

# Functions: Part 2

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Week 6, Class 2

# Agenda

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- Review take-home midterm (quickly)
- Purity (quickly)
- Function conditionals
  - `if (condition) {}`
  - embedding warnings, messages, and errors
- Return values

# Learning objectives

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- Understand the concept of purity, and why it is often desirable
  - And be able to define a side effect
- Be able to change the behavior of a function based on the input
- Be able to embed warnings/messages/errors

# Take-home midterm review

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# Purity

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A function is pure if

1. Its output depends *only* on its inputs
2. It makes no changes to the state of the world

Any behavior that changes the state of the world is referred to as a *side-effect*

Note – state of the world is not a technical term, just the way I think of it

# Common side effect functions

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- We've talked about a few... what are they?

A couple examples

- `print`
- `plot`
- `write.csv`
- `read.csv`
- `Sys.time`
- `options`
- `library`
- `install.packages`

# Conditionals

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# Example

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From an old lab:

Write a function that takes two vectors of the same length and returns the total number of instances where the value is **NA** for both vectors. For example, given the following two vectors

```
c(1, NA, NA, 3, 3, 9, NA)
c(NA, 3, NA, 4, NA, NA, NA)
```

The function should return a value of **2**, because the vectors are both **NA** at the third and seventh locations. Provide at least one additional test that the function works as expected.



# How do you *start* to solve this problem?

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~~Start with writing a function~~

Solve it on a test case, then generalize!

Use the vectors to solve!

```
a <- c(1, NA, NA, 3, 3, 9, NA)
b <- c(NA, 3, NA, 4, NA, NA, NA)
```

You try first. See if you can use these vectors to find how many elements are **NA** in both (should be 2)

03:00

# One approach

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```
is.na(a)
```

```
## [1] FALSE  TRUE  TRUE FALSE FALSE FALSE  TRUE
```

```
is.na(b)
```

```
## [1]  TRUE FALSE  TRUE FALSE  TRUE  TRUE  TRUE
```

```
is.na(a) & is.na(b)
```

```
## [1] FALSE FALSE  TRUE FALSE FALSE FALSE  TRUE
```

```
sum(is.na(a) & is.na(b))
```

```
## [1] 2
```

# Generalize to function

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```
both_na <- function(x, y) {  
  sum(is.na(x) & is.na(y))  
}
```

What happens if not same length?

# Test it

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```
both_na(a, b)
```

```
## [1] 2
```

```
both_na(c(a, a), c(b, b))
```

```
## [1] 4
```

```
both_na(a, c(b, b)) # ???
```

```
## [1] 4
```

What's going on here?

# Recycling

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- R will *recycle* vectors if they are divisible

```
data.frame(nums = 1:4,  
           lets = c("a", "b"))
```

```
##   nums lets  
## 1     1    a  
## 2     2    b  
## 3     3    a  
## 4     4    b
```

- This will not work if they are not divisible

```
data.frame(nums = 1:3,  
           lets = c("a", "b"))
```

```
## Error in data.frame(nums = 1:3, lets = c("a", "b")): arguments imply dif
```

# Unexpected results

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- In the `both_na` function, recycling can lead to unexpected results, as we saw
- What should we do?
- Check that they are the same length, return an error if not

# Check lengths

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- Stop the evaluation of a function and return an error message with **stop**, but only if a condition has been met.

## Basic structure

```
both_na <- function(x, y) {  
  if(condition) {  
    stop("message")  
  }  
  sum(is.na(x) & is.na(y))  
}
```

# Challenge

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Modify the code below to check that the vectors are of the same length. Return a *meaningful* error message if not. Test it out to make sure it works!

```
both_na <- function(x, y) {  
  if(condition) {  
    stop("message")  
  }  
  sum(is.na(x) & is.na(y))  
}
```

02:00



# Attempt 1

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- Did yours look something like this?

```
both_na <- function(x, y) {  
  if(length(x) != length(y)) {  
    stop("Vectors are of different lengths")  
  }  
  sum(is.na(x) & is.na(y))  
}  
both_na(a, b)
```

```
## [1] 2
```

```
both_na(a, c(b, b))
```

```
## Error in both_na(a, c(b, b)): Vectors are of different lengths
```

# More meaningful error message?

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What would make it more meaningful?

State the lengths of each

```
both_na <- function(x, y) {  
  if(length(x) != length(y)) {  
    v_lengths <- paste0("x = ", length(x),  
                        ", y = ", length(y))  
    stop("Vectors are of different lengths:", v_lengths)  
  }  
  sum(is.na(x) & is.na(y))  
}  
both_na(a, c(b, b))
```

```
## Error in both_na(a, c(b, b)): Vectors are of different lengths:x = 7, y
```

# Quick error messages

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- For quick checks, with usually less than optimal messages, use `stopifnot`
- Often useful if the function is just for you

```
z_score <- function(x) {  
  stopifnot(is.numeric(x))  
  x <- x[!is.na(x)]  
  (x - mean(x)) / sd(x)  
}  
z_score(c("a", "b", "c"))
```

```
## Error in z_score(c("a", "b", "c")): is.numeric(x) is not TRUE
```

```
z_score(c(100, 115, 112))
```

```
## [1] -1.1338934  0.7559289  0.3779645
```

# warnings

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If you want to embed a warning, just swap out **stop** for **warning**

# Challenge

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This is a tricky one

Modify your prior code to so it runs, but returns a warning, if the vectors are recyclable, and returns a meaningful error message if they're different lengths and *not* recyclable.

Hint 1: You'll need two conditions

Hint 2: Check if a number is fractional with `%%`, which returns the remainder in a division problem. So `8 %% 2` and `8 %% 4` both return zero (because there is no remainder), while `7 %% 2` returns 1 and `7 %% 4` returns 3.

06:00

# One approach

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```
both_na <- function(x, y) {  
  if(length(x) != length(y)) {  
    lx <- length(x)  
    ly <- length(y)  
  
    v_lengths <- paste0("x = ", lx, ", y = ", ly)  
  
    if(lx %% ly == 0 | ly %% lx == 0) {  
      warning("Vectors were recycled (", v_lengths, ")")  
    }  
    else {  
      stop("Vectors are of different lengths and are not recycled")  
    }  
  }  
  sum(is.na(x) & is.na(y))  
}
```

# Test it

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```
both_na(a, c(b, b))
```

```
## Warning in both_na(a, c(b, b)): Vectors were recycled (x = 7, y = 14)
```

```
## [1] 4
```

```
both_na(a, c(b, b)[-1])
```

```
## Error in both_na(a, c(b, b)[-1]): Vectors are of different lengths and a
```



Step back  
from the  
ledge

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# How important is this?

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- For most of the work you do? Not very
- Develop a package? Very!
- Develop functions that others use, even if not through a package? Sort of.

# Return values

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# Thinking more about return values

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- By default the function will return the last thing that is evaluated
- Override this behavior with `return`
- This allows the return of your function to be conditional
- Generally the last thing evaluated should be the "default", or most common return value

# Pop quiz

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- What will the following return?

```
add_two <- function(x) {  
  result <- x + 2  
}
```

Answer: Nothing! Why?

```
add_two(7)  
add_two(5)
```

# Specify the return value

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The below are all equivalent, and all result in the same function behavior

```
add_two.1 <- function(x) {  
  result <- x + 2  
  result  
}  
add_two.2 <- function(x) {  
  x + 2  
}
```

```
add_two.3 <- function(x) {  
  result <- x + 2  
  return(result)  
}
```

# When to use `return`?

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Generally reserve `return` for you're returning a value prior to the full evaluation of the function. Otherwise, use `.1` or `.2` methods from prior slide.

# Thinking about function names

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Which of these is most intuitive?

```
f <- function(x) {  
  x <- sort(x)  
  data.frame(value = x,  
             p = ecdf(x)(x))  
}  
  
ptile <- function(x) {  
  x <- sort(x)  
  data.frame(value = x,  
            ptile = ecdf(x)(x))  
}  
  
percentile_df <- function(x) {  
  x <- sort(x)  
  data.frame(value = x,  
            percentile = ecdf(x)(x))  
}
```

# Output

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- The descriptive nature of the output can also help
- Maybe a little too tricky but...

```
percentile_df <- function(x) {  
  arg <- as.list(match.call())  
  x <- sort(x)  
  d <- data.frame(value = x,  
                  percentile = ecdf(x)(x))  
  
  names(d)[1] <- paste0(as.character(arg$x), collapse = "_")  
  d  
}
```



```
random_vector <- rnorm(100)
tail(percentile_df(random_vector))
```

```
##      random_vector percentile
## 95      1.826218      0.95
## 96      1.828779      0.96
## 97      1.909633      0.97
## 98      1.924716      0.98
## 99      2.127457      0.99
## 100     2.737141      1.00
```

```
head(percentile_df(rnorm(50)))
```

```
##      rnorm_50 percentile
## 1 -2.080872      0.02
## 2 -1.792119      0.04
## 3 -1.748559      0.06
## 4 -1.314279      0.08
## 5 -1.246780      0.10
## 6 -1.243942      0.12
```

# How do we do this?

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- I often debug functions and/or figure out how to do something within the function by changing the return value & re-running the function multiple times

[demo]

# Thinking about dependencies

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- What's the purpose of the function?
  - Just your use? Never needed again? Don't worry about it at all.
  - Mass scale? Worry a fair bit, but make informed decisions.
- What's the likelihood of needing to reproduce the results in the future?
  - If high, worry more.
- Consider using name spacing (::)

# Next time

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Lab 3