	Marymoor WIOL 2											
All controls				36 (cont	rols						
\triangleright								Start: clearing				
	35	\rightarrow	※			\bigcirc		E edge of E thicket				
	36		4					Lone tree				
	37		*			1		NW tip of thicket				
	38		Ŷ			>		E outside corner of forest corner				
	39		\$			Ņ		S tip of copse				
	40		0			0		W part of hill				
	41		※			Ø		NW edge of thicket				
	42		:::		Y			Vegetation boundary junction				
	43	\rightarrow	\$\$\$	*	X			E ditch and thicket crossing				
	44		×			0.		E side of special item				
	45		※			.1		SW tip of thicket				
	46		\odot			Ö		NW side of depression				
	47		※			Ö		NW side of thicket				
	48		0			\odot		NE part of hill				
	49		/			/		SW end of road				
	50		\bigcirc			0		NW part of depression				

		_				
5	1	*			Ö	NW side of thicket
52	2	0			·<	W outside corner of hill
5	3	Α			0	SW side of lone tree
54	4	433	※	X	Ø	NW edge of ditch and thicket crossing
5	5					Boulder
50	6 ←	*			0.	E side of W thicket
5	7	*			Ö	NW side of thicket
58	3	//	/	X		Path and road junction
59	9	*			Ċ	N side of thicket
70)	S			\nearrow	NE end of stream
7	1	4			÷	S side of lone tree
72	2	1			٦̈́	NW outside corner of fence
7:	3 1	4			$\dot{\circ}$	W side of N lone tree
74	4 👃	4			Ö	SW side of S lone tree
7:	5	/	433	X		Path and ditch crossing
70	6	S	//	X		Stream and path crossing
7	7	433	433	Y		Ditch junction
78	3				Ŀ	SW outside corner of building
79	9	4			Ð	W edge of copse

