

# Joe Flynn

Summer 2022

🌐 [Joeflynn.design](http://Joeflynn.design)

🌐 LinkedIn

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## Experience

### Microsoft UX/Visual/Motion Designer

Redmond WA/Remote  
October 2021 -Present

Product Design-Paint: Researched competitive apps created and documented patterns trends and how they could apply to paint. Proposed, and iterated multiple designs accross multiple levels of review from Design and Product.

Visual/Motion Design-Windows Store: Built modular visual assets for use in the top front of the Windows Store. Created visual asset system for Windows Store App Awards. Designed animated and edited video featured on windows store blog as well as internal motion video used for review.

### Freelance Illustrator/Designer

Seattle WA  
July 2019 -October 2021

Consisting of; Conception and development of imagery, scenes, and material. Sketching brainstorming and concepting with clients to define visuals. Correspond frequently with clients to understand needs purpose and format for the imagery. Make recommendations for visual direction to serve client goals. Creating and defining visual reference to give clients understanding and context of work.

## Education

### Seattle Central College Associate of Arts Design

Seattle WA  
September 2019 -June 2021

The design program at the Seattle Central Creative Academy is a specialized intense two year program focused on teaching foundational design principles and modern design practices.

## Skills

### Visuals

Layout  
3D Design  
Motion Design  
Art Direction  
Type Design

### UX

Interaction  
UX Strategy  
Prototyping

### UI

Figma  
Adobe Suite  
Protopie  
Affinity Suite

### Motion

After Effects  
Blender  
Houdini FX  
Cinema 4D  
DaVinci Resolve

### Code

HTML/CSS  
Javascript  
SwiftUI  
Reactjs

## Interests

Visual Art  
Animation  
AR/VR  
AI/ML/NN  
Film