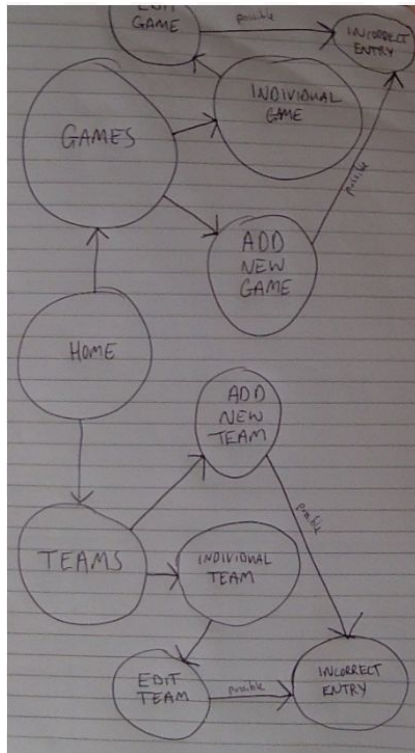
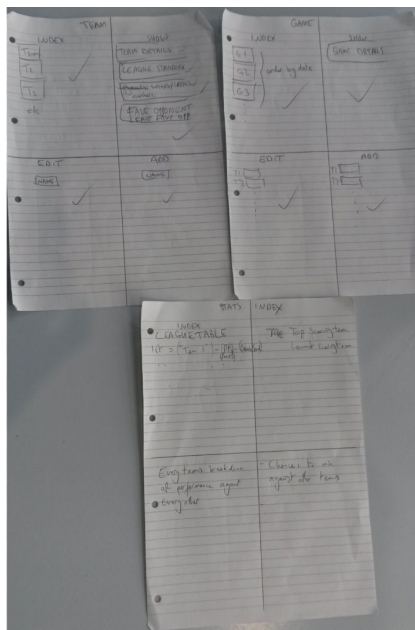


Joe Stafford  
E21

## P.5 User Sitemap



## P.6. Wireframes



## P.10 Pseudocode

```
it('should return an array of game objects from data garnered from database table 'games'',  
function()){  
  # create an empty array  
  # for each set of data create new 'game' object  
  # add new 'game' object to empty array  
  # return array of 'game' objects  
}
```

## P.13 User input being processed according to design requirements

The first screenshot shows a form titled "Add New Team". It has a label "Team Name:" followed by a text input field containing "PDA Test Team". Below the input field is a button labeled "New Team".

The second screenshot shows a page titled "Tournament Teams". It has a section header "New Team" followed by a list of team names: "PDA Test Team", "Reikland Reavers", and "Skavenblight Scramblers".

P.14 Show an interaction with data persistence

P.15