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## PROGRAMMING LANGUAGES

Proficient: C#, C

Intermediate: JS, Python, Java, C++, Elixir

Basic: PHP

### **TECHNOLOGIES**

Unity (3D, 2D, VR, AR), Vuforia AR, Google VR, WebGL, HTML, CSS, SQL, Git, GitHub, Node, phpMyAdmin, PostgreSQL, Linux, Apache, Angular, Docker, JSON, APIs

# **EDUCATION**

MONTERREY INSTITUTE OF TECHNOLOGY (ITESM) (2017 – present) Graduating in Dec 2022 BSc Computer Science and Technology. Predicted 1st Class.

### **Notable Modules:**

- Software Engineering
- OOP and Data Structures
- Software Quality and Testing
- Project Management
- Video game development

### Societies:

- Hackathon Major League Hacking
- Competitive programming club
- Video game development club

### **Certifications:**

Introduction to Virtual Reality - Coursera

# **MAJOR PROJECTS**

### **AUGMENTED REALITY ADVERTISING APP:**

Developed Unity AR app to bring 2D posters to life with 3D pop-out graphics when viewed through a smart device at Hackathon Competition. github.com/JoaquinVila13/AR-ad-hackathon

VR ELECTRIC MOTOR TRAINING SIMULATOR: Developed Unity VR simulation used to teach students how to connect wires inside a motor, to research replacing physical training with VR. github.com/JoaquinVila13/VR-motor-simulator

VIDEOGAME FOR PALSY REHABILITATION IN CHILDREN: Developed Unity 2D videogame which promotes active movement in children with cerebral palsy to help in their recovery therapy. github.com/JoaquinVila13/game-therapy

LIVE COVID-19 WEB MAP: Developed a web page featuring a map with the number of active Covid-19 cases across the United States. Data is updated using APIs. github.com/JoaquinVila13/covid19-map-api

**CULTURAL EDUCATION WEB APP:** Developed a web app to help tourists and migrants learn about the local culture and customs of a new country using a gamified quiz system. github.com/JoaquinVila13/easyCulture

## **WORK EXPERIENCE**

## **EDUCATION MENTOR** Aug 2018 - Aug 2019

## **PREPANET**

Online IT mentor for an educational program aimed at helping young people with socioeconomic disadvantages, thus contributing to the reduction of the education gap.

### **LANGUAGES**

- English (Full working proficiency)
- Spanish (Native)

German (Intermediate)