

Joseph Cleveland

<https://joecleveland.github.io>

jcleveland@ithaca.edu
(607) 261-2253

EDUCATION

Ithaca College
Computer Science B.S.
Graduated Magna Cum Laude. May, 2020

TECHNICAL SKILLS

Languages : C/C++, Java, Python, HTML, CSS, JS, SQL, x86 Assembly
Frameworks/Tools : Bootstrap, Flask, MySQL, JUCE, Git, Unix Terminal
Data Science : Pytorch, Keras, Numpy, SciPy, Librosa

EXPERIENCE

Research Internship - Ithaca College **Summer 2019 - Present**
Researched and developed machine learning models for the back-end of a music recommendation web application. Implemented neural network models in Python/Pytorch. I was the first author for a paper from our lab on using neural nets to assess the audio similarity of songs. I presented the paper at ML4MD 2020, an ICML workshop.
Paper at: <https://arxiv.org/abs/2008.04938>

Teaching Assistant - Ithaca College **Fall 2018 - 2019**

- **Data Structures** Assisted students in completing programming assignments during lab sections. Course was taught in c++ and focused on the implementation of data structures, memory management and searching algorithms.
- **Computer Organization Systems** Hosted help hours for students. Course material focused on assembly language and the organization of Unix operating systems.
- **Introductory Italian** Taught weekly language lessons to students in Italian 101.

PROJECTS

VST Audio Plugin

Built a VST synthesizer plugin using the JUCE framework in C++. Accepts MIDI messages and generates audio in real time with efficient DSP techniques.

Compiler

Studied the theory and implementation of compilers. Designed a grammar for simple programming language. Implemented a compiler in C++ for this language with a parser, intermediate representation, and a back-end targeting x86 assembly on MacOS.

Multiplayer Web Game

Worked on a small team to develop a real time multiplayer web game where users guessed the titles of songs before their opponents. Back end was implemented in Python/Flask and SQL with a JS/Jquery front end. Web sockets were used for server-client communication. Interfaced with the iTunes API to retrieve song audio. Deployed server on AWS.