

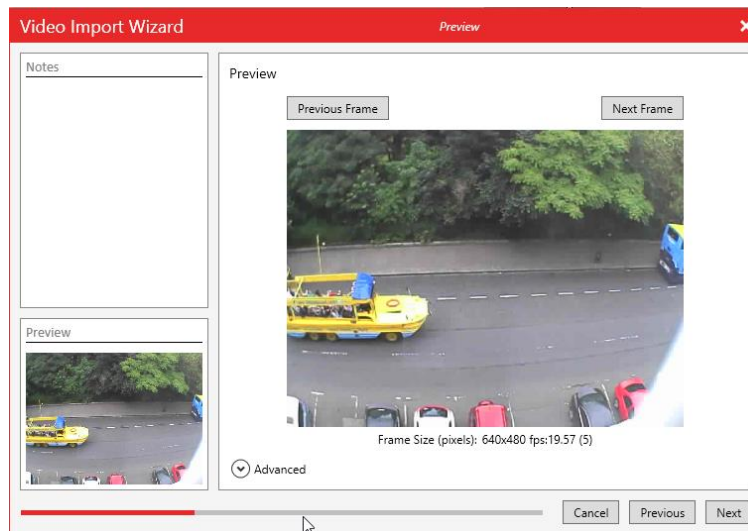
# Introduction to New Features in Kinesense LE 3.3 (beta)

KinesenseLE version 3.3 introduces the Maps tab to the video investigation workflow.

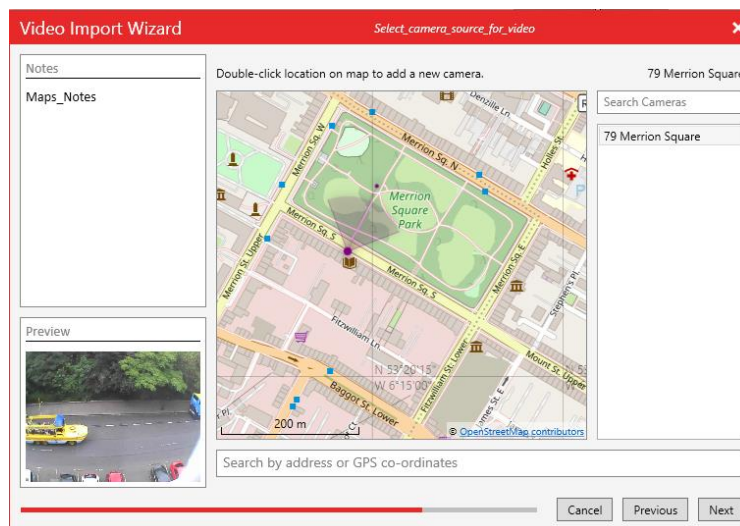
## Import Wizard

You will notice two big changes to the Video Import Wizard: Preview and Camera Select.

The new Preview page will allow you to see the first few frames of a video file you have selected, before you start importing. This page also shows the frame size and frame rate, and will suggest the best analysis sensitivity for the file.

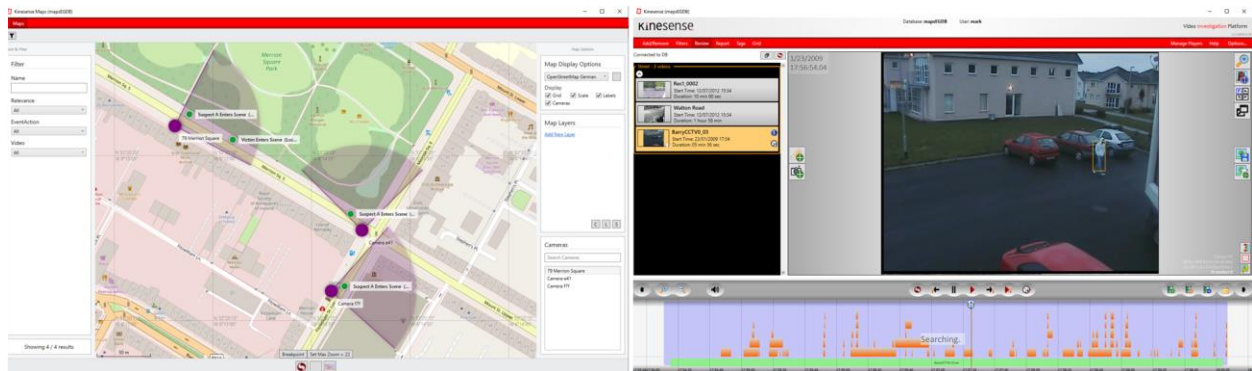


Video Sources are now grouped into Cameras, which can be placed on a map. In the 'Camera Select' page, double-click on the map to place a new camera, or pick an existing one from the right-hand list. Right-click on a camera to edit the location or viewing angle.



## Dual Screens and Popouts

Any of the tabs on the top bar of Kinesense can now be popped out and dragged to a second monitor. This is particularly useful when working on Maps, as you can have the Maps and Review tabs open at the same time. To popout a tab just double click on it. To snap it back, close the tab, or drag it back into the main window.

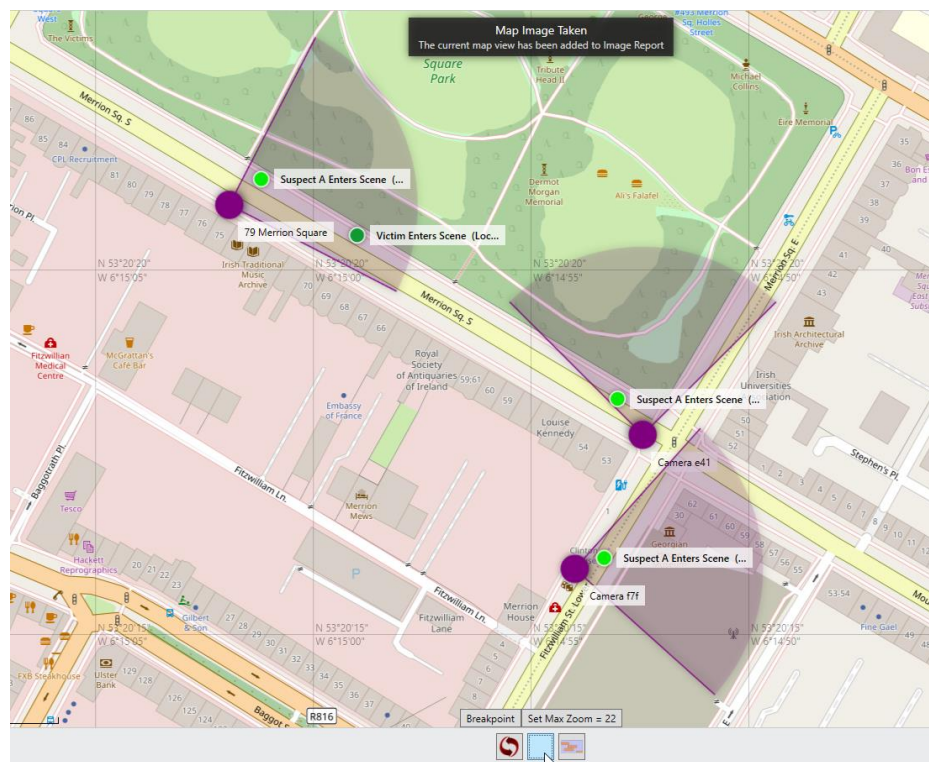


## Tags and Maps

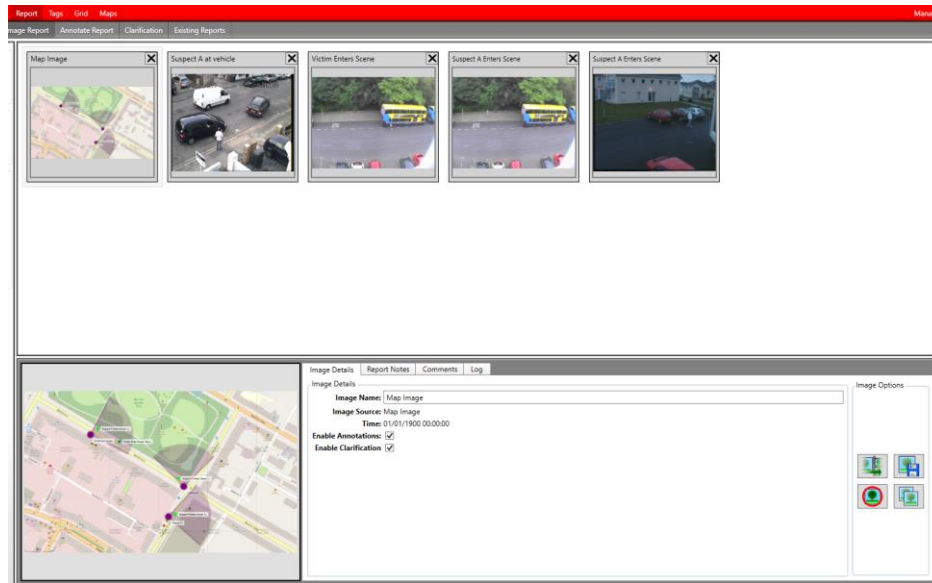
Once imported, you can start tagging the important events as normal. Tags will now appear near the camera location on the map. Tags are shown as green circles. Click on a tag to see a video frame from that event time. You can right-click on a tag or camera and edit it's location to move it around.

## Reports and Maps

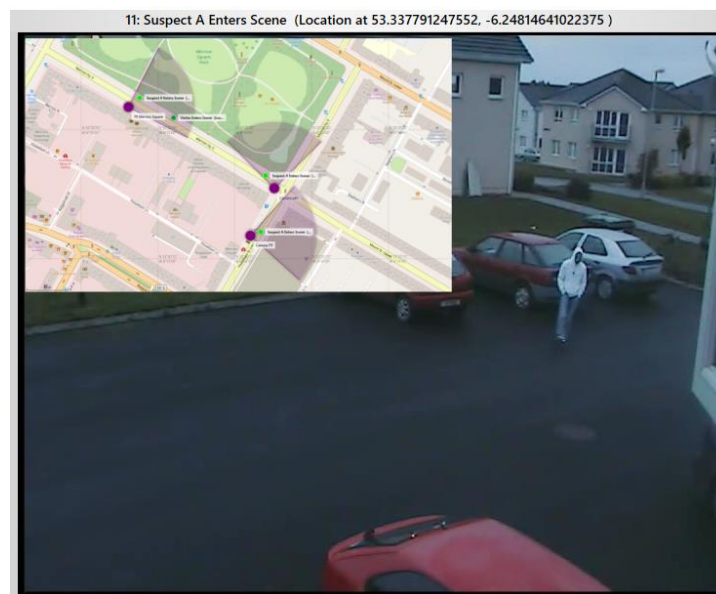
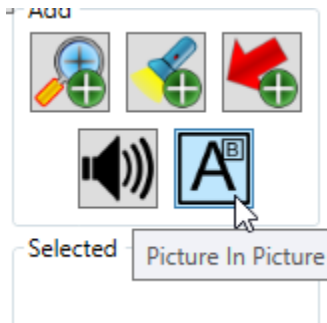
You can export the map, including highlighted tags, events and cameras... (button bottom center)



...to reports as an image (for Word/PDF export) or as video clip.



Export a video clip with a map insert overlay. In the Annotation tab, click the 'Picture-in-Picture' button and select another clip to insert.



## Naming Annotations

You can now add a name to an annotation – this helps keep track of spotlights and arrows when you have a complex scene. Double-Click on the text under the spotlight icon and edit the name. Click the 'tick' icon to save the name. The name will show on the left side of the annotation on the timeline.

