

# Cheat Sheet

Bootstrapping	<pre>import { platformBrowserDynamic } from '@angular/platform-browser-dynamic';</pre>
<pre>platformBrowserDynamic().bootstrapModule(AppModule);</pre>	Bootstraps the app, using the root component from the specified NgModule .
NgModules	<pre>import { NgModule } from '@angular/core';</pre>
<pre>@NgModule({ declarations: ..., imports: ..., exports: ..., providers: ..., bootstrap: ...}) class MyModule {}</pre>	Defines a module that contains components, directives, pipes, and providers.
<b>declarations:</b> [MyRedComponent, MyBlueComponent, MyDatePipe]	List of components, directives, and pipes that belong to this module.
<b>imports:</b> [BrowserModule, SomeOtherModule]	List of modules to import into this module. Everything from the imported modules is available to <code>declarations</code> of this module.
<b>exports:</b> [MyRedComponent, MyDatePipe]	List of components, directives, and pipes visible to modules that import this module.
<b>providers:</b> [MyService, { provide: ... }]	List of dependency injection providers visible both to the contents of this module and to importers of this module.
<b>bootstrap:</b> [MyAppComponent]	List of components to bootstrap when this module is bootstrapped.
Template syntax	
<pre>&lt;input [value]="firstName"&gt;</pre>	Binds property <code>value</code> to the result of expression <code>firstName</code> .
<pre>&lt;div [attr.role]="myAriaRole"&gt;</pre>	Binds attribute <code>role</code> to the result of expression <code>myAriaRole</code> .
<pre>&lt;div [class.extra-sparkle]="isDelightful"&gt;</pre>	Binds the presence of the CSS class <code>extra-sparkle</code> on the element to the truthiness of the expression <code>isDelightful</code> .
<pre>&lt;div [style.width.px]="mySize"&gt;</pre>	Binds style property <code>width</code> to the result of expression <code>mySize</code> in pixels. Units are optional.
<pre>&lt;button (click)="readRainbow(\$event)"&gt;</pre>	Calls method <code>readRainbow</code> when a click event is triggered on this button element (or its children) and passes in the event object.

<code>&lt;div title="Hello {{ponyName}}"&gt;</code>	Binds a property to an interpolated string, for example, "Hello Seabiscuit". Equivalent to: <code>&lt;div [title]=''Hello ' + ponyName"&gt;</code>
<code>&lt;p&gt;Hello {{ponyName}}&lt;/p&gt;</code>	Binds text content to an interpolated string, for example, "Hello Seabiscuit".
<code>&lt;my-cmp [(title)]="name"&gt;</code>	Sets up two-way data binding. Equivalent to: <code>&lt;my-cmp [title]="name" (titleChange)="name=\$event"&gt;</code>
<code>&lt;video #movieplayer ...&gt;</code> <code>&lt;button (click)="movieplayer.play()&gt;</code> <code>&lt;/video&gt;</code>	Creates a local variable <code>movieplayer</code> that provides access to the <code>video</code> element instance in data-binding and event-binding expressions in the current template.
<code>&lt;p *myUnless="myExpression"&gt;...&lt;/p&gt;</code>	The <code>*</code> symbol turns the current element into an embedded template. Equivalent to: <code>&lt;ng-template [myUnless]="myExpression"&gt;&lt;p&gt;...&lt;/p&gt;&lt;/ng-template&gt;</code>
<code>&lt;p&gt;Card No.: {{cardNumber   myCardNumberFormatter}}&lt;/p&gt;</code>	Transforms the current value of expression <code>cardNumber</code> via the pipe called <code>myCardNumberFormatter</code> .
<code>&lt;p&gt;Employer: {{employer?.companyName}}&lt;/p&gt;</code>	The safe navigation operator ( <code>? </code> ) means that the <code>employer</code> field is optional and if <code>undefined</code> , the rest of the expression should be ignored.
<code>&lt;svg:rect x="0" y="0" width="100" height="100"/&gt;</code>	An SVG snippet template needs an <code>svg:</code> prefix on its root element to disambiguate the SVG element from an HTML component.
<code>&lt;svg&gt;</code> <code>&lt;rect x="0" y="0" width="100" height="100"/&gt;</code> <code>&lt;/svg&gt;</code>	An <code>&lt;svg&gt;</code> root element is detected as an SVG element automatically, without the prefix.
<b>Built-in directives</b>	<pre>import { CommonModule } from '@angular/common';</pre>
<code>&lt;section *ngIf="showSection"&gt;</code>	Removes or recreates a portion of the DOM tree based on the <code>showSection</code> expression.
<code>&lt;li *ngFor="let item of list"&gt;</code>	Turns the <code>li</code> element and its contents into a template, and uses that to instantiate a view for each item in list.
<code>&lt;div [ngSwitch]="conditionExpression"&gt;</code> <code>&lt;ng-template [ngSwitchCase]="case1Exp"&gt;...&lt;/ng-template&gt;</code> <code>&lt;ng-template ngSwitchCase="case2LiteralString"&gt;...&lt;/ng-template&gt;</code> <code>&lt;ng-template ngSwitchDefault&gt;...&lt;/ng-template&gt;</code> <code>&lt;/div&gt;</code>	Conditionally swaps the contents of the <code>div</code> by selecting one of the embedded templates based on the current value of <code>conditionExpression</code> .
<code>&lt;div [ngClass]="{'active': isActive, 'disabled': isDisabled}&gt;</code>	Binds the presence of CSS classes on the element to the truthiness of the associated map values. The right-hand expression should return <code>{class-name: true/false}</code> map.

	import { FormsModule } from '@angular/forms';
<input [(ngModel)]= "userName">	Provides two-way data-binding, parsing, and validation for form controls.
<b>Class decorators</b>	import { Directive, ... } from '@angular/core';
<b>@Component({...})</b> class MyComponent() {}	Declares that a class is a component and provides metadata about the component.
<b>@Directive({...})</b> class MyDirective() {}	Declares that a class is a directive and provides metadata about the directive.
<b>@Pipe({...})</b> class MyPipe() {}	Declares that a class is a pipe and provides metadata about the pipe.
<b>@Injectable()</b> class MyService() {}	Declares that a class has dependencies that should be injected into the constructor when the dependency injector is creating an instance of this class.
<b>Directive configuration</b>	@Directive({ property1: value1, ... })
selector: '.cool-button:not(a)'	Specifies a CSS selector that identifies this directive within a template. Supported selectors include <code>element</code> , <code>[attribute]</code> , <code>.class</code> , and <code>:not()</code> . Does not support parent-child relationship selectors.
providers: [MyService, { provide: ... }]	List of dependency injection providers for this directive and its children.
<b>Component configuration</b>	@Component extends @Directive , so the @Directive configuration applies to components as well
moduleId: module.id	If set, the templateUrl and styleUrls are resolved relative to the component.
viewProviders: [MyService, { provide: ... }]	List of dependency injection providers scoped to this component's view.
template: 'Hello {{name}}' templateUrl: 'my-component.html'	Inline template or external template URL of the component's view.
styles: ['.primary {color: red}'] styleUrls: ['my-component.css']	List of inline CSS styles or external stylesheet URLs for styling the component's view.
<b>Class field decorators for directives and components</b>	import { Input, ... } from '@angular/core';

<b>@Input()</b> myProperty;	Declares an input property that you can update via property binding (example: <code>&lt;my-cmp [myProperty]="someExpression"&gt;</code> ).
<b>@Output()</b> myEvent = new EventEmitter();	Declares an output property that fires events that you can subscribe to with an event binding (example: <code>&lt;my-cmp (myEvent)="doSomething()"&gt;</code> ).
<b>@HostBinding('class.valid')</b> isValid;	Binds a host element property (here, the CSS class <code>valid</code> ) to a directive/component property ( <code>isValid</code> ).
<b>@HostListener('click', ['\$event'])</b> onClick(e) {...}	Subscribes to a host element event ( <code>click</code> ) with a directive/component method ( <code>onClick</code> ), optionally passing an argument ( <code>\$event</code> ).
<b>@ContentChild(myPredicate)</b> myChildComponent;	Binds the first result of the component content query ( <code>myPredicate</code> ) to a property ( <code>myChildComponent</code> ) of the class.
<b>@ContentChildren(myPredicate)</b> myChildComponents;	Binds the results of the component content query ( <code>myPredicate</code> ) to a property ( <code>myChildComponents</code> ) of the class.
<b>@ViewChild(myPredicate)</b> myChildComponent;	Binds the first result of the component view query ( <code>myPredicate</code> ) to a property ( <code>myChildComponent</code> ) of the class. Not available for directives.
<b>@ViewChildren(myPredicate)</b> myChildComponents;	Binds the results of the component view query ( <code>myPredicate</code> ) to a property ( <code>myChildComponents</code> ) of the class. Not available for directives.
<b>Directive and component change detection and lifecycle hooks</b>	(implemented as class methods)
<b>constructor(myService: MyService, ...) { ... }</b>	Called before any other lifecycle hook. Use it to inject dependencies, but avoid any serious work here.
<b>ngOnChanges(changeRecord) { ... }</b>	Called after every change to input properties and before processing content or child views.
<b>ngOnInit() { ... }</b>	Called after the constructor, initializing input properties, and the first call to <code>ngOnChanges</code> .
<b>ngDoCheck() { ... }</b>	Called every time that the input properties of a component or a directive are checked. Use it to extend change detection by performing a custom check.
<b>ngAfterContentInit() { ... }</b>	Called after <code>ngOnInit</code> when the component's or directive's content has been initialized.
<b>ngAfterContentChecked() { ... }</b>	Called after every check of the component's or directive's content.
<b>ngAfterViewInit() { ... }</b>	Called after <code>ngAfterContentInit</code> when the component's view has been initialized. Applies to components only.

<code>ngAfterViewChecked() { ... }</code>	Called after every check of the component's view. Applies to components only.
<code>ngOnDestroy() { ... }</code>	Called once, before the instance is destroyed.
<b>Dependency injection configuration</b>	
<code>{ provide: MyService, useClass: MyMockService }</code>	Sets or overrides the provider for <code>MyService</code> to the <code>MyMockService</code> class.
<code>{ provide: MyService, useFactory: myFactory }</code>	Sets or overrides the provider for <code>MyService</code> to the <code>myFactory</code> factory function.
<code>{ provide: MyValue, useValue: 41 }</code>	Sets or overrides the provider for <code>MyValue</code> to the value <code>41</code> .
<b>Routing and navigation</b>	
<pre>const routes: Routes = [   { path: '', component: HomeComponent },   { path: 'path/:routeParam', component: MyComponent },   { path: 'staticPath', component: ... },   { path: '**', component: ... },   { path: 'oldPath', redirectTo: '/staticPath' },   { path: ..., component: ..., data: { message: 'Custom' } } ];  const routing = RouterModule.forRoot(routes);</pre>	Configures routes for the application. Supports static, parameterized, redirect, and wildcard routes. Also supports custom route data and resolve.
<code>&lt;router-outlet&gt;&lt;/router-outlet&gt;</code> <code>&lt;router-outlet name="aux"&gt;&lt;/router-outlet&gt;</code>	Marks the location to load the component of the active route.
<pre>&lt;a routerLink="/path"&gt; &lt;a [routerLink]="[ '/path', routeParam ]"&gt; &lt;a [routerLink]="[ '/path', { matrixParam: 'value' } ]"&gt; &lt;a [routerLink]="[ '/path' ]" [queryParams]="{ page: 1 }"&gt; &lt;a [routerLink]="[ '/path' ]" fragment="anchor"&gt;</pre>	Creates a link to a different view based on a route instruction consisting of a route path, required and optional parameters, query parameters, and a fragment. To navigate to a root route, use the <code>/</code> prefix; for a child route, use the <code>./</code> prefix; for a sibling or parent, use the <code>../</code> prefix.
<code>&lt;a [routerLink]="[ '/path' ]" routerLinkActive="active"&gt;</code>	The provided classes are added to the element when the <code>routerLink</code> becomes the current active route.
<pre>class CanActivateGuard implements CanActivate {   canActivate(     route: ActivatedRouteSnapshot,     state: RouterStateSnapshot   ): Observable&lt;boolean&gt; Promise&lt;boolean&gt; boolean { ... } }</pre> <code>{ path: ..., canActivate: [CanActivateGuard] }</code>	An interface for defining a class that the router should call first to determine if it should activate this component. Should return a boolean or an Observable/Promise that resolves to a boolean.

```
class CanDeactivateGuard implements CanDeactivate<T> {  
  canDeactivate(  
    component: T,  
    route: ActivatedRouteSnapshot,  
    state: RouterStateSnapshot  
  ): Observable<boolean>|Promise<boolean>|boolean { ... }  
}  
  
{ path: ..., canDeactivate: [CanDeactivateGuard] }
```

An interface for defining a class that the router should call first to determine if it should deactivate this component after a navigation. Should return a boolean or an Observable/Promise that resolves to a boolean.

```
class CanActivateChildGuard implements CanActivateChild {  
  canActivateChild(  
    route: ActivatedRouteSnapshot,  
    state: RouterStateSnapshot  
  ): Observable<boolean>|Promise<boolean>|boolean { ... }  
}  
  
{ path: ..., canActivateChild: [CanActivateGuard],  
  children: ... }
```

An interface for defining a class that the router should call first to determine if it should activate the child route. Should return a boolean or an Observable/Promise that resolves to a boolean.

```
class ResolveGuard implements Resolve<T> {  
  resolve(  
    route: ActivatedRouteSnapshot,  
    state: RouterStateSnapshot  
  ): Observable<any>|Promise<any>|any { ... }  
}  
  
{ path: ..., resolve: [ResolveGuard] }
```

An interface for defining a class that the router should call first to resolve route data before rendering the route. Should return a value or an Observable/Promise that resolves to a value.

```
class CanLoadGuard implements CanLoad {  
  canLoad(  
    route: Route  
  ): Observable<boolean>|Promise<boolean>|boolean { ... }  
}  
  
{ path: ..., canLoad: [CanLoadGuard], loadChildren: ... }
```

An interface for defining a class that the router should call first to check if the lazy loaded module should be loaded. Should return a boolean or an Observable/Promise that resolves to a boolean.