

Resource Analysis

Lecture 4

June 22, 2019

1 Recap: Soundness

Theorem 1.1 (Progress). *If $\vdash_{q'}^q e : \tau$ and $p \geq q$ then either e is a value or $\exists e', p'$ s.t. $\langle e, p \rangle \mapsto \langle e', p' \rangle$.*

Theorem 1.2 (Preservation). *If $\vdash_{q'}^q e : \tau$, $p \geq q$ and $\langle e, p \rangle \mapsto \langle e', p' \rangle$ then $\vdash_{q'}^{p'} e' : \tau$.*

Proof notes. Proved by nested induction on $\vdash_{q'}^q e : \tau$ and $\langle e, p \rangle \mapsto \langle e', p' \rangle$. \square

Alternative soundness theorem: Recall the judgement $V \vdash e \Downarrow v \mid (q, q')$

Definition 1.2.1. $\phi(V : \Gamma) = \sum_{x \in \text{dom}(\Gamma)} \phi(V(x) : \Gamma(x))$

where Γ assigns types to variables.

Theorem 1.3. *Let $V : \Gamma$ and $\Gamma \vdash_{q'}^q e : \tau$ and $V \vdash e \Downarrow v \mid (p, p')$ then $\phi(V : \Gamma) + q \geq p$ and $\phi(V : \Gamma) + q - \phi(v : \tau) - q' \geq p - p'$*

This theorem shows that the type derivation is a certificate for bound correctness.

2 Type inference

Example 1. *We want to find a derivation for:*

$\vdash_0^0 \text{fix}(\text{id}. \lambda(x : L(\text{unit})) \text{mat} L(x; \text{nil}; y, \text{ys}. \text{cons}(y; \text{tick}\{2\}(\text{id}(\text{ys})))) : L^2(\text{unit}) \rightarrow^{0/0} L^0(\text{unit}))$

See figure 2 for the derivation tree.

For type inference we need algorithmic (or syntax-directed) rules.

Example 2.
$$\frac{q \geq q' \quad \tau <: \tau'}{\Gamma, x : \tau \vdash_{q'}^q x : \tau'}$$

Algorithm for type inference:

1. Infer usual types (without annotations), which results in a type derivation (like example in figure 2 with all annotations removed);
2. Add potential variables where a potential annotation is required;
3. Derive from the typing rules linear constraints on potential variables;
4. Solve constraints with LP solver;
5. Objective is the sum of initial potential annotations.

3 Implementation in RAML and examples

Live RAML (Resource aware ML) demo showing binary counter, using the source code displayed in figure 3. Second example with queue.

$$\begin{array}{c}
\text{app} \frac{\text{relax} \frac{\text{relax} \frac{y : 1 \vdash_2^2 y : 1}{id : \tau_{id}, y : 1, ys :: L^2(1) \vdash_0^2 cons(y, tick\{2\}id(ys)) : L^0(1)}id : \tau_{id}, x : L^2(1) \vdash_0^2 \lambda(x)e_{id} : \tau_{id}}id : \tau_{id}, y : 1, ys :: L^2(1) \vdash_0^2 tick\{2\}id(ys) : L^0(1)}id : \tau_{id}, ys : L^2(1) \vdash_0^2 id(us) : L^0(1)}x : L^2(1) \vdash_0^2 z : L^2(1) \vdash_0^2 nil : L^0(1)}id : \tau_{id} \vdash_0^2 fix(id\lambda)(x)e_{id} : \tau_{id}
\end{array}$$

Figure 1: Example of type inference

```

let rec id x =
  match x with
  | [] -> []
  | y::ys -> y::(let _ = Raml.tick 2.0 in ys)

type bit = Zero | One

let rec inc counter =
  match counter with
  | [] -> [One]
  | Zero::bs -> One::bs
  | One::bs -> Zero::(inc bs)

let rec in_many n =
  match n with
  | Z -> []
  | S n' -> inc (inc_many n')

```

Figure 2: Code for binary counter example