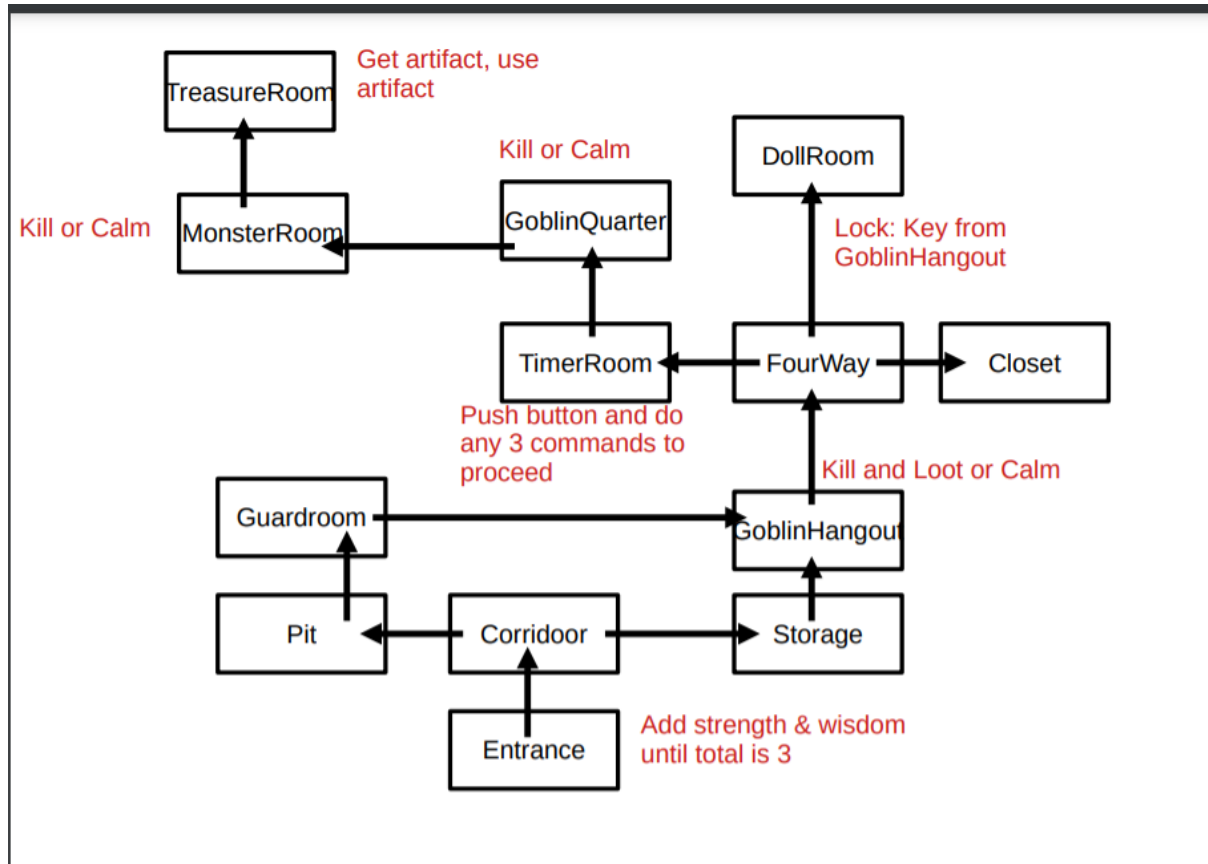


O1 DungeonCrawl Walkthrough



GoblinHangout Strength 3 wisdom 2, item wanted: bracelet
GoblinQuarter Strength 2 wisdom 3 item wanted: cheese
Monster Strength 4 wisdom 0 item wanted: doll
Rat Strength 0 wisdom 0 item wanted: cheese

Weapons "axe" and "sword" add +1 Strength. Use "axe/sword/fists" to attack npc. Works if strength is as high as theirs, otherwise results in death.

Use "bracelet/doll/cheese" to bribe npc if it is their wanted item. Works if wisdom is as high as theirs, otherwise results in death.

Fastest Walkthrough: Strength 3 Wisdom 0

Entrance: add strength, add strength, add strength, use torch go north
Corridor: search statue, get sword, go east
Storage: go north
GoblinHangout: use sword, go north
FourWay: go west
TimerRoom: push, rest,rest,rest,go north
GoblinQuarters: use sword, go west
MonsterRoom: use sword, go north
TreasureRoom: get artifact,use artifact
Game Completed

Notes:

Corridor: go west works only if you have wisdom 0 or 1. And it kills you because it's a trap.

FourWay: get cheese go east -> Closet: use cheese To make the rat happy.

Dont drop the torch. If so pick up and use torch again.

Standard Walkthrough: Strength 1 Wisdom 2

Entrance: add strength, add wisdom, add wisdom, use torch go north

Corridor: search statue, get sword, go east

Storage: search chest, get bracelet, go north

GoblinHangout: use bracelet, go north

FourWay: use key, go north

DollRoom: get doll, go south

FourWay: go west

TimerRoom: push, rest,rest,rest,go north

GoblinQuarters: use sword, go west

MonsterRoom: use doll, go north

TreasureRoom: get artifact,use artifact

Game Completed

Wisdom 3 Walkthrough:

Entrance: add wisdom, add wisdom, add wisdom, use torch go north

Corridor: go east

Storage: search chest, get bracelet, go north

GoblinHangout: use bracelet, go north

FourWay: use key, go north

DollRoom: get doll, go south

FourWay: go east

Closet: get cheese, go west

FourWay: go west

TimerRoom: push, rest,rest,rest,go north

GoblinQuarters: use cheese, go west

MonsterRoom: use doll, go north

TreasureRoom: get artifact,use artifact

Game Completed