

Joe McNelly

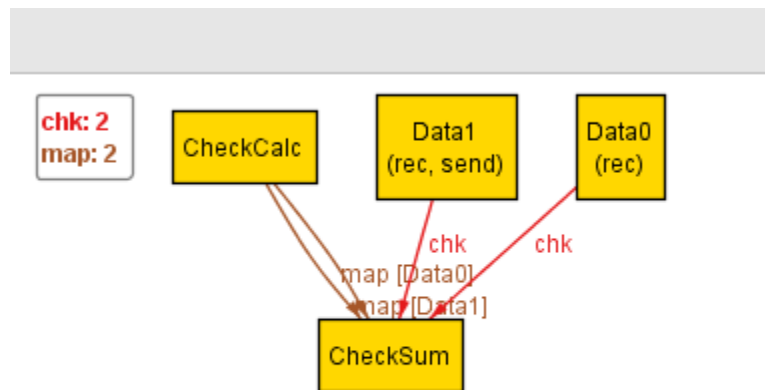
Jordan Lashomb

Zach Hull

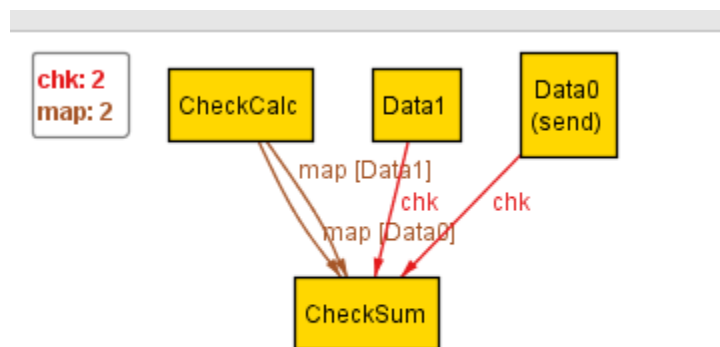
1.) Possible

We couldn't get a model to fully work, so we don't currently have an instance to show for this.  
We are sorry Chardax.

2.) AlwaysWorks



State0: there is data in the send and receive buffers, data1 is in both



State1: Data0 went from rec to send, and data1 was lost entirely.