## I & T - Static and Dynamic Testing

- Screenshot of tests and test not running

```
* testing_task_2_spec.rb
                                 testing_task_1.md
                                                             testing_task_2.rb
                                                                                            card.rb
1 require("minitest/autorun")
2 require("minitest/rg")
4 require_relative('../card.rb')
5 require_relative('../testing_task_2.rb')
7 class TestingTask2Test < MiniTest::Test</pre>
8
9
      def setup
10
        @card1 = Card.new("hearts", 1)
        @card2 = Card.new("hearts", 2)
        @card3 = Card.new("diamonds", 1)
14
      @cards = [@card1, @card2]
18
      def test_check_for_ace
      assert_equal(true, CardGame.check_for_ace(@card1))
20
      def test_highest_card__card2_higher
24
      assert_equal("2 of hearts is the highest", CardGame.highest_card(@card1, @card2))
      def test_highest_card__card1_higher
28
      assert_equal("2 of hearts is the highest", CardGame.highest_card(@card2, @card1))
29
30
      def test_highest_card__cards_equal
      assert_equal("1 of hearts is equal to 1 of diamonds", CardGame.highest_card(@card1, @card3))
34
      def test_cards_total
       assert_equal("You have a total of 2 cards", CardGame.cards_total(@cards))
38
39 end
```

/Users/user/codeclan\_work/joe\_stafford\_pda/PDA\_Static\_an d\_Dynamic\_Task\_A/testing\_task\_2.rb:25: syntax error, une xpected keyword\_end, expecting end-of-input

## Screenshot of tests, fixed classes and tests passing

```
Testing_task_2_spec.rb
                                   testing_task_1.md

▼ testing_task_2.rb

                                                                                                  card.rb
1 require("minitest/autorun")
2 require("minitest/rg")
4 require_relative('../card.rb')
5 require_relative('../testing_task_2.rb')
    class TestingTask2Test < MiniTest::Test</pre>
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      def setup
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        @card1 = Card.new("hearts", 1)
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      @cards = [@card1, @card2]
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      def test_check_for_ace
      assert_equal(true, CardGame.check_for_ace(@card1))
20
      def test_highest_card__card2_higher
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      assert_equal("2 of hearts is the highest", CardGame.highest_card(@card1, @card2))
      def test_highest_card__card1_higher
       assert_equal("2 of hearts is the highest", CardGame.highest_card(@card2, @card1))
28
      end
30
      def test_highest_card__cards_equal
      assert_equal("1 of hearts is equal to 1 of diamonds", CardGame.highest_card(@card1, @card3))
34
      def test_cards_total
      assert_equal("You have a total of 2 cards", <a href="mailto:CardGame.cards_total(@cards">CardGame.cards_total(@cards</a>))
39 end
```

```
require_relative('card.rb')
class CardGame
 def self.check_for_ace(card)
   if card.value == 1
   return true
   end
  return false
 def self.highest_card(card1, card2)
  if card1.value > card2.value
   return "#{card1.value} of #{card1.suit} is the highest"
   elsif card1.value == card2.value
   return "#{card1.value} of #{card1.suit} is equal to #{card2.value} of #{card2.suit}"
 return "#{card2.value} of #{card2.suit} is the highest"
 end
 def self.cards_total(cards)
  total = cards.count
  return "You have a total of #{total} cards"
end
 → PDA_Static_and_Dynamic_Task_A git:(master) × ruby spe
 cs/testing_task_2_spec.rb
 Run options: --seed 61141
 # Running:
 Finished in 0.001176s, 4251.7003 runs/s, 4251.7003 asser
 tions/s.
```

5 runs, 5 assertions, 0 failures, 0 errors, 0 skips