# JOSÉ PEREIRA

Software Developer



Jocrod.github.io



Github.com/Jocrodl



Jocrod.itch.io/

# **Profile**

## Full Name

José Arturo Pereira Zambrano

## Age

24 years

## **Birthday**

06-18-98

## Languages

Spanish (Native) English (B2)

# **Education**

## Santiago Mariño University

Finished-2021 Systems Engineer

### **Humboldt School**

High school- 2015

## **SKILLS**

# **Programming Languages**

C# | Javascript | Typescript | Python | Java | Objective-C | C++

## Frameworks

.Net | React Native | React | Three.js | Vue | Node.is | Redux

### **Tools**

Git | Unity | Visual Studio | Android Studio | XCode | SQL Server | MongoODB | MySQL | NoSQL

## General

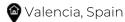
Unit Testing | Microservices | Frontend | Backend | Full-Stack

# CONTACT



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# **Work Experience**

## Game Programmer (2020)

Boxing Cloud Entertainment

- Android & iOS (Unity C#)
- Gameplay Development (Core)
- IA Development (FSM)
- Project Management (SCRUM)
- GUI & HUD Development
- In-App Purchases
- Google Ads

## Junior Software Developer (2020 - 2021)

#### LimonByte

- Mobile Development (iOS & Android)
- Desktop Apps Development (C#)
- Backend Development (Laravel)
- Project Management (SCRUM)
- Database Management (MySQL)

## Software Developer (2020 - 2022)

## Intelli-Next

- Mobile Development (iOS & Android)
- Frontend Development (React)
- Backend Development (Django)
- Real-time web Socket (Tcp / Ip)
- Data Visualization

# **Projects**

## CATARSIS: The Game (2020)

Jocrod.itch.io/catarsis-the-game

Github.com/WallbangStudios/Catarsis

A PixelArt Post-Apocaliptic Videogame where you live the broken politics and fight the humans who transforms in their worst fears.

## **CATARSIS Website Project** (2019)

♠ Github.com/WallbangStudios/WallbangStudios.github.io

Landing Page of the project of "Catarsis: The Game", with pictures and info of the developers.

## The Loreseeker (2021)

☐ Jocrod.itch.io/the-loreseeker

Made a game for the Ludum Dare Jam Hackathon, the theme was Deeper and deeper. We reached the rank 50th on graphics.

## Personal Website (2022)

Personal Landing page with information about myself, my social media & my projects

# **Others**

# Best Indie Videogame of the city (2020)

Won the 1st prize for Catarsis on my natal city Maracay on the "Solutec" contest for the bests Indie Videogame developed in the city