# Houdini

## Physical Setup

* Level Machine – about 1% steeper than factory recommendation
* Outlane Posts on “Hard Settings”. I.e. most open.
* Remove rubber from movable outlane posts, but leave on post between inlane/outlane
* Ear Plug Tilt Hack
* Verify Tilt Sensitivity – should be sensitive, but only one danger with each hard bump
* Check coin door ball save.
* Check Flipper Strength (after #43 setting below)
* Check coil strengths, adjust if necessary (fully adjustable in settings).
* Clean/wax playfield
* Clean glass
* Verify Volume

## Install Menu

* Install 3-Ball
* Install Hard
* Install Competition.

## Standard Adjustments, verify or update AFTER “Install”

* Balls per Game: 3
* Ball Save Timer: 4
* Max Number Extra Balls: 0
* Tilt Bob Settle Time: 1 [verify after earplug tilt hack]

## Feature Adjustments

* Magic Standup Ball Save: OFF
* Scoop Ball Save: OFF
* Reduce Multiball ball saves if possible.

## Posted Notes

* TBD