



Vim cheatsheet



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Vim is a very efficient text editor. This reference was made for Vim 8.0.

For shortcut notation, see `:help key-notation`.

Exiting

<code>:qa</code>	Close all files
<code>:qa!</code>	Close all files, abandon changes
<code>:w</code>	Save
<code>:wq</code> / <code>:x</code>	Save and close file
<code>:q</code>	Close file
<code>:q!</code>	Close file, abandon changes
<code>ZZ</code>	Save and quit
<code>ZQ</code>	Quit without checking changes

Navigating

<code>h</code> <code>j</code> <code>k</code> <code>l</code>	Arrow keys
<code><C-U></code> / <code><C-D></code>	Half-page up/down
<code><C-B></code> / <code><C-F></code>	Page up/down
Words	
<code>b</code> / <code>w</code>	Previous/next word
<code>ge</code> / <code>e</code>	Previous/next end of word

Line	
<code>0</code> (zero)	Start of line
<code>^</code>	Start of line (after whitespace)
<code>\$</code>	End of line
Character	
<code>f c</code>	Go forward to character c
<code>F c</code>	Go backward to character c
Document	
<code>gg</code>	First line
<code>G</code>	Last line
<code>: n</code>	Go to line n
<code>nG</code>	Go to line n
Window	
<code>z z</code>	Center this line
<code>z t</code>	Top this line
<code>z b</code>	Bottom this line
<code>H</code>	Move to top of screen
<code>M</code>	Move to middle of screen
<code>L</code>	Move to bottom of screen
Search	
<code>n</code>	Next matching search pattern
<code>N</code>	Previous match
<code>*</code>	Next whole word under cursor
<code>#</code>	Previous whole word under cursor
Tab pages	
<code>:tabedit [file]</code>	Edit file in a new tab
<code>:tabfind [file]</code>	Open file if exists in new tab

<code>:tabclose</code>	Close current tab
<code>:tabs</code>	List all tabs
<code>:tabfirst</code>	Go to first tab
<code>:tablast</code>	Go to last tab
<code>:tabn</code>	Go to next tab
<code>:tabp</code>	Go to previous tab

Editing

<code>a</code>	Append
<code>A</code>	Append from end of line
<code>i</code>	Insert
<code>o</code>	Next line
<code>O</code>	Previous line
<code>s</code>	Delete char and insert
<code>S</code>	Delete line and insert
<code>C</code>	Delete until end of line and insert
<code>r</code>	Replace one character
<code>R</code>	Enter Replace mode
<code>u</code>	Undo changes
<code><C - R></code>	Redo changes

Exiting insert mode

<code>Esc</code> / <code><C - [></code>	Exit insert mode
<code><C - C></code>	Exit insert mode, and abort current command

Clipboard

x	Delete character
dd	Delete line (Cut)
yy	Yank line (Copy)
p	Paste
P	Paste before
"*p / "+p	Paste from system clipboard
"*y / "+y	Paste to system clipboard

Visual mode

v	Enter visual mode
V	Enter visual line mode
<C - V>	Enter visual block mode
In visual mode	
d / x	Delete selection
s	Replace selection
y	Yank selection (Copy)
See Operators for other things you can do.	

Operators

Usage

Operators let you operate in a range of text (defined by motion). These are performed in normal mode.

d	w
Operator	Motion

Operators list

d	Delete
y	Yank (copy)
c	Change (delete then insert)
>	Indent right
<	Indent left
=	Autoindent
g~	Swap case
gU	Uppercase
gu	Lowercase
!	Filter through external program
See :help operator	

Examples

Combine operators with motions to use them.

dd	(repeat the letter) Delete current line
dw	Delete to next word
db	Delete to beginning of word
2dd	Delete 2 lines
dip	Delete a text object (inside paragraph)
(in visual mode) d	Delete selection

See: :help motion.txt

Text objects

Usage

Text objects let you operate (with an operator) in or around text blocks (objects).

v	i	p
Operator	[i]nside or [a]round	Text object

Text objects

p	Paragraph
w	Word
s	Sentence
[({ <	A [], (), or {} block
' " `	A quoted string
b	A block [(
B	A block in [{
t	A XML tag block

Examples

vip	Select paragraph
vipipipip	Select more
yip	Yank inner paragraph
yap	Yank paragraph (including newline)
dip	Delete inner paragraph
cip	Change inner paragraph

See [Operators](#) for other things you can do.

Diff

gvimdiff file1 file2 [file3]

See differences between files, in HMI

Misc

Folds

<code>zO</code> / <code>z0</code>	Open
<code>zC</code> / <code>zC</code>	Close
<code>zA</code> / <code>zA</code>	Toggle
<code>zV</code>	Open folds for this line
<code>zM</code>	Close all
<code>zR</code>	Open all
<code>zm</code>	Fold more (foldlevel += 1)
<code>zr</code>	Fold less (foldlevel -= 1)
<code>zX</code>	Update folds
Uppercase ones are recursive (eg, zO is open recursively).	

Navigation

<code>%</code>	Nearest/matching <code>{[()]}</code>
<code>[(</code> <code>[{</code> <code>[<</code>	Previous <code>(</code> or <code>{</code> or <code><</code>
<code>])</code>	Next
<code>[m</code>	Previous method start
<code>[M</code>	Previous method end

Jumping

<code><C - O></code>	Go back to previous location
<code><C - I></code>	Go forward

Counters

<C - A>

Increment number

<C - X>

Decrement

Windows

z{height}<Cr>

Resize pane to {height} lines tall

Tags

:tag Classname

Jump to first definition of Classname

<C -]>

Jump to definition

g]

See all definitions

<C - T>

Go back to last tag

<C - O> <C - I>

Back/forward

:tselect Classname

Find definitions of Classname

:tjump Classname

Find definitions of Classname (auto-select 1st)

Case

~

Toggle case (Case => cASE)

gU

Uppercase

gu

Lowercase

gUU

Uppercase current line (also gUgU)

guu

Lowercase current line (also gugU)

Do these in visual or normal mode.

Marks

<code>^</code>	Last position of cursor in insert mode
<code>`.</code>	Last change in current buffer
<code>`"</code>	Last exited current buffer
<code>`0</code>	In last file edited
<code>``</code>	Back to line in current buffer where jumped from
<code>``</code>	Back to position in current buffer where jumped from
<code>`[</code>	To beginning of previously changed or yanked text
<code>`]</code>	To end of previously changed or yanked text
<code>`<</code>	To beginning of last visual selection
<code>`></code>	To end of last visual selection
<code>ma</code>	Mark this cursor position as a
<code>`a</code>	Jump to the cursor position a
<code>'a</code>	Jump to the beginning of the line with position a
<code>d'a</code>	Delete from current line to line of mark a
<code>d`a</code>	Delete from current position to position of mark a
<code>c'a</code>	Change text from current line to line of a
<code>y`a</code>	Yank text from current position to position of a
<code>:marks</code>	List all current marks
<code>:delm a</code>	Delete mark a
<code>:delm a-d</code>	Delete marks a, b, c, d
<code>:delm abc</code>	Delete marks a, b, c

Misc

<code>.</code>	Repeat last command
<code>]p</code>	Paste under the current indentation level

```
:set ff=unix
```

Convert Windows line endings to Unix line endings

Command line

```
<C-R><C-W>
```

Insert current word into the command line

```
<C-R>"
```

Paste from " register

```
<C-X><C-F>
```

Auto-completion of path in insert mode

Text alignment

```
:center [width]  
:right [width]  
:left
```

See :help formatting

Calculator

```
<C-R>=128/2
```

Shows the result of the division : '64'

Do this in insert mode.

Exiting with an error

```
:cq  
:cquit
```

Works like :qa, but throws an error. Great for aborting Git commands.

Spell checking

```
:set spell spelllang=en_us
```

Turn on US English spell checking

```
]s
```

Move to next misspelled word after the cursor

```
[s
```

Move to previous misspelled word before the cursor

```
z=
```

Suggest spellings for the word under/after the cursor

zg

Add word to spell list

zw

Mark word as bad/mispelling

zu / C-X (Insert Mode)


Suggest words for bad word under cursor from spellfile

See :help spell

Also see

- [Vim cheatsheet \(vim.rotrr.com\)](http://vim.rotrr.com)
- [Vim documentation \(vimdoc.sourceforge.net\)](http://vimdoc.sourceforge.net)
- [Interactive Vim tutorial \(openvim.com\)](http://openvim.com)



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