

Joel Goodrum

Software Developer

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SUMMARY

Sophomore at Georgia State University with a 3.25 GPA. Pursuing a bachelor's degree in computer science with a focus on software development. Major interests are algorithms and front-end development.

PROJECTS

WizardRPG: In WizardRPG, one gets to strategically fight mystical creatures. All players have health and magic points. The player can attack or defend against his opponent. The opponent also has the options of defending or attacking. The player must bring the opponents magic or health points to zero in order to win. This game was programmed in html, CSS and JavaScript.

Car App: Car App is an app that allows the user to navigate through a variety of vehicles. When the user clicks on a specific vehicle, the app will take the user to a page in which gives all the details about the vehicles such as the models and manufacturing date. Program was written in Java.

SKILLS

PROGRAMING LANGUAGES: Java, JavaScript, html, CSS.

FRAMEWORKS & PLATFORMS: GitHub, Android Studio.

EMPLOYMENT

02/18 - 10/18 **Dishwasher, Avondale Pizza - Avondale, GA**
Organized silverware, pots and pans.

02/16 - 06/17 **Delivery Driver, Jimmy John's - Decatur, GA**
Memorized a large set of addresses and find the most efficient routes.
Conversed with costumers.

ACADEMICS

08/16 - present **Associates Degree in Computer Science (in progress)**
Georgia State University Clarkston Campus - Clarkston, GA
Current GPA: 3.25