D.D. Crow

DARK 闇

[Winged Beast/Effect]
(Quick Effect): You can discard this card to the GY, then target 1 card in your opponent's GY; banish that target.

ATK/ 100 DEF/ 100

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

D.D. Crow

DARK 闇

[Winged Beast/Effect]
(Quick Effect): You can discard this card to the GY, then target 1 card in your opponent's GY; banish that target.

ATK/ 100 DEF/ 100

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

D.D. Crow

DARK 闇

[Winged Beast/Effect]
(Quick Effect): You can discard this card to the GY, then target 1 card in your opponent's GY; banish that target.

ATK/ 100 DEF/ 100

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

High Priestess of Prophecy

LIGHT 光

★★★★★★★

[Spellcaster/Effect]
You can reveal 3 "Spellbook" Spells in your hand; Special Summon this card from your hand. Once per turn: You can banish 1 "Spellbook" Spell from your hand or GY, then target 1 card on the field; destroy that target.

ATK/2500 DEF/2100

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

High Priestess of Prophecy

LIGHT 光

★★★★★★★

[Spellcaster/Effect]
You can reveal 3 "Spellbook" Spells in your hand; Special Summon this card from your hand. Once per turn: You can banish 1 "Spellbook" Spell from your hand or GY, then target 1 card on the field; destroy that target.

ATK/2500 DEF/2100

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

High Priestess of Prophecy

LIGHT 光

★★★★★★★

[Spellcaster/Effect]
You can reveal 3 "Spellbook" Spells in your hand; Special Summon this card from your hand. Once per turn: You can banish 1 "Spellbook" Spell from your hand or GY, then target 1 card on the field; destroy that target.

ATK/2500 DEF/2100

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Justice of Prophecy

EARTH 地

★★★

[Spellcaster/Effect]
During your End Phase, if you have activated a "Spellbook" Spell Card previously this turn: You can banish this card from the field; add both 1 Level 5 or higher LIGHT or DARK Spellcaster-Type monster and 1 "Spellbook" Spell Card from your Deck to your hand. You can only use the effect of "Justice of Prophecy" once per turn.

ATK/1600 DEF/ 800

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Justice of Prophecy

EARTH 地

★★★

[Spellcaster/Effect]
During your End Phase, if you have activated a "Spellbook" Spell Card previously this turn: You can banish this card from the field; add both 1 Level 5 or higher LIGHT or DARK Spellcaster-Type monster and 1 "Spellbook" Spell Card from your Deck to your hand. You can only use the effect of "Justice of Prophecy" once per turn.

ATK/1600 DEF/ 800

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Justice of Prophecy

EARTH 地

★★★

[Spellcaster/Effect]
During your End Phase, if you have activated a "Spellbook" Spell Card previously this turn: You can banish this card from the field; add both 1 Level 5 or higher LIGHT or DARK Spellcaster-Type monster and 1 "Spellbook" Spell Card from your Deck to your hand. You can only use the effect of "Justice of Prophecy" once per turn.

ATK/1600 DEF/ 800

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook Magician of Prophecy

WATER

★★

[Spellcaster/Effect]
If this card is Normal Summoned or flipped face-up: Add 1 "Spellbook" Spell from your Deck to your hand.

ATK/ 500 DEF/ 400

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook Magician of Prophecy

WATER

★★

[Spellcaster/Effect]
If this card is Normal Summoned or flipped face-up: Add 1 "Spellbook" Spell from your Deck to your hand.

ATK/ 500 DEF/ 400

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook Magician of Prophecy

WATER

★★

[Spellcaster/Effect]
If this card is Normal Summoned or flipped face-up: Add 1 "Spellbook" Spell from your Deck to your hand.

ATK/ 500 DEF/ 400

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook Library of the Crescent

SPELL

[Spell Card]

If you have no "Spellbook" Spell Cards in your Graveyard: Reveal 3 "Spellbook" Spell Cards with different names from your Deck, your opponent randomly adds 1 of them to your hand, and shuffle the rest back into your Deck. You can only activate 1 "Spellbook Library of the Crescent" per turn. You cannot activate any Spell Cards the turn you activate this card, except "Spellbook" Spell Cards.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook Library of the Crescent

SPELL

[Spell Card]

If you have no "Spellbook" Spell Cards in your Graveyard: Reveal 3 "Spellbook" Spell Cards with different names from your Deck, your opponent randomly adds 1 of them to your hand, and shuffle the rest back into your Deck. You can only activate 1 "Spellbook Library of the Crescent" per turn. You cannot activate any Spell Cards the turn you activate this card, except "Spellbook" Spell Cards.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook Library of the Crescent

SPELL

[Spell Card]

If you have no "Spellbook" Spell Cards in your Graveyard: Reveal 3 "Spellbook" Spell Cards with different names from your Deck, your opponent randomly adds 1 of them to your hand, and shuffle the rest back into your Deck. You can only activate 1 "Spellbook Library of the Crescent" per turn. You cannot activate any Spell Cards the turn you activate this card, except "Spellbook" Spell Cards.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Eternity

SPELL

[Spell Card]

Target 1 of your banished "Spellbook" Spell Cards, except "Spellbook of Eternity"; add that target to your hand. You can only activate 1 "Spellbook of Eternity" per turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Eternity

SPELL

[Spell Card]

Target 1 of your banished "Spellbook" Spell Cards, except "Spellbook of Eternity"; add that target to your hand. You can only activate 1 "Spellbook of Eternity" per turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Fate

SPELL

[Spell Card]

If you control a Spellcaster-Type monster: You can banish up to 3 "Spellbook" Spell Cards from your Graveyard; apply this effect, depending on the number of Spell Cards banished for this card's activation. You can only activate 1 "Spellbook of Fate" per turn.

- 1: Return 1 Set Spell/Trap Card on the field to the hand.
- 2: Change 1 monster on the field to face-down Defense Position or face-up Attack Position.
- 3: Banish 1 card your opponent controls.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Life

[Spell Card]

Banish 1 Spellcaster-Type monster from your Graveyard and reveal 1 other "Spellbook" Spell Card in your hand to target 1 Spellcaster-Type monster in your Graveyard; Special Summon that target in face-up Attack Position and equip it with this card. The equipped monster's Level is increased by the Level of the monster that was banished for this card's activation. You can only activate 1 "Spellbook of Life" per turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Secrets

[Spell Card]

Add 1 "Spellbook" card from your Deck to your hand, except "Spellbook of Secrets". You can only activate 1 "Spellbook of Secrets" per turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Secrets

[Spell Card]

Add 1 "Spellbook" card from your Deck to your hand, except "Spellbook of Secrets". You can only activate 1 "Spellbook of Secrets" per turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Secrets

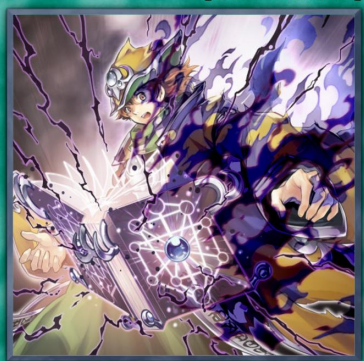
[Spell Card]

Add 1 "Spellbook" card from your Deck to your hand, except "Spellbook of Secrets". You can only activate 1 "Spellbook of Secrets" per turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of the Master

[Spell Card]

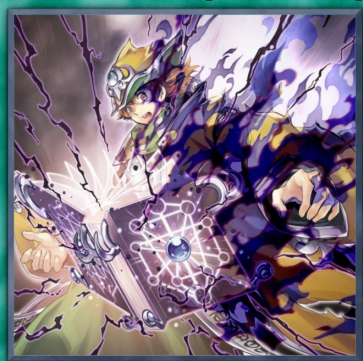


If you control a Spellcaster-Type monster: You can reveal 1 other "Spellbook" card in your hand, then target 1 "Spellbook" Normal Spell Card in your Graveyard, except "Spellbook of the Master"; this card's effect becomes that target's effect. You can only activate 1 "Spellbook of the Master" per turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of the Master

[Spell Card]



If you control a Spellcaster-Type monster: You can reveal 1 other "Spellbook" card in your hand, then target 1 "Spellbook" Normal Spell Card in your Graveyard, except "Spellbook of the Master"; this card's effect becomes that target's effect. You can only activate 1 "Spellbook of the Master" per turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Wisdom

[Spell Card]

Target 1 Spellcaster monster on the field, then activate 1 of these effects;
- That face-up monster is unaffected by other Spell effects this turn.
- That face-up monster is unaffected by Trap effects this turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Wisdom

[Spell Card]

Target 1 Spellcaster monster on the field, then activate 1 of these effects;
- That face-up monster is unaffected by other Spell effects this turn.
- That face-up monster is unaffected by Trap effects this turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Spellbook of Wisdom

[Spell Card]

Target 1 Spellcaster monster on the field, then activate 1 of these effects;
- That face-up monster is unaffected by other Spell effects this turn.
- That face-up monster is unaffected by Trap effects this turn.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

The Grand Spellbook Tower

[Spell Card]

Once per turn, during your Standby Phase, if you have a Spellcaster-Type monster on your side of the field or in your Graveyard: You can place 1 "Spellbook" Spell Card from your Graveyard on the bottom of your Deck, except "The Grand Spellbook Tower", then draw 1 card. When this card in your possession is destroyed by your opponent's card and sent to your Graveyard: You can Special Summon 1 Spellcaster-Type monster from your hand or Deck whose Level is less than or equal to the number of "Spellbook" Spell Cards in your Graveyard.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

The Grand Spellbook Tower

[Spell Card]

Once per turn, during your Standby Phase, if you have a Spellcaster-Type monster on your side of the field or in your Graveyard: You can place 1 "Spellbook" Spell Card from your Graveyard on the bottom of your Deck, except "The Grand Spellbook Tower", then draw 1 card. When this card in your possession is destroyed by your opponent's card and sent to your Graveyard: You can Special Summon 1 Spellcaster-Type monster from your hand or Deck whose Level is less than or equal to the number of "Spellbook" Spell Cards in your Graveyard.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Bottomless Trap Hole

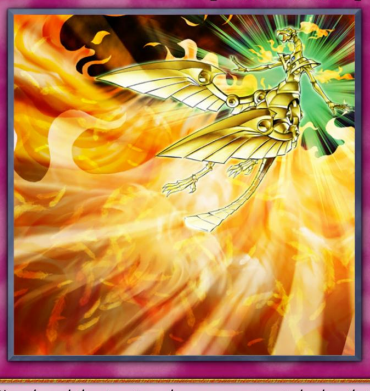
[Trap Card]

When your opponent Summons a monster(s) with 1500 or more ATK: Destroy that monster(s) with 1500 or more ATK, and if you do, banish it.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Phoenix Wing Wind Blast

[Trap Card]

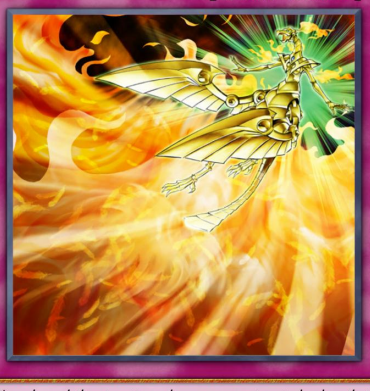


Discard 1 card, then target 1 card your opponent controls; place that target on the top of the Deck.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Phoenix Wing Wind Blast

[Trap Card]



Discard 1 card, then target 1 card your opponent controls; place that target on the top of the Deck.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Torrential Tribute

[Trap Card]

When a monster(s) is Summoned: Destroy all monsters on the field.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Traptrix Trap Hole Nightmare

[Trap Card]

When a monster that was Special Summoned this turn activates its effect on your opponent's field: Negate that effect, and if you do, destroy that card.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Traptrix Trap Hole Nightmare

[Trap Card]

When a monster that was Special Summoned this turn activates its effect on your opponent's field: Negate that effect, and if you do, destroy that card.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Traptrix Trap Hole Nightmare

[Trap Card]

When a monster that was Special Summoned this turn activates its effect on your opponent's field: Negate that effect, and if you do, destroy that card.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Chimeratech Fortress Dragon

DARK

[Machine/Fusion/Effect]
"Cyber Dragon" + 1+ Machine monsters
Cannot be used as Fusion Material. Must first be Special Summoned (from your Extra Deck) by sending the above cards from either field to the GY. (You do not use "Polymerization".) The original ATK of this card becomes 1000 x the number of Fusion Materials used for its Special Summon.

ATK/ 0 DEF/ 0

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Chimeratech Fortress Dragon

DARK

[Machine/Fusion/Effect]
"Cyber Dragon" + 1+ Machine monsters
Cannot be used as Fusion Material. Must first be Special Summoned (from your Extra Deck) by sending the above cards from either field to the GY. (You do not use "Polymerization".) The original ATK of this card becomes 1000 x the number of Fusion Materials used for its Special Summon.

ATK/ 0 DEF/ 0

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Daigusto Phoenix

WIND

[Pyro/Xyz/Effect]
2 Level 2 monsters
Once per turn: You can detach 1 Xyz Material from this card to target 1 face-up WIND monster you control; this turn, it can attack twice during each Battle Phase.

ATK/ 1500 DEF/ 1100

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Downerd Magician

DARK

[Spellcaster/Xyz/Effect]
2 Level 4 Spellcaster-Type monsters
During your Main Phase 2, you can also Xyz Summon this card by using a Rank 3 or lower Xyz Monster you control as the Xyz Material. (Xyz Materials attached to that monster also become Xyz Materials on this card.) This card gains 200 ATK for each Xyz Material attached to it. If this card attacks a Defense Position monster, inflict piercing battle damage to your opponent. If this card attacked or was attacked, after damage calculation: Detach 1 Xyz Material from this card.

ATK/ 2100 DEF/ 200

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Downerd Magician

DARK

[Spellcaster/Xyz/Effect]
2 Level 4 Spellcaster-Type monsters
During your Main Phase 2, you can also Xyz Summon this card by using a Rank 3 or lower Xyz Monster you control as the Xyz Material. (Xyz Materials attached to that monster also become Xyz Materials on this card.) This card gains 200 ATK for each Xyz Material attached to it. If this card attacks a Defense Position monster, inflict piercing battle damage to your opponent. If this card attacked or was attacked, after damage calculation: Detach 1 Xyz Material from this card.

ATK/ 2100 DEF/ 200

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Gaia Dragon, the Thunder Charger

WIND

[Dragon/Xyz/Effect]
2 Level 7 monsters
You can also Xyz Summon this card by using a Rank 5 or 6 Xyz Monster you control as material. (Transfer its materials to this card.) If this card attacks a Defense Position monster, inflict piercing battle damage.

ATK/ 2600 DEF/ 2100

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Ghostrick Socuteboss

DARK

[Spellcaster/Xyz/Effect]
2 Level 2 monsters
While you control another "Ghostrick" monster, your opponent cannot target this card for attacks. Once per turn: You can detach 1 Xyz Material from this card, then target 1 face-up monster on the field, with ATK less than or equal to the combined ATK of all "Ghostrick" monsters on the field; destroy it, and if you do, that Monster Card Zone cannot be used as long as you control a "Ghostrick" monster.

ATK/ 1400 DEF/ 1200

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Herald of Pure Light

LIGHT

[Fairy/Xyz/Effect]
2 Level 2 monsters
You can detach 1 Xyz Material from this card, then target 1 monster in your Graveyard; add it to your hand, then shuffle 1 card from your hand into the Deck. You can only use the effect of "Herald of Pure Light" once per turn.

ATK/ 600 DEF/ 1000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Hierophant of Prophecy

DARK

[Spellcaster/Xyz/Effect]
2 Level 7 Spellcaster-Type monsters
Once per turn: You can detach 1 Xyz Material from this card; destroy Spell/Trap Card(s) your opponent controls, up to the number of "Spellbook" Spell Cards in your Graveyard.

ATK/ 2800 DEF/ 2600

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Mecha Phantom Beast Dracossack

WIND

★★★★★★★★

[Machine/Xyz/Effect]
2 Level 7 monsters
Once per turn: You can detach 1 material from this card; Special Summon 2 "Mecha Phantom Beast Tokens" (Machine/WIND/Level 3/ATK 0/DEF 0). While you control a Token, this card cannot be destroyed by battle or card effects. Once per turn: You can Tribute 1 "Mecha Phantom Beast" monster, then target 1 card on the field; destroy that target. This card cannot attack during the turn you activate this effect.

ATK/2600 DEF/2200

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Number 11: Big Eye

DARK

★★★★★★★★

[Spellcaster/Xyz/Effect]
2 Level 7 monsters
Once per turn: You can detach 1 material from this card, then target 1 monster your opponent controls; take control of that monster. This card cannot attack the turn this effect is activated.

ATK/2600 DEF/2000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Shining Elf

WIND

★★

[Spellcaster/Xyz/Effect]
2 Level 2 monsters
When your opponent Normal or Special Summons a monster(s) (except during the Damage Step): You can detach 1 Xyz Material from this card; that monster(s) loses 500 ATK.

ATK/1600 DEF/1000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Slacker Magician

LIGHT

★

[Spellcaster/Xyz/Effect]
2 Level 1 monsters
Once per turn, this card cannot be destroyed by battle. During either player's turn, when a card or effect is activated that targets this face-up card: You can detach 1 Xyz Material from this card; negate the activation, and if you do, destroy that card.

ATK/ 200 DEF/2100

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Wind-Up Zenmaines

FIRE

★★★

[Machine/Xyz/Effect]
2 Level 3 monsters
If this face-up card on the field would be destroyed, you can detach 1 Xyz Material from this card instead. Once per turn, during the End Phase, if this effect was used this turn: Target 1 card on the field; destroy it.

ATK/1500 DEF/2100

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Madolche Anjelly

EARTH

★★★★

[Fairy/Effect]
If this card in your possession is destroyed by your opponent's card (by battle or card effect) and sent to your Graveyard: Shuffle this card into the Deck. You can Tribute this card; Special Summon 1 "Madolche" monster from your Deck, but shuffle it into the Deck during the End Phase of your next turn. You can only use this effect of "Madolche Anjelly" once per turn. That Special Summoned monster cannot be destroyed by battle.

ATK/1000 DEF/1000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Madolche Anjelly

EARTH

★★★★

[Fairy/Effect]
If this card in your possession is destroyed by your opponent's card (by battle or card effect) and sent to your Graveyard: Shuffle this card into the Deck. You can Tribute this card; Special Summon 1 "Madolche" monster from your Deck, but shuffle it into the Deck during the End Phase of your next turn. You can only use this effect of "Madolche Anjelly" once per turn. That Special Summoned monster cannot be destroyed by battle.

ATK/1000 DEF/1000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Madolche Salon

SPELL

[Spell Card ∞]

During your Main Phase, you can Normal Summon 1 "Madolche" monster in addition to your Normal Summon/Set. (You can only gain this effect once per turn.) If another "Madolche" card(s) you control or in your GY is added to your hand or shuffled into your Main Deck by a card effect: Set 1 "Madolche" Spell/Trap directly from your Deck, except "Madolche Salon". You can only use this effect of "Madolche Salon" once per turn.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Madolche Dessert

TRAP

[Trap Card]

Target 2 Effect Monsters on the field, including a "Madolche" monster; return those Effect Monsters to the hand/Extra Deck, then you can Special Summon 1 "Madolche" monster from your hand or Extra Deck with ATK less than or equal to the total original ATK of those returned monsters. If a "Madolche" card(s) is shuffled from your GY into the Deck/Extra Deck, while this card is in your GY (except during the Damage Step): You can attach this card to an Xyz Monster you control. You can only use 1 "Madolche Dessert" effect per turn, and only once that turn.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Infinite Impermanence

TRAP 罠

[Trap Card]

Target 1 face-up monster your opponent controls; negate its effects (until the end of this turn), then, if this card was Set before activation and is on the field at resolution, for the rest of this turn all other Spell/Trap effects in this column are negated. If you control no cards, you can activate this card from your hand.

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Kashtira Fenrir

EARTH 地

★★★★★★★

[Psychic/Effect]
If you control no monsters, you can Special Summon this card (from your hand). You can only use each of the following effects of "Kashtira Fenrir" once per turn. During your Main Phase: You can add 1 "Kashtira" monster from your Deck to your hand. When this card declares an attack, or if your opponent activates a monster effect (except during the Damage Step): You can target 1 face-up card your opponent controls; banish it, face-down.

ATK/2400 DEF/2400

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Barrier Statue of the Drought

EARTH 地

★★★★

[Rock/Effect]
No monsters can be Special Summoned, except for EARTH monsters.

ATK/1000 DEF/1000

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Kashtira Fenrir

EARTH 地

★★★★★★★

[Psychic/Effect]
If you control no monsters, you can Special Summon this card (from your hand). You can only use each of the following effects of "Kashtira Fenrir" once per turn. During your Main Phase: You can add 1 "Kashtira" monster from your Deck to your hand. When this card declares an attack, or if your opponent activates a monster effect (except during the Damage Step): You can target 1 face-up card your opponent controls; banish it, face-down.

ATK/2400 DEF/2400

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Ghost Ogre & Snow Rabbit

LIGHT 光

★★★

[Psychic/Tuner/Effect]
When a monster on the field activates its effect, or when a Spell/Trap that is already face-up on the field activates its effect (Quick Effect): You can send this card from your hand or field to the GY; destroy that card on the field. You can only use this effect of "Ghost Ogre & Snow Rabbit" once per turn.

ATK/ 0 DEF/1800

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Nibiru, the Primal Being

LIGHT 光

★★★★★★★★★★★★

[Rock/Effect]
During the Main Phase, if your opponent Normal or Special Summoned 5 or more monsters this turn (Quick Effect): You can Tribute as many face-up monsters on the field as possible, and if you do, Special Summon this card from your hand, then Special Summon 1 "Primal Being Token" (Rock/LIGHT/Level 11/ATK ?/DEF ?) to your opponent's field. (This Token's ATK/DEF become the combined original ATK/DEF of the Tributed monsters.) You can only use this effect of "Nibiru, the Primal Being" once per turn.

ATK/3000 DEF/ 600

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Droll & Lock Bird

WIND 風

★

[Spellcaster/Effect]
If a card(s) is added from the Main Deck to your opponent's hand, except during the Draw Phase (Quick Effect): You can send this card from your hand to the GY; for the rest of this turn, cards cannot be added from either player's Main Deck to the hand.

ATK/ 0 DEF/ 0

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Droll & Lock Bird

WIND 風

★

[Spellcaster/Effect]
If a card(s) is added from the Main Deck to your opponent's hand, except during the Draw Phase (Quick Effect): You can send this card from your hand to the GY; for the rest of this turn, cards cannot be added from either player's Main Deck to the hand.

ATK/ 0 DEF/ 0

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Droll & Lock Bird

WIND 風

★

[Spellcaster/Effect]
If a card(s) is added from the Main Deck to your opponent's hand, except during the Draw Phase (Quick Effect): You can send this card from your hand to the GY; for the rest of this turn, cards cannot be added from either player's Main Deck to the hand.

ATK/ 0 DEF/ 0

Replica - Not For Use in Sanctioned Tournaments. ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Herald of Orange Light

LIGHT 光

★★

[Fairy/Tuner/Effect]
When your opponent activates a monster effect (Quick Effect): You can send this card and 1 other Fairy monster from your hand to the GY; negate the activation, and if you do, destroy it.

ATK/ 300 DEF/ 500

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Herald of Orange Light

LIGHT 光

★★

[Fairy/Tuner/Effect]
When your opponent activates a monster effect (Quick Effect): You can send this card and 1 other Fairy monster from your hand to the GY; negate the activation, and if you do, destroy it.

ATK/ 300 DEF/ 500

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Triple Tactics Talent

SPELL 魔

[Spell Card]

If your opponent has activated a monster effect during your Main Phase this turn: Activate 1 of these effects;
● Draw 2 cards.
● Take control of 1 monster your opponent controls until the End Phase.
● Look at your opponent's hand, and choose 1 card from it to shuffle into the Deck.
You can only activate 1 "Triple Tactics Talent" per turn.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Triple Tactics Talent

SPELL 魔

[Spell Card]

If your opponent has activated a monster effect during your Main Phase this turn: Activate 1 of these effects;
● Draw 2 cards.
● Take control of 1 monster your opponent controls until the End Phase.
● Look at your opponent's hand, and choose 1 card from it to shuffle into the Deck.
You can only activate 1 "Triple Tactics Talent" per turn.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Book of Eclipse

SPELL 魔

[Spell Card]

Change all face-up monsters on the field to face-down Defense Position. During the End Phase of this turn, change as many face-down Defense Position monsters your opponent controls as possible to face-up Defense Position, then your opponent draws cards equal to the number of monsters changed face-up by this effect.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Called by the Grave

SPELL 魔

[Spell Card]

Target 1 monster in your opponent's GY; banish it, and if you do, until the end of the next turn, its effects are negated, as well as the activated effects and effects on the field of monsters with the same original name.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Madolche Queen Tiarafraise

EARTH 地

★★★★★

[Fairy/Xyz/Effect]
3 Level 5 "Madolche" monsters
Once per turn, you can also Xyz Summon "Madolche Queen Tiarafraise" by using "Madolche Queen Tiaramisu" you control. (Transfer its materials to this card.) Once per opponent's turn (Quick Effect): You can detach 1 material from this card, then target up to 2 "Madolche" cards in your GY; shuffle them into the Deck, also shuffle up to the same number of cards your opponent controls into the Deck. If this card in your possession is destroyed by an opponent's card and sent to your GY: Return this card to the Extra Deck.

ATK/2600 DEF/2500

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Madolche Mini Meowcaroons

EARTH 地

[Beast/Link/Effect]
2+ Effect Monsters, including a "Madolche" monster
If this card is Link Summoned: You can add 1 "Madolche" card from your Deck to your hand. You can target 1 monster in your GY; Special Summon 1 "Madolche" monster from your hand, and if you do, shuffle that target into the Deck, also you cannot activate monster effects for the rest of this turn, except "Madolche" monsters. You can only use each effect of "Madolche Mini Meowcaroons" once per turn.

ATK/2300 LINK-3

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Underworld Goddess of the Closed World

LIGHT 光

[Fiend/Link/Effect]
4+ Effect Monsters
You can also use 1 monster your opponent controls as material to Link Summon this card. If this card is Link Summoned: You can negate the effects of all face-up monsters your opponent currently controls. This Link Summoned card is unaffected by your opponent's activated effects, unless they target this card. Once per turn, when your opponent activates a card or effect that Special Summons a monster(s) from the GY (Quick Effect): You can negate the activation.

ATK/3000 LINK-5

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Number 101: Silent Honor ARK

WATER 水

★★★★

[Aqua/Xyz/Effect]
2 Level 4 monsters
You can detach 2 materials from this card, then target 1 Special Summoned monster your opponent controls in face-up Attack Position; attach it to this card as material. You can only use this effect of "Number 101: Silent Honor ARK" once per turn. If this face-up card on the field would be destroyed by battle or card effect, you can detach 1 material from this card instead.

ATK/2100 DEF/1000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Super Starslayer TY-PHON - Sky Crisis

DARK 闇

★★★★★★★★★★★★

[Fiend/Xyz/Effect]
2 Level 12 monsters
During the turn, or turn after, your opponent Special Summoned 2 or more monsters from the Extra Deck, you can also Xyz Summon this card by using 1 monster you control with the highest ATK (your choice, if tied). (Transfer its materials to this card.) If you do, you cannot Normal or Special Summon monsters for the rest of this turn. While this Xyz Summoned monster is on the field, neither player can activate the effects of monsters with 3000 or more ATK. Once per turn: You can detach 1 material from this card; return 1 monster from the field to the hand.

ATK/2900 DEF/2900

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Maxx "C"

EARTH 地

★★

[Insect/Effect]
During either player's turn: You can send this card from your hand to the Graveyard; this turn, each time your opponent Special Summons a monster(s), immediately draw 1 card. You can only use 1 "Maxx "C"" per turn.

ATK/ 500 DEF/ 200

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Maxx "C"

EARTH 地

★★

[Insect/Effect]
During either player's turn: You can send this card from your hand to the Graveyard; this turn, each time your opponent Special Summons a monster(s), immediately draw 1 card. You can only use 1 "Maxx "C"" per turn.

ATK/ 500 DEF/ 200

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Soul Charge

SPELL 魔

[Spell Card]

Target any number of monsters in your GY; Special Summon them, and if you do, you lose 1000 LP for each monster Special Summoned by this effect. You cannot conduct your Battle Phase the turn you activate this card. You can only activate 1 "Soul Charge" per turn.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Debunk

TRAP 罠

[Trap Card]

When a monster effect is activated in the hand or GY: Negate the activation, and if you do, banish it.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Number 103: Ragnazero

WATER 水

★★★★

[Fairy/Xyz/Effect]
2 Level 4 monsters
Once per turn, during either player's turn: You can detach 1 Xyz Material from this card, then target 1 face-up Attack Position monster your opponent controls, whose current ATK is different from its original ATK; destroy it, and if you do, draw 1 card.

ATK/2400 DEF/1200

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Number 101: Silent Honor ARK

WATER 水

★★★★

[Aqua/Xyz/Effect]
2 Level 4 monsters
You can detach 2 materials from this card, then target 1 Special Summoned monster your opponent controls in face-up Attack Position; attach it to this card as material. You can only use this effect of "Number 101: Silent Honor ARK" once per turn. If this face-up card on the field would be destroyed by battle or card effect, you can detach 1 material from this card instead.

ATK/2100 DEF/1000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Evilswarm Exciton Knight

LIGHT 光

★★★★

[Fiend/Xyz/Effect]
2 Level 4 monsters
Once per chain, during your Main Phase or your opponent's Battle Phase, if your opponent has more total cards in their hand and field than you do (Quick Effect): You can detach 1 material from this card; destroy all other cards on the field, also your opponent takes no further damage this turn.

ATK/1900 DEF/ 0

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Daigusto Emeral

★★★★

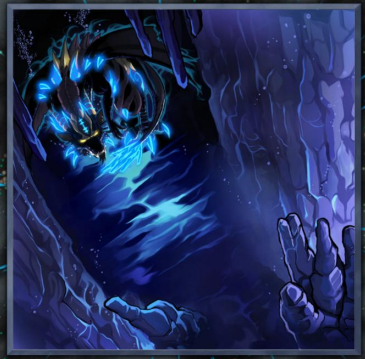
[Rock/Xyz/Effect]
2 Level 4 monsters
Once per turn: You can detach 1 material from this card, then activate 1 of these effects.
● Target 3 monsters in your GY; shuffle all 3 into the Deck, then draw 1 card.
● Target 1 non-Effect Monster in your GY; Special Summon that target.

ATK/1800 DEF/800

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Abyss Dweller

★★★★



[Sea Serpent/Xyz/Effect]
2 Level 4 monsters
While this card has a material attached that was originally WATER, all WATER monsters you control gain 500 ATK. Once per turn (Quick Effect): You can detach 1 material from this card; your opponent cannot activate any card effects in their GY this turn.

ATK/1700 DEF/1400

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Ghostrick Alucard

★★★

[Zombie/Xyz/Effect]
2 Level 3 monsters
Monsters your opponent controls cannot target face-up "Ghostrick" monsters, or any face-down Defense Position monsters, for attacks, except this one. You can detach 1 Xyz Material from this card, then target 1 Set card your opponent controls; destroy that target. You can only use this effect of "Ghostrick Alucard" once per turn. If this card is sent to the Graveyard: You can target 1 other "Ghostrick" card in your Graveyard; add that target to your hand.

ATK/1800 DEF/1600

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Aratama

★★★★

[Fiend/Spirit/Effect]
Cannot be Special Summoned. During the End Phase of the turn this card is Normal Summoned or flipped face-up: Return it to the hand. When this card is Normal Summoned or flipped face-up: You can add 1 Spirit monster from your Deck to your hand, except "Aratama".

ATK/800 DEF/1800

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Yaksha

★★★★

[Fairy/Spirit/Effect]
Cannot be Special Summoned. During the End Phase of the turn this card is Normal Summoned or flipped face-up: Return it to the hand. When this card is Normal Summoned or flipped face-up: You can target 1 Spell/Trap Card your opponent controls; return that target to the hand.

ATK/1900 DEF/1500

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Upstart Goblin

[Spell Card]

Draw 1 card, then your opponent gains 1000 LP.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Upstart Goblin

[Spell Card]

Draw 1 card, then your opponent gains 1000 LP.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Upstart Goblin

[Spell Card]

Draw 1 card, then your opponent gains 1000 LP.

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Daigusto Emeral

★★★★

[Rock/Xyz/Effect]
2 Level 4 monsters
Once per turn: You can detach 1 material from this card, then activate 1 of these effects.
● Target 3 monsters in your GY; shuffle all 3 into the Deck, then draw 1 card.
● Target 1 non-Effect Monster in your GY; Special Summon that target.

ATK/1800 DEF/800

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Evilswarm Exciton Knight

LIGHT 光

★★★★

[Fiend/Xyz/Effect]
2 Level 4 monsters
Once per chain, during your Main Phase or your opponent's Battle Phase, if your opponent has more total cards in their hand and field than you do (Quick Effect): You can detach 1 material from this card; destroy all other cards on the field, also your opponent takes no further damage this turn.

ATK/ 1900 DEF/ 0

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Evilswarm Exciton Knight

LIGHT 光

★★★★

[Fiend/Xyz/Effect]
2 Level 4 monsters
Once per chain, during your Main Phase or your opponent's Battle Phase, if your opponent has more total cards in their hand and field than you do (Quick Effect): You can detach 1 material from this card; destroy all other cards on the field, also your opponent takes no further damage this turn.

ATK/ 1900 DEF/ 0

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Lavalval Chain

FIRE 炎

★★★★

[Sea Serpent/Xyz/Effect]
2 Level 4 monsters
Once per turn: You can detach 1 Xyz Material from this card to activate 1 of these effects;
- Send 1 card from your Deck to the Graveyard.
- Choose 1 monster from your Deck and place it on top of your Deck.

ATK/ 1800 DEF/ 1000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Number 101: Silent Honor ARK

WATER 水

★★★★

[Aqua/Xyz/Effect]
2 Level 4 monsters
You can detach 2 materials from this card, then target 1 Special Summoned monster your opponent controls in face-up Attack Position; attach it to this card as material. You can only use this effect of "Number 101: Silent Honor ARK" once per turn. If this face-up card on the field would be destroyed by battle or card effect, you can detach 1 material from this card instead.

ATK/ 2100 DEF/ 1000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Number 101: Silent Honor ARK

WATER 水

★★★★

[Aqua/Xyz/Effect]
2 Level 4 monsters
You can detach 2 materials from this card, then target 1 Special Summoned monster your opponent controls in face-up Attack Position; attach it to this card as material. You can only use this effect of "Number 101: Silent Honor ARK" once per turn. If this face-up card on the field would be destroyed by battle or card effect, you can detach 1 material from this card instead.

ATK/ 2100 DEF/ 1000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Number 106: Giant Hand

EARTH 地

★★★★

[Rock/Xyz/Effect]
2 Level 4 monsters
During either player's turn, when a monster effect is activated on your opponent's field (except during the Damage Step): You can detach 2 Xyz Materials from this card, then target 1 Effect Monster your opponent controls; while this card is face-up on the field, that Effect Monster's effects are negated, also it cannot change its battle position.

ATK/ 2000 DEF/ 2000

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI

Number 82: Heartlandraco

EARTH 地

★★★★

[Dragon/Xyz/Effect]
2 Level 4 monsters
While you control a face-up Spell, your opponent cannot target this card for attacks. Once per turn: You can detach 1 material from this card; this turn, this card can attack your opponent directly, but other monsters cannot attack.

ATK/ 2000 DEF/ 1500

Replica - Not For Use in Sanctioned Tournaments ©2020 Studio Dice/SHUEISHA, TV TOKYO, KONAMI