

Joaquin Arturo Beltran Lopez

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Education

ITESM - Monterrey
Bachelor of Science in Computer Science and Technology Engineering (ITC)
Class of 2023 Cumulative GPA: 96/100

Experience

Frontend Developer - Hashead

Present Responsible of maintenance and development of features and pages for Toks.io, a marketplace for NFTs in Cardano's Blockchain. Use of MERN stack. Mainly work with ReactJS.

Projects

Improve Performance Web Application - CEMEX

Spring 2021 Web application intended to improve the performance of Software Developers employees based on KPIs by gamification through the pages and a videogame. Administrators could monitor their progress and performance. Developed with Bootstrap 4, JavaScript, NodeJS and SQL Server. Responsible of the videogame development in Unity and integration with web.

Incidence Reporter Android Application - Parque Rufino Tamayo

Autumn 2021 Developed an Android Application that let users to report incidences of a park with different categories of them and stores them in a non-relational database. Administrators can see all the incidences and update their status. Developed using Kotlin, NodeJS, Express and MongoDB. Responsible for the App frontend and backend development in Android Studio.

VitaBook - Tutores de Resiliencia

Autumn 2021 Full-Stack developer of Vitabook: a project by Tutores de Resiliencia whose objective is to help children in vulnerable situations through book tales companionship. Developed with Bootstrap 4, JavaScript, and MongoDB.

Landing Page - PlatziConf 2025 - Honolulu

Spring 2021 Development of a static web page that contains different sections such as: Description, Speakers, Become a Speaker (Form) and Buy Tickets. Made with Bootstrap 4 and JavaScript.

Platzi SpaceMan - Platformer Game

Spring 2021 Developed a basic platformer game where the goal is to survive and collect as many coins as possible. Created to learn concepts such as prefabs, animations, procedural level design, scene management, and the fundamentals of C# for Unity.

Technical Skills

<u>Programming Languages</u>	C++	Moderate	JavaScript	Moderate	Python	Prior
	Kotlin	Prior	C#	Beginner	Erlang	Beginner

Web Development HTML/CSS (Moderate), Bootstrap 4 (Moderate), JS (Moderate), ReactJS (Prior)

Mobile Development Kotlin (Prior)

Applications Git and GitHub (intermediate), Unity (Prior), Android Studio (Prior)

Awards And Leadership

Participation in ITESM Programming Contest, 2020
Graduated with honors from Bachillerato Anáhuac Campus CALP, 2019
4th place in Regional Basic Science Contest, Summer 2019