# Twilight Zone

Note: If any items are setup differently than as described here to address issues with the machine or these listed settings, that’s fine; just please make a note of the differences on this sheet somewhere.

## Physical Setup

* Verify Machine Level Machine
* Known power issues for flippers and kickouts: troubleshoot and fix
* Outlane Posts on “Hard Settings”. I.e. most open.
* Make slingshots sensitive
* Install Ear Plug Tilt Hack
* Verify Tilt Sensitivity – should be sensitive, but only one danger with each hard bump
* Verify no flipper disable when coin door opened. Fix if needed.
* Check Flipper Strength, verify ramps are hittable with ease
* Clean Playfield if necessary
* Clean Glass
* Verify Volume
* Remove ONE BALL from game, to leave only TWO in GUMBALL Machine

## Software Setup

* U9.03 Install Medium.
* U9.07 Install 3-ball
* U9.10 Install Novelty. (No EB, Special is points)
* A3.06 Units/Credits: 1 - Pricing: 25 cent play

## Standard Adjustments

* A1.26 Tournament Play YES
* A1.33 Game Restart: Never
* A2.01: OFF No buy-in

## Feature Adjustments

* A1-04: Max extra balls per ball in play to 0
* A?-??: Number of balls in Gumball machine: 2 (not sure this setting is in ROM, or just have machine detect one less ball in machine after power-cycling)

## Posted Notes

* None