

Job Sijgers



Game Developer

Hi, I'm Job Sijgers, a game developer currently studying at the Graphic Lyceum in Utrecht. Since childhood, I'm passionate about games and technology. I first got into the world of programming with Lego Mindstorms. I participated in the Benelux Finals of the First Lego League in elementary school designing and programming LEGO Mindstorms robots. I am hooked on programming ever since.

Contact

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Skills

UNITY
C#
UNREAL ENGINE
C++
SCRUM
GIT

Education

GRAFISCH LYCEUM UTRECHT
Game Developer
2022 – 2026

KEEN SCHOOL
HAVO - VWO
2019 - 2022

Hobbies

GYM

GAMING

HIKING

Experience

SENIOR WORKER FRESH PRODUCE ALBERT HEIJN
April 2024 – Now

WORKER FRESH PRODUCE ALBERT HEIJN
Nov 2023 – April 2024

SHELF STOCKER ALBERT HEIJN
Nov 2021 – Nov 2023