57  +
58  +       public void setI(int i ){
59  +           this.i1 = i;
60  +       }
61  +
62  +       public int getI(int i){
63  +           return this.i1;
64  +       }
65  + }
```

⊖

0 comments on commit `566423a`