Universidade de Aveiro

DEPARTAMENTO DE ELECTRÓNICA, TELECOMUNICAÇÕES E INFORMÁTICA

Information and Coding (2021/22)

Problem set 1

- 1. Is the code {00, 11, 0101, 111, 1010, 100100, 0110} uniquely decodable?
- 2. Is the (ternary) code {00, 012, 0110, 0112, 100, 201, 212, 22} uniquely decodable?
- 3. Find a probability distribution $\{p_1, p_2, p_3, p_4\}$ such that there are two optimal codes that assign different lengths $\{l_1, l_2, l_3, l_4\}$ to the four symbols.
- 4. Explain why every compression method will expand some of its inputs, instead of compressing them.
- 5. Consider a Golomb code with parameter m=5 (note that m is not a power of two).
 - (a) According to this code, give, justifying, a sequence of bits that represents the integers a=12 and b=13 as efficiently as possible.
 - (b) Indicate the optimal probability distribution for this code, i.e., the values of P(n), $n \in \mathbb{N}_0$.
- 6. Consider a coding system for non-negative integer numbers, where a certain value n is represented by n "0" bits followed by a "1" bit. For what probability distribution, $P(n), n \in \mathbb{N}_0$, is this coding system maximally efficient?
- 7. Consider the following table (incomplete) of correspondences between symbols σ_i , probabilities p_i , and codewords:

$$\begin{array}{cccc} \sigma_1(p_1=0.30) & \longrightarrow & 00 \\ \sigma_2(p_2=0.30) & \longrightarrow & ? \\ \sigma_3(p_3=0.15) & \longrightarrow & 110 \\ \sigma_4(p_4=0.15) & \longrightarrow & ? \\ \sigma_5(p_5=0.10) & \longrightarrow & 111 \end{array}$$

- (a) Complete the table in order to obtain a Huffman code.
- (b) Calculate the redundancy of the code, considering the first order entropy of the information source.
- 8. Consider the following table of correspondences between symbols σ_i , probabilities p_i , and codewords:

$$\begin{array}{cccc}
\sigma_1(p_1 = 0.1) & \longrightarrow & 000 \\
\sigma_2(p_2 = 0.2) & \longrightarrow & 01 \\
\sigma_3(p_3 = 0.2) & \longrightarrow & 10 \\
\sigma_4(p_4 = 0.5) & \longrightarrow & 1
\end{array}$$

- (a) Assuming that the symbols occur independently, calculate the entropy of this information source.
- (b) This variable-length code is not built correctly. Why?
- (c) Show that it is not possible to build a prefix-free code with this set of codeword lengths.
- (d) Propose a variable-length code appropriate for the given probability distribution.
- (e) Calculate the redundancy (in relation to the entropy of the source) of the code built in the previous question.
- 9. Explain, briefly, the principles of one of the coding algorithms based on dictionaries, pointing out the main advantages and disadvantages.
- 10. Explain, briefly, the working principle of an arithmetic encoder.
- 11. Give the code sequence produced by a LZ78 encoder, if the input sequence is:

Also, provide the final state of the dictionary.

12. Give the code sequence produced by a LZ77 encoder if the input sequence is:

Consider that the input buffer has size 4 and the dictionary window has size 12.

13. Give the code sequence produced by a LZW encoder if the input sequence is:

Consider that the input alphabet is $\Sigma = \{x, y, z\}$.

- 14. Taking into consideration the principles of arithmetic coding, and that P(0) = P(1) = 0.5, indicate a value in the [0,1) interval that represents all messages that start with the binary sequence "1011".
- 15. Consider that a certain second-order finite-context model (i.e., that uses the two previously occurred symbols for conditioning the probability of occurrence of the next symbol) has already observed the following binary sequence:

10010110111101010011000

Indicate an estimate for the probability given by this model that the next symbol will be "1".