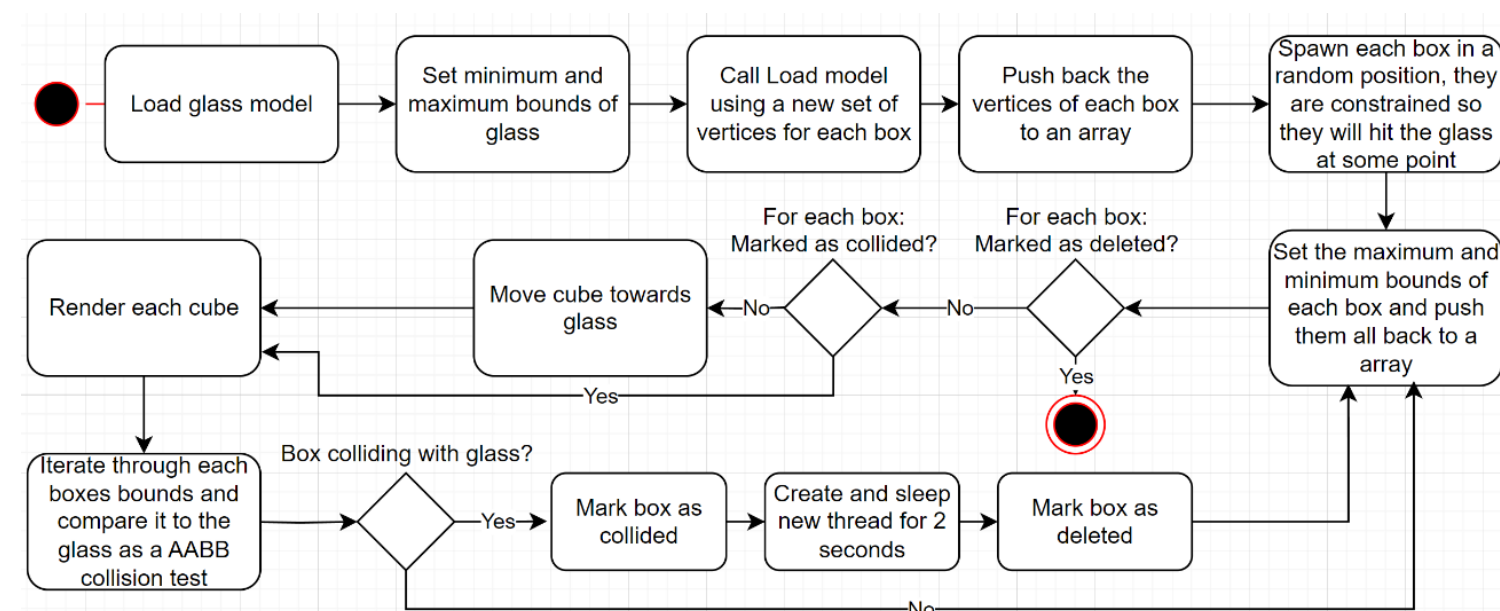
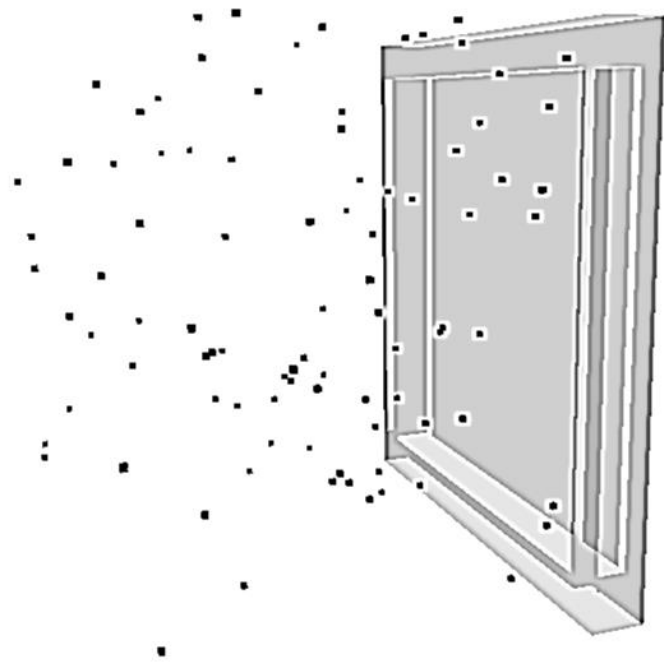


By Joseph Orchard  
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Repo link: <https://github.falmouth.ac.uk/JO278870/Comp305>



Function Name	Total CPU [unit, %] ▼	Self CPU [unit, %]	Module	Category
COMP220-Code-Examples (PID: 20376)	23942 (100.00%)	0 (0.00%)	Multiple modules	
[External Call] ntdll.dll!0x00007ffd9c13cc91	23932 (99.96%)	89 (0.37%)	ntdll	Kernel
mainCRTStartup	23843 (99.59%)	0 (0.00%)	comp220-code-ex...	
__scrt_common_main	23843 (99.59%)	0 (0.00%)	comp220-code-ex...	
__scrt_common_main_seh	23843 (99.59%)	0 (0.00%)	comp220-code-ex...	
invoke_main	23843 (99.59%)	0 (0.00%)	comp220-code-ex...	
main_getcmdline	23843 (99.59%)	0 (0.00%)	comp220-code-ex...	
SDL_main	23843 (99.59%)	4 (0.02%)	comp220-code-ex...	
LoadModel	23481 (98.07%)	5 (0.02%)	comp220-code-ex...	
CreateWindow	138 (0.58%)	0 (0.00%)	comp220-code-ex...	
glm::operator*<float,0>	108 (0.45%)	4 (0.02%)	comp220-code-ex...	
[External Call] sdl2_image.dll!0x...	73 (0.30%)	73 (0.30%)	sdl2_image	
std::vector<std::vector<Vertex>...>	9 (0.04%)	0 (0.00%)	comp220-code-ex...	
std::vector<Vertex,std::allocat...	6 (0.03%)	3 (0.01%)	comp220-code-ex...	
std::vector<std::vector<unsig...	5 (0.02%)	0 (0.00%)	comp220-code-ex...	
IntializeGlew	4 (0.02%)	0 (0.00%)	comp220-code-ex...	
glm::translate<float,0>	2 (0.01%)	0 (0.00%)	comp220-code-ex...	
LoadShaders	2 (0.01%)	0 (0.00%)	comp220-code-ex...	
std::vector<glm::vec<3,float,0...>	2 (0.01%)	0 (0.00%)	comp220-code-ex...	
std::vector<unsigned int,std::a...	2 (0.01%)	0 (0.00%)	comp220-code-ex...	
std::vector<Vertex,std::allocat...	2 (0.01%)	0 (0.00%)	comp220-code-ex...	
@ILT+3785(??\$max@M@std...	1 (0.00%)	1 (0.00%)	comp220-code-ex...	
[External Call] nvoglv64.dll!0x...	1 (0.00%)	1 (0.00%)	nvoglv64	
[External Call] ucrtbased.dll!0x...	1 (0.00%)	1 (0.00%)	ucrtbased	
std::min<float>	1 (0.00%)	0 (0.00%)	comp220-code-ex...	
std::vector<Vertex,std::allocat...	1 (0.00%)	0 (0.00%)	comp220-code-ex...	
[External Call] ntdll.dll!0x00007ffd9c165c1e	9 (0.04%)	9 (0.04%)	ntdll	Kernel
[External Call] ntdll.dll!0x00007ffd9c13cc70	1 (0.00%)	1 (0.00%)	ntdll	Kernel

[4] Pilici, Stelian <https://malwaretips.com/blogs/nvogl64-dll-what-it-is-how-to-fix-errors/> 29 June 2023