

Resource Analysis

Lecture 4

June 22, 2019

1 Recap: Soundness

Theorem 1.1 (Progress). *If $\vdash_{q'}^q e : \tau$ and $p \geq q$ then either e is a value or $\exists e', p'$ s.t. $\langle e, p \rangle \mapsto \langle e', p' \rangle$.*

Theorem 1.2 (Preservation). *If $\vdash_{q'}^q e : \tau$, $p \geq q$ and $\langle e, p \rangle \mapsto \langle e', p' \rangle$ then $\vdash_{q'}^{p'} e' : \tau$.*

Proof notes. Proved by nested induction on $\vdash_{q'}^q e : \tau$ and $\langle e, p \rangle \mapsto \langle e', p' \rangle$. \square

Alternative soundness theorem: Recall the judgement $V \vdash e \Downarrow v \mid (q, q')$

Definition 1.2.1. $\phi(V : \Gamma) = \sum_{x \in \text{dom}(\Gamma)} \phi(V(x) : \Gamma(x))$

where Γ assigns types to variables.

Theorem 1.3. *Let $V : \Gamma$ and $\Gamma \vdash_{q'}^q e : \tau$ and $V \vdash e \Downarrow v \mid (p, p')$ then $\phi(V : \Gamma) + q \geq p$ and $\phi(V : \Gamma) + q - \phi(v : \tau) - q' \geq p - p'$*

This theorem shows that the type derivation is a certificate for bound correctness.

2 Type inference

Example 1. *We want to find a derivation for:*

$$\vdash_0^0 \text{fix}(id. \lambda(x : L(\text{unit})) \text{matL}(x; \text{nil}; y, ys.\text{cons}(y; \text{tick}\{2\}(id(ys)))) : L^2(\text{unit}) \rightarrow^{0/0} L^0(\text{unit}))$$

See figure 1 for the derivation tree, where $e_{id} = \text{fix}(id. \lambda(x : L(\text{unit})) \text{matL}(x; \text{nil}; y, ys.\text{cons}(y; \text{tick}\{2\}(id(ys))))$ and $\tau_{id} = L^2(\text{unit}) \rightarrow^{0/0} L^0(\text{unit})$.

For type inference we need algorithmic (or syntax-directed) rules. We change all the typing rules to incorporate the structural rules:

$$\textbf{Example 2.} \quad \frac{q \geq q' \quad \tau <: \tau'}{\Gamma, x : \tau \vdash_{q'}^q x : \tau'}$$

Algorithm for type inference:

1. Infer usual types (without annotations), which results in a type derivation (like example in figure 1 with all annotations removed);
2. Add potential variables where a potential annotation is required, both in τ_{id} and in the derivation. See figure 2. Note the this step is only partially done in the figure;

$$\tau_{id} \text{ becomes } L^P(unit) \rightarrow^{q/q'} L^{P'}(unit)$$

3. Derive from the typing rules linear constraints on potential variables;

Example 3. *For the fix example, some of the constraints are:*

$$\begin{array}{lllll} r_0 \geq r'_0 & r_2 \leq q & p_1 \leq p & r_3 \geq r'_3 & p_2 \leq p_1 \\ r_1 = 0 & r'_2 \geq q' & p'_1 \geq p' & r_3 \leq r_2 & p'_2 \geq p_2 \\ r'_1 = 0 & & & & \\ r_4 \leq r'_3 + p_1 & r'_4 < r'_2 & & & \\ s_1 \geq s_2 + 2 & s'_1 = s'_2 & & & \end{array}$$

4. Solve constraints with LP solver;
5. Objective is the sum of initial potential annotations.

Example 4. *For the fix example the objective is to minimize $p + q$.*

3 Implementation in RAML and examples

Live RAML (Resource aware ML) demo showing binary counter, using the source code displayed in figure 3. Second example with queue.

$$\begin{array}{c}
\text{app} \frac{\text{relax} \frac{\text{app} \frac{id : \tau_{id}, ys : L^2(1) \vdash_0^0 id(ys) : L^0(1)}{id : \tau_{id}, ys : L^2(1) \vdash_0^2 tick\{2\}(id(ys)) : L^0(1)}}{y : 1 \vdash_2^2 y : 1}}{id : \tau_{id}, y : 1, ys :: L^2(1) \vdash_0^2 cons(y, tick\{2\}(id(ys))) : L^0(1)} \\
\frac{x : L^2(1) \vdash_0^0 x : L^2(1) \quad id : \tau_{id} \vdash_0^0 nil : L^0(1)}{id : \tau_{id}, x : L^2(1) \vdash e_{id} : L^0(1)} \\
\frac{id : \tau_{id} \vdash_0^0 \lambda(x) e_{id} : \tau_{id}}{\vdash_0^0 fix(id \lambda(x) e_{id}) : \tau_{id}}
\end{array}$$

Figure 1: Example of type inference

$$\begin{array}{c}
\text{app} \frac{}{id : \tau_{id}, ys : L(1) \vdash_{s'_2}^{s_2} id(ys) : L(1)} \\
\text{relax} \frac{y : 1 \vdash y : 1}{id : \tau_{id}, y : 1, ys :: L^2(1) \vdash_{r'_4}^{r_4} cons(y, tick\{2\}(id(ys))) : L(1)} \\
\frac{x : L^{p_2}(1) \vdash_{r'_3}^{r_3} x : L^{p'_2}(1) \quad id : \tau_{id} \vdash nil : L(1)}{id : \tau_{id}, x : L^{p_1}(1) \vdash_{r'_3}^{r_3} e_{id} : L^{p'_1}(1)} \\
\frac{id : \tau_{id} \vdash_{r'_1}^{r_1} \lambda(x) e_{id} : \tau_{id}}{\vdash_{r'_0}^{r_0} fix(id\lambda(x) e_{id}) : \tau_{id}}
\end{array}$$

Figure 2: Type inference, step 2 of the algorithm

```

let rec id x =
  match x with
  | [] -> []
  | y::ys -> y::(let _ = Raml.tick 2.0 in ys)

type bit = Zero | One

let rec inc counter =
  match counter with
  | [] -> [One]
  | Zero::bs -> One::bs
  | One::bs -> Zero::(inc bs)

let rec in_many n =
  match n with
  | Z -> []
  | S n' -> inc (inc_many n')

```

Figure 3: Code for binary counter example