

# JOAQUIN CARDOZO

SOFTWARE ENGINEER

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*I AM A SOFTWARE ENGINEER SPECIALIZED IN VIDEO GAME DEVELOPMENT, WITH 5 YEARS OF EXPERIENCE WORKING WITH GAMES, AND 10 YEARS WORKING WITH SOFTWARE. I HAVE WORKED MAINLY AS A PROGRAMMER, BUT I ALSO HAVE WORKED AS A GAME DESIGNER AND PRODUCER.*

## WORK

2023 - 2024: **LEGEND OF LEARNING** (FREELANCE VIDEO GAME DESIGNER AND DEVELOPER)

2023 - 2024: **CEIBAL FOUNDATION** (FREELANCE VIDEO GAME CONSULTOR)

2019 - 2022: **IRONHIDE GAME STUDIOS** (VIDEO GAME DEVELOPER)

2018 - 2019: **HINT HEALTH** (WEB DEVELOPER)

2017 - 2018: **TARMAC** (WEB DEVELOPER)

2016 - 2017: **ACEITUNA FILMS** (FREELANCE VIDEO GAME DEVELOPER)

2013 - 2016: **ROOTSTRAP** (VIDEO GAME, WEB AND MOBILE DEVELOPER)

2012 - 2013: **AGILEWORKS** (SOFTWARE DEVELOPER)

## EDUCATION

2019: **GAME DESIGN** (BIOS - GERSON DA SILVA)

2009 - 2018: **SOFTWARE ENGINEERING DEGREE** (UDELAR)

2016: **GAME DEVELOPMENT WITH UNITY** (ONLINE - COURSERA)

2014 - 2016: **ENGLISH C1** (ANGLO - ALIANZA)

## REFERENCES

**GERSON DA SILVA** (DIRECTOR OF GAME DESIGN ON IRONHIDE, +59897178151)

**LIC. HERNÁN RODRÍGUEZ** (DIRECTOR OF ACEITUNA FILMS, +59899916604)

**ING. ANTHONY FIGUEROA** (CTO OF ROOTSTRAP, +59891470968)