

Ethereum Module III



Overview

Web3

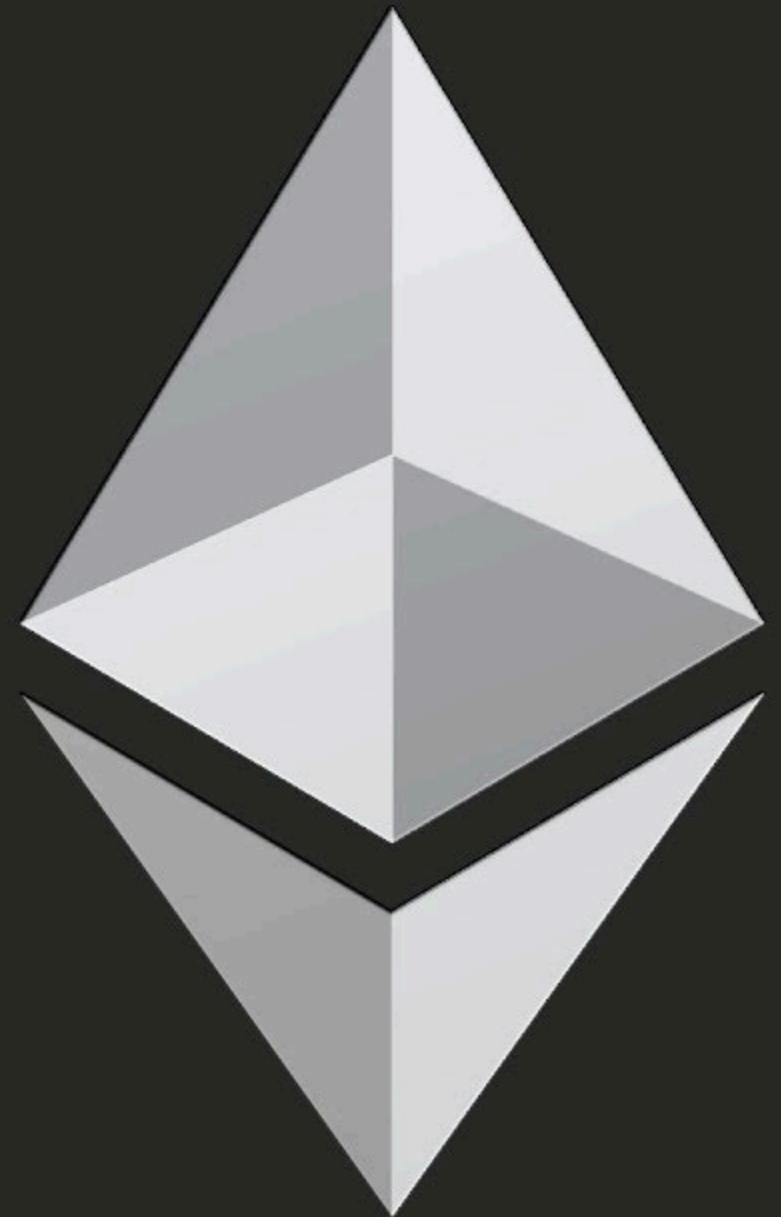
How to interact with a smart contract

Basics

Hands-on w/ Web3

Shipping Smart Contract





WPS

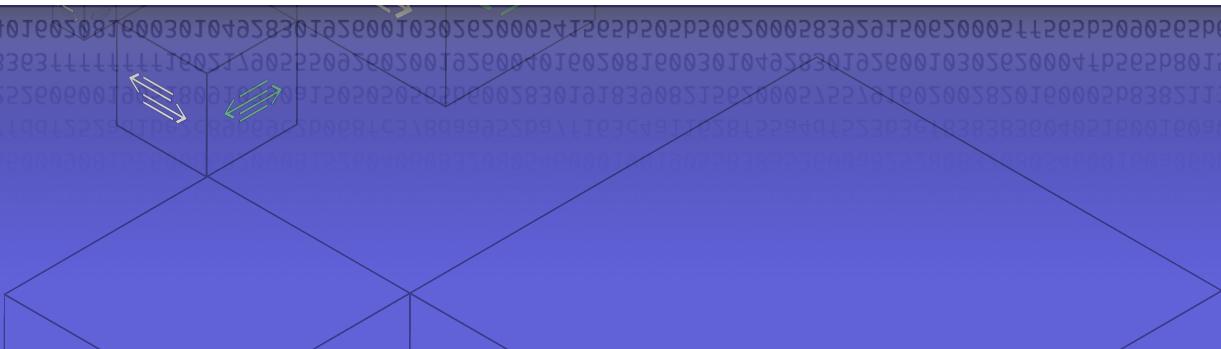


VM

How does the EVM work?



EVM Bytecode



Web3.js?

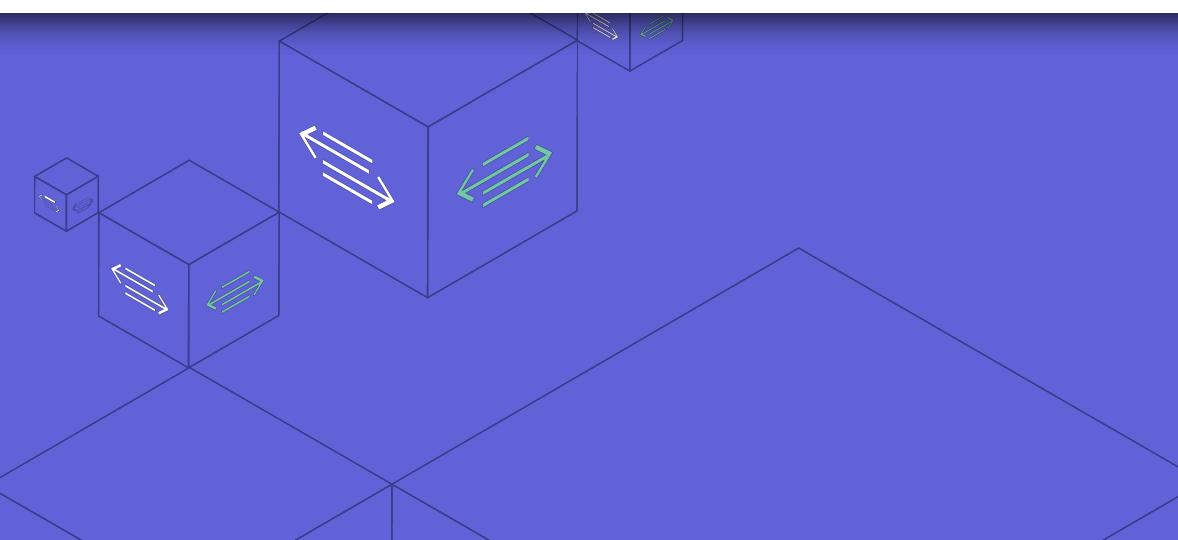


Web3.js - RPC “Middleware”

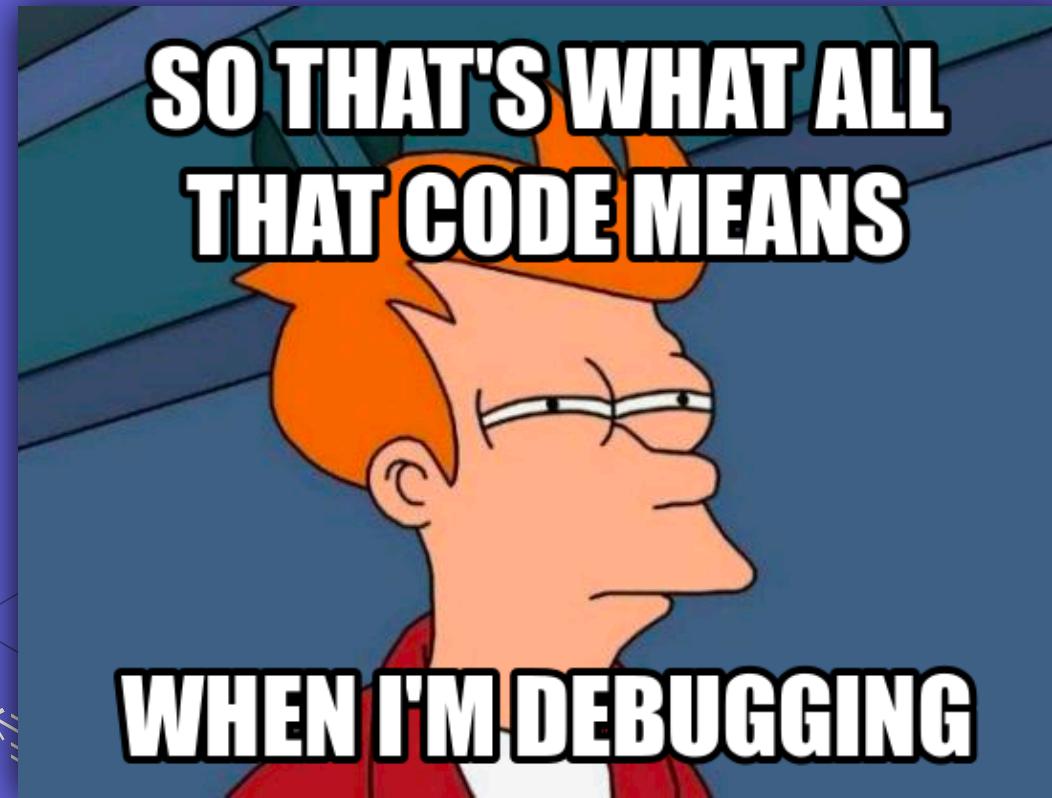
- Low level JSON API
- Params pre-encoded

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"eth_getBalance","params":["0x407d73c
// Result
{
  "id":1,
  "jsonrpc": "2.0",
  "result": "0x0234c8a3397aab58" // 158972490234375000
}
```

How is the encoding done?



Why mention Bytecode?

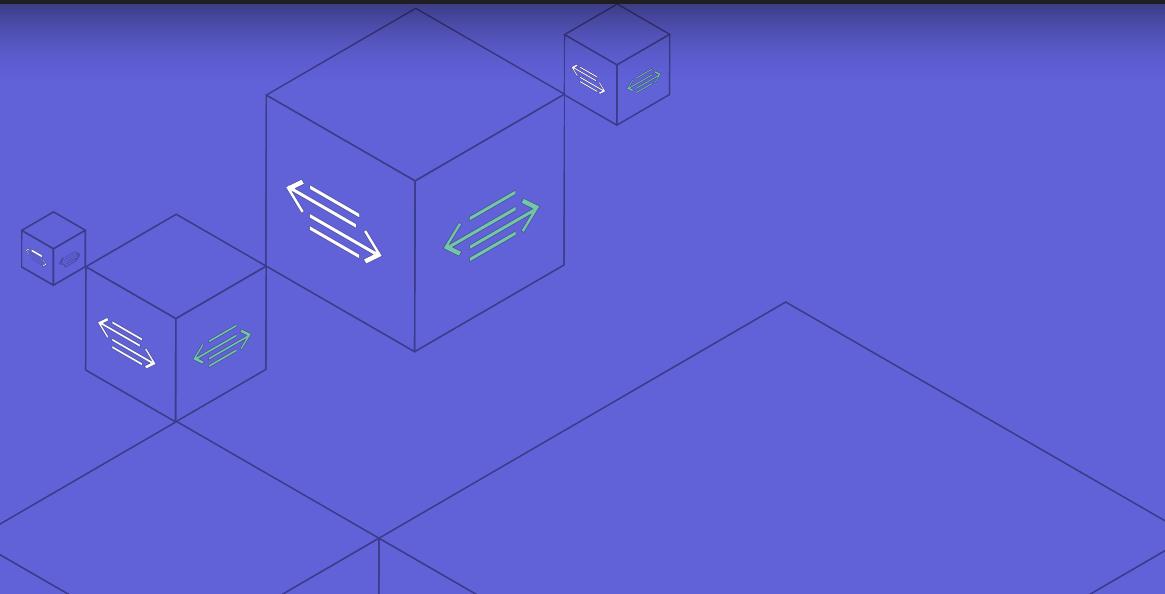


Actual Web3.js API



But first... Web3 - Promises

```
web3.eth.getBalance(randomAddress)
  .then(res => console.log(web3.utils.fromWei(res, 'ether')))
--> 0.03 (ether)
```



Web3 - Promises problem

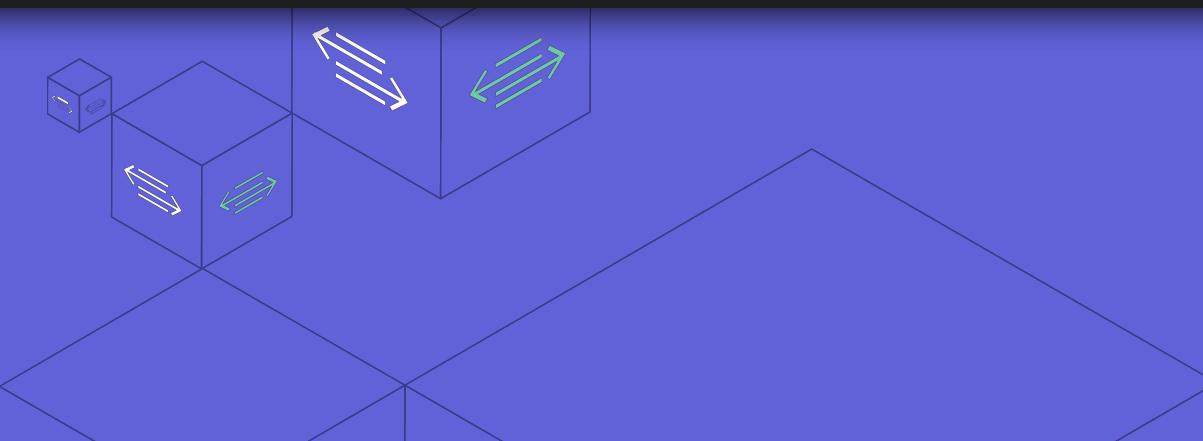
- What to return?
 - txHash
 - Receipt
 - Confirmation X
 -



```
web3.eth.sendTransaction({  
    from: myAddress,  
    to: randomAddress,  
    value: "1000000000" // value is in wei  
})  
.then(receipt => console.log(receipt))  
.catch(err => console.log(err));
```

Web3 - “PromiEvents”

```
web3.eth.sendTransaction({
  from: myAddress,
  to: randomAddress,
  value: "1000000000" // value is in wei
})
.on('transactionHash', transactionHash => console.log(transactionHash))
.on('receipt', receipt => console.log(receipt))
.on('confirmation', (confirmationNumber, receipt) => console.log(` ${confirmationNumber} - ${receipt}`))
.on('error', error => console.log(error))
```



Web3 - Websockets

- IPC Sockets
- Web sockets

```
const subscription = web3.eth.subscribe("logs", {  
    address: myAddress,  
    topics: [myTopic]  
}, (err, res) => { ... });
```



Web3 - Websockets

- pendingTransaction
- newBlockHeaders
- Syncing
- Logs

```
const subscription = web3.eth.subscribe("logs", {  
    address: myAddress,  
    topics: [myTopic]  
})  
.on("data", data => { ... })  
.on("changed", changedData => { ... });
```

Web3 API Overview



⊕ web3

web3.eth

web3.eth.subscribe

web3.eth.Contract

web3.eth.accounts

web3.eth.personal

web3.eth.iban

web3.eth.abi

web3.*.net

web3.bzz

web3.shh

web3.utils

Web3.eth.Contract

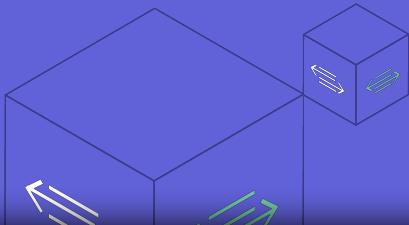
- Creation of a Javascript Smart Contract Object from a compiled Smart Contract

```
const myContract = new web3.eth.Contract(jsonInterface, addressSCToCall, {  
    from: myAddress,  
    gasPrice: '20000000000' // default gas price in wei, 20 gwei in this case  
});
```

Web3.eth.Contract

- Encoded attributes!!
- Methods
- Events

```
▼ events:  
  ▶ 0xc4b32d7ff75a51e487f3cbb5d3202f2efeca1f4c2b987e0039c1d3220b48a83: f ()  
  ▶ Transfer: f ()  
  ▶ Transfer(address,address,uint256,string,uint256): f ()  
  ▶ allEvents: f ()  
  ▶ __proto__: Object
```



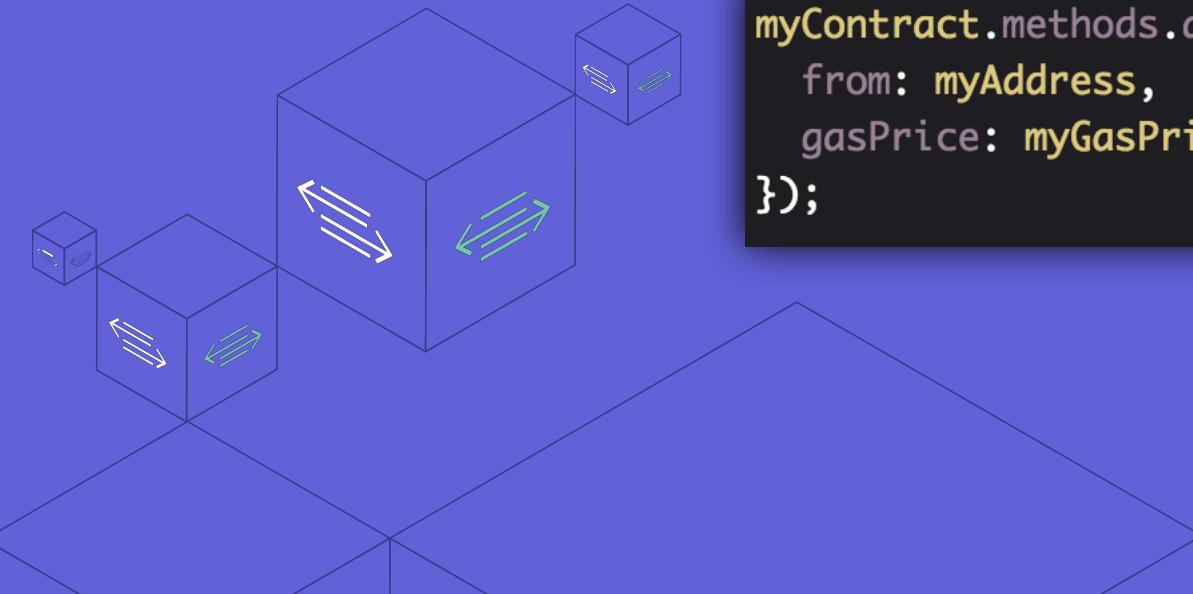
```
▼ methods:  
  ▶ 0x00d2285c: f ()  
  ▶ 0x2ef60932: f ()  
  ▶ 0x5a348812: f ()  
  ▶ 0x421b2d8b: f ()  
  ▶ 0x3786ce8a: f ()  
  ▶ 0xbefe68c7: f ()  
  ▶ 0xd8ba95a0: f ()  
  ▶ addAssignableCoins: f ()  
  ▶ addAssignableCoins(address,uint256): f ()  
  ▶ addUser: f ()  
  ▶ addUser(address): f ()  
  ▶ assignableCoins: f ()  
  ▶ assignableCoins(address): f ()  
  ▶ burnCoin: f ()  
  ▶ burnCoin(address,uint256): f ()  
  ▶ sendCoin: f ()  
  ▶ sendCoin(address,uint256,string): f ()  
  ▶ setAssignableCoins: f ()  
  ▶ setAssignableCoins(address,uint256): f ()  
  ▶ spendableCoins: f ()  
  ▶ spendableCoins(address): f ()  
  ▶ __proto__: Object
```

Web3.eth.Contract - Methods

- Call
- Send
- EstimateGas
- EncodeABI

```
myContract.methods.setAssignableCoins(myAddress, 5).send({  
    from: myAddress,  
    gasPrice: myGasPrice,  
    value: myValue  
});
```

```
myContract.methods.assignableCoins(myAddress).call({  
    from: myAddress,  
    gasPrice: myGasPrice  
});
```



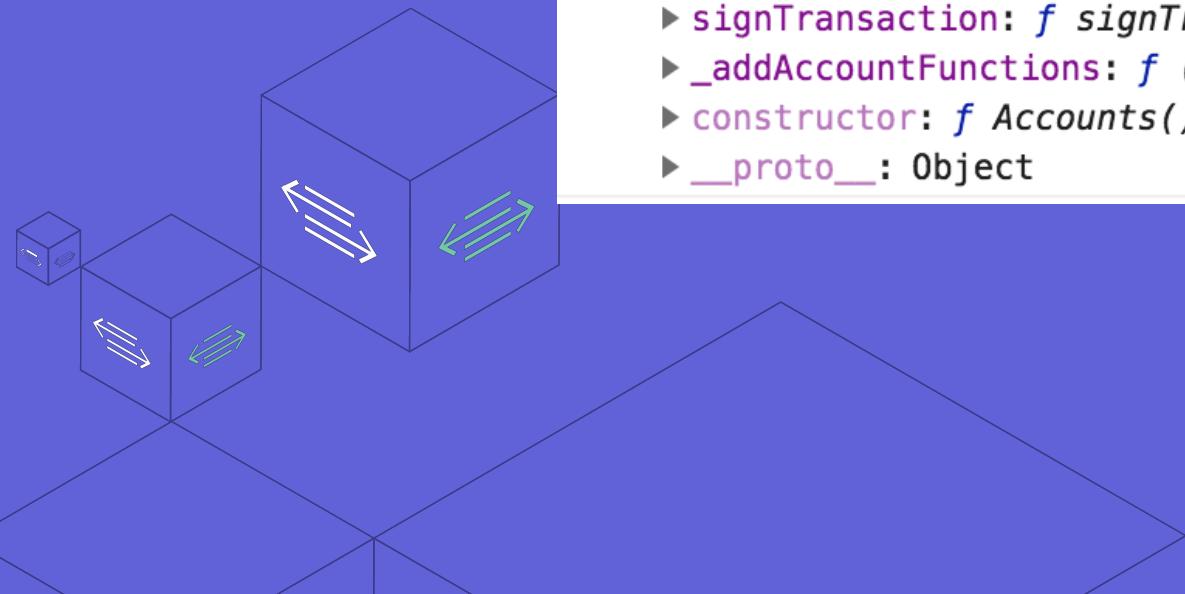
Web3.eth.Contract - Events

- Filter on indexed parameters
- Choose your block range

```
myContract.events.Transfer({  
    filter: { myIndexedParam: [1,2] },  
    fromBlock: 0,  
    toBlock: "latest"  
});
```

Web3.eth.accounts

- Accounts toolbox
- Encrypting/Decrypting
- Signing
- ...



```
▼ __proto__:  
  ► create: f create(entropy)  
  ► decrypt: f (v3Keystore, password, nonStrict)  
  ► encrypt: f (privateKey, password, options)  
  ► hashMessage: f hashMessage(data)  
  ► privateKeyToAccount: f privateKeyToAccount(privateKey)  
  ► recover: f recover(message, signature, preFixed)  
  ► recoverTransaction: f recoverTransaction(rawTx)  
  ► sign: f sign(data, privateKey)  
  ► signTransaction: f signTransaction(tx, privateKey, callback)  
  ► _addAccountFunctions: f (account)  
  ► constructor: f Accounts()  
  ► __proto__: Object
```

Web3.eth.abi - Encoding

```
▼ ABICoder {_types: Array(7)} ⓘ  
► _types: (7) [SolidityTypeAddress, SolidityTypeBool, SolidityTypeInt, SolidityTypeUInt, SolidityTypeDynamicBytes, SolidityTyp  
▼ __proto__:  
► decodeLog: f (inputs, data, topics)  
► decodeParameter: f (type, bytes)  
► decodeParameters: f (outputs, bytes)  
► encodeEventSignature: f (functionName)  
► encodeFunctionCall: f (jsonInterface, params)  
► encodeFunctionSignature: f (functionName)  
► encodeParameter: f (type, param)  
► encodeParameters: f (types, params)  
► _encodeMultiWithOffset: f (types, solidityTypes, encodeds, dynamicOffset)  
► _encodeWithOffset: f (type, solidityType, encoded, offset)  
► _getOffsets: f (types, solidityTypes)  
► _getSolidityTypes: f (types)  
► _requireType: f (type)  
► constructor: f (types)  
► __proto__: Object
```

Web3.bzz - Swarm Integration

- Decentralised File Storage
- Download/upload - retrieve hash
- File picker

```
▼Bzz {givenProvider: null, pick: {...}, currentProvider: null, isAvailable: f, upload: f, ...} ⓘ
  currentProvider: null
  ▶download: f ()
  givenProvider: null
  ▶isAvailable: f ()
  ▶pick: {data: f, file: f, directory: f}
  ▶upload: f ()
  ▶__proto__: Object
```

Web3.utils

- Useful conversions
- Validity checks



```
▼ {_fireError: f, _jsonInterfaceMethodToString: f, randomHex: f, _: f, BN: f, ...} ⓘ
  ► BN: f BN(number, base, endian)
  ► asciiToHex: f (str)
  ► bytesToHex: f (bytes)
  ► checkAddressChecksum: f (address)
  ► fromAscii: f (str)
  ► fromDecimal: f (value)
  ► fromUtf8: f (str)
  ► fromWei: f (number, unit)
  ► hexToAscii: f (hex)
  ► hexToBytes: f (hex)
  ► hexToNumber: f (value)
  ► hexToNumberString: f (value)
  ► hexToString: f (hex)
  ► hexToUtf8: f (hex)
  ► isAddress: f (address)
  ► isBN: f (object)
  ► isBigNumber: f (object)
  ► isHex: f (hex)
  ► isHexStrict: f (hex)
  ► keccak256: f (value)
  ► leftPad: f (string, chars, sign)
  ► numberToHex: f (value)
  ► padLeft: f (string, chars, sign)
  ► padRight: f (string, chars, sign)
  ► randomHex: f (size, callback)
  ► rightPad: f (string, chars, sign)
  ► sha3: f (value)
  ► soliditySha3: f ()
  ► stringToHex: f (str)
  ► toAscii: f (hex)
  ► toBN: f (number)
  ► toChecksumAddress: f (address)
  ► toDecimal: f (value)
  ► toHex: f (value, returnType)
  ► toTwo'sComplement: f (number)
  ► toUtf8: f (hex)
  ► toWei: f (number, unit)
  ► unitMap: {noether: "0", wei: "1", kwei: "1000", Kwei: "1000", babbage: "1000", ...}
  ► utf8ToHex: f (str)
  ► _: f (obj)
  ► _fireError: f (error, emitter, reject, callback)
  ► _jsonInterfaceMethodToString: f (json)
  ► __proto__: Object
```

How to dApp

Prerequisites

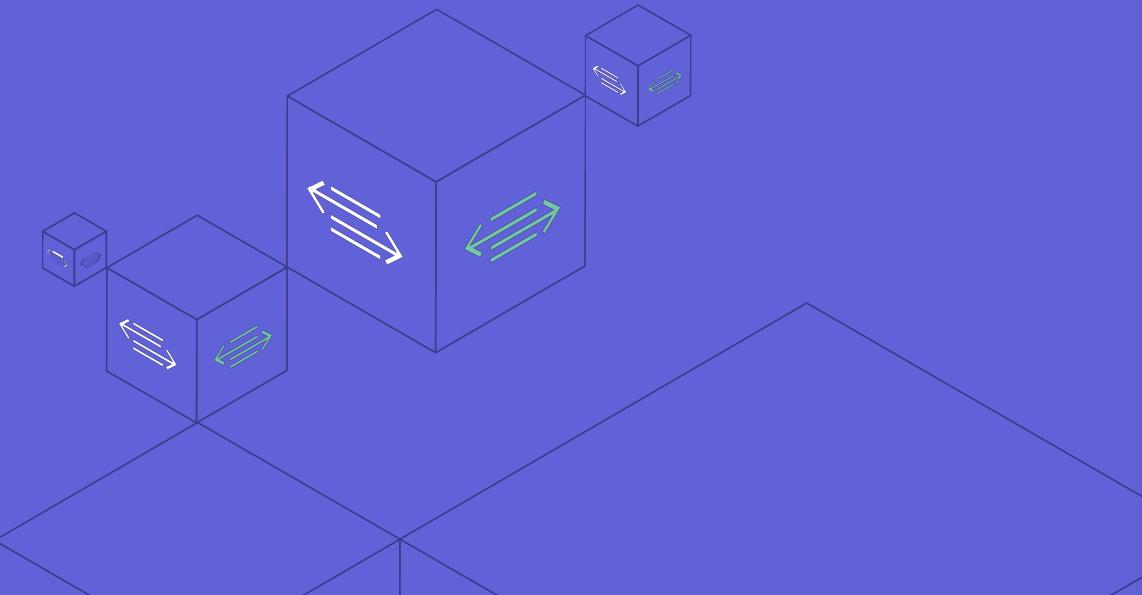
- Truffle framework (Installed globally through NPM)
- Ganache UI - <https://truffleframework.com/ganache>
- Metamask - <https://metamask.io/>
- Any Javascript frontend boilerplate of your choice



```
npm install -g truffle  
yarn global add truffle
```

1. Frontend

- Create a project with your favourite frontend technology
 - ReactJS
 - Angular
 - EmberJS
 - ...



Project react-web3 ~/dev/trase/trase-university/react-web3

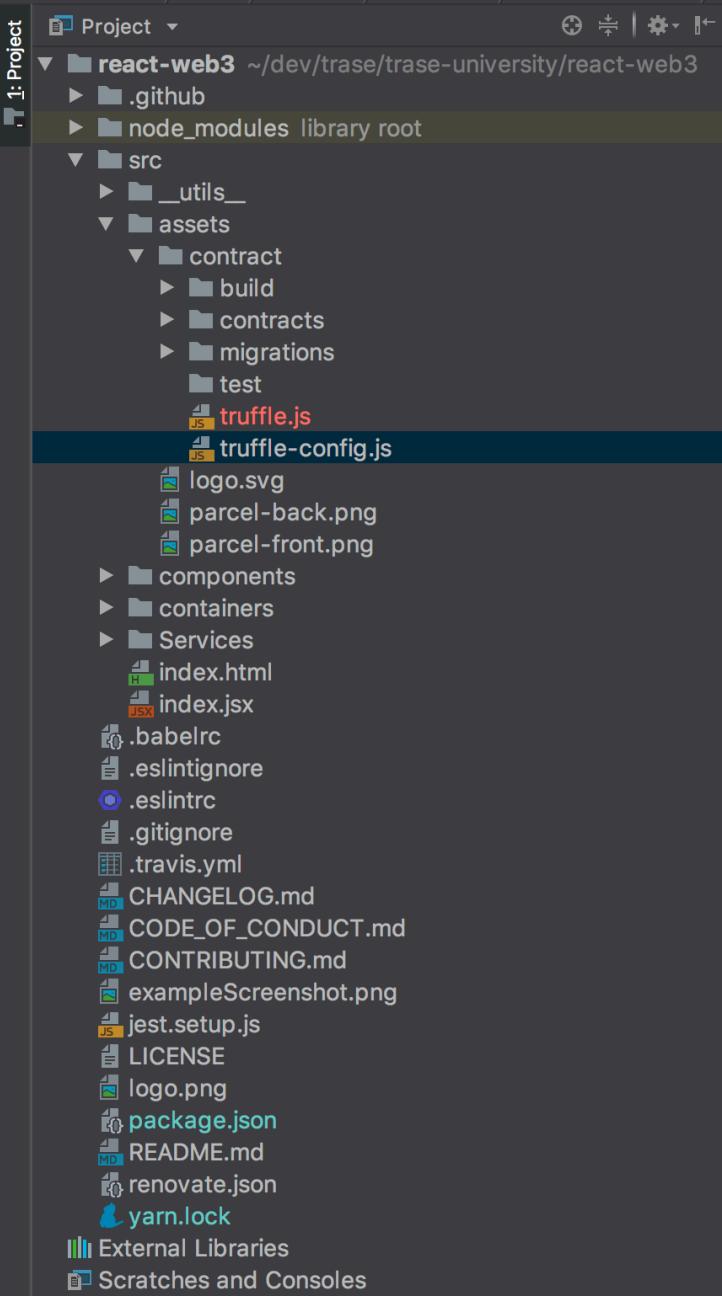
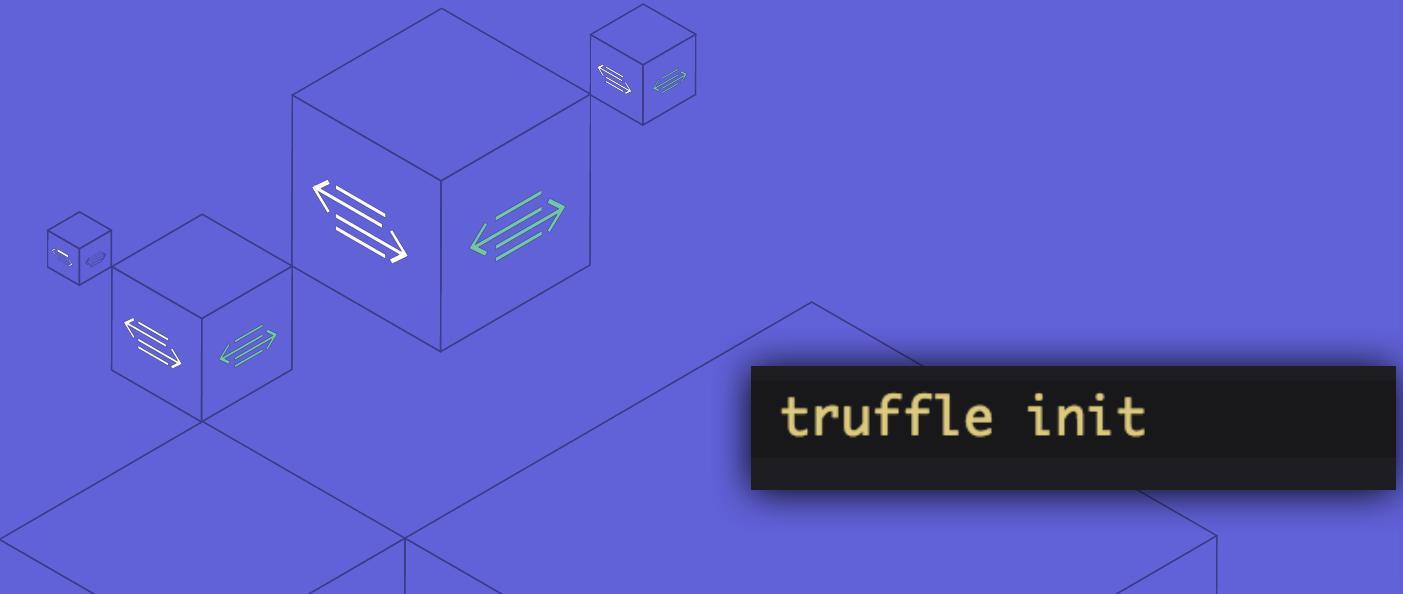
1: Project

- react-web3
- .github
- node_modules library root
- src
 - _utils_
 - assets
 - components
 - containers
 - Services
 - index.html
 - index.jsx
 - .babelrc
 - .eslintignore
 - .eslintrc
 - .gitignore
 - .travis.yml
 - CHANGELOG.md
 - CODE_OF_CONDUCT.md
 - CONTRIBUTING.md
 - exampleScreenshot.png
 - jest.setup.js
 - LICENSE
 - logo.png
 - package.json
 - README.md
 - renovate.json
 - yarn.lock
- External Libraries
- Scratches and Consoles

2. Initialise Truffle

- Inside the project initialise Truffle
- Assets folder w/ Smart Contracts
 - **Truffle init** inside assets folder

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3. Write Smart Contract

- Write the desired Smart Contract
- Here's an example of our Kudo Coin SC



```
Coin.sol * |  
1  pragma solidity ^0.4.24;  
2  
3  contract Coin {  
4      address adminAddress;  
5  
6      mapping (address => uint) public assignableCoins;  
7      mapping (address => uint) public spendableCoins;  
8  
9      event Transfer(  
10          address indexed from,  
11          address indexed to,  
12          uint256 amount,  
13          string reason,  
14          uint timestamp  
15      );  
16  
17      constructor() public {  
18          adminAddress = msg.sender;  
19      }  
20  
21      modifier onlyByCreator {  
22          require(msg.sender == adminAddress);  
23          _;  
24      }  
25  
26      function addUser(address userAddress) public onlyByCreator {  
27          assignableCoins[userAddress] = 0;  
28          spendableCoins[userAddress] = 0;  
29      }  
30  
31      function setAssignableCoins(address userAddress, uint amount) public onlyByCreator {  
32          assignableCoins[userAddress] = amount;  
33      }  
34  
35      function addAssignableCoins(address userAddress, uint amount) public onlyByCreator {  
36          assignableCoins[userAddress] += amount;  
37      }  
38  
39      function burnCoin(address addr, uint amount) public onlyByCreator{  
40          require((spendableCoins[addr] - amount) >= 0);  
41          spendableCoins[addr] -= amount;  
42      }  
43  
44      function sendCoin(address receiver, uint amount, string reason) public {  
45          require(assignableCoins[msg.sender] >= amount && receiver != msg.sender && amount <= 3);  
46          spendableCoins[receiver] = spendableCoins[receiver] + (amount);  
47          assignableCoins[msg.sender] = assignableCoins[msg.sender] - amount;  
48          emit Transfer(msg.sender, receiver, amount, reason, block.timestamp);  
}
```

4. Setup Ganache

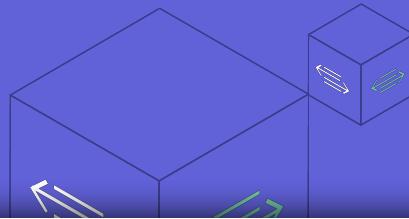
- Open ganache to bootstrap your own local Ethereum network!



Ganache					
ACCOUNTS	BLOCKS	TRANSACTIONS	LOGS	SEARCH FOR BLOCK NUMBERS OR TX HASHES	
CURRENT BLOCK 0	GAS PRICE 2000000000	GAS LIMIT 6721975	NETWORK ID 5777	RPC SERVER HTTP://127.0.0.1:8545	MINING STATUS AUTOMINING
MNEMONIC <small>?</small> exile barely radio rare spy avoid idea frown slim borrow tower sausage					HD PATH m/44'/60'/0'/0/account_index
ADDRESS 0xCAdCb853aA132bfEf2d2a220C130D8c374fD4472	BALANCE 100.00 ETH	TX COUNT 0	INDEX 0		
ADDRESS 0xf7ae3470d455Dbc00b95D329b6AA68A041861138	BALANCE 100.00 ETH	TX COUNT 0	INDEX 1		
ADDRESS 0x1EEDacf71E8b9Bc383104A789b9f0d7BF64213AD	BALANCE 100.00 ETH	TX COUNT 0	INDEX 2		
ADDRESS 0x50F655Da1c2Eb90c8c4665213D86dbB55EcB53cf	BALANCE 100.00 ETH	TX COUNT 0	INDEX 3		
ADDRESS 0xbf9514F26988b25B22bfAAe60A37d6585c2B7C1B	BALANCE 100.00 ETH	TX COUNT 0	INDEX 4		
ADDRESS 0xa56BdcfDE5133F8c8cc3832d4272BBBB74a216c	BALANCE 100.00 ETH	TX COUNT 0	INDEX 5		
ADDRESS 0xb02098f597dd5a31EF2112C11319F224D07Fb6c	BALANCE 100.00 ETH	TX COUNT 0	INDEX 6		

5. Import ganache accounts into Metamask

- Metamask needs to be opened with the seed (Mnemonic) of Ganache



exile barely radio rare spy avoid idea frown slim borrow tower sausage

tr Δ se



Prive netwerk



Welcome Back!

The decentralized web awaits

Password

LOG IN

Herstel vanuit back-up woorden
Import using account seed phrase

6.1. Setup Truffle for Deployment

- Setup Truffle with local blockchain

```
JS truffle-config.js  
JS truffle.js
```

```
module.exports = {  
...  
networks: {  
development: {  
host: "127.0.0.1",  
port: 9545,  
network_id: "*" // Match any network id  
}  
};
```

6.2. Setup Truffle for Deployment

- Compile and Deploy Smart contract for easy testing and interacting with the Smart Contract



EXPLORER

- OPEN EDITORS
- REACT-WEB3
- src
 - _utils_
 - assets
 - contract
 - build
 - contracts
 - Coin.sol
 - Migrations.sol
 - migrations
 - test
 - truffle-config.js
 - truffle.js

JS 1_initial_migration.js ×

```
1 const Migrations = artifacts.require("./Migrations.sol");
2 const Coin = artifacts.require("./Coin.sol");
3
4 module.exports = function(deployer) {
5   ...
6   deployer.deploy(Migrations);
7   deployer.deploy(Coin);
8 };
9
10
11
```

7. Deploy Smart Contract

- Truffle deploy

Useful flags:

- `--reset`
- `--network=development`

```
Maurices-MacBook-Pro:contract mauricedalderup$ truffle deploy --network=development --reset
Using network 'development'.

Running migration: 1_initial_migration.js
Replacing Migrations...
... 0xef06d1e9aa8819d15540de0a9e3f36988c4be94cf9e9c03b92096c0360c4c550
Migrations: 0x82d50ad3c1091866e258fd0f1a7cc9674609d254
Replacing Coin...
... 0x86099144904c9a83e9ea06fc1f2ee42be01175f2b6c509fb2c2a7d5ad4feb244
Coin: 0xdda6327139485221633a1fcfd65f4ac932e60a2e1
Saving successful migration to network...
... 0xec2ef8aebf901496d7c061085cc50058e1e33730ab2d85b22b0e8f196e9da3a0
Saving artifacts...
Maurices-MacBook-Pro:contract mauricedalderup$
```

8. Frontend

- Create a service to interact with Web3

```
Web3Service.jsx ×  
1 import Web3 from "web3";  
2 import _ from "lodash";  
3  
4 export default class Web3Service {  
5   constructor(contract = null, connectionUrl = null) {  
6     this.web3 = new Web3(connectionUrl || Web3.givenProvider);  
7  
8     this.contract = {};  
9     if (contract) this.contract = this.addContract(contract);  
10  }  
11  
12  addContract = async contractJSON => {  
13    this.contract = await new this.web3.eth.Contract(contractJSON.abi);  
14    const key = _.findKey(contractJSON.networks, "address");  
15    this.contract.options.address = contractJSON.networks[key].address;  
16  };  
17  
18  getContract = () => this.contract;  
19  
20  createAccount = () => this.web3.eth.accounts.create();  
21}  
22
```

Questions?

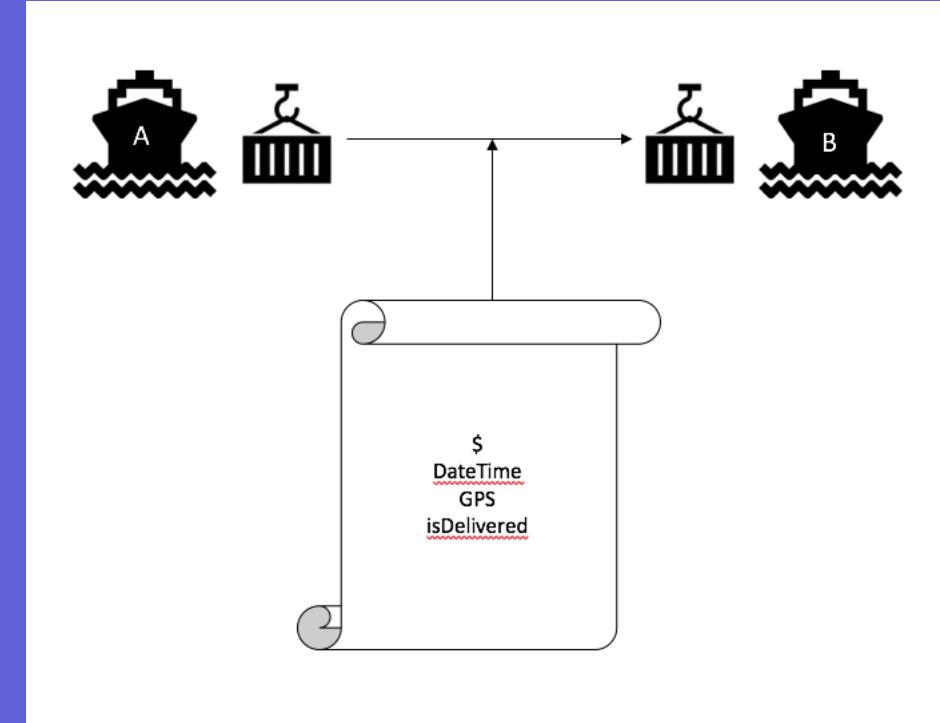


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Case

Ethereum



Same case as in Solidity

- Extend it with Web3 functionality



Demo - Remix IDE

Trase Cases