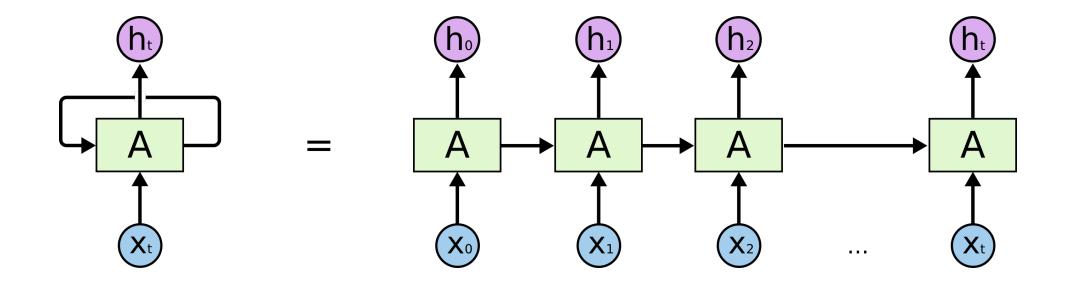
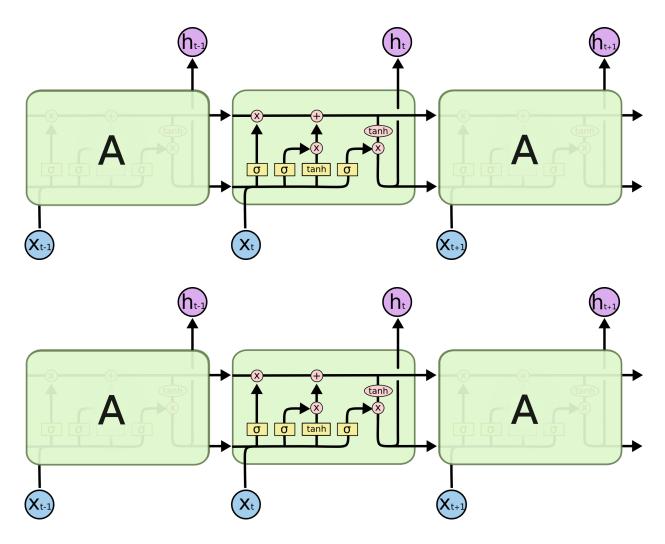
# RNN or Transformer RWKV新结构解析

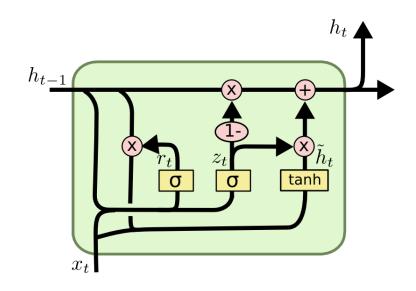
# 从RNN到LSTM



# 从RNN到LSTM



## GRU



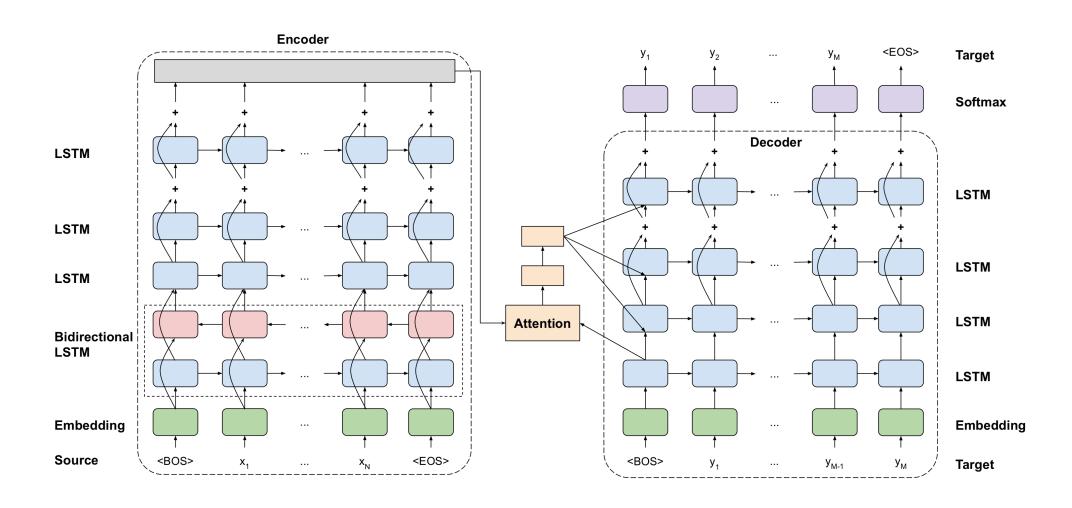
$$z_{t} = \sigma (W_{z} \cdot [h_{t-1}, x_{t}])$$

$$r_{t} = \sigma (W_{r} \cdot [h_{t-1}, x_{t}])$$

$$\tilde{h}_{t} = \tanh (W \cdot [r_{t} * h_{t-1}, x_{t}])$$

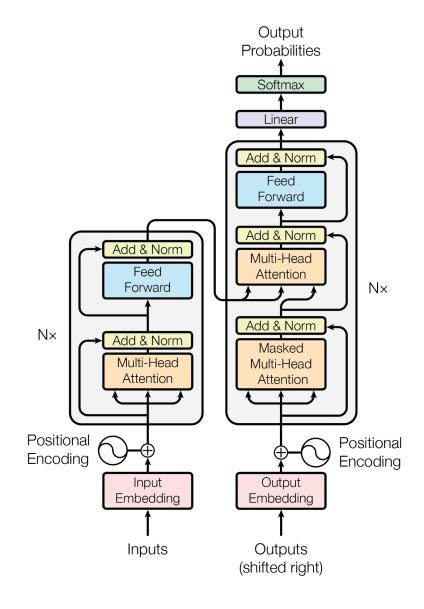
$$h_{t} = (1 - z_{t}) * h_{t-1} + z_{t} * \tilde{h}_{t}$$

## GNMTv2



# Attention is all you need

- RNN不能并行训练问题
- 参数量
- 信息抽取能力



# Self-attention复杂度

$$A(Q, K, V) = \operatorname{Softmax}(QK^T)V$$

- $Q, K, V : n \times d$
- ・相似度计算  $QK^T$ :  $n \times d$ 与  $d \times n$  运算,得到  $n \times n$  矩阵,复杂度为  $\mathcal{O}(n^2d)$
- softmax计算:对每行做softmax,复杂度为 $\mathcal{O}(n)$ ,则n行的复杂度为 $\mathcal{O}(n^2)$
- ・加权和:  $n \times n$  与  $n \times d$  运算,得到  $n \times d$  矩阵,复杂度为  $\mathcal{O}(n^2d)$

故最后self-attention的时间复杂度为  $\mathcal{O}(n^2d)$ 

对于受限的self-attention,每个元素仅能和周围 r 个元素进行交互,即和 r 个 d 维向量做内积运算,复杂度为  $\mathcal{O}(rd)$  ,则 n 个元素的总时间复杂度为  $\mathcal{O}(rnd)$ 

# Multi-head attention复杂度

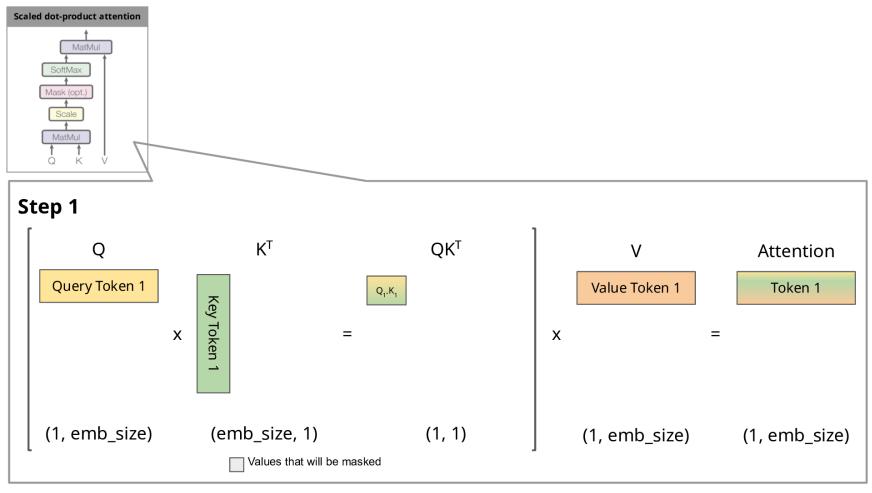
$$ext{MultiHead}(Q, K, V) = ext{Concat}( ext{head}_1, \dots, ext{head}_{ ext{h}})W^O$$
 $ext{where } ext{head}_{ ext{i}} = A(QW_i^Q, KW_i^K, VW_i^V)$ 

对于multi-head attention,假设有 h 个head,这里 h 是一个常数,对于每个head,首先需要把三个矩阵分别映射到  $d_q,d_k,d_v$  维度。这里考虑一种简化情况:  $d_q=d_k=d_v=\frac{d}{h}$  。(对于dot-attention计算方式,  $d_k$  与  $d_v$  可以不同)。

- ・ 输入线性映射的复杂度: n imes d 与  $d imes rac{d}{h}$  运算,忽略常系数,复杂度为  $\mathcal{O}(nd^2)$  。
- Attention操作复杂度: 主要在相似度计算及加权和的开销上,  $n imes rac{d}{h}$  与  $rac{d}{h} imes n$  运算,复杂度 为  $\mathcal{O}(n^2d)$
- 输出线性映射的复杂度:concat操作拼起来形成  $n \times d$  的矩阵,然后经过输出线性映射,保证输入输出相同,所以是  $n \times d$  与  $d \times d$  计算,复杂度为  $\mathcal{O}(nd^2)$

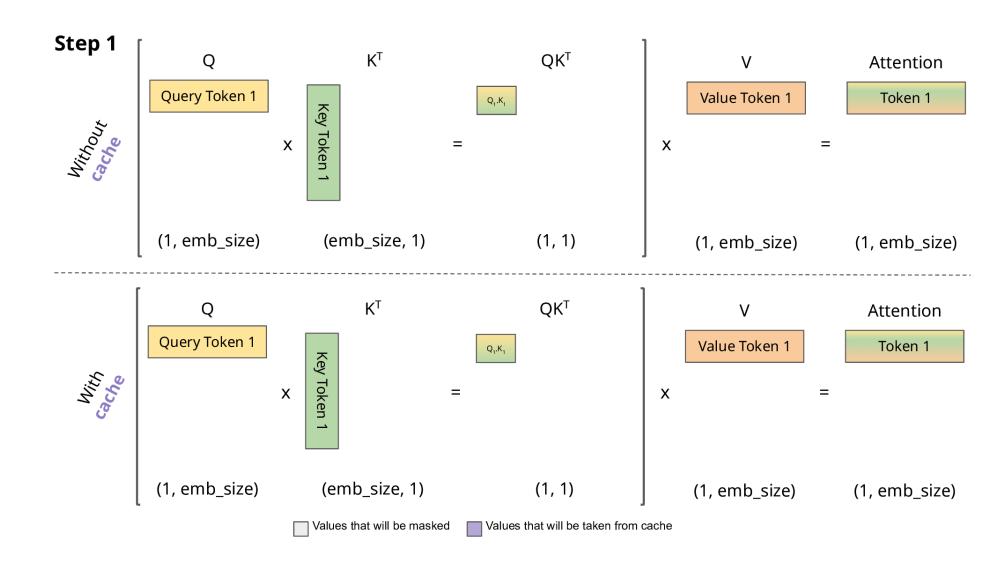
故最后的复杂度为:  $\mathcal{O}(n^2d + nd^2)$ 

# 推理效率问题



Zoom-in! (simplified without Scale and Softmax)

## KV Cache



## Attention Free Transformer

$$\sigma_{q}(\square) \circ \frac{\sum_{t'=1}^{T} \left[ \exp(\square + \square) \circ \square \right]}{\sum_{t'=1}^{T} \exp(\square + \square)} = \frac{Y_{t}}{K}$$

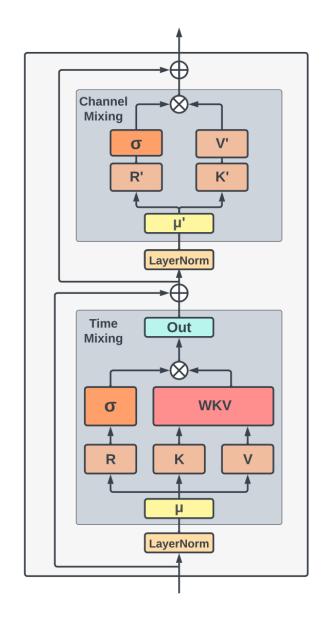
$$Y = f(X); \ Y_t = \sigma_q(Q_t) \odot \frac{\sum_{t'=1}^T \exp(K_{t'} + w_{t,t'}) \odot V_{t'}}{\sum_{t'=1}^T \exp(K_{t'} + w_{t,t'})}$$

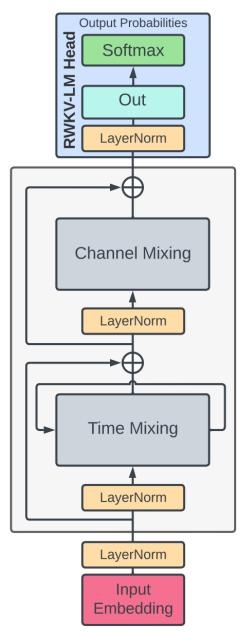
where  $\odot$  is the element-wise product;  $\sigma_q$  is the nonlinearity applied to the query with default being sigmoid;  $w \in R^{T \times T}$  is the learned pair-wise position biases (see Figure 2 for an illustration).

## RWKV

- Time Mixing
- Channel Mixing

- R: The **Receptance** vector acts as the receiver of past information.
- W: The **Weight** signifies the positional weight decay vector, a trainable parameter within the model.
- K: The **Key** vector performs a role analogous to K in traditional attention mechanisms.
- V: The **Value** vector functions similarly to V in conventional attention processes.





## Token shift

#### Time mixing

$$r_t = W_r \cdot (\mu_r \odot x_t + (1 - \mu_r) \odot x_{t-1}), \quad (11)$$

$$k_t = W_k \cdot (\mu_k \odot x_t + (1 - \mu_k) \odot x_{t-1}), \quad (12)$$

$$v_t = W_v \cdot (\mu_v \odot x_t + (1 - \mu_v) \odot x_{t-1}), \quad (13)$$

#### Channel mixing

$$r'_{t} = W'_{r} \cdot (\mu'_{r} \odot x_{t} + (1 - \mu'_{r}) \odot x_{t-1}), \quad (14)$$

$$k'_t = W'_k \cdot (\mu'_k \odot x_t + (1 - \mu'_k) \odot x_{t-1}).$$
 (15)

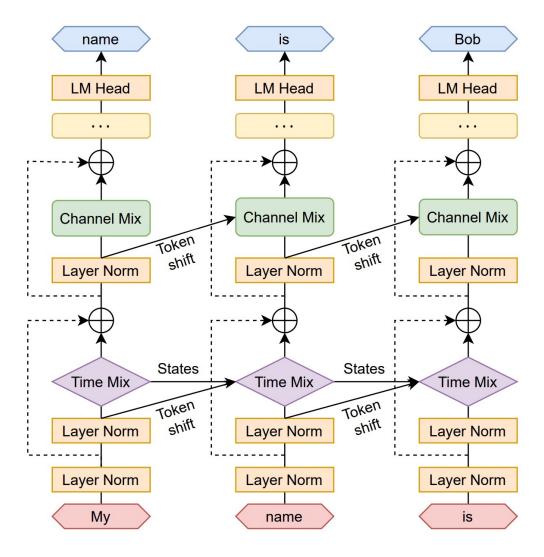


Figure 3: RWKV architecture for language modeling.

## WKV

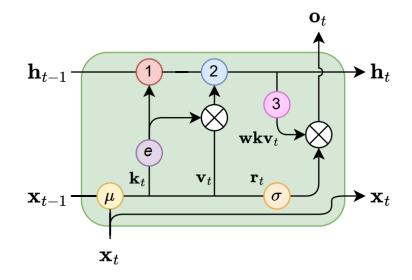
$$wkv_t = \frac{\sum_{i=1}^{t-1} e^{-(t-1-i)w+k_i} \odot v_i + e^{u+k_t} \odot v_t}{\sum_{i=1}^{t-1} e^{-(t-1-i)w+k_i} + e^{u+k_t}}.$$

$$a_{0}, b_{0} = 0,$$

$$wkv_{t} = \frac{a_{t-1} + e^{u+k_{t}} \odot v_{t}}{b_{t-1} + e^{u+k_{t}}},$$

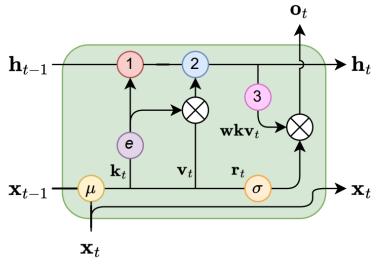
$$a_{t} = e^{-w} \odot a_{t-1} + e^{k_{t}} \odot v_{t},$$

$$b_{t} = e^{-w} \odot b_{t-1} + e^{k_{t}}.$$

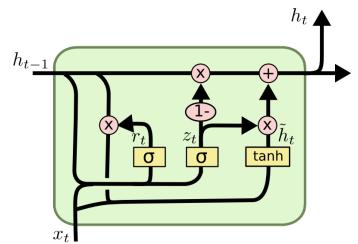


• (B, L, H) batch size, seq length, hidden size

## WKV vs LSTM



$$egin{align} q' := \max(p_{t-1} - w, k_t), \ a'_t = e^{p_{t-1} - w - q'} \odot a'_{t-1} + e^{k_t - q'} \odot v_t, \ b'_t = e^{p_{t-1} - w - q'} \odot b'_{t-1} + e^{k_t - q'}, \ p_t = q'. \end{align}$$



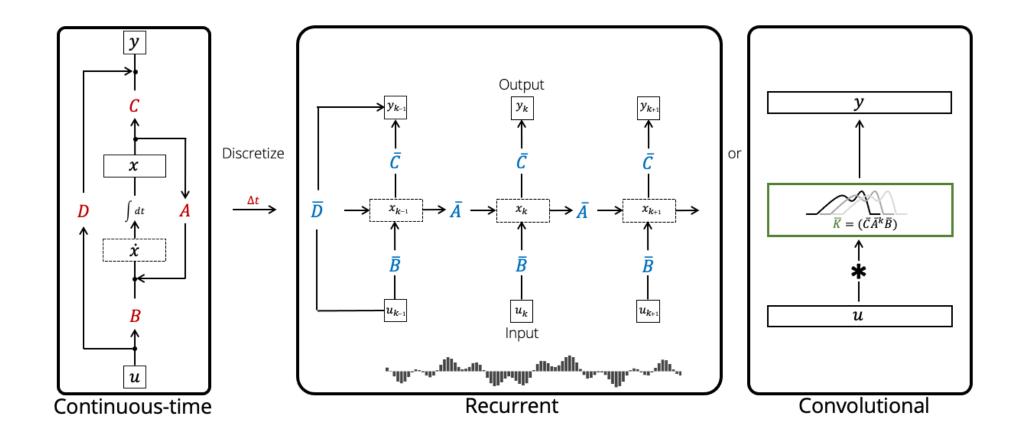
$$z_{t} = \sigma (W_{z} \cdot [h_{t-1}, x_{t}])$$

$$r_{t} = \sigma (W_{r} \cdot [h_{t-1}, x_{t}])$$

$$\tilde{h}_{t} = \tanh (W \cdot [r_{t} * h_{t-1}, x_{t}])$$

$$h_{t} = (1 - z_{t}) * h_{t-1} + z_{t} * \tilde{h}_{t}$$

## RWKV as CNN



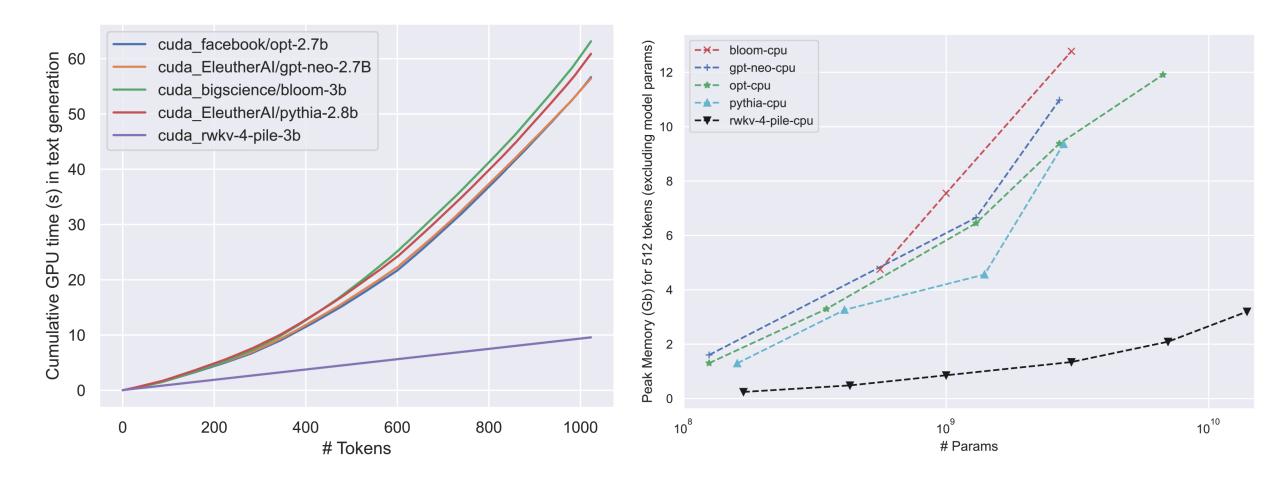
# 复杂度优化

Model	Time	Space
Transformer	$O(T^2d)$	$O(T^2 + Td)$
Reformer	$O(T \log Td)$	$O(T \log T + Td)$
Performer	$O(Td^2 \log d)$	$O(Td\log d + d^2\log d)$
<b>Linear Transformers</b>	$O(Td^2)$	$O(Td+d^2)$
AFT-full	$O(T^2d)$	O(Td)
AFT-local	O(Tsd)	O(Td)
MEGA	O(cTd)	O(cd)
RWKV (ours)	$O(\mathbf{Td})$	$O(\mathbf{d})$

# Accuracy对比

	params	LAMBADA	AVERAGE	LAMBADA	PIQA	StoryCloze16	Hellaswag	WinoGrande	arc_challeng(	arc easy	headQA	openbookQA	scia	triviaQA	ReCoRD	COPA
	В	ppl	%	acc	acc	acc	acc_norm	acc	acc_norm	acc	acc_norm		acc	acc	em	acc
World	0.19	25.51	44.35%	36.29%	62.68%	60.34%	31.38%	51.30%	22.61%	45.41%	26.33%	29.40%	75.00%	1.58%	62.28%	72.00%
RWKV-4	0.17	29.33	44.13%	32.99%	65.07%	58.79%	32.26%	50.83%	24.15%	47.47%	25.78%	29.60%	77.50%	1.26%	62.03%	66.00%
Pythia	0.16	24.38	44.14%	38.97%	62.68%	58.47%	31.63%	52.01%	23.81%	45.12%	25.82%	29.20%	76.50%	1.31%	66.32%	62.00%
GPT-Neo	0.16	30.27	43.42%	37.36%	63.06%	58.26%	30.42%	50.43%	23.12%	43.73%	25.16%	26.20%	76.60%	1.18%	64.92%	64.00%
	params	LAMBADA	AVERAGE	LAMBADA	PIQA	StoryCloze16	Hellaswag	WinoGrande	arc_challenge	arc_easy	headQA	openbookQA	sciq	triviaQA	ReCoRD	COPA
World	0.46	11.10	48.13%	48.65%	65.94%	65.85%	38.94%	50.12%	23.98%	50.17%	27.35%	32.00%	80.80%	2.36%	70.49%	69.00%
RWKV-4	0.43	13.04	48.04%	45.16%	67.52%	63.87%	40.90%	51.14%	25.17%	52.86%	27.32%	32.40%	80.30%	2.35%	70.48%	65.00%
Pythia	0.4	11.58	48.39%	50.44%	66.70%	62.64%	39.10%	53.35%	25.77%	50.38%	25.09%	30.00%	81.50%	2.03%	75.05%	67.00%
GPT-Neo	0.4	13.88	47.25%	47.29%	65.07%	61.04%	37.64%	51.14%	25.34%	48.91%	26.00%	30.60%	81.10%	1.38%	73.79%	65.00%
	params	LAMBADA	AVERAGE	LAMBADA	PIQA	StoryCloze16	Hellaswag	WinoGrande	arc_challenge	arc_easy	headQA	openbookQA	sciq	triviaQA	ReCoRD	COPA
World	1.6	6.13	54.58%	59.83%	71.11%	71.30%	51.52%	55.64%	30.12%	59.97%	27.90%	35.00%	85.40%	8.08%	77.63%	76.00%
RWKV-4	1.5	7.04	53.91%	56.43%	72.36%	68.73%	52.48%	54.62%	29.44%	60.48%	27.64%	34.00%	85.00%	5.65%	76.97%	77.00%
Pythia	1.4	6.58	53.55%	60.43%	71.11%	67.66%	50.82%	56.51%	28.58%	57.74%	27.02%	30.80%	85.50%	5.52%	81.43%	73.00%
GPT-Neo	1.4	7.50	52.64%	57.25%	71.16%	67.72%	48.94%	54.93%	25.85%	56.19%	27.86%	33.60%	86.00%	5.24%	80.62%	69.00%
	params	LAMBADA	AVERAGE	LAMBADA	PIQA	StoryCloze16	Hellaswag	WinoGrande	arc_challenge	arc_easy	headQA	openbookQA	sciq	triviaQA	ReCoRD	COPA
World	3.1	4.68	58.33%	65.86%	73.01%	73.92%	58.70%	58.88%	34.47%	64.65%	27.68%	36.60%	87.50%	11.18%	81.89%	84.00%
RWKV-4	3 ctx4k	5.25	57.93%	63.96%	74.16%	70.71%	59.89%	59.59%	33.11%	65.19%	28.45%	37.00%	86.50%	11.68%	80.87%	82.00%
Pythia	2.8	4.93	57.64%	65.36%	73.83%	70.71%	59.46%	61.25%	32.25%	62.84%	28.96%	35.20%	87.70%	9.63%	85.10%	77.00%
GPT-Neo	2.8	5.63	55.92%	62.22%	72.14%	69.54%	55.82%	57.62%	30.20%	61.07%	27.17%	33.20%	89.30%	4.82%	83.80%	80.00%
	params	LAMBADA	AVERAGE	LAMBADA	PIQA	StoryCloze16			arc_challeng	arc_easy	headQA	openbookQA	sciq	triviaQA	ReCoRD	COPA
World	7.5	3.93	61.76%	70.15%	75.24%	75.63%	65.23%	62.19%	36.52%	68.18%	31.22%	40.00%	91.20%	16.74%	84.60%	86.00%
RWKV-4	7.4	4.38	61.20%	67.18%	76.06%	73.44%	65.51%	61.01%	37.46%	67.80%	31.22%	40.20%	88.80%	18.30%	83.68%	85.00%
Pythia	6.9	4.30	60.44%	67.98%	74.54%	72.96%	63.92%	61.01%	35.07%	66.79%	28.59%	38.00%	90.00%	15.42%	86.44%	85.00%
GPT-J	6.1	4.10	61.34%	68.31%	75.41%	74.02%	66.25%	64.09%	36.60%	66.92%	28.67%	38.20%	91.50%	16.74%	87.71%	83.00%

# 推理速度和内存占用



## WKV cuda kernel

```
q' := \max(p_{t-1} - w, k_t),
a'_t = e^{p_{t-1} - w - q'} \odot a'_{t-1} + e^{k_t - q'} \odot v_t,
b'_t = e^{p_{t-1} - w - q'} \odot b'_{t-1} + e^{k_t - q'},
p_t = q'.
```

```
template <typename F>
__global__ void kernel_forward(const int B, const int T, const int C,
                               const F *__restrict__ const _w, const F *__res
                               F *__restrict__ const _y) {
   const int idx = blockIdx.x * blockDim.x + threadIdx.x;
   const int _b = idx / C;
   const int _c = idx % C;
   const int offset = b * T * C + c;
   F u = \_u[\_c];
   F w = w[c];
   const F *__restrict__ const k = _k + _offset;
   const F * restrict const v = _v + _offset;
   F *__restrict__ const y = _y + _offset;
   F p = 0, q = 0, o = MIN VALUE;
   // p and g are running sums divided by exp(o) (to avoid overflows)
   for (int i = 0; i < T; i++) {
       const int ii = i * C;
       F no = max(o, u + k[ii]);
       FA = \exp(o - no);
       F B = \exp(u + k[ii] - no);
       v[ii] = (A * p + B * v[ii]) / (A * q + B);
       no = max(w + o, k[ii]);
       A = \exp(w + o - no);
       B = \exp(k[ii] - no);
       p = A * p + B * v[ii];
       q = A * q + B;
       o = no;
```

# MindSpore custom operator

```
def load_wkv_cuda_kernel(func_name, context_length):
   """load wkv cuda kernel"""
   device_target = mindspore.get_context('device_target')
   if device_target != 'GPU':
       raise RuntimeError('WKV operator only support GPU currently.')
   logger.info(f"Loading CUDA kernel for RWKV at context length of {context_length}.")
   from ...kernel_utils import compile_kernel
   so_path = compile_kernel(Tmax=context_length)
   wkv_op = ops.Custom(
       str(so_path) + ':' + func_name,
       out_shape=WKV_SHAPE_INFER[func_name],
       out_dtype=WKV_DTYPE_INFER[func_name],
       func type='aot'
   wkv_op.add_prim_attr('primitive_target', device_target)
   return wkv_op
```

# Huggingface-like demo