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## **Limpa Workspace**

```
clear;
clc;
```

## Prática

```
A = [
   0 1 0;
   0 0 1;
    0 -1 -2
   ]
B = [0; 0; 1];
C = [1 0 0];
D = [0];
% Requisitos
UP = 0.05;
Tp = 1; % <1s
e = 0; % rampa e degrau
% Definicação
Gs = ss(A,B,C,D);
zeta = -\log(UP)/\sqrt{pi()^2 + \log(UP)^2};
wn = pi() / (Tp * sqrt(1-zeta^2));
% Polos dominantes
sd1 = -zeta*wn+j*wn*sqrt(1-zeta^2);
sd2 = -zeta*wn-j*wn*sqrt(1-zeta^2);
% Polos adicionais
%sd3 = zero(Gs);
sd3 = -5*zeta*wn;
sd = [sd1 sd2 sd3]
Ab = [A, zeros(length(A),1); -C, 0];
Bb = [B; 0];
kb = place(A,B,sd);
ks = [kb(1), kb(2), kb(3)]
Gc = ss(A-B * ks, B, C, D);
% Correção do erro em regime permanente
Kd = 1/dcgain(Gc);
```

```
Gcs = ss(A-B * ks, B * Kd, C, D);

Gfs = feedback(Gs,1);
step(Gfs,Gcs);
disp(stepinfo(Gcs));
I = [ 1 0 0; 0 1 0; 0 0 1];
```

Α =

0 1 0 0 0 1 0 -1 -2

sd =

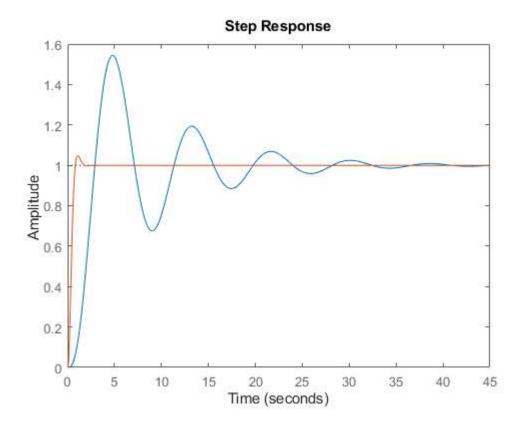
-2.9957 + 3.1416i -2.9957 - 3.1416i -14.9787 + 0.0000i

ks =

282.2581 107.5881 18.9701

RiseTime: 0.5061
TransientTime: 1.4503
SettlingTime: 1.4503
SettlingMin: 0.9014
SettlingMax: 1.0473
Overshoot: 4.7330
Undershoot: 0
Peak: 1.0473

Peak: 1.0473 PeakTime: 1.0761



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