

Programming Assignment 3

- Objective: to have hands-on experience of building a paging-based memory management system
 - It will be used as part of Programming Assignment 4
 - Assignment 4: students will implement page-replacement algorithms, compare the performance of algorithms
- Program description:
 - Implement functions
 - Initializing memory space
 - Allocating/deallocating memory space to process
 - Reading/writing data to process memory space
 - Printing out the memory contents of a process.
 - Define two lists: freeFrameList and processList
 - freeFrameList keeps track of free frames: simply a list of the frame numbers of free frames
 - processList keeps track of active processes (that are loaded in memory) and their sizes in terms of the number of allocated pages

- Program Requirements:
 - Implement the following functions to develop a prototype paging-based memory management scheme
 - Use C/C++ on POSIX-compliant operating systems
 - Alternatively: Python/C#/Java: please contact me

List of Functions:

- `void memoryManager(int memSize, int frameSize):`
 - Simulates creation and initialization of a physical memory space consisting of frames
 - `Int memSize`: specifies the size of the created memory space
 - `Int frameSize`: specifies the frame size of the created memory space in bytes. (For simplicity, fix the frame size to 1)
 - Initialize each frame with a value of 0
 - For example:
 - `memoryManager(10, 1)` will create memory space consisting of ten free frames. Each frame will be initialized with 0
 - These free frames will be allocated to processes
 - Create and initialize a `freeFrameList` that maintains and keeps track of free frames.
 - For example, if you created 10 frames with this function, the `freeFrameList` will have 10 entries where each entry is simply an array index to the array of free frames that you created

List of Functions:

- `Int allocate(int allocSize, int pid):`
 - Allocates a chunk of memory space of 'allocSize' bytes to a process with process ID pid.
 - When we allocate a memory space to a process, a set of pages are allocated to a process which are then mapped to available free frames.
 - Use the default size of 1 byte for simplicity
 - For example, a function call, `allocate(10, 2)` will allocate 10 pages to a process with process id 2.
 - These allocated pages are then mapped to free frames.

List of Functions:

- `int allocate(int allocSize, int pid):`
 - Use the `freeFrameList` to find available free frames.
 - Part of these free frames are mapped with pages of a process
 - For the mapping between pages and free frames, use the random mapping method
 - A page is mapped to a randomly selected free frame from the list of available free frames
 - Create page table that records and maintains the mapping between the allocated pages
 - Refer to course slides to get an idea of how a page table is structured
 - The return value of this function is 1 if a requested memory space has been successfully allocated. If not, this function will return -1. (if there is not enough free frames)

List of Functions:

- `Int allocate(int allocSize, int pid):`
 - We assume that the page tables are not stored in the physical memory space we created (an array of free frames)
 - Let's assume that page tables just exist without taking a memory space for simplicity
- Update `freeFrameList` and `processList` after allocating free frames to a process
- For example, a function call `allocate(2, 1)` will allocate two pages to a process with `pid 1`. These two pages are randomly mapped to two free frames if available in the created memory space (see function `memoryManager()`), and the two lists will be updated since part of the free frames are now allocated to a process, which in turn becomes an active process

- `Int deallocate(int pid)`
 - This function deallocates a memory space from a process with process ID `pid`.
 - Similar to the `allocate()` function, the `freeFrameList` and `processList` must be updated after deallocating a memory space from a process
 - This function returns 1 if successful, -1 if not successful

- `int write(int pid, int logical_address)`
 - This function is used to write a value of '1' to the memory space of a process with pid.
 - More specifically, a value of '1' is written at the memory address specified by the parameter 'logical_address'
 - Here the logical address is simply a page number
 - For example, a function call `write(1,2)` will write a value of '1' at the memory location specified by the page number '2' of a process with id '1'
 - A page number must be converted to the corresponding frame number in order to write a value of '1'
 - To find the corresponding frame number based on the provided page number, you need to use the page table of the process with pid
 - This function returns 1 if successful, and -1 if not successful

- `Int read(int pid, int logical_address):`
 - Similar to the `write()` function. The only difference is that this function is used to read a value from the memory location specified by the page number 'logical_address'
 - Make sure to translate the page number into the corresponding frame number using the page table to read a value from the memory space
- `Void printMemory(void)`
 - This function prints out the physical memory space
 - `freeFrameList`
 - 1 2 6 (this indicates that frames 1, 2, and 6 are free frames in this example).
 - `processList`
 - 1 7 (this indicates that a value of '1' is the pid, and '7' is the process size, i.e., the number of pages allocated to this process)

- User Input:

- Must be able to receive and handle the following user input
- The input format is:
 - <Command><space><parameter1><space><parameter2>

M memorySize frameSize // create and initialize a physical memory space

A size pid // allocate pages to a process with pid

W pid address1 // write a value of '1' to a process with pid at the location specified by 'address1'

R pid address1 // read from the memory space of a process with pid at the location specified by 'address1'

D pid // deallocate a memory space from a process with pid

P // print out the physical address space, the free frame list, and the process list

- Project Management Tool Requirement
 - Use your project management tool to keep track of changes that you make in all your files for this assignment
 - Screenshot of your project management tool that shows your file revision history
- What to turn in
 - Submit a zip file (filename: `firstname_lastname.zip`) containing the following files:
 - Your source and header files (e.g. c/c++ files)
 - All other files that are needed to run your program
 - A report in which you have to include: (1) a description of how to run your code, (2) a 'brief' description of your program design, and (3) a screenshot of your project management tool.
 - Submit your zip file to the dropbox on D2L.

- Evaluation Criteria
 - Documentation 10%
 - Compilation 15%
 - Project Management Tool 5%
 - Correctness 65%