Joe Byrne. Front End Developer.

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PROFILE

Went to Newcastle to study engineering, move to London to work for a plant identification app. Then studied web development at General Assembly, worked at a digital marketing agency then Ernst & Young. I'm a problem solver who enjoys improving myself and brewing beer.

EXPERIENCE

FRONTEND DEVELOPER, EY JUN 2020 - JUN 2021

Working with **Angular.js** to build a range of application for clients. Our tech stack consist **jQuery**, **SCSS** and **HTML5**. Our small team used **SharePoint** on the backend making to code dynamic which allowed clients too edited content. As a team we tracked project progress through **Asana** and working predominantly from home, we relied massively on communication to deliver to quick deadlines.

JUNIOR FRONTEND DEVELOPER, MOMENTUMABM JUN 2019 - MAR 2020

Building info-graphics, micro sites, email templates, banners mainly using **JavaScript/jQuery**, **HTML**, **SCSS**, **GSAP**, **ScrollMagic** and various other plugins, depending on the designs. All our projects require backing up on **GitHub** and to be fully **responsive**. Clients include Google, Amazon, Oracle, SAP and State Street. Working with designer transforming complex layout design files (**Sketch**, **Zeplin**) in live web applications.

STUDENT, GENERAL ASSEMBLY SEPT 2018 - JANUARY 2019

The boot camp course was taught over 12 weeks by industry experts, which covers a huge range of content; starting with **HTML** and finishing with **React**. The course also consists of four projects, testing skill, and time management:

GA: PROJECT 1: GRID BASED GAME

Using **HTML**, **JavaScript** and **CSS**. Using Bulma to create a grid and DOM effect the individual boxes. I built a speed challenge game.

GA: PROJECT 2: FILM REVIEW BLOG HTTPS://LIGHTS-CAMERA-REVIEW.HEROKUAPP.COM/

Using **EJS**, **CSS** and **JavaScript**. Front and backend. Created my index, show, create, edit and delete **routes** first. This was paralleled with **Insomnia** testing. Then I made my film model, and created my seeds.

GA: PROJECT 3: ORCA HTTPS://ORCA-THREE.HEROKUAPP.COM/

Our **Angular.js** project was a secondhand buying/ selling application. This was a group project, using mainly **Angular**. Thanks to **Trello** we planned and delegated jobs, this made us reach MVP quickly.

GA: PROJECT 4: QUITE PLACE HTTPS://QUIET-PLACE.HEROKUAPP.COM/

Using **React**, a couple models, an optional external **API** and (in my case) a map. Create a fully functional fully stacked application. I decided to build an application that allowed users to find a place to work, depending on their location.

CUSTOMER RELATIONS, SMARTPLANT APP JAN 2017 - SEPT 2018

Small startup consisting of three people, mixed roles a lot. Mainly I was in **keeping existing customers** happy, moving data to our new CMS platform, and getting investment. Whilst there I gathered £20,000 + investment, secured our platform and increased the app store star rating to 4.2 (every little help)

SIDE PROJECTS

Paddle Ball Game: HTML, CSS, JavaScript
Weather App: HTML, CSS, JavaScript, API
To-Do List: HTML, SCSS, React
Footballers: HTML, SCSS, React
Does Matt Like It: HTML, SCSS, React, JSON
Moustache Diaries: HTML, SCSS, React, JSON
Treasure Island: Pixi.js
Six-Love: Wordpress https://sixlove.co.uk/
And many more…

A LITTLE BIT MORE ABOUT ME

- **TEFL qualification (Teaching in a Foreign Language)**

- **WJEC in Marine Engineering at Newcastle University**

- **Ran a radio show**

- **Brews my own beer**

- **Pub quiz Enthusiast**