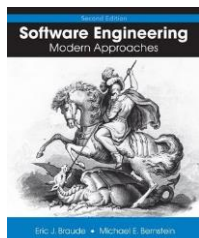


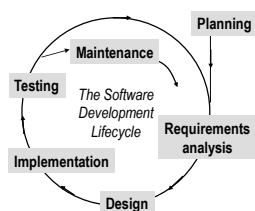
# Software Engineering

Modern Approaches



Eric Braude and Michael Bernstein

## Chapter 5: Quality in Software Process



Phases relevant to this chapter are shown in bold

Learning goals of this chapter

- What are principles of managing quality?
  - How do you plan for "quality"?
  - What are inspections and how do you carry them out?
  - How do Quality Assurance personnel carry out reviews and audits?
  - How do you measure and improve software processes?
  - In what way does CMMI assess organizational quality?
  - What does a software quality plan look like for a case study?
- Quality principles
    - overarching quality guidelines
  - Quality planning
    - quality plan defines overall approach to quality
  - Inspections
    - peer processes focused on quality
  - Reviews and Audits
    - external quality assessment
  - Defect management
    - identification, tracking and resolution of defects
  - Process improvement
    - continuous upgrading of process effectiveness
  - Organizational quality
    - engineering competence levels (e.g. CMMI/MPS.Br)

## Quality Principles

- Focus continuously on quality
- A quality assurance process must be defined
- The organization must follow its quality assurance process
- Find and repair defects as early in the development process as possible

## Defect Repair Cost

Reason (by one estimate):	If defect found ...	
	... soon after creation	... at integration time
Hours to ..		
.. detect	0.7 to 2	0.2 to 10
.. repair	0.3 to 1.2	9+
<b>Total</b>	<b>1.0 to 3.2</b>	<b>9.2 to 19+</b>

## Needed from a Quality Plan

- Who will be responsible for quality?  
A person, a manager, a group, an organization, etc.
- What **documentation** will be generated to guide development, verification and validation, use and maintenance of the software?
- What **standards** will be used to ensure quality?  
Documentation standards, coding standards, etc.
- What **metrics** will be used to monitor quality?  
Product and process metrics.
- What **procedures** will be used to **manage** the quality process?  
Meetings, audits, reviews, etc.
- What kind of **testing** will be performed?
- What quality assurance **techniques** will be used?  
Inspections, proofs of correctness, tests, etc.
- How will **defects** be handled?

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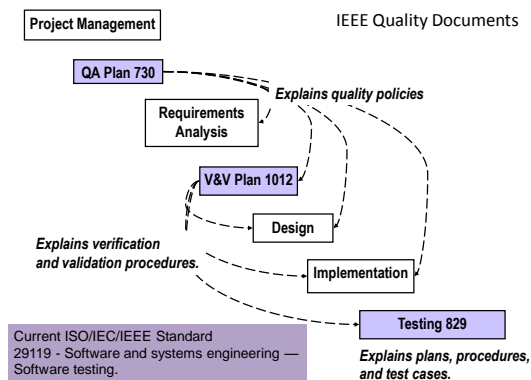
## QA Personnel

### QA Person vs. Developer Person-Hours

- 1 QA person per 3-7 developers
- Excludes developer testing counted as developer time
- Includes post-developer testing
- Ideally performed by external QA personnel

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## IEEE Quality Assurance Plan

### IEEE 730-2002 Software Quality Assurance Plan Table of Contents 1 of 2

1. Purpose	6. Reviews
2. Referenced documents	6.1 Purpose
3. Management	6.2 Minimum requirements
3.1 Organization	6.2.1 Software specifications review
3.2 Tasks	6.2.2 Architecture design review
3.3 Responsibilities	6.2.3 Detailed design review
3.4 QA Estimated Resources	6.2.4 V&V plan review
4. Documentation	6.2.5 Functional audit
4.1 Purpose	6.2.6 Physical audit
4.2 Minimum documentation requirements	6.2.7 In-process audits
4.3 Other	6.2.8 Managerial review
5. Standards, practices, conventions and metrics	6.2.9 SCMP review
5.1 Purpose	6.2.10 Post-implementation review
5.2 Content	6.3 Other reviews and audits
	7. - 15. -- see next

IEEE 730-2014 - IEEE Standard for Software Quality Assurance Processes

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## IEEE Quality Assurance Plan (cont.)

### IEEE 739-2002 Software Quality Assurance Plans Table of Contents 2 of 2

7. Test
-- may reference Software Test Documentation
8. Problem reporting & corrective action
9. Tools, techniques and methodologies
-- may reference SPMP
10. Media control
11. Supplier control
12. Records collection, maintenance and retention
13. Training
14. Risk Management
-- may reference SPMP
15. Glossary
16. SQAP change procedure and history

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## Inspections

- Quality technique - focus on reviewing the details of a project artifact (requirements, designs, code etc.)
- Note: *not just code*
- Purpose: assure artifact's correctness by seeking defects.
- A meeting of inspectors is held at which defects are identified.

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## Inspections – Guiding Principles

- Peer process
- Specified roles – strong moderator
- Artifact readiness
- Adequate preparation
- Defect *detection* instead of defect *repair*
  - don't design on the fly
- Use of checklists
- Metrics collection
- Record action items for follow up
- Time limit

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## Inspection Roles

- Moderator
- Author
- Recorder
- Reader
- Inspector

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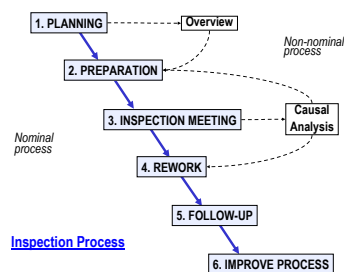
## Inspection Metrics

- Number of defects discovered, by severity and type
- Number of defects discovered by each category of stakeholder inspecting the artifact
- Number of defects per page reviewed
- Review rate (number of pages/hour)

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## Inspection Process



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## Inspection Costs

### Time/Costs per 100 Non-Comment Lines of Code

one company's estimates

Planning	1 hr	x	(1 person)
[ Overview	1 hr	x	(3-5 people) ]
Preparation	1 hr	x	(2-4 people)
Inspection meeting	1 hr	x	(3-5 people)
Rework	1 hr	x	(1 person)
[ Analysis	1 hr	x	(3-5 people) ]

Total:                7 - 21 person-hours

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### Options for QA Reviews

- Participate in all meetings
  - Including formative sessions and inspections
- Review all documents
  - Participate in all inspections (but do not attend all meetings)
- Attend final reviews and review all completed documents
- Review select completed documents
  - But do not participate otherwise

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### Options for QA Audit

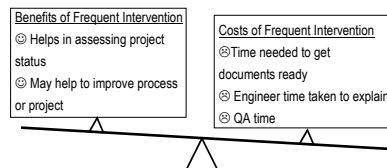
- Audit at unrestricted random times
  - Includes visiting with engineers
  - Includes inspecting any document at any time
- Audit random meetings
- Audit randomly from a specified list of meetings
- Audit with notice
- No auditing

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### QA Intervention

#### Frequent vs. Occasional QA Intervention

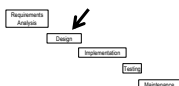


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### Overall Defect Classification

- **Severity**  
How serious ☹️
- **Priority**  
Order in which defects will be repaired
- **Type**  
What kind of problem 🚗
- **Source**
  - Phase during which injected



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### Defect Severity

#### Triage Severity Classifications

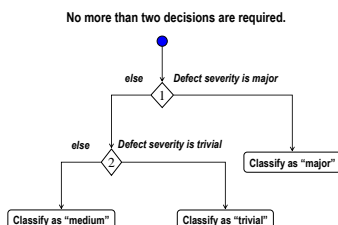
- **Major**  
Causes a requirement to be unsatisfied
- **Medium**  
Neither *major* nor *trivial*
- **Trivial**  
Defect, but doesn't affect operation or maintenance

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### Defect Severity Triage

#### Triage Decision Method Applied to Defect Severity Classification



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### IEEE Severity Classification

#### IEEE Severity Classification (1044.1)

- **Urgent**  
Failure causes system crash, unrecoverable data loss, or jeopardizes personnel
- **High**  
Causes impairment of critical system functions, and no workaround solution does exist
- **Medium**  
Causes impairment of critical system functions, though a workaround solution does exist
- **Low**  
Causes inconvenience or annoyance
- **None**  
None of the above

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## Common Defect Types

### Common Defect Types Across All Artifacts

- **Omission**  
Something is missing.
- **Unnecessary**  
The part in question can be omitted.
- **Non-conformance with standards**
- **Inconsistency**  
The part in question contradicts other part(s).
- **Unclassified**  
None of the above

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## Defect Tracking

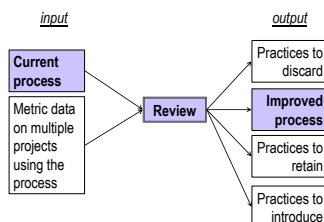
Defect Tracking								
Name	Description	Discovering engineer	Responsible engineer	Date opened	Source	Severity	Type	Status
Check-out flicker	Checkout screen 4 flickers when old DVDs are checked out by hitting the Checkout button.	Kent Bain	Fannie Croft	1/4/04	Integration	Med	GUI	Being worked begun 2/10/04
Bad fine	Fine not correct for first-run DVD's checked out for 2 weeks, as displayed on screen 7.	Fannie Croft	April Breen	1/4/06	Requirements	High	Math	Not worked yet
...	...	...	...	...	...	...	...	Tested with
...	...	...	...	...	...	...	...	Resolved
...	...	...	...	...	...	...	...	...

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## Process Improvement

### The Process Improvement Meta-Process



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## Measure Process Effectiveness

Process →	Waterfall	Waterfall + Incremental	Process U	Process V
Average over 10 projects:				
Major defects identified within first 3 months per 1000SLOC in delivered product	1.3	0.9	0.7	2.1
Development cost per detailed requirement	\$120	\$100	\$85	\$135
Developer satisfaction index (1 to 10=best)	4	3	4	3
Customer satisfaction index (1 to 10=best)	4	6	6	2
Cost per maintenance request	\$130	\$140	\$95	\$165
Variance in schedule on each phase: $100 \times \frac{\text{actual duration} - \text{projected duration}}{\text{projected duration}}$	+20%	+70%	-10%	+80%
Variance in cost: $100 \times \frac{\text{actual cost} - \text{projected cost}}{\text{projected cost}}$	+20%	+65%	-5%	+66%
Design fraction: $\frac{\text{total design time}}{\text{total programming time}}$ Humphrey: Should be at least 50%.	23%	51%	66%	20%

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### A process for Gathering Process Metrics

1. **Identify & define** metrics team will use by phase; include ... time spent on 1. research, 2. execution, 3. review
  - ... size (e.g. lines of code)
  - ... # defects detected per unit (e.g., lines of code) include source
  - ... quality self-assessment of each on scale of 1-10 maintain bell-shaped distribution
2. **Document** these in the SQAP
3. **Accumulate** historical data by phase
4. Decide **where** the metric data will be placed
  - o as the project progresses SQAP? SPMP? Appendix?
5. **Designate engineers** to manage collection by phase
  - o QA leader or phase leaders (e.g., design leader)
6. **Schedule reviews** of data for lessons learned
  - o Specify when and how to feed back improvement

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Requirements Document: 200 detailed requirements	Meeting	Research	Execution	Personal Review	Inspection
Hours spent	0.5 x 4	4	5	3	6
% of total time	10%	20%	25%	15%	30%
% of total time: norm for the organization	15%	15%	30%	15%	25%
Self-assessed quality 1-10	2	8	5	4	6
Defects per 100	N/A	N/A	N/A	5	6
Defects per 100: organization norm	N/A	N/A	N/A	3	4
Hours spent per detailed requirement	0.01	0.02	0.025	0.015	0.03
Hours spent per detailed requirement: organization norm	0.02	0.02	0.04	0.01	0.03
Process improvement	Improve strawman brought to meeting		Spend 10% more time executing	Project Metrics Collection for Phase	
Summary	Productivity: 200/22 = 9.9 detailed requirements per hour				

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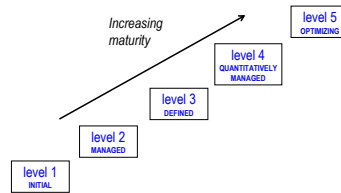
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## CMMI

- Software Engineering Institute (SEI) 1980s
- Measure process capability and maturity
- Two kinds of assessments: *staged* and *continuous*
- Builds on a long history of use that includes case studies and data that demonstrate return on investment

## CMMI Staged

CMMI Model for Organization with Staged Processes



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## CMMI Maturity Levels

Level, Title, and Summary	Expected Outcome	Characteristics
<b>1. INITIAL</b>		
Undefined; ad hoc	Unpredictable; depends entirely on team individuals.	Organizations often produce products, but they are frequently over budget and miss their schedules.
<b>2. MANAGED</b>	Preceding level plus:	
Measurement and control	Project outcomes are qualitatively predictable	Respect organizational policies Follow established plans Provide adequate resources Establish responsibility and authority Provide training Establish configuration management Monitor and control. Take corrective action Evaluate process and product relative to plans; Address deviations

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## CMMI Maturity Levels

<b>3. DEFINED</b>	Preceding level plus:	
Processes standardized	Projects consistent across the organization; quantitatively predictable	Establish process objectives Ensure process objectives met Establish orderly laboring Describe processes rigorously Be proactive
<b>4. QUANTITATIVELY MANAGED</b>	Preceding level plus:	
Processes measured	Metrics available on process; quantitatively predictable	Set quantitative goals for key sub-processes Control key sub-processes with statistical techniques. Identify and remedy variants
<b>5. OPTIMIZING</b>	Preceding level plus:	
Improvement meta-process	Processes improved and adapted using process metrics	Establish quantitative process improvement objectives Identify and implement innovative process improvements Identify and implement incremental process improvements Evaluate process improvements against quantitative objectives

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