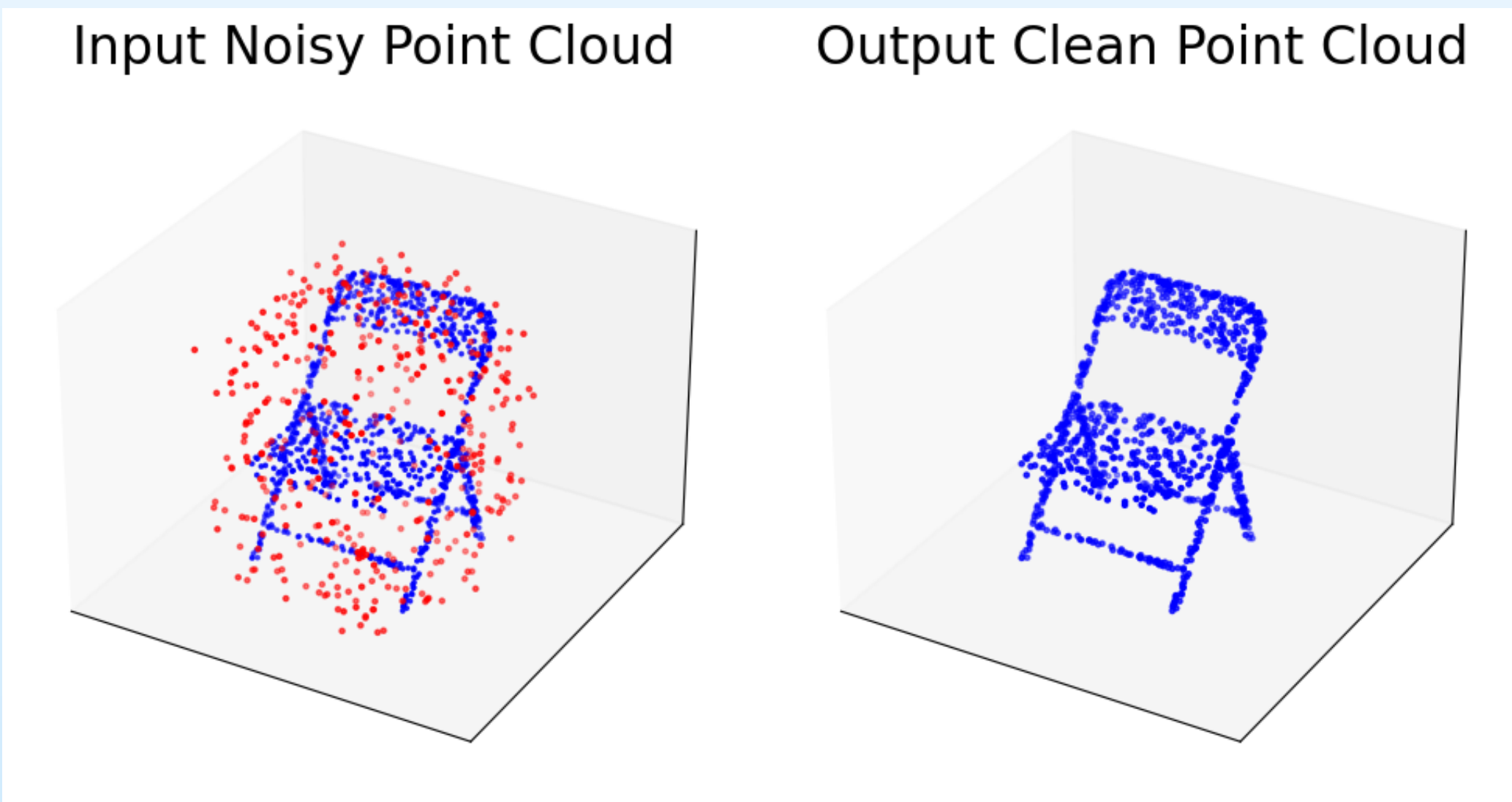


## Task Statement

- ❑ Point clouds are used in many domains, but commonly are polluted with inaccurate, noisy points
- ❑ **Input:** a noisy point cloud of shape  $(N \times 3)$ , where  $N$  is the number of points
- ❑ **Output:**  $N$  points classified as noise, or not noise  $(N \times 1)$

## Data Set



- ❑ Dataset comprised of nearly 5,000 noisy point clouds
- ❑ Point clouds sampled from ModelNet10, which consists of objects like chairs and tables
- ❑ <https://modelnet.cs.princeton.edu/>

## Methods

### Multi-Layer Perceptron (MLP) Model

- ❑ Calculate the nearest neighbors
- ❑ Compute logits
- ❑ Generate output labels

### Pointwise Convolution Model

- ❑ Extract features with convolution
- ❑ Refine features using convolution
- ❑ Generate output labels

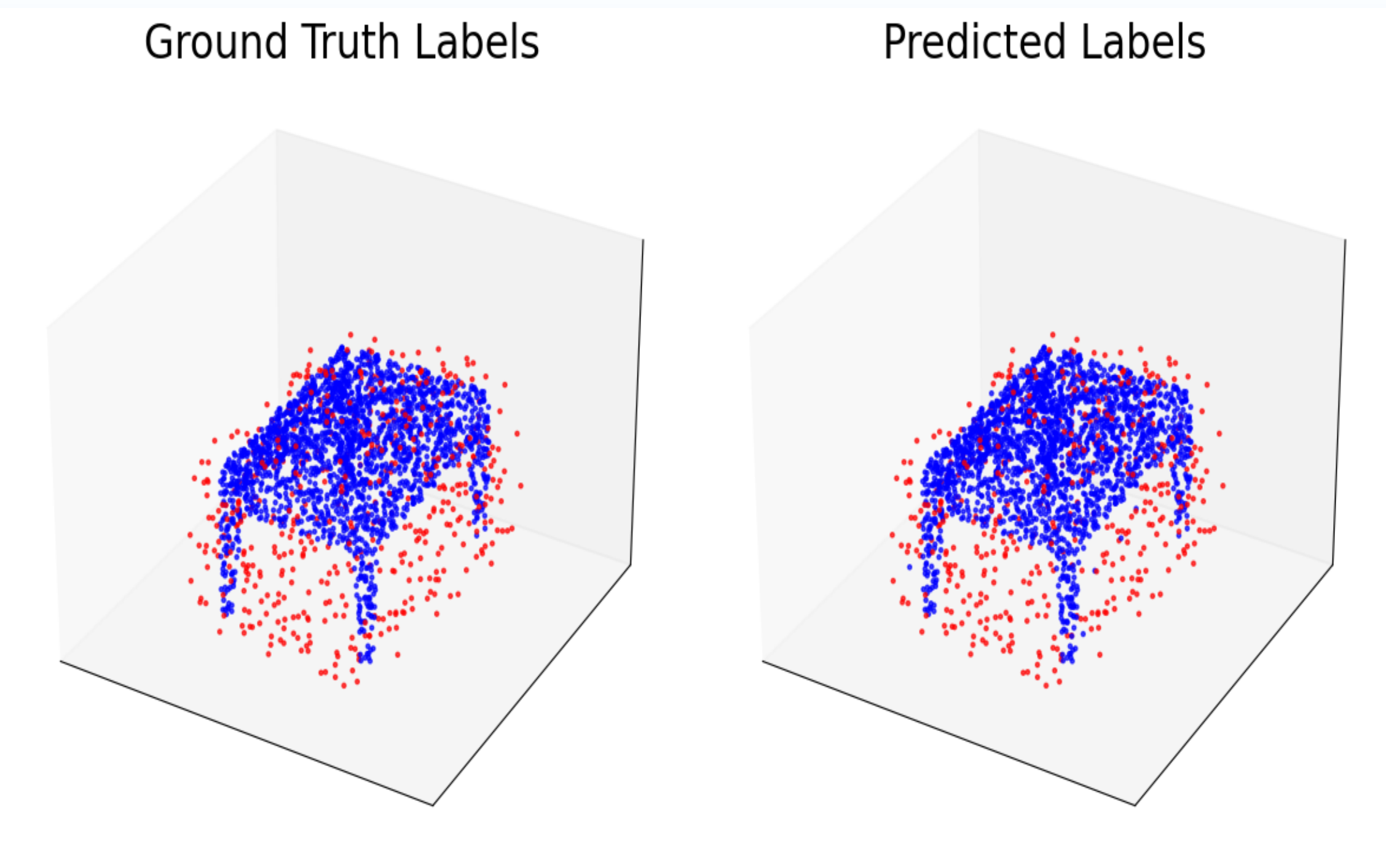
### MLP With Positionwise Pre Predictions

- ❑ Calculate the nearest neighbors
- ❑ Predict pre-predictions
- ❑ Generate output labels

### PointNet Model

- ❑ Align point cloud via TNET layer
- ❑ Extract features using shared MLP
- ❑ Generate output labels

## Evaluation Results



	Train Accuracy	BCE	Test Accuracy
MLP	0.8038	0.4944	.8038 ± .0000
MLP with PFF Pre-Predictions	0.8038	0.5219	.8038 ± .0163
Pointwise Convolution	0.8669	0.3263	.8607± .0015
PointNet MLP	0.9609	0.1037	.9628± .0006

## Code & Data

<https://github.com/JoeWilder/DenoiseNet>