File input & Convolution

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File input & Convolution

- Arguments
- File playback
- Convolution code
- Assignments

Arguments

```
ljochem@prlwytzkofsky:~/stack/hku/Jaar 2/Blok 2c/CSD/Convolutie les/CSD-les-18-03-2019/01 Arguments$ ./build/arguments --help
Usage: convolution
    [-f | --file <filepath>] [-h | --help] [-i | --impulse <filepath>]
    [-m | --mode <'direct_mic' | 'direct_file' | 'impulse_mic' | 'impulse_file'>]
    [--verbose]
```

jochem@prlwytzkofsky:~/stack/hku/Jaar 2/Blok 2c/CSD/Convolutie les/CSD-les-18-03-2019/01 Arguments\$

Arguments

```
while (1) {
       int option_index = 0;
       static struct option long_options[] = {
      {"file", required_argument, 0, 'f' },
        {"mode", required_argument, 0, 'm' },
        {"jackOut", required_argument, 0, 'j' },
      {"verbose", no_argument, 0, 1 },
        {"help", no_argument, 0, 'h' },
        \{0, no\_argument, 0, 'k'\},
      {0, 0,
                                  0, 0 }
       };
       c = getopt_long((*argc), (*argv), "hf:m:j:k01", long_options, &option_index);
       if (c == -1)
25
         break;
       switch (c) {
         case 0:
```

Arguments

```
switch (c) {
           case 0:
             printf("option %s", long_options[option_index].name);
             if (optarg)
               printf(" with arg %s", optarg);
             printf("\n");
             break;
           case 'k':
             std::cout << "Letter K" << '\n';</pre>
             break;
           case 'f':
             filename = optarg;
40
             break;
           case 'o':
             jackOutputs = std::atoi (optarg);
             break;
```

Audio file playback

- File Input
- Playback

Audio file

- Get file type
- Parse metadata
- Load PCM to vector

Wav file

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							F2F6A1F5					b				
							72F1F5F2					2				
							3309B409					\				
							F402CC11					.м				
600	0C05DC0C	6C10CD18	820CC61A	3603AE0D	5EF38FF5	80F080F4	AF09C412	54189C1E	9F15F615	1A0ECF0E		6 . ^.				
640	42040D07	B7FE2DFF	A6FCEDFA	1AF71AF9	80F2DCF9	CAFF1D04	8411510E	D712CA0D	510FFB0D	FA0DE70C	В			Q	Q	
680	5906E4FD	07F823EE	2CF7D8F1	1C04D7FC	5B092101	970B4508	FB0ADE09	C806A004	AA02E600	F8FC1BFC	Υ#	.,[! . E .			
720	0D0482FF	B00781FE	7000C7F7	4B02FCFD	FC0457FF	9404F8F5	9CFD59F2	33FB39FD	F20AA307	A60D66FA		.pK	W	Y.3.9)	f.
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							B4159214					.Bm				
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1200	18032DFA	63030E03	3B0758FF	090DC5F2	F20DE0ED	700AF6EE	990790ED	BF0790EC	0800A0E5	EBEE30D9	c	; X				
1240	4DE660D7	B7E84FDE	BEF49DE9	36FED5F3	6002DBFB	BD0B8E03	9802A9F7	9EFAC0EF	9D0743FC	C80DA402	M.`0	6`				
1280	E815C00A	491AE710	4A17460E	12128106	E20223FA	DD036CFE	09092201	5AF8A0EC	DAE801DF	BBE0E7DC	I .	J F	# 1.	" Z		
1320	07D7E5D3	CBDFA1D9	0FF9C1F4	A3FDDAFB	EFEFBFEB	4DE2ADDF	33DC09E0	49E08CE3	34EADCE5	A0F9CAF0			M3.	.I	.4	
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MP3 file

- libmpg123
- Convert mp3 to PCM data

Playback

```
jack.onProcess = [&filePlayback](std::vector<jack_default_audio_sample_t*>* inputBuffers,
    std::vector<jack_default_audio_sample_t*>* outputBuffers, jack_nframes_t nframes) {
    filePlayback.fillBuffer(outputBuffers, nframes, true);
    return 0;
};
jack.autoConnect();
```

Playback

```
void FilePlayback::fillBuffer(std::vector<jack_default_audio_sample_t*> *outputBuffers,
    jack_nframes_t nframes, bool overwrite
) {
  for(unsigned int i = 0; i < nframes; i++) {</pre>
    for(int channel = 0; channel<numChannels && channel<outputBuffers->size(); channel++){
      if(isPlaying && playHead<filesize){</pre>
        if(overwrite)(*outputBuffers)[channel][i] = 0;
        (*outputBuffers)[channel][i] += audioFile->samples[channel][playHead];
      } else if(!isPlaying){
        if(overwrite)(*outputBuffers)[channel][i] = 0;
      } else if(playHead>=filesize){
        if(overwrite)(*outputBuffers)[channel][i] = 0;
        if(!loopPlayback) isPlaying = false;
        playHead = 0;
    if(isPlaying)playHead++;
```

Convolution

- Direct convolution
- 4 modes
 - Direct/Convolved + Mic/File
- RMS

Convolution

```
jack.onProcess = [&convolution, &filePlayback](
         std::vector<jack_default_audio_sample_t*> *inputBuffers,
         std::vector<jack_default_audio_sample_t*> *outputBuffers,
         jack nframes t nframes
       ) {
         if(mode == "direct mic"){
           for(int channels = 0; channels<outputBuffers->size();channels++){
             for(int i = 0; i<nframes;i++){</pre>
               (*outputBuffers)[channels][i] = (*inputBuffers)[0][i];
           return 0;
         if(mode == "direct_file"){
           filePlayback.fillBuffer(outputBuffers, nframes, true);
           return 0;
         if(mode == "impulse file"){
           filePlayback.fillBuffer(inputBuffers, nframes, true); // File input, comment to use mic input
           convolution.pushInput(inputBuffers, nframes);
           convolution.pullOutput(outputBuffers, nframes);
           return 0;
         if(mode == "impulse_mic"){
           convolution.pushInput(inputBuffers, nframes);
           convolution.pullOutput(outputBuffers, nframes);
           return 0;
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         return 1;
       jack.autoConnect();
```

Assignments

https://github.com/JochemVanIterson/CSD-les-18-03-2019

- 1. Arguments
- 2. File playback
- 3. (Direct) convolution