



# Robótica Móvel e Inteligente

## Mobile Robot Localization

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## Outline

- ① Localization
- ② Markov localization
- ③ Kalman filter localization
- ④ Grid localization
- ⑤ Monte Carlo localization
- ⑥ Localization in CAMBADA
- ⑦ Bibliography

# Navigation

## Questions and topics

- **Where am I?**
  - **localization**
- Where have I been?
  - mapping
- Where should I going?
  - decision
- What's the best way to get there?
  - Path planning
- How do I get there?
  - Path following and obstacle avoidance (Motion)

# Localization

## Introduction

- How to determine the pose of a mobile robot relative to a given map of the environment?
  - Using **sensors** – beacons for triangulation, distance sensors, compass, odometry, inertial sensors, motion orders, ...
  - Using an appropriate, accurate enough **map of the environment**
- **Difficulties:**
  - **In general, the pose cannot be sensed directly**
    - it has to be inferred from data
  - **A single sensor measurement is usually insufficient to determine the pose**
    - robot has to integrate data over time and/or from different sources
  - **The exact pose of a robot can not, in general, be determined**
    - pose must be given by a probability distribution
    - the robot only knows the probability of being at a given pose

# Localization

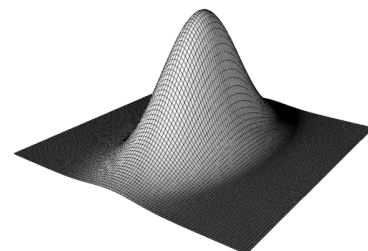
## The localization problem

- **Goal:**
  - Localize the robot in a known map of the environment
- **Inputs:**
  - Map of the environment
  - Perceptions and actions of robot
- **Output:**
  - Estimation of pose relative to the map
    - In 2D spaces, this is expressed as the triple  $(x, y, \theta)$ , where  $(x, y)$  is the robot's position and  $\theta$  its heading
    - In 3D spaces, 6 coordinates may be required, 3 for position and 3 for heading (roll, pitch and yaw)
- There are different approaches to tackle this problem

# Localization

## Markov Localization

- Probabilistic state estimation is applied to the localization problem through Bayes filters
    - It is called **Markov Localization**
  - Markov assumption:
    - **Past and future are independent**, if one knows the current state
    - Sensor measures do not depend on previous measures, if position is known
  - In localization the state is the **robot's pose**
- 
- **Pose** is given by a belief function
    - it is the probability distribution of the estimated pose of the robot for every possible pose



# Localization

## Markov Localization

**Algorithm Markov\_localization**( $bel(x_{t-1}), u_t, z_t, m$ ):

*for all*  $x_t$  *do*

$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}, m) \overline{bel}(x_{t-1}) \, dx_{t-1}$$

$$bel(x_t) = \eta p(z_t \mid x_t, m) \overline{bel}(x_t)$$

*endfor*

*return*  $bel(x_t)$

- $bel(x_{t-1})$  is the belief at time  $t-1$ ;  $u_t$  the actions at time interval  $[t-1, t)$ ;  $z_t$  the measurements at time  $t$ ; and  $m$  the map of the environment
- $\overline{bel}(x_t)$  is the belief at time  $t$  based only on the actions
- $bel(x_t)$  is the belief at time  $t$  based on actions and measurements
- $\eta$  is a normalization factor (from Bayes filter)

# Localization

## Markov Localization

- Splitting actuation and measurement
  - **Prediction phase** – update previous estimate only based on actuation
  - **Correction phase** – correct prediction based on measurements

**Algorithm Markov\_localization**( $bel(x_{t-1}), u_t, z_t, m$ ):

*for all*  $x_t$  *do*

$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}, m) \overline{bel}(x_{t-1}) \, dx_{t-1}$$

*endfor*

*for all*  $x_t$  *do*

$$bel(x_t) = \eta p(z_t \mid x_t, m) \overline{bel}(x_t)$$

*endfor*

*return*  $bel(x_t)$

# Localization

## Markov Localization

- Transposing to the discrete domain

**Algorithm Markov\_localization( $bel(x_{t-1}), u_t, z_t, m$ ):**

*for all  $x_t$  do*

$$\overline{bel}(x_t) = \sum p(x_t \mid u_t, x_{t-1}, m) bel(x_{t-1})$$

*endfor*

*for all  $x_t$  do*

$$bel(x_t) = \eta p(z_t \mid x_t, m) \overline{bel}(x_t)$$

*endfor*

*return  $bel(x_t)$*

# Localization

## Markov Localization – prediction phase

$$\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}, m) bel(x_{t-1}) \, dx_{t-1}$$

$$\overline{bel}(x_t) = \sum p(x_t \mid u_t, x_{t-1}, m) bel(x_{t-1})$$

- Incorporates only motion model
- Input:
  - Previous belief distribution:  $bel(x_{t-1})$
  - Action taken:  $u_t$
- How does  $u_t$  change bel?
  - Every possible value for  $x_{t-1}$  has to be considered on its probability of transition to  $x_t$

# Localization

## Markov Localization – prediction example

$$\overline{bel}(x_t) = \sum p(x_t | u_t, x_{t-1}, m) bel(x_{t-1})$$

- Consider a world with 2 cells, A and B
- Assume the following motion model on action *left*

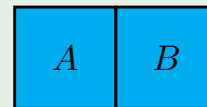
$$P(A | \text{left}, A) = 0.99 \quad P(B | \text{left}, A) = 0.01$$

$$P(A | \text{left}, B) = 0.12 \quad P(B | \text{left}, B) = 0.88$$

- Assume the following previous belief

$$bel(x_{t-1}) = (0.3, 0.7)$$

- Which  $\overline{bel}(x_t)$  after action *left*?



$$\overline{bel}(x_t) = (P_A, P_B)$$

$$P_A = P(A | \text{left}, A) * P(A) + P(A | \text{left}, B) * P(B) = 0.99 * 0.3 + 0.12 * 0.7 = 0.381$$

$$P_B = P(B | \text{left}, A) * P(A) + P(B | \text{left}, B) * P(B) = 0.01 * 0.3 + 0.88 * 0.7 = 0.619$$

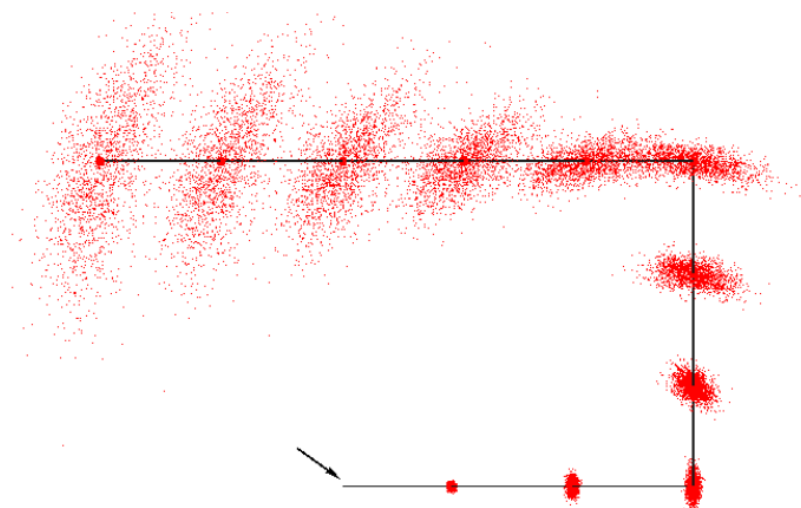
Hence:

$$\overline{bel}(x_t) = (0.381, 0.619)$$

# Localization

## Markov Localization – prediction example (2)

- Example of evolution on pose estimation based only on motion model
  - every point represents a possible pose
  - as robot moves, points scatter



# Localization

## Markov Localization – correction phase

$$bel(x_t) = \eta p(z_t | x_t, m) \overline{bel}(x_t)$$

- Incorporates sensor model
- Input:
  - Predicted belief distribution:  $\overline{bel}(x_t)$
  - Sensor model
- Based on Bayes formula

$$p(x_t | z_t) = \frac{p(z_t | x_t) * p(x_t)}{p(z_t)}$$

- $p(z_t)$  does not depend on  $x$  and may be substituted by a constant

# Localization

## Markov Localization – correction example

$$bel(x_t) = \eta p(z_t | x_t, m) \overline{bel}(x_t)$$

- Consider the previous world and the belief after prediction

$$\overline{bel}(x_t) = (0.381, 0.619)$$

A	B
---	---

- Assume the following sensor model

$$\begin{array}{lll} P(A|A) = 0.80 & P(B|A) = 0.15 & P(N|A) = 0.05 \\ P(A|B) = 0.70 & P(B|B) = 0.23 & P(N|B) = 0.07 \end{array}$$

- Assume the sensor measures A
- What is the belief after the correction phase?

$$\begin{aligned} \overline{bel}(x_t)/\eta &= P(A|A) * \overline{bel}(A), P(A|B) * \overline{bel}(B) \\ &= (0.80 * 0.381, 0.23 * 0.619) = (0.3048, 0.1437) \end{aligned}$$

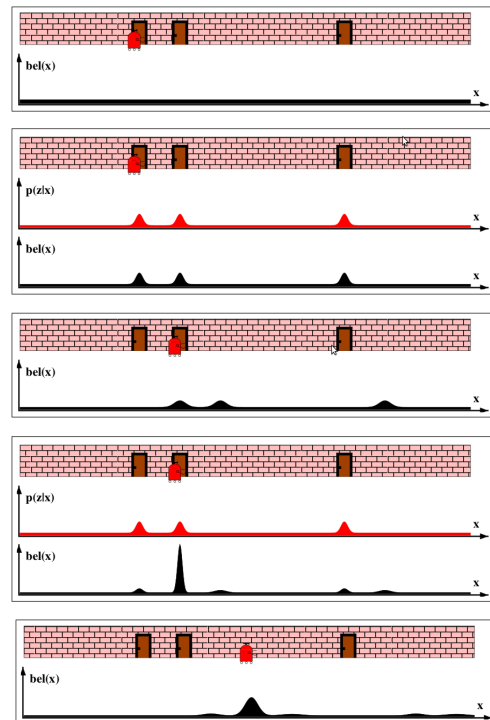
Choosing  $\eta$  as to normalize the belief

$$\overline{bel}(x_t) = (0.6816, 0.3184)$$

# Markov localization

## Illustration example

- Assuming the initial pose is unknown, belief is a uniform distribution
- Robot senses it is facing a door
  - Integration of sensor data results in a multimodal distribution
- Robot moves some distance to the right
  - convolution with motion model shifts and flattens belief
- Robot senses it is facing a door
  - integration of sensor data allows robot to localize itself
- Robot moves some distance to the right
  - convolution with motion model shifts and flattens belief, but robot keeps itself localized (with less confidence)



Taken from "Probabilistic robotics", Thrun, Burgard & Fox.

# Localization

## Kalman filter localization

- A case of Markov localization
- Implements belief computation in continuous states
- Belief, motion model and sensor model are represented by Gaussians (**mean** and **covariance**)
  - Belief shape is unimodal
- Prediction phase

$$\mu_C = \mu_1 + \mu_2$$

$$\sigma_C^2 = \sigma_1^2 + \sigma_2^2$$

- Correction phase

$$\mu_P = \frac{\mu_1 \cdot \sigma_2^2 + \mu_2 \cdot \sigma_1^2}{\sigma_1^2 + \sigma_2^2}$$

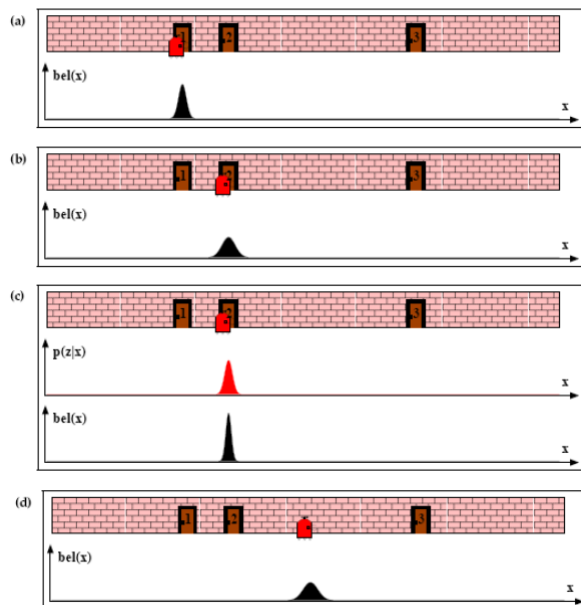
$$\sigma_P^2 = \frac{\sigma_1^2 \cdot \sigma_2^2}{\sigma_1^2 + \sigma_2^2}$$



# Kalman filter localization

## Illustration example

- (a) Initial belief is a Gaussian distribution
- (b) Motion model is applied, increasing uncertainty
- (c) Sensor data is integrated, resulting in a variance smaller than variances of belief and sensor model
- (d) Motion model is applied, increasing uncertainty



Taken from "Probabilistic robotics", Thrun, Burgard & Fox.

# Kalman filter localization

## Extended Kalman filter

- Kalman filters' linear assumption is rarely fulfilled
- **Extended Kalman filters (EKF)**
  - Assume next state and measurement **can be non linear**

$$x_t = f(u_t, x_{t-1}) + \varepsilon_t$$

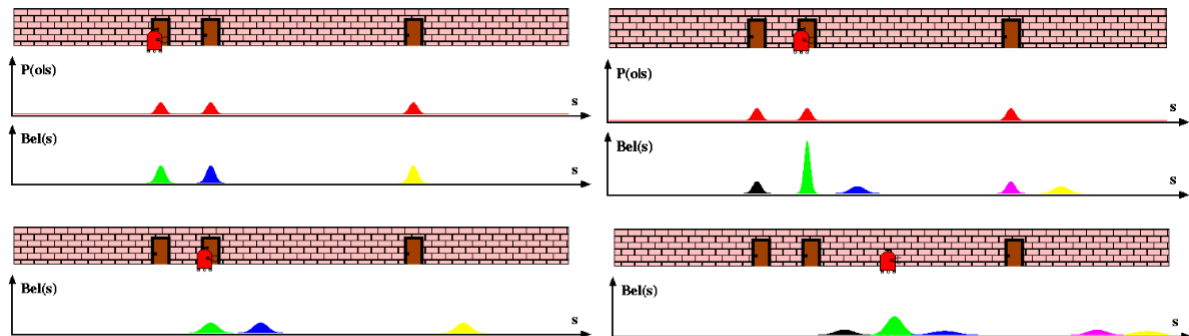
$$z_t = h(x_t) + \delta_t$$

- Moreover, instead of matrices  $F_t$  and  $H_t$  **Jacobians** derived from  $f$  and  $h$  are used

# Kalman filter localization

## Multi-Hypothesis Tracking

- Extension to (extended) Kalman filter
- Belief is represented by **multiple Gaussians**



Taken from "Probabilistic robotics", Thrun, Burgard & Fox.

# Gaussian Localization

## Summary

- Unimodal Gaussian is a good uncertainty representation for tracking
  - It is not good for global localization
- Not good for hard spatial constraints
  - Unable to process negative information
  - **Close to wall, but not inside wall**
- Linearization can be an issue
  - depends on degree of nonlinearity
  - depends on degree of uncertainty
- Features must be sufficient and distinguishable
  - Correspondence variables

# Grid Localization

## Introduction

- Grid decomposition of the **pose space**
- Uses a **histogram filter** to represent posterior belief
- Belief is given by a set of probability values

$$\text{bel}(x_t) = \{p_{k,t}\}$$

where  $p_{k,t}$  is defined over a grid cell

- Choosing the **resolution** for the grid cell is a key point
  - High resolution  $\Rightarrow$  slow computation
  - Low resolution  $\Rightarrow$  information loss

- Can be used to solve the global localization problem
- Not bound to unimodal distributions
- Can process raw sensor measurements

# Grid Localization

## Algorithm

**Algorithm Grid\_localization**( $\{p_{k,t-1}\}, u_t, z_t, m$ ):

for all  $k$  do

$$\bar{p}_{k,t} = \sum_i p_{i,t-1} \text{motion\_model}(\text{mean}(\mathbf{x}_k), u_t, \text{mean}(\mathbf{x}_i))$$

$$p_{k,t} = \eta \bar{p}_{k,t} \text{measurement\_model}(z_t, \text{mean}(\mathbf{x}_k), m)$$

endfor

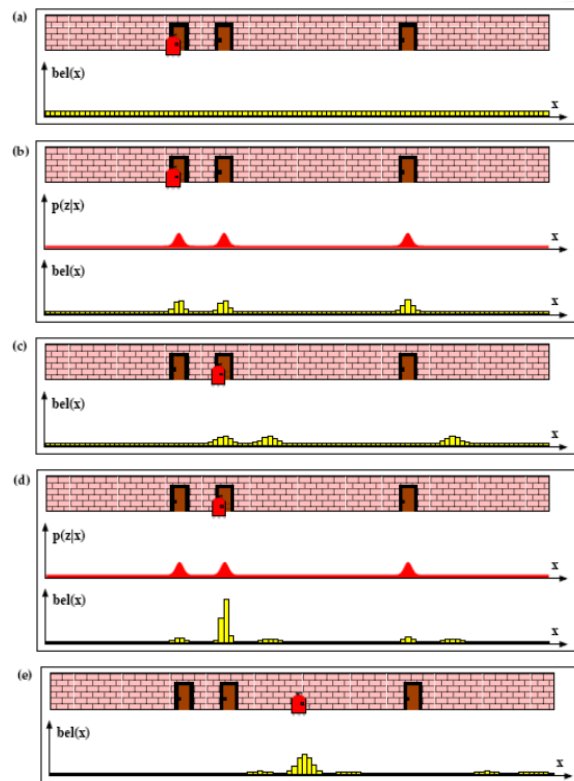
return  $\{p_{k,t}\}$

- $\{p_{k,t-1}\}$  is the belief at time  $t-1$ ,  $u_t$  the actions at time interval  $[t-1, t)$ ,  $z_t$  the measurements at time  $t$ , and  $m$  the map of the environment
- $\{\bar{p}_{k,t}\}$  is the believe at time  $t$  based only on the actions
- $\{p_{k,t}\}$  is the believe at time  $t$  based on actions and measurements
- $\eta$  is a normalization factor (from Bayes filter)

# Grid Localization

## Illustration example

- (a) Belief is a uniform distribution
- (b) First integration of sensor data
  - result is multimodal
- (c) Convolution with motion model, shifts and flattens belief
- (d) Second integration of sensor data, robot localizes itself
- (e) Moving along

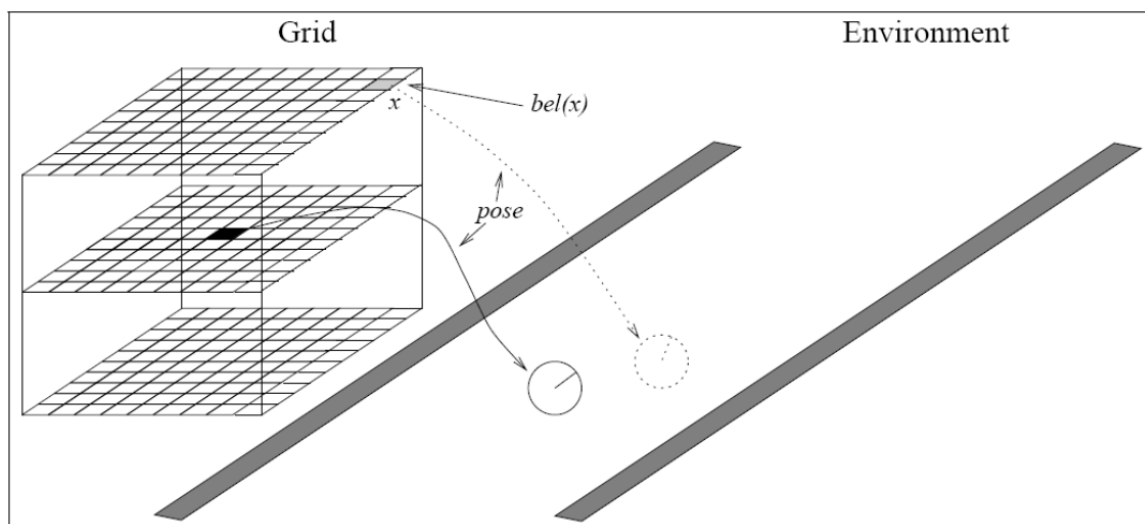


Taken from "Probabilistic robotics", Thrun, Burgard & Fox.

# Grid Localization

## Example for a 2D pose

- A grid to represent a 2D pose is **cubic**
- each plan represents a possible robot orientation



Taken from "Probabilistic robotics", Thrun, Burgard & Fox.

# Monte Carlo localization

## Introduction

- Based on random (educated) guesses drawn in the **pose space**
  - These guesses are known as **particles**
- Belief is given by a set of particles
$$\text{bel}(x_t) = \{x_t^{[k]}\}$$
where  $x_t^{[k]}$  represents a pose
- Measurement is used to determine the importance weight of particles
- Weights are used to influence a random selection of particles
  - Heavier particles are more likely to be selected
- Choosing the **number of particles** is a key point
  - Big number of particles  $\Rightarrow$  slow computation
  - Small number of particles  $\Rightarrow$  information loss
- Can be used to solve the global localization problem
- Not bound to unimodal distributions

# Monte Carlo localization

## Algorithm

**Algorithm MCL**( $X_{t-1}, u_t, z_t, m$ ):

$\bar{X}_t = X_t = \emptyset$

**for**  $i = 1$  to  $M$  **do**

$x_t^{[i]} = \text{sample\_motion\_model}(u_t, x_{t-1}^{[i]}, m)$

$\omega_t^{[i]} = \text{sample\_measurement\_model}(z_t, x_t^{[i]}, m)$

$\bar{X}_t = \bar{X}_t + \langle x_t^{[i]}, \omega_t^{[i]} \rangle$

**end for**

**for**  $i = 1$  to  $M$  **do**

draw  $x_t^{[i]}$  with probability  $\propto \omega_t^{[i]}$

$X_t = X_t + x_t^{[i]}$

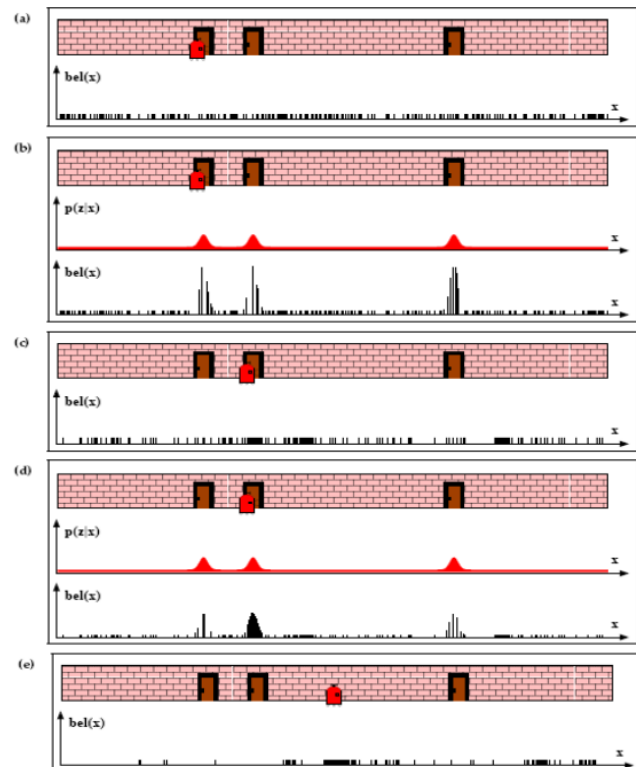
**end for**

**return**  $X_t$

# Monte Carlo localization

## Example

- (a) Pose particles drawn at random and uniformly
- (b) Importance factor assigned to each particle
  - set of particles hasn't changed
- (c) After resampling and incorporating robot motion
- (d) New measurement assigns new importance factors
- (e) New resampling and motion



Taken from "Probabilistic robotics", Thrun, Burgard & Fox.

# Monte Carlo localization

## Example (2)

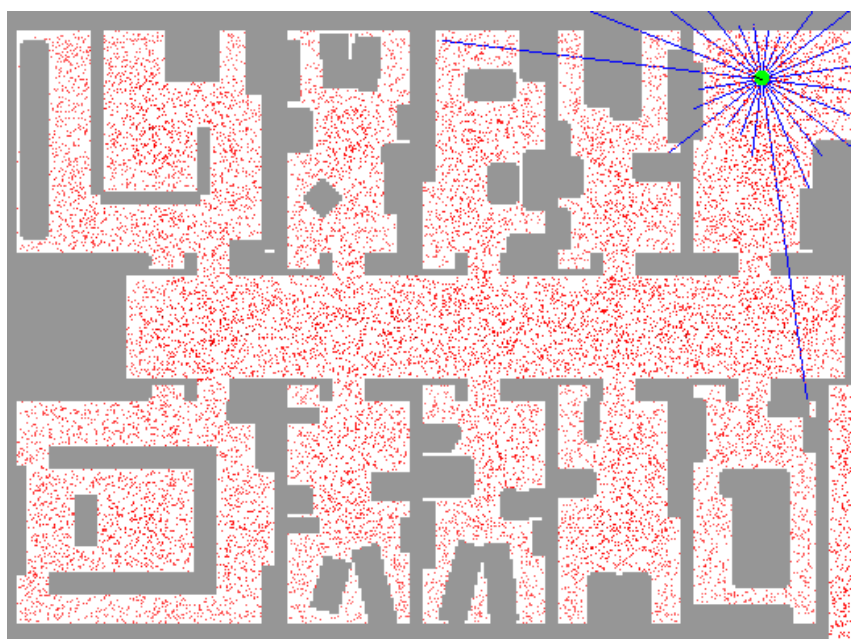


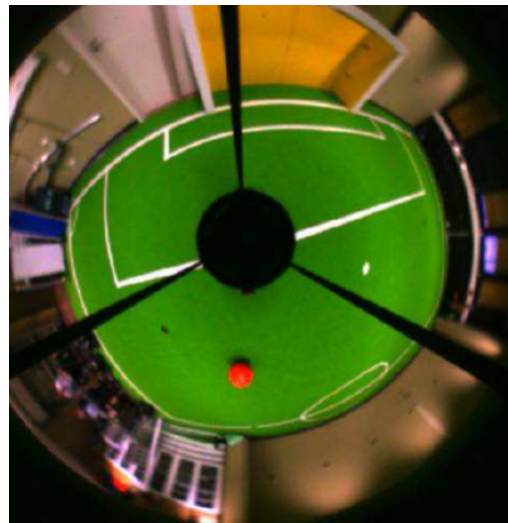
Image source <https://rse-lab.cs.washington.edu/projects/mcl>

[Download image; it is an animated gif](#)

# Localization in CAMBADA

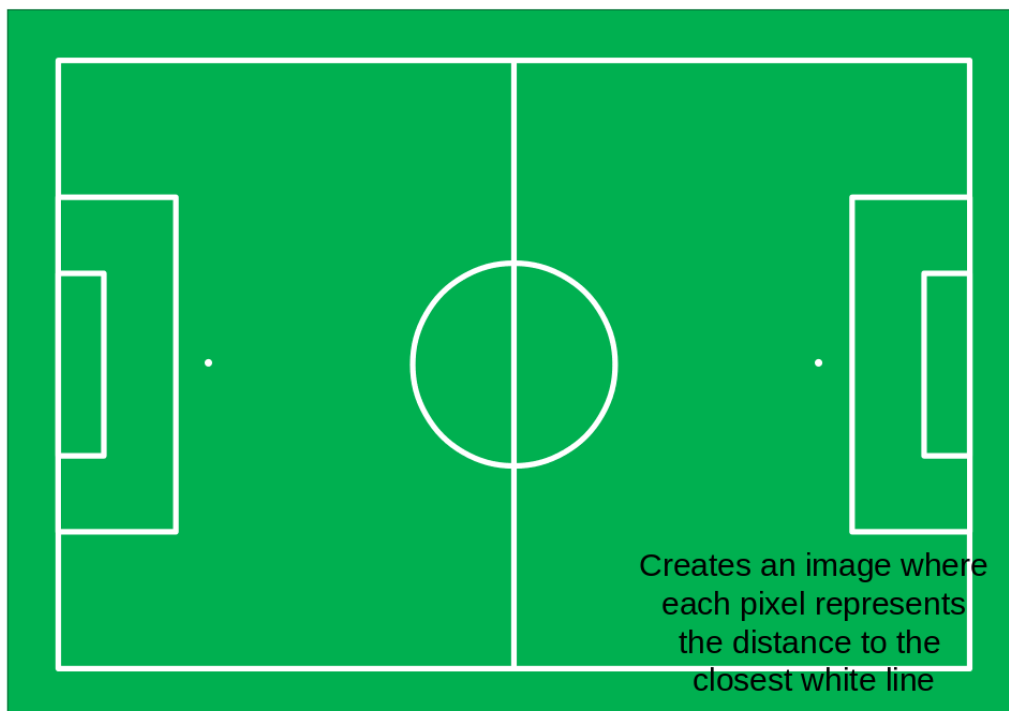
## Approach

- Based on Tribots localization
- Uses white lines seen by the robot
  - captured using an omni camera
- A correction map converts pixels to real distances
  - this map is constructed in a calibration phase
- A distance map of the field is used to correct robot pose
  - this map is constructed in advance and kept in a lookup table



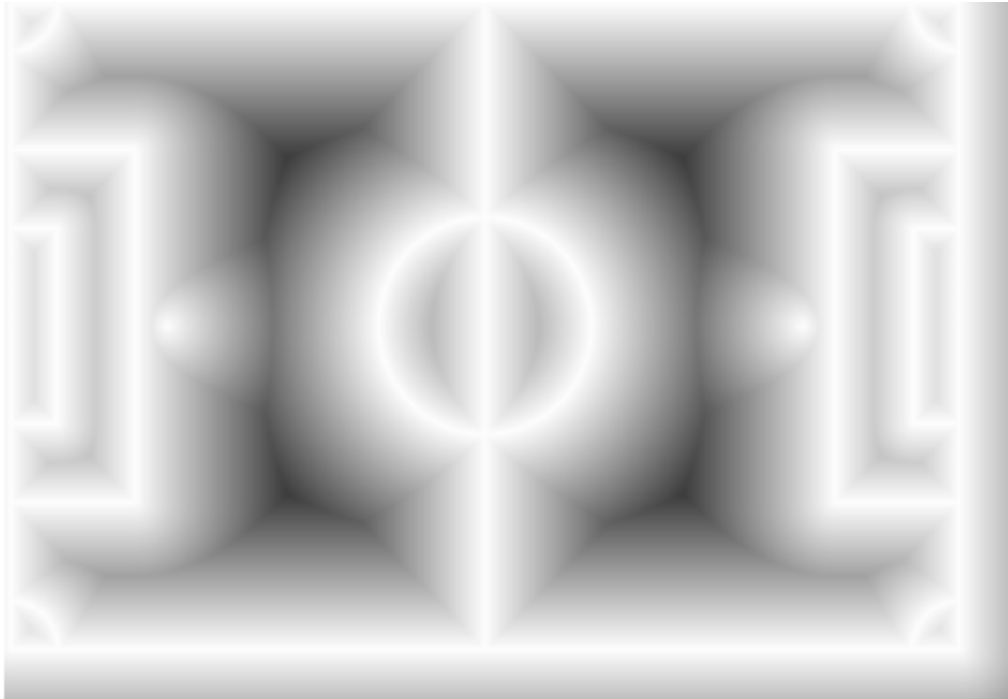
# Localization in CAMBADA

## Building the field LUT



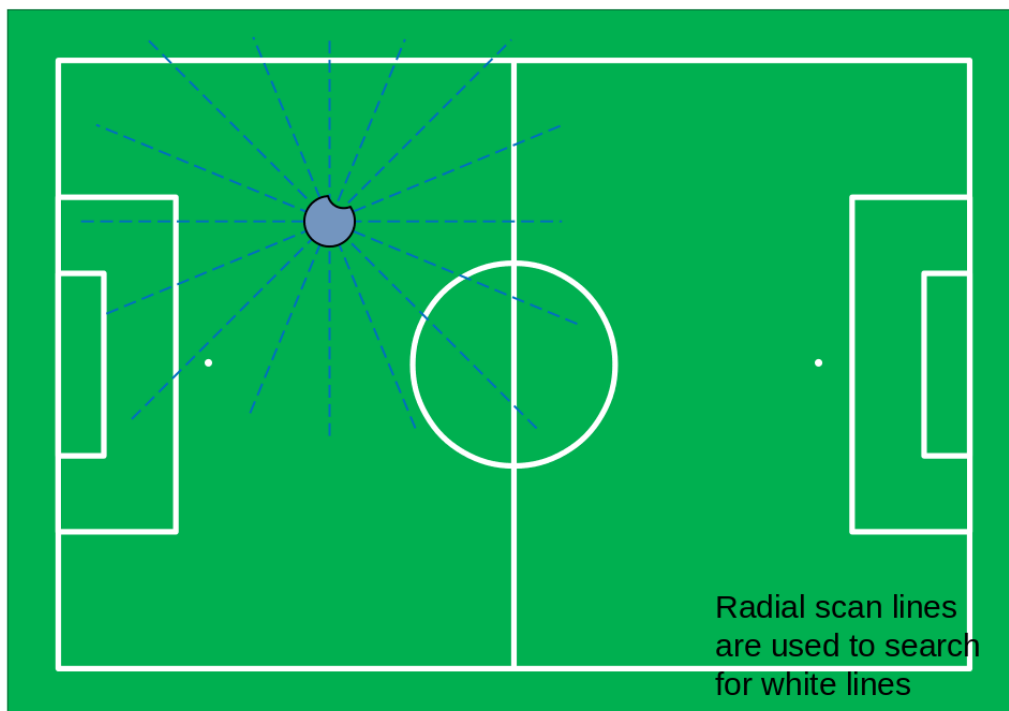
# Localization in CAMBADA

## Building the field LUT



# Localization in CAMBADA

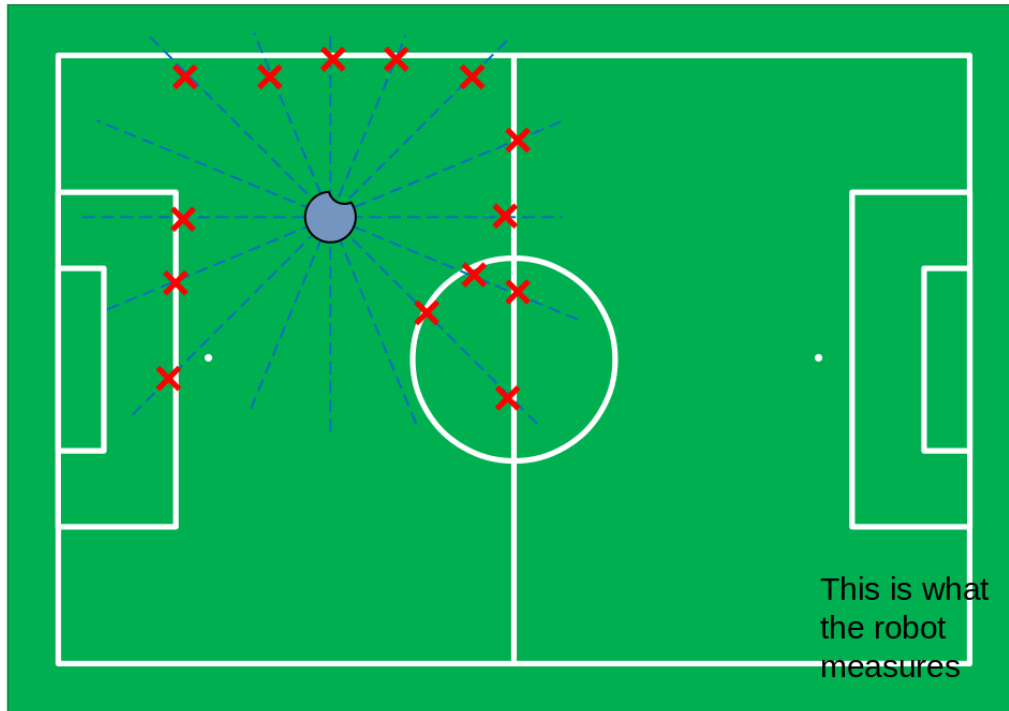
## Getting visual lines, real pose





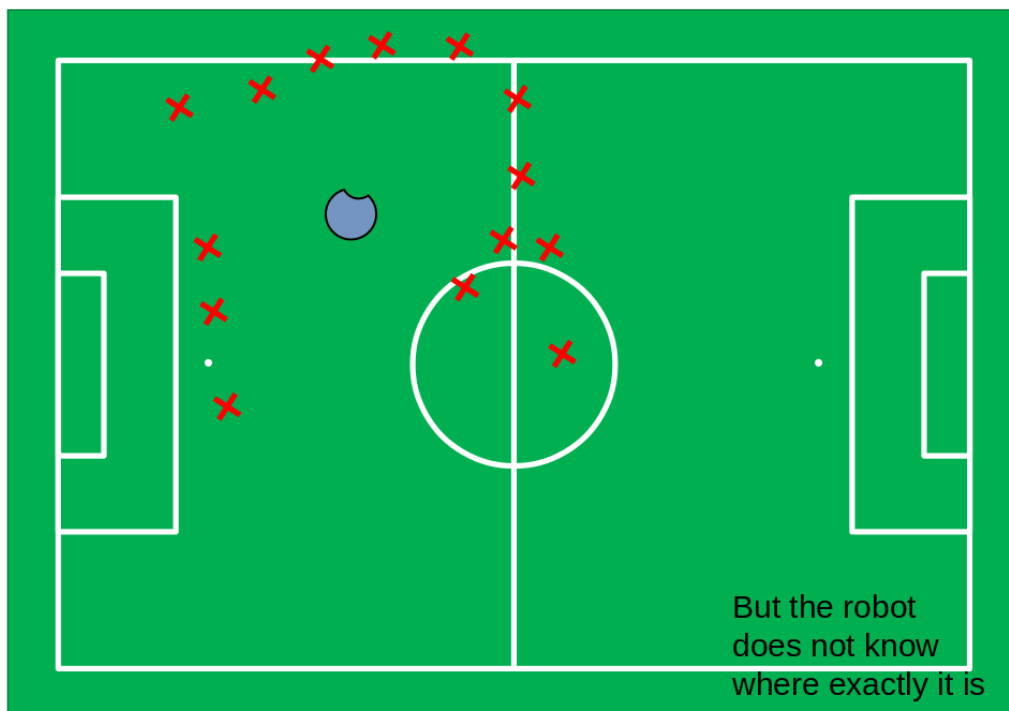
# Localization in CAMBADA

Getting visual lines, real pose



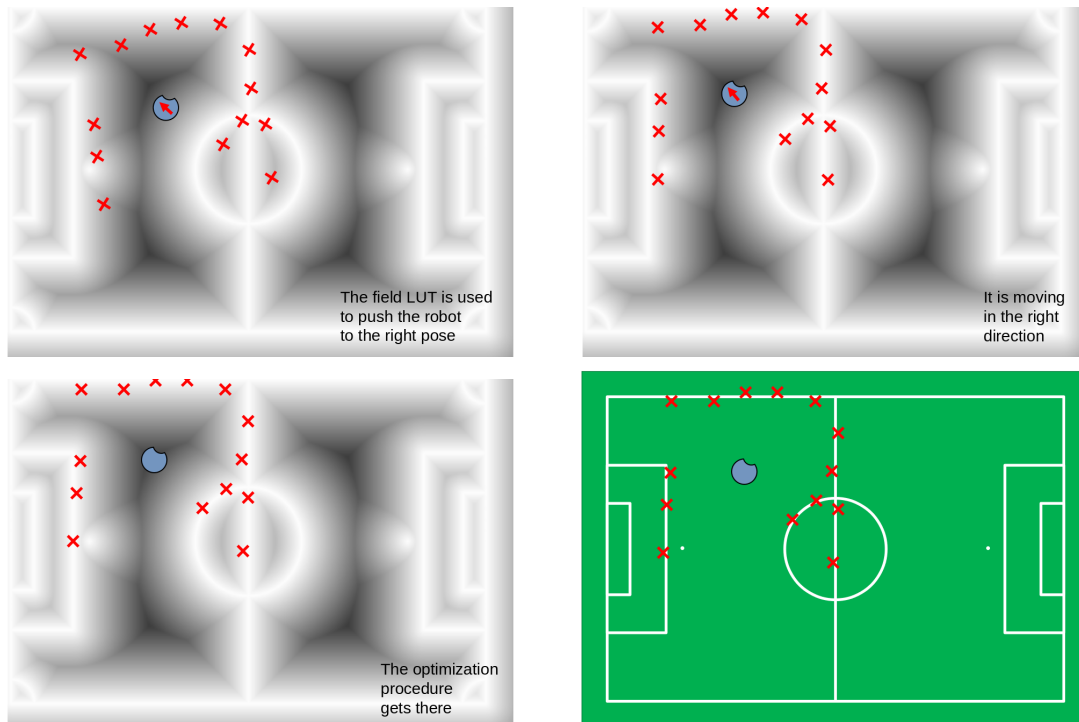
# Localization in CAMBADA

Lines in estimated pose



# Localization in CAMBADA

## Correcting pose

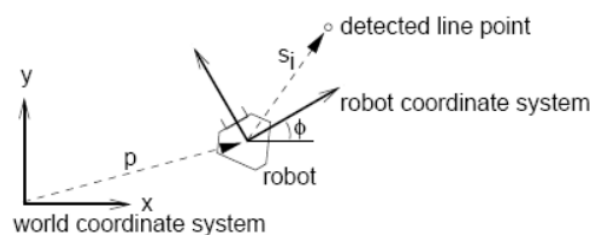


# Localization in CAMBADA

## Error function

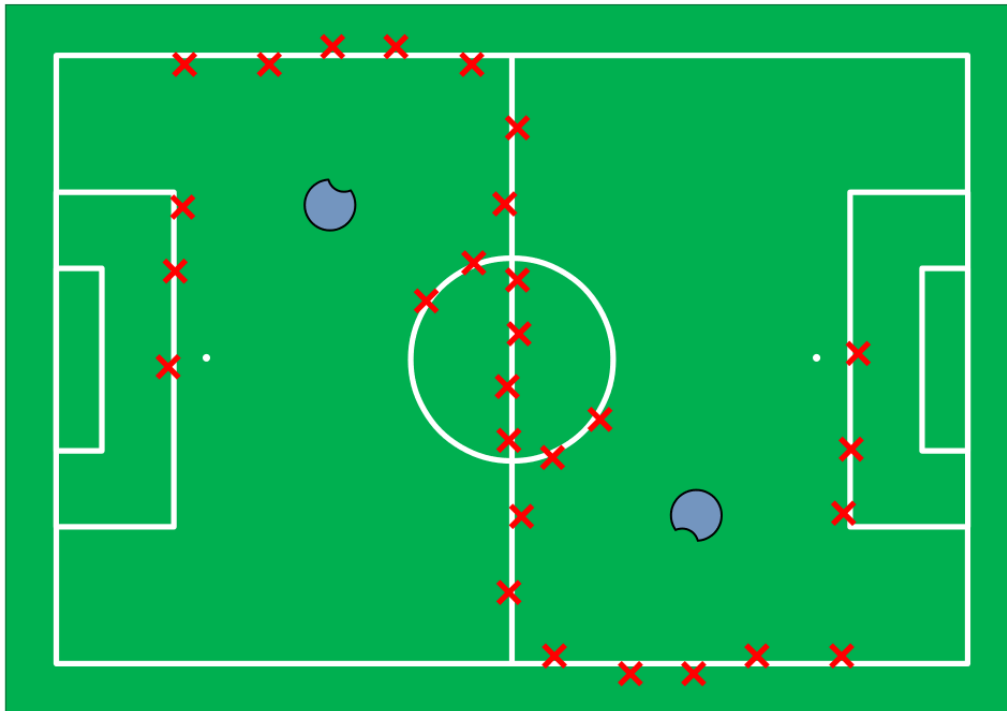
$$\underset{\mathbf{p}, \phi}{\text{minimize}} \quad E := \sum_{i=1}^n \text{err}(d(\mathbf{p} + \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \mathbf{s}_i))$$

- $\mathbf{p}$  and  $\theta$  are the position and heading
- $\mathbf{s}_i$  is the position of a detected white line
- Mapping  $d(\cdot)$  gives the distance from a point in the field to the closest white line



# Localization in CAMBADA

## Symmetric position problem



# Localization in CAMBADA

## Tracking

- Robot optimizes previous position (updated with odometry) and also 4 positions with:
  - fixed offsets of 60cm in xx and yy positive and negative dirs
  - small random heading offset
  - The optimized position with the smallest error is taken as the best estimate
- Detection of symmetric position
  - Compass based, if possible
    - compass divided into 4 regions
- Detection of lost condition
  - Compass based, if possible
  - Forces global localization algorithm



# Localization in CAMBADA

## Global localization

- A grid of trial points is used as candidate position for optimization
  - Grid spans one half of the field
  - Resolution of 1m over xx and yy
- Initial heading may be:
  - Based on compass (allows use without human intervention)
  - Fixed, ex: robot oriented towards positive xx (for fatidic fields)
- Optimized position with smallest error is chosen
- A set of 4 neighbors of smallest error position (using 40cm offsets) are still checked for better precision

## Bibliography

- “Probabilistic Robotics”, Sebastian Thrun, Wolfram Burgard, Dieter Fox, MIT Press, Cambridge, Massachusetts, London England, 2005.
- “Calculating the perfect match: An efficient and accurate approach for robot self-localisation”, Martin Lauer, Sascha Lange and Martin Riedmiller, RoboCup 2005: Robot Soccer World Cup IX, LNCS.
- “The Robotics Primer”, Maja J. Mataric, The MIT Press