

Course No.	Course Name	L-T-P Credits	Year of Introduction
CS361	SOFT COMPUTING	3-0-0-3	2015
Course Objectives <i>To introduce the concepts in Soft Computing such as Artificial Neural Networks, Fuzzy logic-based systems, genetic algorithm-based systems and their hybrids.</i>			
Syllabus Introduction to Soft Computing, Artificial Neural Networks, Fuzzy Logic and Fuzzy systems, Genetic Algorithms, hybrid systems.			
Expected Outcome Student is able to <ol style="list-style-type: none">1. Learn about soft computing techniques and their applications.2. Analyze various neural network architectures.3. Define the fuzzy systems.4. Understand the genetic algorithm concepts and their applications.5. Identify and select a suitable Soft Computing technology to solve the problem; construct a solution and implement a Soft Computing solution.			
Text Books <ol style="list-style-type: none">1. S. N. Sivanandam and S. N. Deepa, Principles of soft computing - Wiley India.2. Timothy J. Ross, Fuzzy Logic with engineering applications – Wiley India.			
References <ol style="list-style-type: none">1. N. K. Sinha and M. M. Gupta, Soft Computing & Intelligent Systems: Theory & Applications-Academic Press /Elsevier. 2009.2. Simon Haykin, Neural Network- A Comprehensive Foundation- Prentice Hall International, Inc.3. R. Eberhart and Y. Shi, Computational Intelligence: Concepts to Implementation, Morgan Kaufman/Elsevier, 2007.4. Ross T.J. , Fuzzy Logic with Engineering Applications- McGraw Hill.5. Driankov D., Hellendoorn H. and Reinfrank M., An Introduction to Fuzzy Control- Narosa Pub.6. Bart Kosko, Neural Network and Fuzzy Systems- Prentice Hall, Inc., Englewood Cliffs7. Goldberg D.E., Genetic Algorithms in Search, Optimization, and Machine Learning-			

Addison Wesley.			
Course Plan			
Module	Contents	Hours	Sem. Exam Marks %
I	Introduction to Soft Computing Artificial neural networks - biological neurons, Basic models of artificial neural networks - Connections, Learning, Activation Functions, McCulloch and Pitts Neuron, Hebb network.	08	15%
II	Perceptron networks - Learning rule - Training and testing algorithm, Adaptive Linear Neuron, Back propagation Network - Architecture, Training algorithm	08	15%
FIRST INTERNAL EXAM			
III	Fuzzy logic - fuzzy sets - properties - operations on fuzzy sets, fuzzy relations - operations on fuzzy relations	07	15%
IV	Fuzzy membership functions, fuzzification, Methods of membership value assignments - intuition - inference - rank ordering, Lambda -cuts for fuzzy sets, Defuzzification methods	07	15%
SECOND INTERNAL EXAM			
V	Truth values and Tables in Fuzzy Logic, Fuzzy propositions, Formation of fuzzy rules - Decomposition of rules - Aggregation of rules, Fuzzy Inference Systems - Mamdani and Sugeno types, Neuro-fuzzy hybrid systems - characteristics - classification	08	20%
VI	Introduction to genetic algorithm, operators in genetic algorithm - coding - selection - cross over - mutation, Stopping condition for genetic algorithm flow, Genetic-neuro hybrid systems, Genetic-Fuzzy rule based system	08	20%
END SEMESTER EXAMINATION			

Question Paper Pattern

1. There will be *five* parts in the question paper – A, B, C, D, E
2. Part A
 - a. Total marks : 12
 - b. Four questions each having 3 marks, uniformly covering modules I and II; All four questions have to be answered.
3. Part B
 - a. Total marks : 18
 - b. Three questions each having 9 marks, uniformly covering modules I and II; Two questions have to be answered. Each question can have a maximum of three sub-parts
4. Part C
 - a. Total marks : 12
 - b. Four questions each having 3 marks, uniformly covering modules III and IV; All four questions have to be answered.
5. Part D
 - a. Total marks : 18
 - b. Three questions each having 9 marks, uniformly covering modules III and IV; Two questions have to be answered. Each question can have a maximum of three subparts
6. Part E
 - a. Total Marks: 40
 - b. Six questions each carrying 10 marks, uniformly covering modules V and VI; four questions have to be answered.
 - c. A question can have a maximum of three sub-parts.
7. There should be at least 60% analytical/numerical/design questions.