12/14/2018 My Notes - LeetCode

4. Median of Two Sorted Arrays 2

数组下标控制,很烦,然后binary search,本质上

```
class Solution:
    def findMedianSortedArrays(self, nums1, nums2):
        :type nums1: List[int]
        :type nums2: List[int]
        :rtype: float
        .....
        # 1. be sure nums1 is shorter than nums2
        if len(nums1) > len(nums2):
            return self.findMedianSortedArrays(nums2, nums1)
        l1 = len(nums1)
        12 = len(nums2)
        if l1 == 0:
            return nums2[12 // 2] if 12 % 2 == 1 else (nums2[12 // 2 - 1] + nums2[12 // 2 = 1]
// 2]) / 2.0
        half_length = (l1 + l2) // 2
        111
        take [2] and [1,3] as an example, half_length = 1
        start to search in nums1
        111
        1 = 0
        r = l1
        while l <= r:
            # iter = 1, l = 0, r = 0
            ind 1 = (l + r) // 2 \# 0
            ind 2 = half length - ind 1 # 1
            if ind_1 > 0 and nums1[ind_1 - 1] > nums2[ind_2]:
                r = ind 1 - 1
            elif ind 1 < l1 and nums1[ind 1] < nums2[ind 2 - 1]:
                l = ind 1 + 1
            else:
                if ind 1 == l1: # all number in nums1 is belong to left
                    right_smallest = nums2[ind_2]
                elif ind 2 == l2: # all number in nums2 is belong to left
                    right_smallest = nums1[ind_1]
                else:
                    right_smallest = min(nums1[ind_1], nums2[ind_2])
                if (l1 + l2) % 2 == 1:
                    return right_smallest
                if ind 1 == 0: # all number in nums1 is belong to right
                    left biggest = nums2[ind 2 - 1]
                elif ind_2 == 0: # all number in nums2 is belong to right
                    left\_biggest = nums1[ind\_1 - 1]
                else:
```

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```
left\_biggest = max(nums1[ind\_1 - 1], nums2[ind\_2 - 1]) return (right\_smallest + left\_biggest) / 2.0
```

45. Jump Game II

my first idea about this: use a bds to iterate them layer by layer

```
[2, 3, 1, 1, 4]
2 can reach 3 and 1,
2 3 1 1 4
```

```
class Solution:
    def jump(self, nums):
        :type nums: List[int]
        :rtype: int
        .....
        if len(nums) <= 1:</pre>
            return 0
        # 2 3 1 1 4
        level = 0
        start = 0
        end = 1
        l = len(nums) # l = 5
        while end < l: # end = 1 < 5
            new\_end = end # = 1
            for ind in range(start, end): # form [0 to 1)
                if ind + nums[ind] >= l - 1:
                     return level + 1
                new_end = max(ind + nums[ind], new_end)
            start = end
            end = new end+1
            level += 1
        return l
```

57. Insert Interval [☑]

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search the insert position firstly. What is ~ in python?

```
class Solution:

def insert(self, intervals, newInterval):
    s, e = newInterval.start, newInterval.end
    left = [i for i in intervals if i.end < s]
    right = [i for i in intervals if i.start > e]
    if left + right != intervals:
        s = min(s, intervals[len(left)].start)
        e = max(e, intervals[~len(right)].end)
    return left + [Interval(s, e)] + right
```

127. Word Ladder [☑]

lacktriangledown

```
class Solution:
   def ladderLength(self, beginWord, endWord, wordList):
        :type beginWord: str
        :type endWord: str
        :type wordList: List[str]
        :rtype: int
        beginSet = set()
        beginSet.add(beginWord)
        visited = {}
        for word in wordList:
            visited[word] = False
        if endWord not in visited:
            return 0
        import string
        level = 0
        while len(beginSet) != 0:
            level += 1
            newBeginSet = set()
            for word in beginSet:
                for ind in range(len(word)):
                    originalChar = word[ind]
                    for repl in string.ascii lowercase:
                        if repl == originalChar:
                            continue
                        else:
                            newWord = word[:ind] + repl + word[ind + 1:]
                        if newWord in visited and not visited[newWord]:
                            if newWord == endWord:
                                return level+1
                            newBeginSet.add(newWord)
                            visited[newWord] = True
            print(newBeginSet)
            beginSet = newBeginSet
        return 0
```

560. Subarray Sum Equals K



Given an array of integers and an integer k, you need to find the total number of continuous subarrays whose sum equals to k.

Example 1: Input:nums = [1,1,1], k = 2 Output: 2

use a hashmap, for example

```
[1,2,0,3,4,1] target = 5
map 1->0 map 1->0, 3->1 map 1->0,
```

for each number, curSum = the sum from 0 to the current number, is <math>curSum-target is in the map, then add the len(map[curSum - target]) to the res

return res

with this idea in mind, the code is like this:

```
class Solution:
    def subarraySum(self, nums, k):
        :type nums: List[int]
        :type k: int
        :rtype: int
        curSum = 0
        res = 0
        m_{-} = \{\}
        m [0] = [-1]
        for i in range(len(nums)):
            curSum += nums[i]
            if (curSum - k) in m_:
                 res += len(m [curSum-k])
            if curSum not in m_:
                m [curSum] = []
            m_[curSum].append(i)
        return res
```

the time complexity is O(N), the sapce, here we used a map , so basically it's still O(N). but it's quite slow. So let's see others' code.

one improvement of my code, is that they used a counter rather than a list to store each one's index.

```
class Solution:
    def subarraySum(self, nums, k):
        :type nums: List[int]
        :type k: int
        :rtype: int
        ......
        curSum = 0
        res = 0
        m_{-} = \{\}
        m[0] = 1
        for i in range(len(nums)):
            curSum += nums[i]
            if (curSum - k) in m_:
                 res += m_[curSum-k]
            if curSum not in m_:
                m_{curSum} = 0
            m_[curSum] +=1
        return res
```